# **Procedure**

## **Algorithm for Caesar Cipher:**

## **Input:**

- 1. A String of lower case letters, called Text.
- 2. An Integer between 0-25 denoting the required shift.

#### **Procedure:**

- Traverse the given text one character at a time.
- For each character, transform the given character as per the rule, depending on whether we're encrypting or decrypting the text.
- Return the new string generated.

### 1. C Program: Encryption

```
int
        main ()
        char message[100], ch;
int i, key;
                 if ("Enter a message to encrypt: ");
is (message);
intf ("Enter key: ");
inf ("%d", &key);
         for (i = 0; message[i] != '\0'; ++i)
{
         ch = message[i];
    if (ch >= 'a' && ch <= 'z')
                 ch = ch + key;
if (ch > 'z')
{
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         ch = ch - 'z' + 'a' - 1;
        message[i] = ch;
                  ch = ch + key;|
if (ch > 'Z')
{
         message[i] = ch;
            intf ("Encrypted message: %s", message);
return 0;
✓ ✓ ⅓
/usr/bin/ld: /tmp/cc00Iub2.o:
main.c:(.text+0x37): warning: the
Enter a message to encrypt: hello
Enter key: 5
  ncrypted message: mjqqt
```

## 2. C Program: Decryption

```
#include<stdio.h>
      int
   4 main ()
   7 char message[100], ch;
      int i, key;
  printf ("Enter a message to decrypt: ");
gets (message);
printf ("Enter key: ");
scanf ("%d", &key);
  15 for (i = 0; message[i] != '\0'; ++i)
  18 ch = message[i];
            if (ch >= 'a' && ch <= 'z')
             ch = ch - key;
             if (ch < 'a')
  25 ch = ch + 'z' - 'a' + 1;
  27 }
  29 message[i] = ch;
  31 }
            else if (ch >= 'A' && ch <= 'Z')
             ch = ch - key;
            if (ch < 'A')
  39 ch = ch + 'Z' - 'A' + 1;
  41 }
  43 message[i] = ch;
  45 }
  48 printf ("Decrypted message: %s", message);
  50 }
/usr/bin/ld: /tmp/cc22N1EE.o: in function `main':
main.c:(.text+0x37): warning: the `gets' function i
Enter a message to decrypt: mjqqt
Enter key: 5
```

Decrypted message: hello