

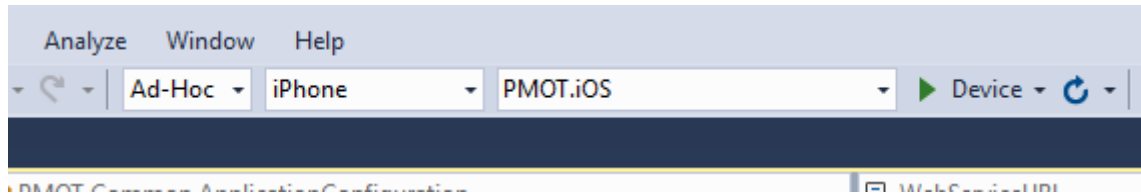
Steps to creat iOS app build

1. set

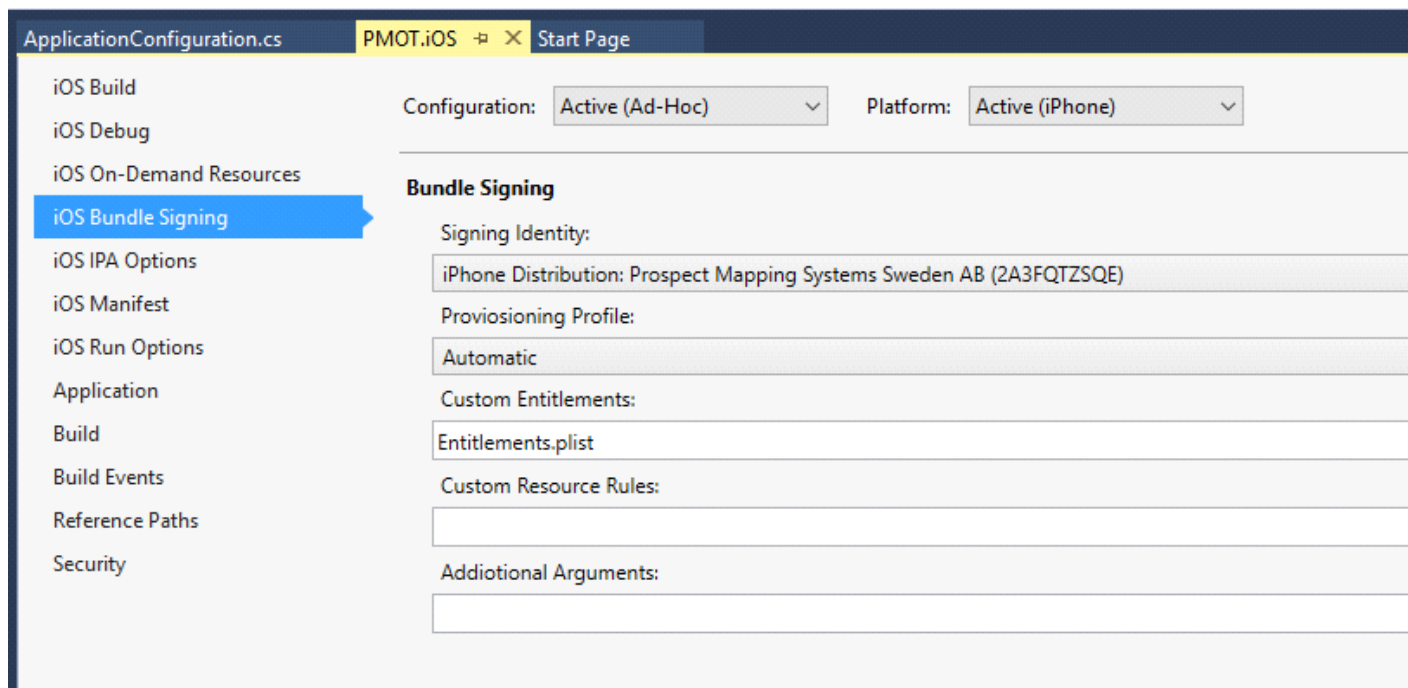
Solution Configuration = ad-hoc

Solution Platform = iPhone

and select project to be built.



2. set project properties like



first you need to download iOS Distribution provisioning profile from 'developer.apple.com'

if not create new profile, download it and add it to keychain of iOS app host mac.

once you are done with it, you can see that profile in above image 'iOS Bundle Signing > Signing Identity'.

set iOS Bundle Signing > Signing Identity = automatic | if you don't find your profile name here.

make sure that at top Configuration and Platform are same as in image

ApplicationConfiguration.cs PMOT.iOS Start Page

iOS Build
iOS Debug
iOS On-Demand Resources
iOS Bundle Signing
iOS IPA Options
iOS Manifest
iOS Run Options
Application
Build
Build Events

Configuration: Active (Ad-Hoc) Platform: Active (iPhone)

IPA Packaging Options

☒ Build iTunes Package Archive (IPA)

iTunes Metadata

Package name

☐ Include iTunesArtwork images and the iTunesMetadata.plist

select checkbox shown in image.