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LAB EXERCISE 6

```
import java.io.*;
public class CopyFileExample {

    public static void main(String [] args){
        int i;
        FileInputStream fin;
        FileOutputStream fout;
        if(args.length==2){
            System.out.println("Input Filename: "+args[0]);
            System.out.println("Output Filename: "+args[1]);
        }

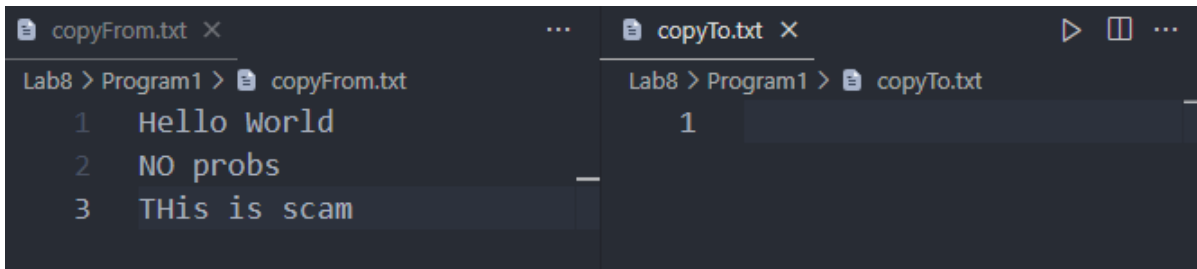
        try {
            fin=new FileInputStream(args[0]);
            fout=new FileOutputStream(args[1]);

            do{
                i=fin.read();
                if(i!=-1){
                    fout.write(i);
                }
            }while(i!=-1);

        }
        catch(FileNotFoundException e){
            System.out.println("File Not Found");
        }
        catch(IOException e){
            System.out.println("Reading or Writing not possible");
        }
        System.out.println("File Copy Successful");
    }
}
```

```
}
```

CONTENT OF FILES (BEFORE)

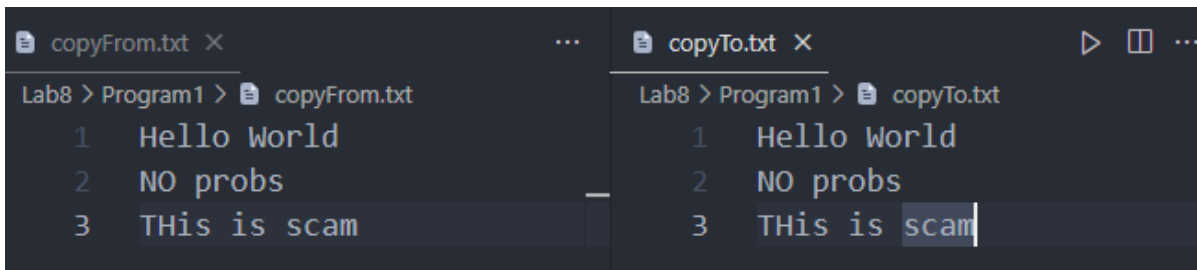


The screenshot shows two side-by-side text editors. The left editor, titled 'copyFrom.txt', contains three lines of text: '1 Hello World', '2 NO probs', and '3 This is scam'. The right editor, titled 'copyTo.txt', contains only the first line: '1' followed by a blank space.

OUTPUT

```
PS D:\ANDC\Sem-2\Java\Lab8\Program1> java CopyFileExample
copyFrom.txt copyTo.txt
Input Filename: copyFrom.txt
Output Filename: copyTo.txt
File Copy Successfull
```

CONTENT OF FILES (AFTER)



The screenshot shows the same two text editors as before. The left editor, 'copyFrom.txt', remains unchanged with three lines. The right editor, 'copyTo.txt', now contains all three lines: '1 Hello World', '2 NO probs', and '3 This is scam', matching the content of the source file.

LAB EXERCISE 7

```
import java.io.*;

public class SpecificLine {
    public static void main(String[] args) {
        String str;

        int i;
        if (args.length == 1) {
            System.out.println("Input Filename: " + "Text.txt");
        }
        try {
            FileReader fr = new FileReader("Text.txt");

            BufferedReader br = new BufferedReader(fr);
            str = br.readLine();
            while (str != null) {
```

```

        if ((str.charAt(0) == '/') && (str.charAt(1) == '/'))
        {
            System.out.println(str.substring(2, str.length()));
        }
        str = br.readLine();
    }
} catch (FileNotFoundException e) {
    System.out.println("File Not Found");
} catch (IOException e) {
    System.out.println("Reading not possible");
}
}
}

```

TEXT.txt

```

Lab8 > Program2 > TEXT.txt
1 //This must be printed.
2 This must be skipped.
3 //Print this too.

```

OUTPUT

```

PS D:\ANDC\Sem-2\Java\Lab8\Program2> cd "d:\ANDC\Sem-2\Java\Lab8\Program2" ; if ($?) { javac SpecificLine.java } ; if ($?) { java SpecificLine }
This must be printed.
Print this too.

```

Lab EXERCISE 8

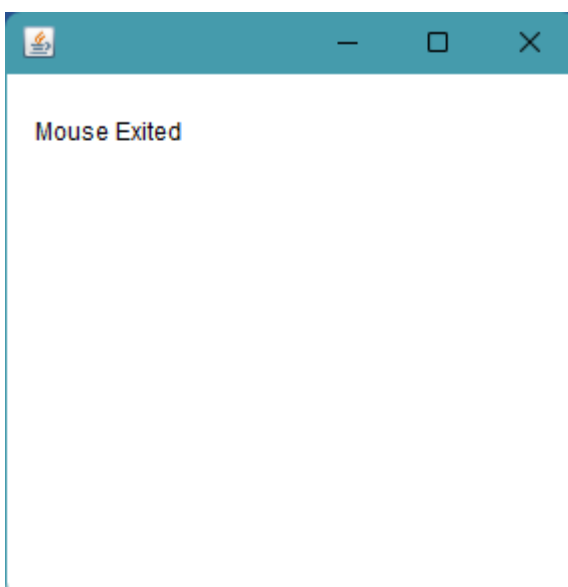
```

// Write a program to handle mouse events(Clicked, Entered, Exited,
Presses, and Released).
// Lab Exercise 8
import java.awt.*;
import java.awt.event.*;
public class MouseExample extends Frame implements MouseListener{
    Label l;
    MouseExample(){
        addMouseListener(this);
    }
}

```

```
l=new Label();
l.setBounds(20,50,100,20);
add(l);
setSize(300,300);
setLayout(null);
setVisible(true);
}
public void mouseClicked(MouseEvent e) {
    l.setText("Mouse Clicked");
}
public void mouseEntered(MouseEvent e) {
    l.setText("Mouse Entered");
}
public void mouseExited(MouseEvent e) {
    l.setText("Mouse Exited");
}
public void mousePressed(MouseEvent e) {
    l.setText("Mouse Pressed");
}
public void mouseReleased(MouseEvent e) {
    l.setText("Mouse Released");
}
}
public static void main(String[] args) {
    new MouseExample();
}
}
```

OUTPUT



LAB EXERCISE 9

```
import java.awt.*;
import java.awt.event.*;

public class KeyExample extends Frame implements KeyListener {
    Label l;
    TextArea area;

    KeyExample() {
        l = new Label();
        l.setBounds(20, 50, 100, 20);

        area = new TextArea();

        area.setBounds(20, 80, 300, 300);

        area.addKeyListener(this);

        add(l);
        add(area);
        setSize(400, 400);
        setLayout(null);
        setVisible(true);
    }

    public void keyPressed(KeyEvent e) {
        l.setText("Key Pressed");
    }

    public void keyReleased(KeyEvent e) {
        l.setText("Key Released");
    }

    public void keyTyped(KeyEvent e) {
        l.setText("Key Typed");
    }

    public static void main(String[] args) {
        new KeyExample();
    }
}
```

```
}
```



Key Released

