

מטלה 3 - הנדסת תוכנה

מגישים:

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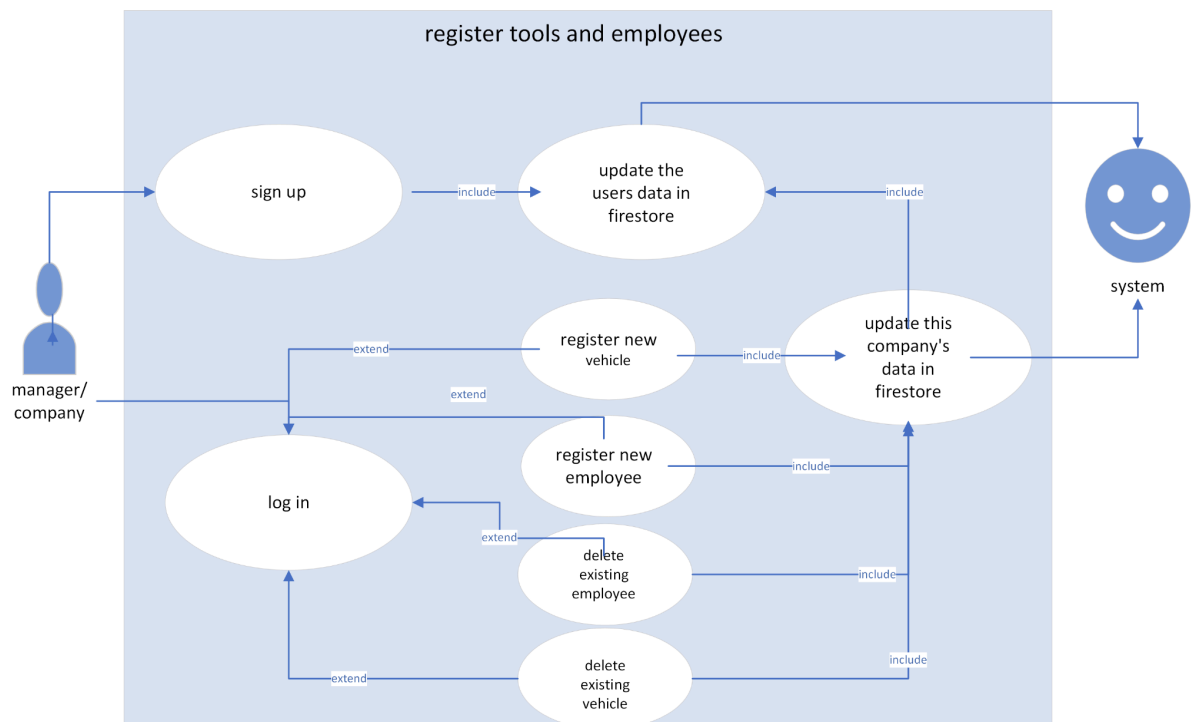
חלק א' - use-case

use-cases and users-stories

1. some manager

As a **manager in the company** I want to **register my employees and tools to the system** so that **The employees will be able to report their activity and I will be able to monitor the activity on the work area and the status of the tools.**

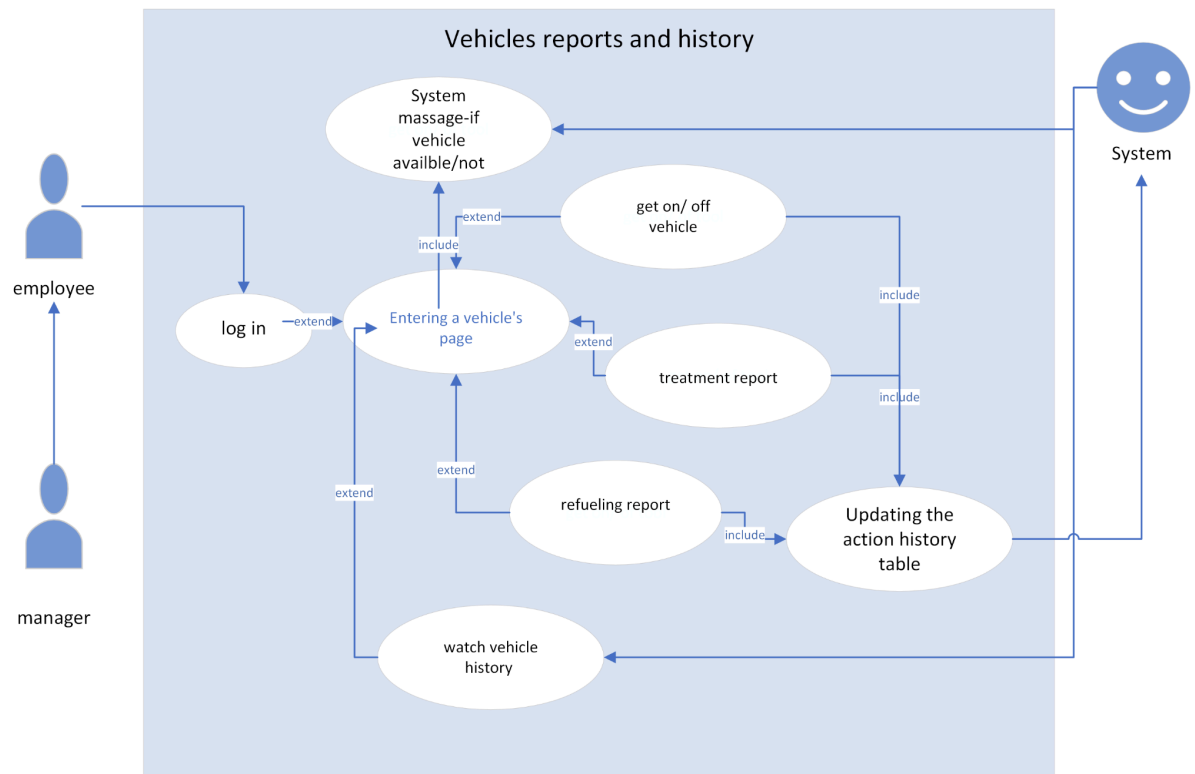
Use case:



2. Employee in the company

As a **forklift driver** I would like to **have the following four options: start the vehicle's engine, report on a treatment, report on refueling and view the history of the vehicle** so that **the manager and the rest of the workers will be updated.**

Use case:



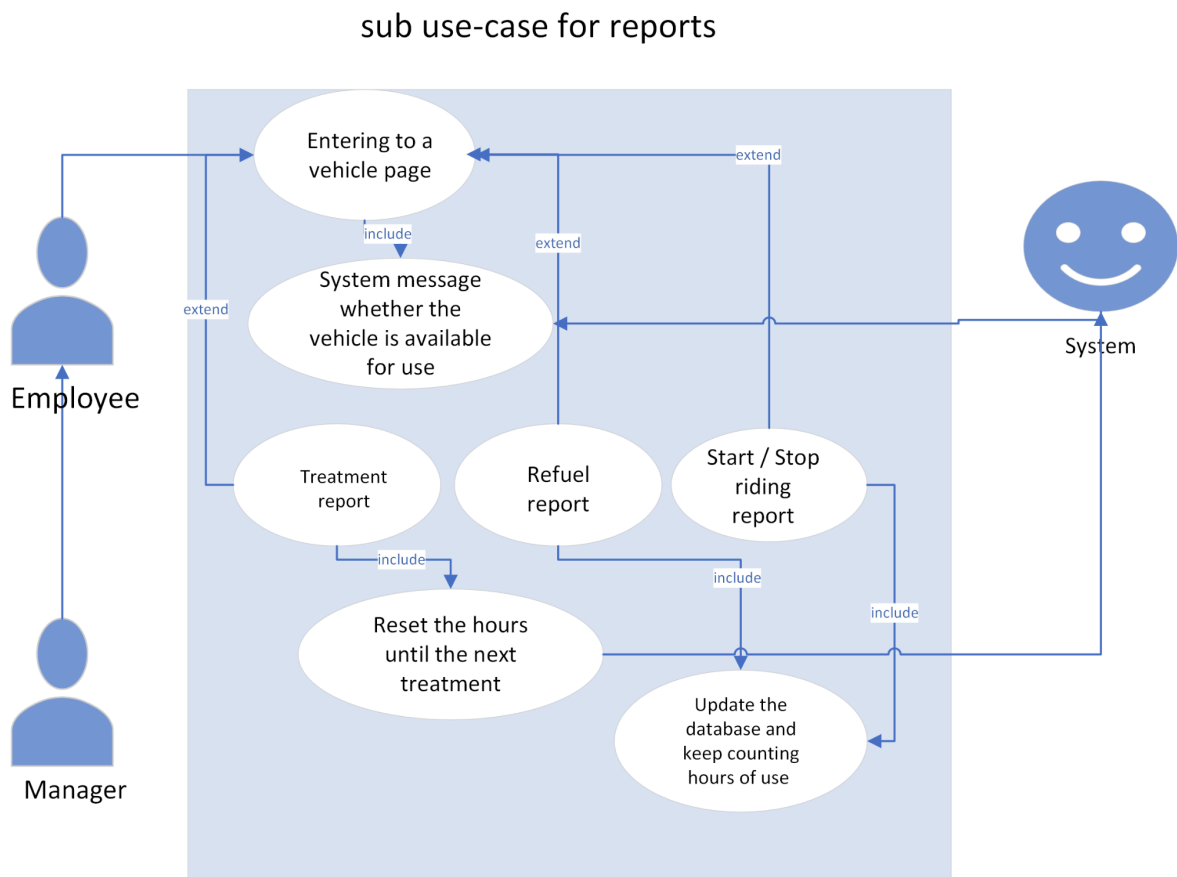
3. Employee in the company

As a **driver on a forklift** I want to **report getting on and off the vehicle** so that **the manager and the rest of the employees will know when the vehicle will need engine treatment**.

and

The system

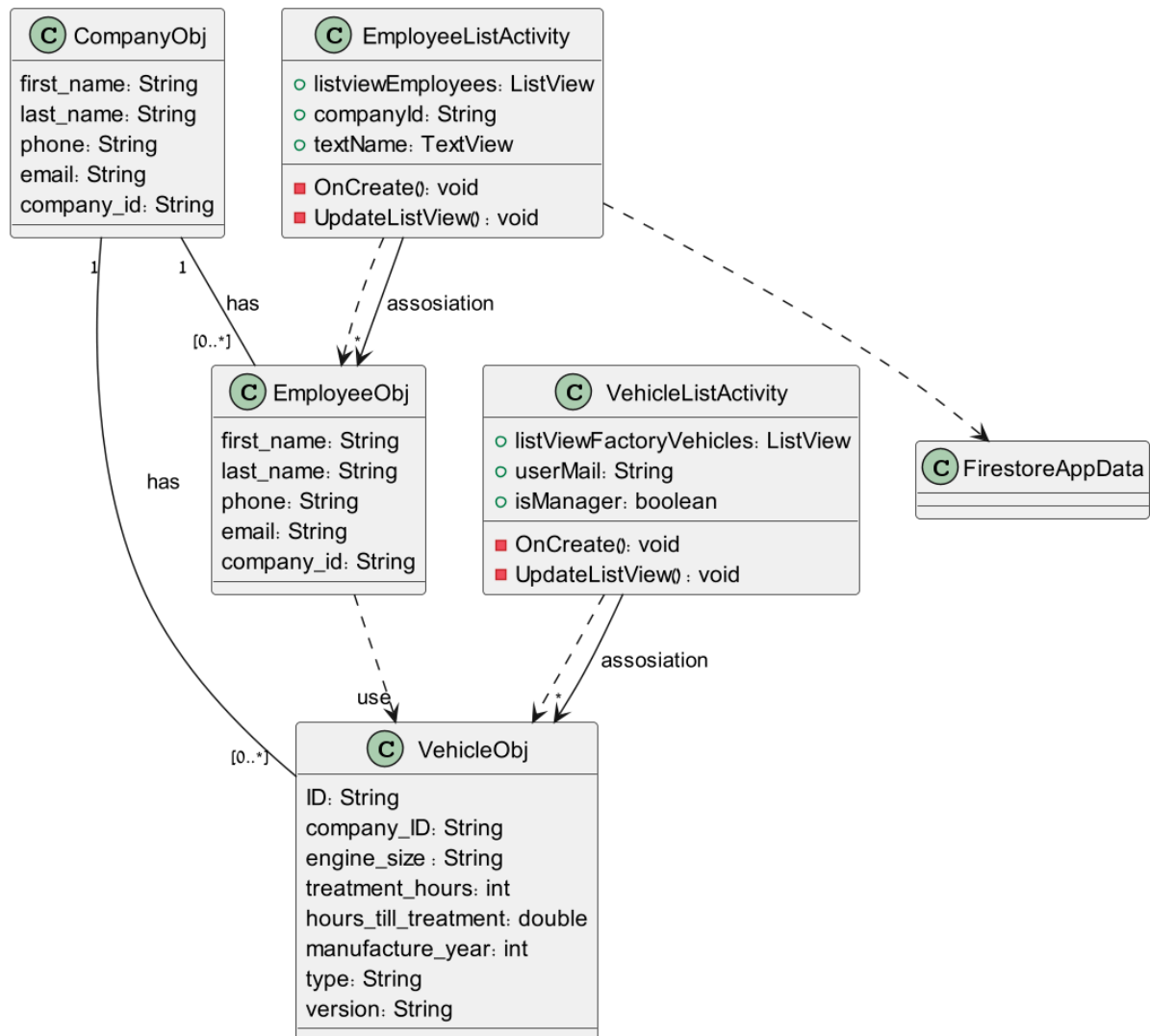
As a **system**, we would like to **ensure a relevant update when a vehicle is available for use or needs treatment** so that **an employee knows if he can start work or if treatment is required for the vehicle**.



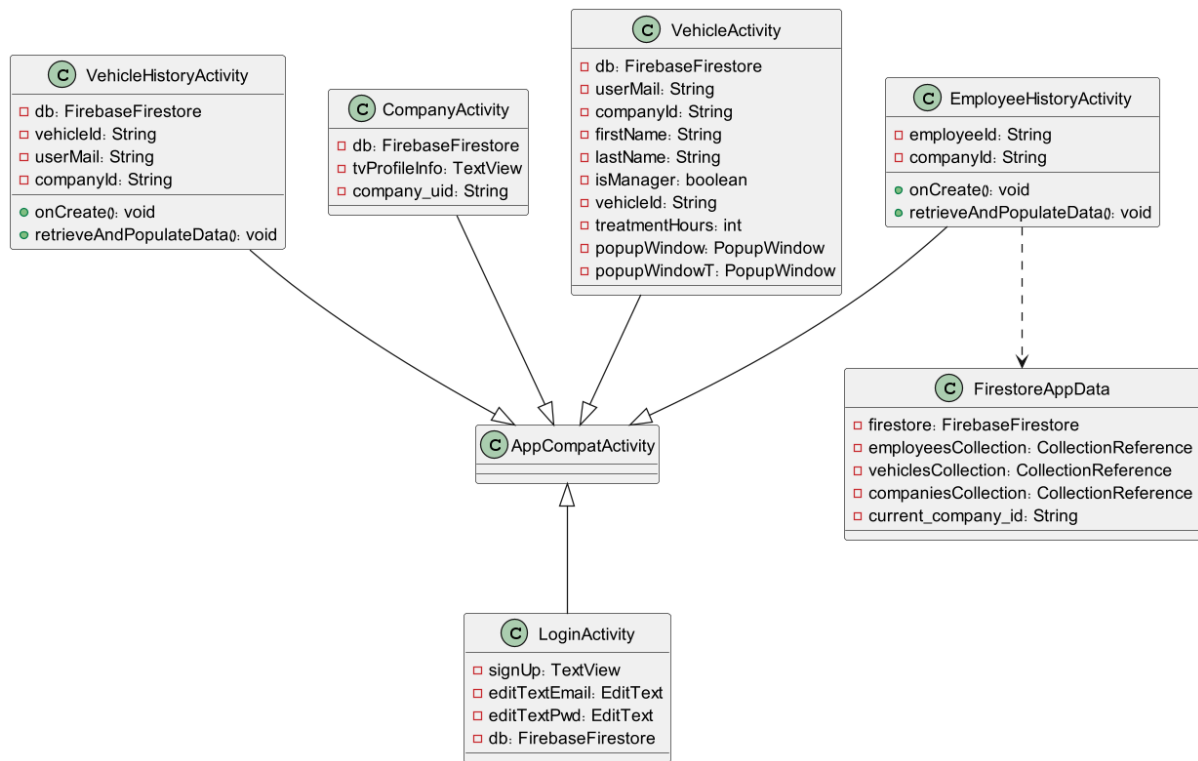
חלק ב' - class diagram

The system is divided into several diagrams:

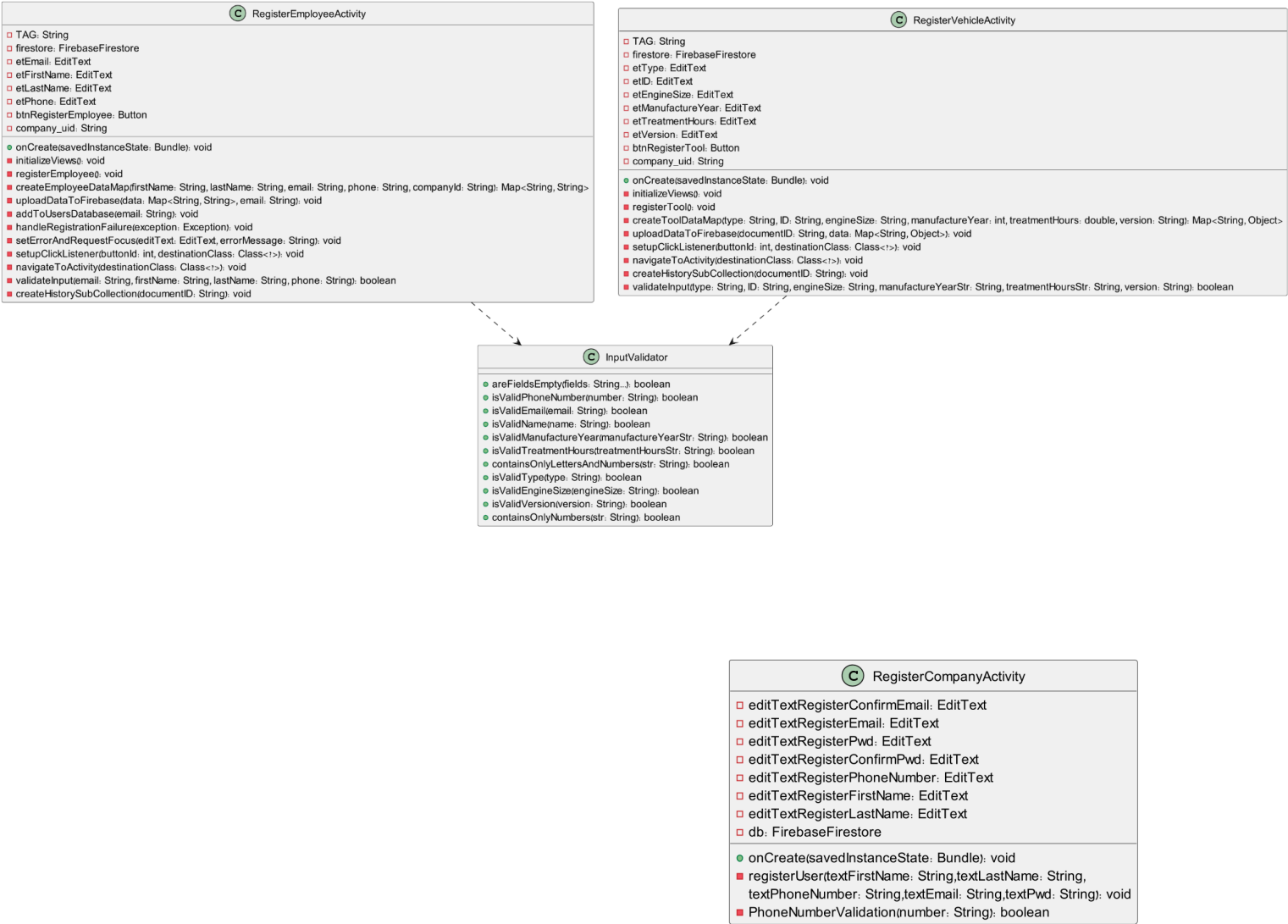
1. The object classes and classes responsible for displaying the objects in the application:



2. Classes responsible for additional operations that happen behind the scenes of the system:



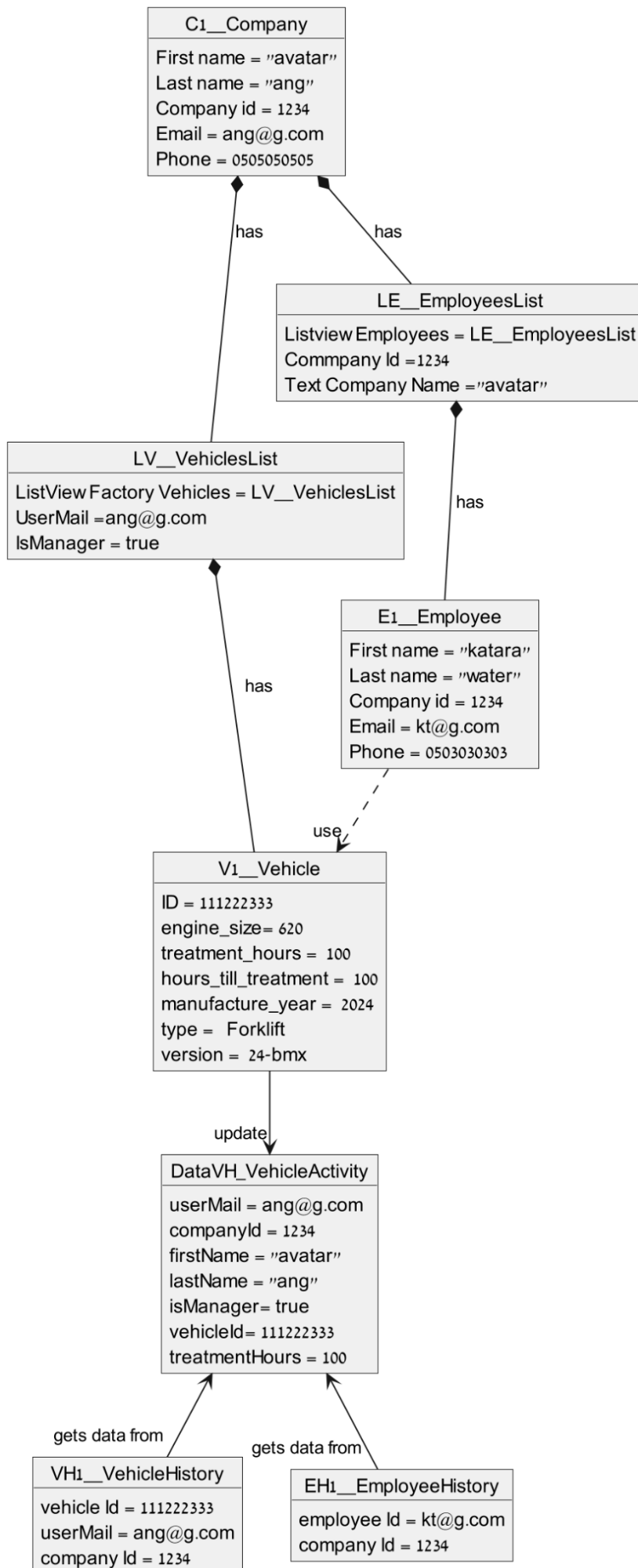
3. Classes responsible for registering users to the system



חלק ג' -

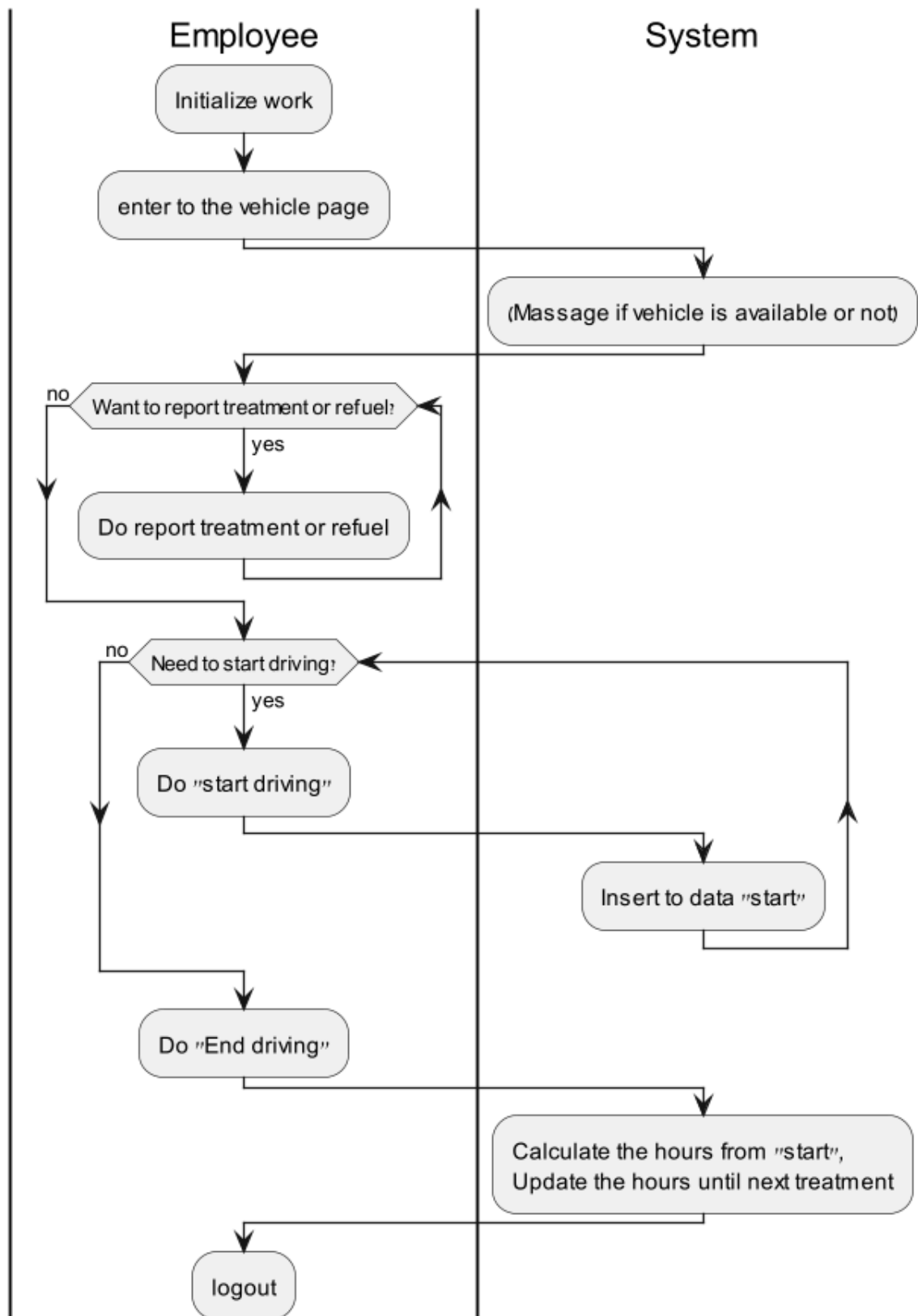
Object diagram

בחרנו במימוש פשוט שיאפשר
להבין איך נראית המערכת
הכללית שלנו :



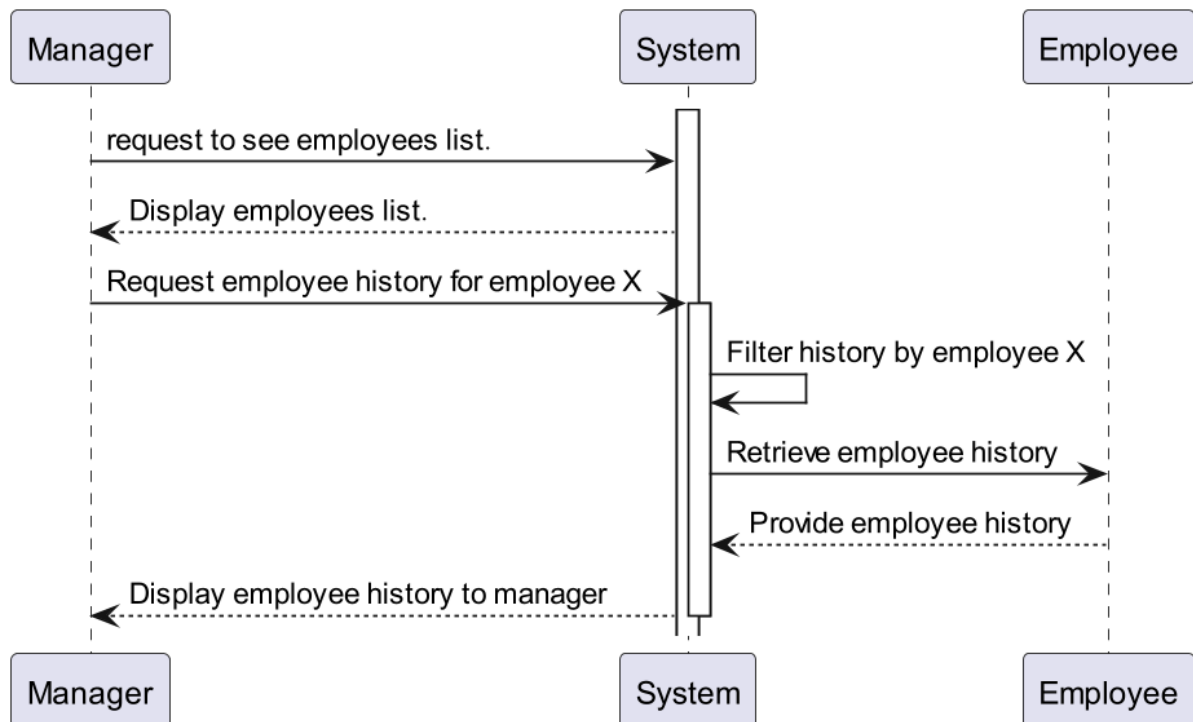
חלק ד' - Activity diagram

בחרנו בפעולת "עליה לכלי"



חלק ה' - Sequence diagram

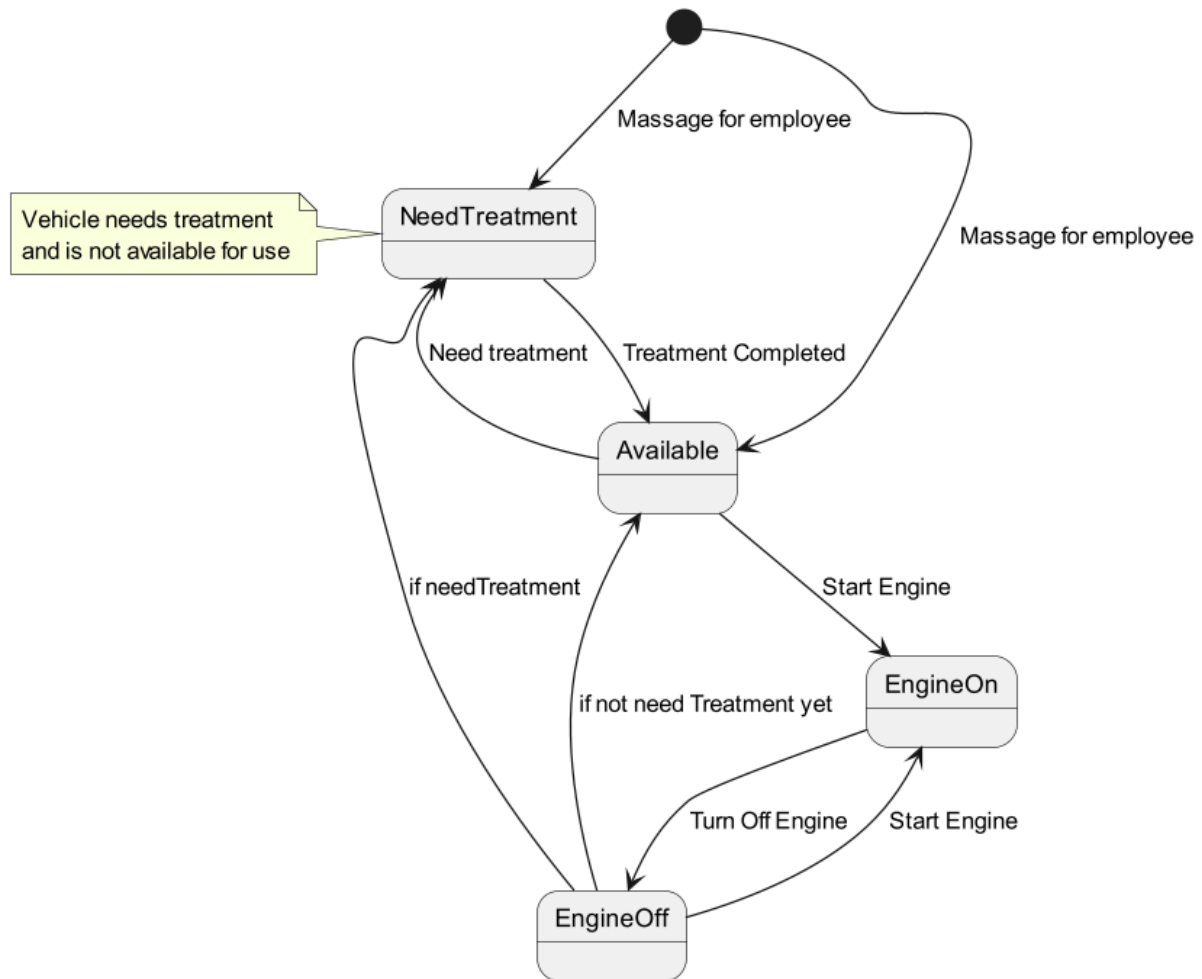
מנהל מבקש לראות היסטוריית עובד:



חלק ו' - State machine diagram

Vehicle object: all the state which this object has.

there is no end-point because this object is always monitored...



חלק ז' - ERD

