

# Intro to Networking Tools

# References

<https://www.tecmint.com/linux-network-configuration-and-troubleshooting-commands/>

<https://www.tecmint.com/8-linux-nslookup-commands-to-troubleshoot-dns-domain-name-server/>

<https://www.javatpoint.com/linux-nslookup>

<https://itsfoss.com/basic-linux-networking-commands/>

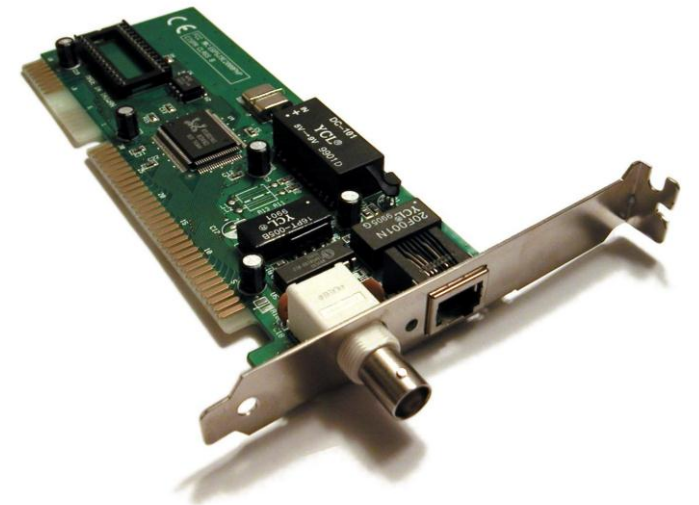
- ifconfig
  - **interface configurator (ifconfig)** is use to initialize an interface, assign IP Address to interface and enable or disable interface on demand.

```
# ifconfig

eth0      Link encap:Ethernet  HWaddr 00:0C:29:28:FD:4C
          inet addr:192.168.50.2  Bcast:192.168.50.255  Mask:255.255.255.0
          inet6 addr: fe80::20c:29ff:fe28:fd4c/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:6093 errors:0 dropped:0 overruns:0 frame:0
          TX packets:4824 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:6125302 (5.8 MiB)  TX bytes:536966 (524.3 KiB)
          Interrupt:18 Base address:0x2000

lo        Link encap:Local Loopback
          inet addr:127.0.0.1  Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING  MTU:16436  Metric:1
          RX packets:8 errors:0 dropped:0 overruns:0 frame:0
```

- **Network Interface:**
- software interface to networking hardware.
- A network interface will usually have some form of network address (IP and MAC address, for instance)



- Enable / Disable Interface:

Enable eth0

---

```
# ifup eth0
```

Disable eth0

---

```
# ifdown eth0
```

- **eth0**, **lo** and **wlan0** are the names of the active network interfaces on the system.
- Additional Ethernet interfaces would be named **eth1**, **eth2**, etc.
- **lo** is the loopback interface. This is a special network interface that the system uses to communicate with itself.
- **wlan0** is the name of the first wireless network interface on the system. Additional wireless interfaces would be named **wlan1**, **wlan2**, etc.

- Ifconfig

- With this command you can view IP Address and Hardware / MAC address assign to interface

```
# ifconfig eth0 192.168.50.5 netmask 255.255.255.0
```

# PING

```
# ping 4.2.2.2
```

```
PING 4.2.2.2 (4.2.2.2) 56(84) bytes of data.
```

```
64 bytes from 4.2.2.2: icmp_seq=1 ttl=44 time=203 ms
```

```
64 bytes from 4.2.2.2: icmp_seq=2 ttl=44 time=201 ms
```

```
64 bytes from 4.2.2.2: icmp_seq=3 ttl=44 time=201 ms
```

OR

```
# ping www.tecmint.com
```

```
PING tecmint.com (50.116.66.136) 56(84) bytes of data.
```

```
64 bytes from 50.116.66.136: icmp_seq=1 ttl=47 time=284 ms
```

```
64 bytes from 50.116.66.136: icmp_seq=2 ttl=47 time=287 ms
```

```
64 bytes from 50.116.66.136: icmp_seq=3 ttl=47 time=285 ms
```



- PING

- to test connectivity between two nodes. Ping use ICMP (Internet Control Message Protocol) to communicate to other devices.
- ICMP – network layer protocol, used to send error messages and optional information including success or failure when communicating with another device.
- Types of ICMP messages:
  - 1. Echo Request and Echo Reply message – This type of message is used by PING utility
  - 2. Time exceeded in transit message – Time to Live (TTL) expired in transit.
  - 3. Destination Unreachable message – Destination host unreachable.

- Route
  - shows and allows manipulation of IP routing table.

```
# route

Kernel IP routing table
Destination    Gateway         Genmask         Flags Metric Ref    Use Iface
192.168.50.0   *               255.255.255.0   U        0      0      0 eth0
link-local     *               255.255.0.0     U       1002    0      0 eth0
default        192.168.50.1   0.0.0.0         UG        0      0      0 eth0
```

Destination – The destination network or destination host

Gateway – Gateway address or \* if not set

Genmask – The netmask for destination network; 255.255.255.0 for a host destination and 0.0.0.0 for default route

U – Up, G – gateway

Metric – Distance in Hops, Iface – Interface to which the packets for this route will be sent

- Route

Adding, deleting routes and default Gateway with following commands.

#### Route Adding

---

```
# route add -net 10.10.10.0/24 gw 192.168.0.1
```

#### Route Deleting

---

```
# route del -net 10.10.10.0/24 gw 192.168.0.1
```

#### Adding default Gateway

---

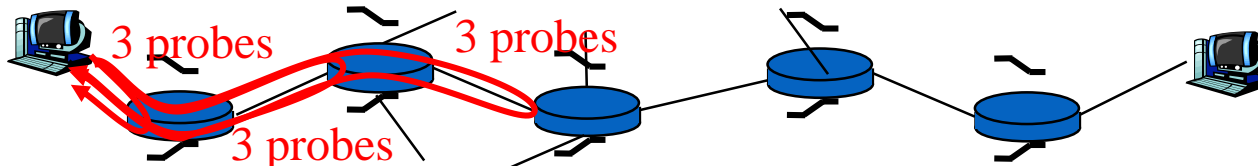
```
# route add default gw 192.168.0.1
```

- Traceroute


- shows number of hops taken to reach destination also determine packets traveling path.

❑ Traceroute program: provides delay measurement from source to router along end-end Internet path towards destination. For all  $i$ :

- ❖ sends three packets that will reach router  $i$  on path towards destination
- ❖ router  $i$  will return packets to sender
- ❖ sender times interval between transmission and reply.

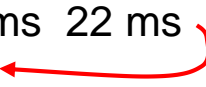


Three delay measurements from  
gaia.cs.umass.edu to cs-gw.cs.umass.edu




1	cs-gw (128.119.240.254)	1 ms	1 ms	2 ms
2	border1-rt-fa5-1-0.gw.umass.edu (128.119.3.145)	1 ms	1 ms	2 ms
3	cht-vbns.gw.umass.edu (128.119.3.130)	6 ms	5 ms	5 ms
4	jn1-at1-0-0-19.wor.vbns.net (204.147.132.129)	16 ms	11 ms	13 ms
5	jn1-so7-0-0-0.wae.vbns.net (204.147.136.136)	21 ms	18 ms	18 ms
6	abilene-vbns.abilene.ucaid.edu (198.32.11.9)	22 ms	18 ms	22 ms
7	nycm-wash.abilene.ucaid.edu (198.32.8.46)	22 ms	22 ms	22 ms
8	62.40.103.253 (62.40.103.253)	104 ms	109 ms	106 ms
9	de2-1.de1.de.geant.net (62.40.96.129)	109 ms	102 ms	104 ms
10	de.fr1.fr.geant.net (62.40.96.50)	113 ms	121 ms	114 ms
11	renater-gw.fr1.fr.geant.net (62.40.103.54)	112 ms	114 ms	112 ms
12	nio-n2.cssi.renater.fr (193.51.206.13)	111 ms	114 ms	116 ms
13	nice.cssi.renater.fr (195.220.98.102)	123 ms	125 ms	124 ms
14	r3t2-nice.cssi.renater.fr (195.220.98.110)	126 ms	126 ms	124 ms
15	eurecom-valbonne.r3t2.ft.net (193.48.50.54)	135 ms	128 ms	133 ms
16	194.214.211.25 (194.214.211.25)	126 ms	128 ms	126 ms
17	* * *			
18	* * *			
19	fantasia.eurecom.fr (193.55.113.142)	132 ms	128 ms	136 ms

trans-oceanic link



\* means no response (probe lost, router not replying)



- Understanding traceroute output

- ARP

- ARP (Address Resolution Protocol) is useful to **view** / **add** the contents of the kernel's ARP tables.

```
# arp -e
```

Address	HWtype	HWaddress	Flags	Mask	Iface
192.168.50.1	ether	00:50:56:c0:00:08	C		eth0

C – Complete,  
Incomplete,  
Complete and manually set

- How ARP works?
- Systems keep an ARP look-up table where they store information about what IP addresses are associated with what MAC addresses.
- When trying to send a packet to an IP address, the system will first consult this table to see if it already knows the MAC address. If there is a value cached, ARP is not used.
- If the IP address is not found in the ARP table, the system will then send a broadcast packet to the network using the ARP protocol to ask "who has 192.168.1.1".



- DNS

- The Domain Name System ([DNS](#)) is the phonebook of the Internet.
- When users type domain names such as 'google.com' or 'nytimes.com' into web browsers, DNS is responsible for finding the correct [IP address](#) for those sites.