Avinash Lakhani

GAME PROGRAMMER

CONTACT

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linkedin profile

Portfolio

EDUCATION

2022-2026 BSc. in Computer Science and Game Development

2020-2022 12th Grade from MSBHSE

SKILL

- Godot/GDScript ●●●●●●
- Communication ●●●●●
- Figma/Docs ●●●●
- Game Design ●●●●
- Unity 2D ●●

SKILLS & INTEREST

1. Adequate knowledge in Godot Game Engine.
2. Highly organized, responsive to and respecful of deadlines.
3. Able to adapt and learn quickly.
4. Love being upto date with pop culture