Stack Operation Vs Loop Operation in Memory.

```
int \ sum = 0;

for(int \ i = 0; i < n; i + +) \{

sum = sum + i;

}
```

i = 0	0x0000
Sum = 0	0 <i>x</i> 0003

Data Register [ADD]

Therefore *i* and sum will get popped out

ADD Sum, i will be sent to Instruction register, Along ADD i, 1 i. e i = i + 1;

And we will get Result = 0 and i = 1,

hence data register will have now Sum = 0 and i = 1;

Push i = 1 and Sum = 0 in Memory Stack.

i = 1	0x0000
	_
Sum = 0	0x0003
3um = 0	0.0003
	_
Data Register [ADD]	

Hence the process will continue up to n times at same location. We can state that the statement or operation sum = sum + i runs up to i = n i.e., n times .

Generating Time Complexity : O(n).

Where as in Push and Pop operation:

Stack Push Operation [Time Complexity]

[Single Element Pushed]	→ 0 (1)
[Single Element Pushed]	→ 0 (1)
[Single Element Pushed]	→ 0 (1)
[Single Element Pushed]	→ 0 (1)
[Single Element Pushed]	→ 0 (1)
[Single Element Pushed]	→ 0 (1)
••••••	
[Single Element Pushed]	→ 0 (1)

i.e., Push will be inserted at each Top of the stack. i.e., At each location the Push operation will be performed at O(1) complexity.

Also, if we see there is lower bound (1) and upper bound(n i.e. size of the stack = n): $1 \le f(n) \le n$

Here if we do average if it runs up to n times:

$$\frac{1+1+1+1...+n \ times}{n} = \frac{n}{n} = 1 = O(1).$$

Stack Pop Operation [Time Complexity]

[Single Element Popped]	→ 0 (1)
[Single Element Popped]	→ 0 (1)
[Single Element Popped]	→ 0 (1)
[Single Element Popped]	→ 0 (1)
[Single Element Popped]	→ 0 (1)
[Single Element Popped]	→ 0 (1)
••••••	
[Single Element Popped]	→ 0 (1)

i.e., Pop of element will be done at each Top (First Element) of the stack.

i.e., At each location the Pop operation will be performed at O(1) complexity.

Also, if we see there is lower bound (1) and upper bound(n i.e. size of the stack = n): $1 \le f(n) \le n$

Here if we do average if it runs up to n times:

$$\frac{1+1+1+1...+n \ times}{n} = \frac{n}{n} = 1 = O(1).$$

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