

DS LAB

Q. WAP to simulate the working of stack using an array with the following.

- a) Push
- b) Pop
- c) Display

The Prog. should print appropriate messages for stack overflow, stack underflow.

```
#define ST
#include <stdio.h>
#include <conio.h>
#define SIZE 10
```

```
void Push(int)
void Pop();
void display();
```

```
int stack[SIZE], top = -1;
```

```
void main()
```

```
{
```

```
}
```

```
void push(int val)
{
```

```
if (top == SIZE - 1)
```

```
printf("\n Stack is full");
```

```
else
```

```

{
    top++;
    stack[top] = value;
    printf("\n Insertion Success!");
}

```

```

}

void pop() {
    if (top == -1)
        printf("\n Stack is empty");
    else
    {
        printf("\n Deleted: %d ", stack[top]);
        top--;
    }
}

```

```

void display() {
    if (top == -1)
        printf("\n Stack is empty");
    else
    {
        int i;
        printf("\n Stack elements are:\n");
        for (i = top; i >= 0; i--)
            printf("%d\n", stack[i]);
    }
}

```