

AVIRUP CHAKRABORTY

Bachelor of Statistics (BSTAT), 3rd year
INDIAN STATISTICAL INSTITUTE, KOLKATA



EDUCATION

Undergraduate

Indian Statistical Institute

2022 onward Kolkata

- Bachelor of Statistics
- Avg. Performance: 88.8 % (1st and 2nd Year)

Higher Secondary

Ramakrishna Mission

Vidyalaya, Narendrapur

2020-2022 Narendrapur

- Stream: Science (Statistics as optional)
- HS Result: 96.6 %

Secondary

Sodepur High School

2014-2020 Kolkata

- MP Result: 96.3 %

ACHIEVEMENTS

- Secured Rank **228** in **WBJEE** (2022).
- Selected in admission test of Ramakrishna Mission Residential College, Narendrapur (**RKMRC**).
- Secured **24** rank in **ISI Entrance**.
- State rank in top **20** in **HS** and **MP**.
- Selected for **NMMS** and **INSPIRED** scholarship.

LANGUAGE

Bengali English Hindi

HOBBIES

- Rubic's Cube Solving
- Painting
- Watching Movies, TV series

PERSONAL INFO

DOB : 22/04/2004 Khardaha, Kolkata West Bengal, India

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PROJECTS

ACADEMIC

Under **Diganta Mukherjee**, Professor, SOSU Unit, ISI Kolkata

• Data Analysis on returns data of popular stocks (2023)

Accessing Stock market data in R, univariate data analysis, checking relationship in returns fluctuations using quantiles, tail plots, parametric modeling, kernel estimation.

• Introduction to Finance (2024)

Stocks, options, other derivatives, portfolio selection, asset pricing, Black-Scholes model etc.

Data Analysis on the Factors Affecting Car Price (2022)

A group project to analyse the **linear relationship** between different car features and car price. Comparison of **coefficient of determination (R^2)**. [see now](#)

Body Performance Analysis (2023)

A group project to fit **multiple linear regression model** to predict the body performance of athletes using the data on their health. A strategy to overcome the effect of missing values on datasets using **Simulation**. [see now](#)

Wordle Bot (2022)

A **probabilistic** model to give best possible guesses based on the previous hints while playing the popular game **wordle** using **Information Theory** and a working model of Wordle game. (I used HTML, CSS, Js and Python to make a **web application** [link](#))

PERSONAL

- Making a personal website. (Still Working) [Link](#)
- A game in unity. (Still working)
- Game in pygame (Pong). [GitHub](#)

WORK EXPERIENCE

Preparing a performance report for district courts under the supervision of **CALCUTTA HIGH COURT** (2024). Collecting data on Disposal and Pending Cases from their server, measuring the Success rate and performances in each district, diagrammatic representations using pie charts, bar charts in **python plotly** and compiling everything in a report. [Report link](#)

SKILLS

- Programming Languages:**
Python, R, C, Js, HTML, CSS, Latex
- Computer Softwares:**
Excel, Word, PowerPoint, Blender, Unity
- Interests:**
Finance, Asset Pricing, Applications of Statistics, Machine Learning, Artificial Intelligence, Game Dev, Web dev