

LAB 4 → To check whether an input string is Palindrome / not.

• model small

display macro msg

lea dx, msg

mov ah, 09h

int 21h

endm

• data

msg1 db 0ah, 0ah, "enter a string :- "

msg2 db 0ah, 0ah, "entered string is Palindrome\$"

msg3 db 0ah, 0ah, "entered string is not a Palindrome\$"

str db 10h dup(0)

nextstr db 10h dup(0)

len dw 0

• code

mov ax, @data

mov ds, ax

display msg1

mov si, 00h

back1: mov ah, 01h ; input string :- 9 for malayalam

int 21h

cmp al, 0dh

jz next

mov str[si], al

inc si

inc len

jmp back1

next: mov si, 00h

mov di, 00h

add di, len ; di = 00 + 09 = 9

dec di ; di = 8 (Storing of Length 9 means index from 0 to 8)

mov cx, len ; cx = 9

back2: mov al, str[si] ; al ← str[00] = value 'm'

mov memstr[di], al ; memstr[8] = value 'm'

inc si

dec di

Loop back2

mov cx, len ; cx = 9

mov si, 00h

mov di, 00h

cld

back3: mov bl, str[si]

cmp bl, memstr[di]

jnz notpali

Loop back3

display msg2

jmp Last

~~notpatti~~ notpali: display msg3

last: mov ah, 4ch

int 21h

End