DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING V R SIDDHARTHA ENGINEERING COLLEGE VIJAYAWADA



LABORATORY WORKBOOK

17CS3652B MOBILE APPLICATION DEVELOPMENT LABORATORY



LABORATORY WORKBOOK

STUDENT NAME

REGISTERED

NUMBER

YEAR

ACADEMIC YEAR

SEMESTER

SECTION

COURSE INSTRUCTOR

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Table of Contents

Lab Session 01:

- a) Installation of Android Studio
- b) Android Virtual Device Creation.....

Lab Session 02:

- a) Implement Hello World Program
- b) Develop an android application to demonstrate Activity life cycle...... Example: Develop an android application that find's my age.

Lab Session 03:

Develop an android application to demonstrate the Implicit and Explicit Intent. Example: Develop a mobile application that shares the message through an email.

Lab Session 04:

Develop an android application to implement user interface by using following User Interface (UI) Widgets available in android.

- a) Linear Layout, Constraint Layout

Lab Session 05:

Develop an android application to implement user interface by using different types of User Interface (UI) Layouts available in android.

- a) Linear Layout, Constraint Layout
- b) TextView, EditText, SeekBar

Example: Develop an android application that prompts the user to cast the poll.

Lab Session 06:

Develop an android application to implement user interface by using User Interface input control RatingBar available in android.

Example: Develop an android application that allows the user to rate an application.

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Lab Session 07:

Develop an android application to implement user interface by using User Interface (UI) or input controls available in android.

TextView, EditText, Button, SeekBar

Example: Develop an android application that sets various color code.

Lab Session 08:

Develop an android application to implement user interface by using different types of User Interface (UI) Layouts available in android.

Linear Layout, Relative Layout,

Example: Develop an android application that converts text to speech.

Lab Session 09:

Develop an android application to implement user interface by using Android Menus
Options Menu.....

Lab Session 10:

Develop an android application to implement user interface by using User Interface (UI) or input controls available in android.

DatePicker, TimePicker

Example: Develop an android application that prompts user to select date of birth.

Lab Session 11:

Develop an android application to implement multimedia components a)Camera

b)Audio Player, Video Player

Lab Session 12:

Develop an android application using SQLite to perform CRUD Operations.....

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Register No.

ACADEMIC YEAR 2021-2022 17CS3652B MOBILE APPLICATION DEVELOPMENT LABORATORY

CONTINUOUS EVALUATION REPORT

Sl No	Date	Experiment Name	Pre-Lab	In-Lab					Viva	Total	
			(5M)	LOGIC (2M)	EXECUTION (5M)	RESULT (5M)	ANALYSIS (5M)	Lab (5M)	Voce (3M)	(30M)	Signature
1											
2											
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(For Evaluator's use only)

Comments of the Evaluator (if Any)	Evaluator's Observation	
	Marks Secured: out of	
	Full Name of the Evaluator:	
	Signature of the Evaluator Date of Evaluation:	Signature of the Head of the Department

