

Chittagong University of Engineering and Technology

# SAP-1 Microprocessor Logisim Implementation

### Documentation

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# **Abstract**

This report documents the design, implementation, and testing of a fully functional SAP-1 (Simple-As-Possible) microprocessor using Logisim Evolution. The project includes a hardwired control unit, ROM-based boot-loader, custom assembler, and implements the complete fetch-decode-execute cycle. A unique JMP instruction was implemented as the required distinctive feature. The system successfully executes assembly programs including arithmetic operations and control flow instructions.

# Contents

1	Intr	oducti	ion	5				
	1.1	Projec	ct Overview	. 5				
	1.2	Objec	tives	. 5				
	1.3	Projec	ct Scope	. 5				
2	SAI	P-1 Ar	rchitecture Design	6				
	2.1	System	m Overview	. 6				
	2.2	Core (	Components	. 6				
		2.2.1	Program Counter (PC)	. 6				
		2.2.2	Memory Address Register (MAR)	. 7				
		2.2.3	Random Access Memory (RAM)	. 7				
		2.2.4	Instruction Register (IR)	. 8				
		2.2.5	General Purpose Registers	. 8				
		2.2.6	Arithmetic Logic Unit (ALU)	. 8				
3	Cor	ntrol S	equencer Implementation	9				
	3.1	Hardw	vired Control Unit	. 9				
	3.2	Ring (	Counter (RC)	. 9				
	3.3	Instruction Decoder						
	3.4	Contro	ol Signal Generation	. 10				
	3.5	Fetch-	-Decode-Execute Cycle	. 10				
		3.5.1	Fetch Phase (T1-T3)	. 10				
		3.5.2	Decode Phase (T3-T4)	. 11				
		3.5.3	Execute Phase (T4-T6)	. 11				
4	RA	M Aut	to-Loader System	11				

	4.1	ROM-Based Bootloader	11					
	4.2	Operation Modes	11					
5	Uni	que Feature: JMP Instruction	12					
	5.1	Implementation	12					
	5.2	Instruction Format	12					
	5.3	Operation	12					
	5.4	Control Signals	12					
6	Cor	mpiler/Assembler Implementation	13					
	6.1	Web-Based Assembler	13					
	6.2	Supported Instructions	13					
	6.3	Assembly Language Features	14					
7	Sample Programs and Testing							
	7.1	Addition Program	15					
	7.2	Machine Code Output	15					
	7.3	Program with JMP Instruction	16					
	7.4	Execution Results	16					
8	Set	up and Operation Guide	16					
	8.1	Prerequisites	16					
	8.2	Auto Mode Operation	17					
	8.3	Manual Mode Operation	17					
9	Cha	allenges and Solutions	17					
	9.1	Technical Challenges	17					
	9.2	Design Solutions	18					
10	Cor	uclusion and Futuro Work	18					

10.1	Project Achievements	18
10.2	Future Enhancements	18
10.3	Educational Value	18

### 1 Introduction

### 1.1 Project Overview

The SAP-1 microprocessor is an educational 8-bit CPU architecture designed to demonstrate fundamental computer organization principles. This implementation enhances the basic SAP-1 design with automatic program loading, a web-based assembler, and extended instruction set capabilities.

### 1.2 Objectives

- Design and implement a fully operational SAP-1 microprocessor in Logisim Evolution
- Develop a hardwired control unit for automated instruction execution
- Implement a ROM-based bootloader for automatic program loading
- Create a unique instruction (JMP) for program control flow
- Build a web-based assembler for program development
- Demonstrate complete fetch-decode-execute cycle operation

# 1.3 Project Scope

The project encompasses:

- Complete SAP-1 architecture with all core components
- Dual-mode operation (Manual and Automatic)
- Control sequencer with state machine implementation
- 16-byte memory system with auto-loading capability
- Custom instruction set with JMP implementation
- Web-based development tools

# 2 SAP-1 Architecture Design

### 2.1 System Overview

The SAP-1 microprocessor follows the classic von Neumann architecture with a unified bus structure. The system operates on 8-bit data with 4-bit addressing, supporting 16 memory locations.

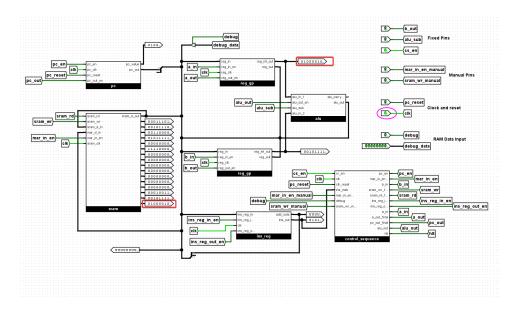


Figure 1: Complete SAP-1 Microprocessor System

# 2.2 Core Components

### 2.2.1 Program Counter (PC)

The 4-bit program counter tracks the memory address of the next instruction to execute. It increments automatically after each instruction fetch.

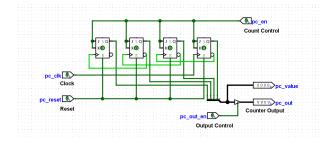


Figure 2: 4-bit Program Counter Circuit

### 2.2.2 Memory Address Register (MAR)

The 4-bit MAR holds the current memory address being accessed for read or write operations.

### 2.2.3 Random Access Memory (RAM)

The system includes 16 bytes of static RAM, organized as 8-bit words with 4-bit addressing.

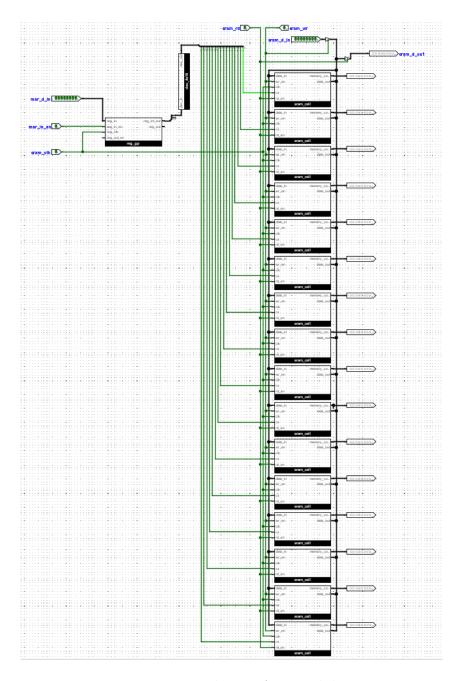


Figure 3: 16-byte RAM Module

### 2.2.4 Instruction Register (IR)

The 8-bit instruction register stores the current instruction, divided into 4-bit opcode and 4-bit operand fields.

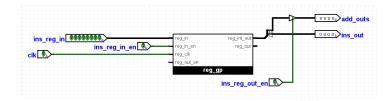


Figure 4: Instruction Register

### 2.2.5 General Purpose Registers

- Register A (Accumulator): Primary register for arithmetic operations and data manipulation
- Register B: Secondary register for holding operands

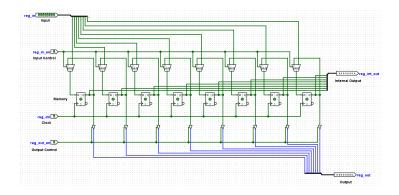


Figure 5: General Purpose Registers A and B

### 2.2.6 Arithmetic Logic Unit (ALU)

The 8-bit ALU performs addition and subtraction operations.

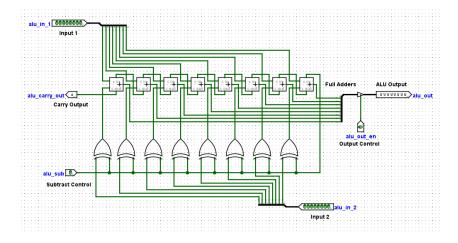


Figure 6: 8-bit Arithmetic Logic Unit

# 3 Control Sequencer Implementation

### 3.1 Hardwired Control Unit

The control unit uses combinational logic to generate control signals based on the current instruction and timing state.

# 3.2 Ring Counter (RC)

A 3-bit ring counter generates six timing states (T1-T6) that coordinate the fetch-decode-execute cycle.

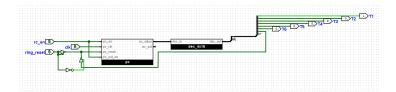


Figure 7: 3-bit Ring Counter

### 3.3 Instruction Decoder

A 4-to-16 decoder processes the opcode to activate specific instruction lines.

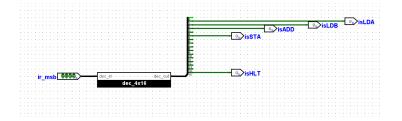


Figure 8: Instruction Decoder

### 3.4 Control Signal Generation

The control matrix combines timing states and decoded instructions to produce control signals using Boolean logic:

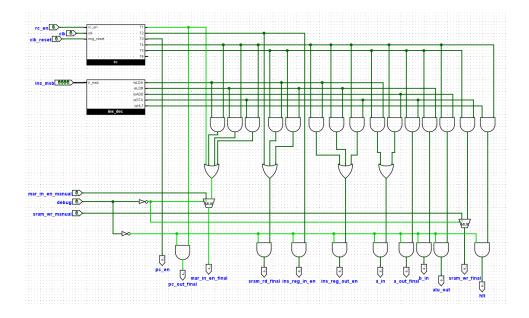


Figure 9: Control Signal Generation Logic

### 3.5 Fetch-Decode-Execute Cycle

### 3.5.1 Fetch Phase (T1-T3)

- 1. **T1:**  $PC \to MAR$  (Program Counter outputs address to Memory Address Register)
- 2. **T2:** RAM  $\rightarrow$  IR (Memory reads instruction to Instruction Register)
- 3. **T3:** PC++ (Program Counter increments)

### 3.5.2 Decode Phase (T3-T4)

- 1. Instruction Register opcode is decoded
- 2. Appropriate instruction line is activated

### 3.5.3 Execute Phase (T4-T6)

- 1. Control signals execute the specific instruction
- 2. ALU operations, data transfers, or memory accesses occur

# 4 RAM Auto-Loader System

### 4.1 ROM-Based Bootloader

The bootloader system automatically transfers program code from ROM to RAM, eliminating manual data entry.

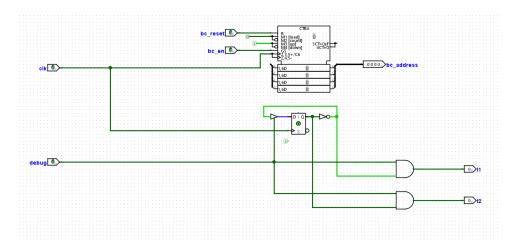


Figure 10: Instruction Loader Circuit

### 4.2 Operation Modes

- Debug Mode: Manual control for testing and initialization
- Auto Mode: Automatic program execution with bootloader

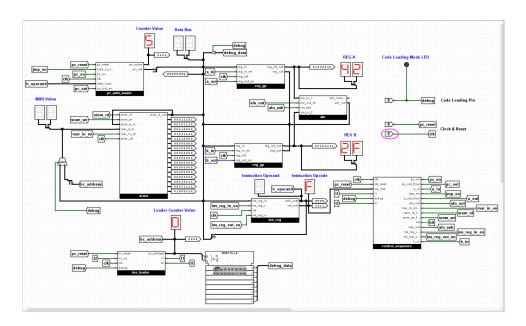


Figure 11: Auto Mode Control Unit Overview

# 5 Unique Feature: JMP Instruction

### 5.1 Implementation

The JMP (Jump) instruction was implemented as the unique feature, enabling program control flow and looping capabilities.

### 5.2 Instruction Format

• Opcode: 0110

• Operand: 4-bit target address

• Binary: 0110 XXXX (where XXXX is the jump address)

• **Hex:** 6X

# 5.3 Operation

When executed, the JMP instruction loads the specified address into the Program Counter, causing the program to continue execution from the new location.

# 5.4 Control Signals

# 6 Compiler/Assembler Implementation

### 6.1 Web-Based Assembler

A Streamlit web application was developed to convert assembly code to machine-readable hex format.

**Avishek SAP-1 Assembler for** 

# Write your SAP-1 assembly code below. The assembler will convert it into a hex string for your Logisim ROM. Assembly Code: LDA 13 LDB 14 ADD STA 15 HLT ORG 13 DEC 19 DEC 47 Supported commands: LDA, LDB, ADD, SUB, STA, JMP, HLT. Use ORG [address] to set the origin, DEC [value] for decimal data. Assemble to Hex Generated Hex Code:

Figure 12: Web Assembler - ADD Program

# 6.2 Supported Instructions

The assembler supports the complete SAP-1 instruction set:

1D 2E 30 5F F0 00 00 00 00 00 00 00 00 13 2F 00

Mnemonic	Opcode	Hex	Description
LDA	0001	1X	Load Register A from memory
LDB	0010	2X	Load Register B from memory
ADD	0011	3X	Add B to A
SUB	0100	4X	Subtract B from A
STA	0101	5X	Store A to memory
JMP	0110	6X	Jump to address
HLT	1111	FX	Halt execution

Table 1: SAP-1 Instruction Set

# 6.3 Assembly Language Features

- $\bullet$  Label support for memory addresses
- $\bullet$  Decimal and hexadecimal number support
- ORG directive for address specification
- DEC directive for data declaration

# Avishek SAP-1 Assembler for Logisim

Write your SAP-1 assembly code below. The assembler will convert it into a hex string for your Logisim ROM. Assembly Code: LDA 13 LDB 14 JMP 4 ORG 4 ADD STA 15 HLT ORG 13 DEC 19 DEC 47 Supported commands: LDA, LDB, ADD, SUB, STA, JMP, HLT. Use ORG [address] to set the origin, DEC [value] for decimal data. Assemble to Hex Generated Hex Code: 1D 2E 64 00 30 5F F0 00 00 00 00 00 00 13 2F 00

Figure 13: Web Assembler - JMP and ADD Program

# 7 Sample Programs and Testing

# 7.1 Addition Program

```
; Load first number from address 13
1 LDA 13
2 LDB 14
            ; Load second number from address 14
3 ADD
            ; Add B to A
           ; Store result to address 15
4 STA 15
5 HLT
           ; Halt execution
6 ORG 13
           ; Data section starting at address 13
            ; First number (Student ID: 19)
7 DEC 19
8 DEC 47
          ; Second number (Random: 47)
```

Listing 1: Addition Program Assembly Code

# 7.2 Machine Code Output

Listing 2: Hex Machine Code for Addition Program

### 7.3 Program with JMP Instruction

```
1 LDA 13
              ; Load first number
2 LDB 14
              ; Load second number
              ; Jump to address 4 (ADD instruction)
3 JMP 4
4 ORG 4
              ; Code at address 4
              ; Add numbers
5 ADD
6 STA 15
              ; Store result
7 HLT
              ; Halt
8 ORG 13
               Data section
9 DEC 19
               First number
10 DEC 47
               Second number
```

Listing 3: Program with JMP Instruction

### 7.4 Execution Results

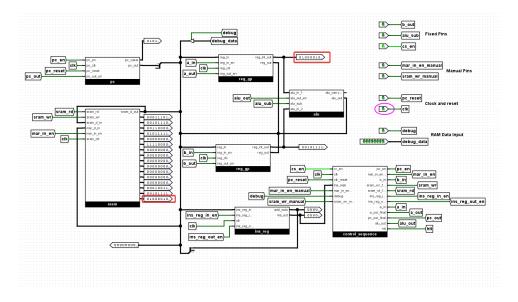


Figure 14: Final Result Display (66 = 19 + 47)

# 8 Setup and Operation Guide

# 8.1 Prerequisites

- Logisim Evolution installed
- Web browser for assembler access

• Project circuit files

### 8.2 Auto Mode Operation

- 1. Open sap1\_auto\_avishek.circ in Logisim Evolution
- 2. Set debug to OFF (LOW)
- 3. Pulse pc\_reset to initialize Program Counter
- 4. Load hex code into ROM using Edit Contents
- 5. Turn ON debug (HIGH) for bootloader mode
- 6. Pulse clock to load program from ROM to RAM
- 7. Turn OFF debug (LOW)
- 8. Start clock to execute program

### 8.3 Manual Mode Operation

- 1. Open sap1\_manual\_avishek.circ in Logisim Evolution
- 2. Set debug to ON (HIGH)
- 3. Manually enter addresses and data using control pins
- 4. Use manual clock stepping for debugging

# 9 Challenges and Solutions

### 9.1 Technical Challenges

- Control Signal Timing: Implemented precise state-based control using ring counter
- Memory Loading: Developed ROM-based bootloader with mode switching
- Instruction Decoding: Used 4-to-16 decoder with combinatorial logic
- Bus Conflicts: Implemented tri-state buffers for proper bus management

### 9.2 Design Solutions

- Dual-mode operation for flexibility (Auto/Manual)
- Modular design approach for easy testing
- Web-based assembler for rapid development
- Comprehensive documentation for reproducibility

### 10 Conclusion and Future Work

### 10.1 Project Achievements

- Successfully implemented complete SAP-1 microprocessor
- Developed functional hardwired control unit
- Created automated bootloader system
- Implemented unique JMP instruction
- Built web-based development tools
- Demonstrated full program execution capability

### 10.2 Future Enhancements

- Expand instruction set with additional operations
- Implement microprogrammed control unit
- Add input/output device support
- Develop advanced debugging features
- Create graphical simulation interface

### 10.3 Educational Value

This project provides comprehensive understanding of:

- Computer architecture fundamentals
- CPU design principles

- Digital logic implementation
- Control system design
- Software-hardware co-design

# References

- 1. "Digital Computer Electronics" by Albert Paul Malvino
- 2. Ben Eater's SAP-1 implementation guides
- 3. Logisim Evolution documentation
- 4. Computer Organization and Design textbooks

# **Project Links**

- GitHub Repository: https://github.com/AvishekChy/sap-1-cpu-microprocessor-logisim-evolution
- Assembler Web App: https://avishek-sap1-compiler-app.streamlit.app/
- Video Demonstration: https://youtube.com/playlist?list=YOUR\_PLAYLIST\_ID

# Appendix: Complete Circuit Diagrams

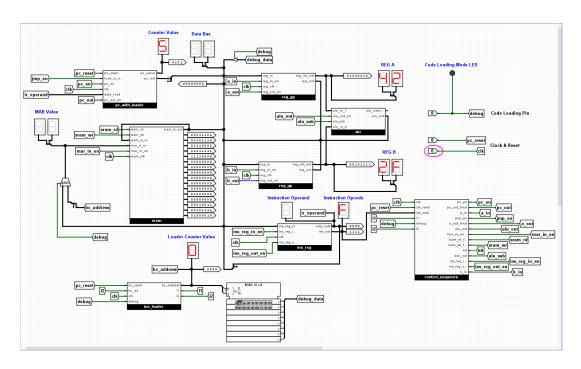


Figure 15: Complete Auto Mode Circuit

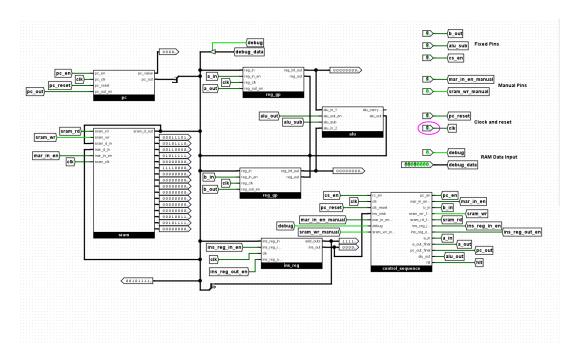


Figure 16: Complete Manual Mode Circuit