

# Assignment 2- Report

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## Link to Videos-

<https://drive.google.com/drive/folders/1zW2nCIS5h4kHIVImrm0YTOgIk1yPo6q?usp=sharing>

## Github Repo-

[https://github.com/susiejojo/Holonomic\\_MPC](https://github.com/susiejojo/Holonomic_MPC)

MPC overall structure (with obstacles case)

initialise initial guess velocities  $v_x, v_y$  as random  $(n,1)$  vector  
while  $(! \text{isnear}(\text{goal}))$

get  $P, G, h$  wrt  $v_x, v_y$  guess

loop over obstacle-array

if obstacle in sensor-range  
append obstacle constraint  
append touch region constraint

Handling obstacle avoidance

$\text{sol} = \text{evrpt.solver.qp}(P, q, G, h)$

$v_x = \text{sol}[x][1:n]$   
 $v_y = \text{sol}[y][1:n]$

Planned velocities for planning horizon

for  $i$  in range(control-horizon)

execute motion using  $v_x[i], v_y[i]$

i.e.  $x += v_x[i] \Delta t$

$y += v_y[i] \Delta t$

append  $x, y$  to path

Executing controls for control horizon

Update  $v_x$  and  $v_y$  guesses

$v_{x\_guess} = [v_x[c:n], v_x[n-1] * \text{ones}(c,1)]$

$v_{y\_guess} = [v_y[c:n], v_y[n-1] * \text{ones}(c,1)]$

Updating our guesses

# Without Obstacles

Planning horizon =  $n$

Control horizon =  $\infty$

Holonomic MPE without obstacles

Holonomic kinematics:

Initial robot position =  $(x_0, y_0)$

$$x_1 = x_0 + v_0 \Delta t$$

$$x_2 = x_1 + v_1 \Delta t$$

$$\therefore x_n = x_{n-1} + v_{n-1} \Delta t$$

$$\text{i.e. } x_n = x_0 + \sum_{i=0}^{n-1} v_i \Delta t$$

Here our controls are  $\dot{x}_0, \dot{x}_1, \dots, \dot{x}_{n-1}$

Similarly  $y_n = y_0 + \sum_{i=0}^{n-1} \dot{y}_i \Delta t$ , controls being  $\dot{y}_0, \dot{y}_1, \dots, \dot{y}_{n-1}$

Cost fn (goal-reaching):

$$J = (x_n - x_g)^2 + (y_n - y_g)^2 \quad \text{Goal position} = (x_g, y_g)$$

Now consider  $x_n - x_g = (x_0 - x_g) + \sum_{i=0}^{n-1} \dot{x}_i \Delta t$

$$= (x_0 - x_g) + [1 \ 1 \ \dots \ 1]_{1 \times n} \begin{bmatrix} \dot{x}_0 \\ \dot{x}_1 \\ \vdots \\ \dot{x}_{n-1} \end{bmatrix} \Delta t$$

$$\text{Similarly } y_n - y_g = (y_0 - y_g) + [1 \ 1 \ \dots \ 1]_{1 \times n} \begin{bmatrix} \dot{y}_0 \\ \dot{y}_1 \\ \vdots \\ \dot{y}_{n-1} \end{bmatrix} \Delta t$$

$$\therefore (x_n - x_g)^2 = (x_0 - x_g)^2 + 2(x_0 - x_g) [1 \ 1 \ \dots \ 1]_{1 \times n} \begin{bmatrix} \dot{x}_0 \\ \dot{x}_1 \\ \vdots \\ \dot{x}_{n-1} \end{bmatrix} \Delta t$$

$$+ [\dot{x}_0 \ \dot{x}_1 \ \dots \ \dot{x}_{n-1}] (\Delta t)^2 \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix}_{n \times 1} [1 \ 1 \ \dots \ 1]_{1 \times n} \begin{bmatrix} \dot{x}_0 \\ \dot{x}_1 \\ \vdots \\ \dot{x}_{n-1} \end{bmatrix} \Delta t$$

$$\text{and } (y_n - y_g)^2 = (y_0 - y_g)^2 + 2(y_0 - y_g) [1 \ 1 \ \dots \ 1]_{1 \times n} \begin{bmatrix} \dot{y}_0 \\ \dot{y}_1 \\ \vdots \\ \dot{y}_{n-1} \end{bmatrix} \Delta t$$

$$+ [\dot{y}_0 \ \dot{y}_1 \ \dots \ \dot{y}_{n-1}] (\Delta t)^2 \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix}_{n \times 1} [1 \ 1 \ \dots \ 1]_{1 \times n} \begin{bmatrix} \dot{y}_0 \\ \dot{y}_1 \\ \vdots \\ \dot{y}_{n-1} \end{bmatrix} \Delta t$$

We construct  $X = \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_{n-1} \\ y_0 \\ y_1 \\ \vdots \\ y_{n-1} \end{bmatrix}_{2n \times 1}$

Now  $(x_n - x_g)^2 + (y_n - y_g)^2 = (x_0 - x_g)^2 + (y_0 - y_g)^2 + 2\Delta t (x_0 - x_g) [1 \ 1]_{1 \times n} \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_{n-1} \end{bmatrix} + 2\Delta t (y_0 - y_g) [1 \ 1 \dots 1]_{1 \times n} \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_{n-1} \end{bmatrix} + [y_0 \ y_1 \dots y_{n-1}] (\Delta t)^2 \begin{bmatrix} 1 & 1 & \dots & 1 \\ \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & \dots & 1 \end{bmatrix}_{n \times n} \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_{n-1} \end{bmatrix}$

Let  $X$ ,  
 $J = (x_n - x_g)^2 + (y_n - y_g)^2 + 2\Delta t \begin{bmatrix} (x_0 - x_g)(x_0 - x_g) & \dots & (x_n - x_g)(y_0 - y_g) & \dots & (y_0 - y_g) \end{bmatrix}_{1 \times 2n} + X^T (\Delta t)^2 \begin{bmatrix} 1 & 1 & \dots & 1 & 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots & 0 & 0 & \dots & 0 \\ 0 & 0 & \dots & 0 & 1 & 1 & \dots & 1 \\ \vdots & \vdots & \ddots & \vdots & 0 & 0 & \dots & 0 \\ 0 & 0 & \dots & 0 & 1 & 1 & \dots & 1 \end{bmatrix}_{2n \times 2n} X$

We can now write  $J$  in QP form as

$$J = \frac{1}{2} X^T P X + Q^T X + c$$

where  $P = 2(\Delta t)^2 \begin{bmatrix} 1 & 1 & \dots & 1 & 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots & 0 & 0 & \dots & 0 \\ 0 & 0 & \dots & 0 & 1 & 1 & \dots & 1 \\ \vdots & \vdots & \ddots & \vdots & 0 & 0 & \dots & 0 \\ 0 & 0 & \dots & 0 & 1 & 1 & \dots & 1 \end{bmatrix}_{2n \times 2n} = \text{Kron}(\text{eye}(2), A)$

$A$  being  $\begin{bmatrix} 1 & 1 & \dots & 1 \\ \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & \dots & 1 \end{bmatrix}_{n \times n}$   
 $Q = 2\Delta t \begin{bmatrix} (x_0 - x_g)(x_0 - x_g) & \dots & (x_0 - x_g)(y_0 - y_g) & \dots & (y_0 - y_g) \end{bmatrix}_{1 \times 2n}$

Constraints:

①  $\begin{cases} x_0 \leq x_{max} \\ x_1 \leq x_{max} \\ \vdots \\ x_{n-1} \leq x_{max} \end{cases} \quad \begin{cases} x_0 \geq 0 \\ \vdots \\ x_{n-1} \geq 0 \end{cases} \quad \begin{cases} -x_0 \leq 0 \\ \vdots \\ -x_{n-1} \leq 0 \end{cases}$   
 Similarly for  $y$

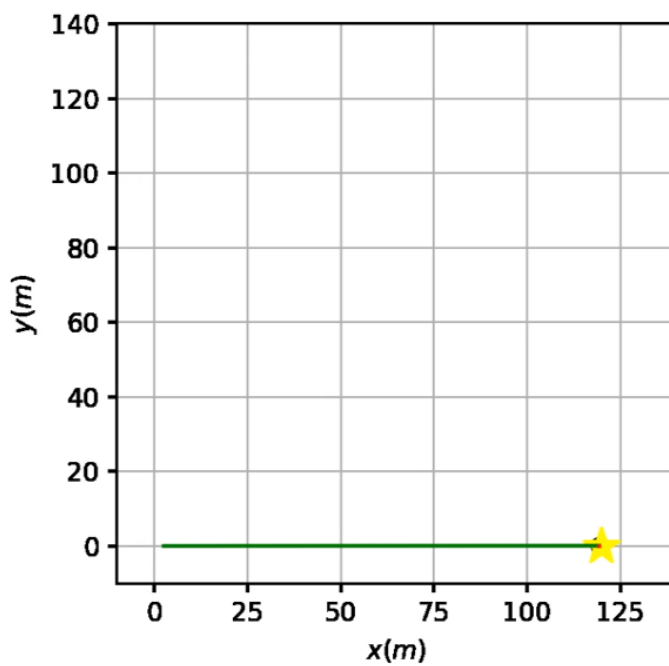
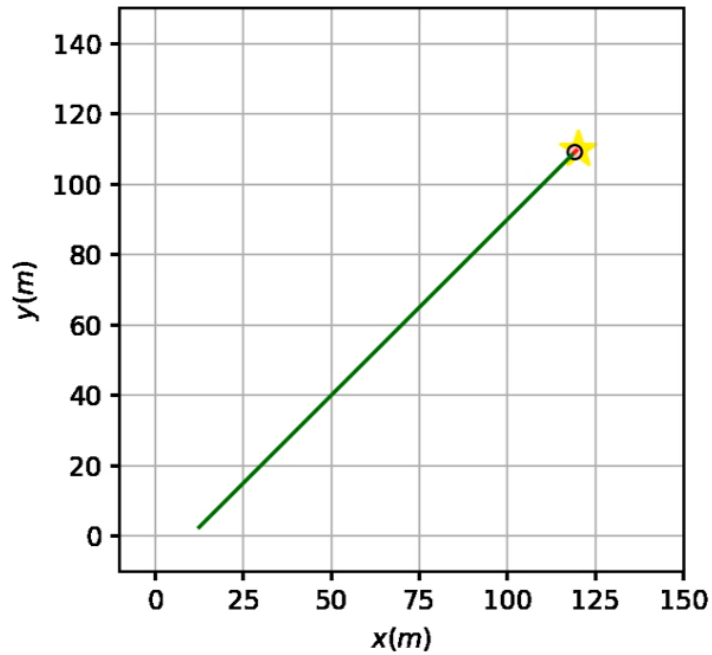
$G = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \\ -1 & 0 & 0 & \dots & 0 \\ 0 & -1 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & -1 \end{bmatrix}$   
 $h = \begin{bmatrix} x_{max} \\ x_{max} \\ \vdots \\ x_{max} \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$

So we finally have

$$\min_x J = \min_x \left( \frac{1}{2} x^T P x + q^T x \right) \text{ subject to } \underline{G^T x \leq h}$$

$$G x \leq h.$$

## Outputs



## With Obstacles

### Holonomic MPC with obstacles

The cost function remains the same as in the case without obstacles. However we now introduce the collision avoiding constraints

Let the obstacle position be  $(x_{ob}, y_{ob})$

$$(x_1 - x_{ob})^2 + (y_1 - y_{ob})^2 \geq R^2 \quad (R = r + r_{ob})$$

$$(x_2 - x_{ob})^2 + (y_2 - y_{ob})^2 \geq R^2 \quad \text{where } r \text{ is radius of robot, } r_{ob} \text{ is radius of obstacle.}$$

$$(x_n - x_{ob})^2 + (y_n - y_{ob})^2 \geq R^2$$

These constraints are concave w.r.t  $x_0, x_1, \dots, x_{n-1}, y_0, y_1, \dots, y_{n-1}$ . So we need to linearise them.

Consider  $(x_n - x_{ob})^2 + (y_n - y_{ob})^2 \geq R^2$   
 i.e.  $(x_0 + \sum_{i=0}^{n-1} \dot{x}_i \Delta t - x_{ob})^2 + (y_0 + \sum_{i=0}^{n-1} \dot{y}_i \Delta t - y_{ob})^2 \geq R^2$   
 We will linearise w.r.t  $x_0, x_1, \dots, x_{n-1}, y_0, y_1, \dots, y_{n-1}$ .

$$f(x_0, x_1, x_2, \dots, x_{n-1}, y_0, y_1, \dots, y_{n-1})$$

$$= f(x_0^*, x_1^*, x_2^*, x_3^*, \dots, x_{n-1}^*, y_0^*, y_1^*, \dots, y_{n-1}^*)$$

$$+ \frac{\partial f}{\partial x_0} \bigg|_{x_0=x_0^*} (x_0 - x_0^*) + \frac{\partial f}{\partial x_1} \bigg|_{x_1=x_1^*} (x_1 - x_1^*)$$

$$+ \dots + \frac{\partial f}{\partial y_1} \bigg|_{y_1=y_1^*} (y_1 - y_1^*) + \dots + \frac{\partial f}{\partial y_{n-1}} \bigg|_{y_{n-1}=y_{n-1}^*} (y_{n-1} - y_{n-1}^*)$$

$$\frac{\partial f}{\partial x_0} \bigg|_{x_0=x_0^*} = 2 \Delta t (x_0 - x_{ob}) + 2 \Delta t (x_0^* + x_1^* + \dots + x_{n-1}^*) \Delta t$$

$$= 2 \Delta t (x_0 - x_{ob}) + 2 (\Delta t)^2 [1 \ 1 \ \dots \ 1] \begin{bmatrix} x_0^* \\ x_1^* \\ \vdots \\ x_{n-1}^* \end{bmatrix}$$



$$f(\dot{x}_0, \dot{x}_1, \dots, \dot{y}_{n-1}) = \left( x_0 + \sum_{i=0}^{n-1} \dot{x}_i \Delta t - x_{ob} \right)^2 + \left( y_0 + \sum_{i=0}^{n-1} \dot{y}_i \Delta t - y_{ob} \right)^2$$

$\rightarrow \text{constant} = c_1$

$$f(\dot{x}_0, \dot{x}_1, \dots, \dot{y}_{n-1}) = c_1 + \frac{\partial f}{\partial \dot{x}_0} \Big|_{\dot{x}_0 = \dot{x}_0^*} \dot{x}_0 + \frac{\partial f}{\partial \dot{x}_1} \Big|_{\dot{x}_1 = \dot{x}_1^*} \dot{x}_1 + \dots$$

$$- \frac{\partial f}{\partial \dot{y}_{n-1}} \Big|_{\dot{y}_{n-1} = \dot{y}_{n-1}^*} \dot{y}_{n-1}$$

$$\text{Let } \frac{\partial f}{\partial \dot{x}_0} \Big|_{\dot{x}_0 = \dot{x}_0^*} \dot{x}_0 + \frac{\partial f}{\partial \dot{x}_1} \Big|_{\dot{x}_1 = \dot{x}_1^*} \dot{x}_1 + \dots + \frac{\partial f}{\partial \dot{y}_{n-1}} \Big|_{\dot{y}_{n-1} = \dot{y}_{n-1}^*} \dot{y}_{n-1} = c_2$$

$$\therefore f(\dot{x}_0, \dot{x}_1, \dots, \dot{y}_{n-1}) = c_1 - c_2 + \frac{\partial f}{\partial \dot{x}_0} \Big|_{\dot{x}_0 = \dot{x}_0^*} \dot{x}_0 + \frac{\partial f}{\partial \dot{x}_1} \Big|_{\dot{x}_1 = \dot{x}_1^*} \dot{x}_1 + \dots$$

$$- \frac{\partial f}{\partial \dot{y}_{n-1}} \Big|_{\dot{y}_{n-1} = \dot{y}_{n-1}^*} \dot{y}_{n-1}$$

This is linear w.r.t  $\dot{x}_0, \dot{x}_1, \dots, \dot{y}_{n-1}$ .

Linearised obstacle avoidance constraint:

$$c_1 - c_2 + \frac{\partial f}{\partial \dot{x}_0} \Big|_{\dot{x}_0 = \dot{x}_0^*} \dot{x}_0 + \dots + \frac{\partial f}{\partial \dot{y}_{n-1}} \Big|_{\dot{y}_{n-1} = \dot{y}_{n-1}^*} \dot{y}_{n-1} \geq R^2$$

$$\text{i.e. } - \left( c_1 - c_2 + \frac{\partial f}{\partial \dot{x}_0} \Big|_{\dot{x}_0 = \dot{x}_0^*} \dot{x}_0 + \dots + \frac{\partial f}{\partial \dot{y}_{n-1}} \Big|_{\dot{y}_{n-1} = \dot{y}_{n-1}^*} \dot{y}_{n-1} \right) \leq -R^2$$

$$- \left( \frac{\partial f}{\partial \dot{x}_0} \Big|_{\dot{x}_0 = \dot{x}_0^*} \dot{x}_0 + \dots + \frac{\partial f}{\partial \dot{y}_{n-1}} \Big|_{\dot{y}_{n-1} = \dot{y}_{n-1}^*} \dot{y}_{n-1} \right) \leq -R^2 + (c_1 - c_2)$$

Now this linearisation is valid only within a trust region around the linearisation/operating point. So we add further constraints:

$$\begin{aligned} \dot{x}_0 &\leq \dot{x}_0^* + \Delta \dot{x} & \text{and } \dot{x}_0 &\geq \dot{x}_0^* - \Delta \dot{x} \\ \text{i.e. } -\dot{x}_0 &\leq -(\dot{x}_0^* - \Delta \dot{x}) \\ \dot{x}_1 &\leq \dot{x}_1^* + \Delta \dot{x} & -\dot{x}_1 &\leq -(\dot{x}_1^* - \Delta \dot{x}) \\ &\vdots & & \\ \dot{x}_{n-1} &\leq \dot{x}_{n-1}^* + \Delta \dot{x} & -\dot{x}_{n-1} &\leq -(\dot{x}_{n-1}^* - \Delta \dot{x}) \end{aligned}$$

All of these constraints get stacked, with the velocity bounds in matrices  $G$  and  $h$  as shown in the without obstacles case.

For multiple obstacles we can perform the similar linearisation for each of the constraints:

$$(\dot{x}_n - \dot{x}_{obs}[i])^2 + (\dot{y}_n - \dot{y}_{obs}[i])^2 \geq R_i^2 \quad \text{where } R = r + r_{ob}[i]$$

## Outputs

