

Practical No:-3

Roll No:-65

INPUT-

```
#include<iostream>
#include<stdlib.h>
#include<math.h>
#include<graphics.h>
using namespace std;

typedef struct coordinate
{
    int x,y;
    char code[4];
}PT;

void drawwindow();
void drawline(PT p1,PT p2,int cl);
PT setcode(PT p);
int visibility(PT p1,PT p2);
PT resetendpt(PT p1,PT p2);

int main()
{
    int v;
    int gd,gm;gd=DETECT;
    PT p1,p2,ptemp;
    cout<<"\n---The size of Clipping Window---";
    cout<<"\n\nLeft-Top:150,150 \nRight-Bottom:350,350";
    cout<<"\n-----";
    cout<<"\nEnetr the endpoint 1 of line to be clipped";
    cout<<"\nEnter the x coordinate::";
    cin>>p1.x;
    cout<<"\nEnter the y coordinates::";
    cin>>p1.y;
    cout<<"\nEnetr the endpoint 2 of line to be clipped";
```

```
cout<<"\nEnter the x coordinate::";
cin>>p2.x;
cout<<"\nEnter the y coordinates::";
cin>>p2.y;
```

```
initgraph(&gd,&gm,NULL);
cleardevice();
drawwindow();
getch();
drawline(p1,p2,15);
getch();
p1=setcode(p1);
p2=setcode(p2);
v=visibility(p1,p2);
switch(v)
{
    case 0:
        cleardevice();
        drawwindow();
        drawline(p1,p2,15);
        break;

    case 1:
        cleardevice();
        drawwindow();
        break;

    case 2:
        cleardevice();
        p1=resetendpt(p1,p2);
        p2=resetendpt(p2,p1);
        drawwindow();
        drawline(p1,p2,15);
        break;
}
getch();
closegraph();
return(0);
```

```
}
```

```
/*Function to draw window*/
```

```
void drawwindow()
```

```
{
```

```
    setcolor(RED);
```

```
    line(150,150,350,150);
```

```
    line(350,150,350,350);
```

```
    line(150,350,350,350);
```

```
    line(150,150,150,350);
```

```
}
```

```
/*Function to draw line between two points*/
```

```
void drawline(PT p1,PT p2,int cl)
```

```
{
```

```
    setcolor(cl);
```

```
    line(p1.x,p1.y,p2.x,p2.y);
```

```
}
```

```
/*function to set code of the coordinates */
```

```
PT setcode(PT p)
```

```
{
```

```
    PT ptemp;
```

```
    if(p.y<150)
```

```
        ptemp.code[0]='1';//top
```

```
    else
```

```
        ptemp.code[0]='0';
```

```
    if(p.y>350)
```

```
        ptemp.code[1]='1';//bottom;
```

```
    else
```

```
        ptemp.code[1]='0';
```

```
    if(p.x>350)
```

```
        ptemp.code[2]='1';//right;
```

```
    else
```

```
        ptemp.code[2]='0';
```

```
    if(p.x<150)
```

```
        ptemp.code[3]='1';//right;
```

```
    else
```

```
        ptemp.code[3]='0';
```

```
    ptemp.x=p.x;
```

```

    ptemp.y=p.y;
    return(ptemp);
}

```

/*Function to determine visibility of line*/

```

int visibility(PT p1,PT p2)
{
    int i,flag=0;
    for(i=0;i<4;i++)
    {
        if((p1.code[i]!='0')||(p2.code[i]!='0'))
            flag=1;
    }
    if(flag==0)
        return(0);
    for(i=0;i<4;i++)
    {
        if((p1.code[i]==p2.code[i])&&(p1.code[i]=='1'))
            flag=0;
    }
    if(flag==0)
        return(1);
    return(2);
}

```

/*Function to find new endpoints*/

```

PT resetendpt(PT p1,PT p2)
{
    PT temp;
    int x,y,i;
    float m,k;
    if(p1.code[3]=='1')
        x=150;
    if(p1.code[2]=='1')
        x=350;
    if((p1.code[3]=='1')||(p1.code[2]=='1'))
    {
        m=(float)(p2.y-p1.y)/(p2.x-p1.x);
        k=(p1.y+(m*(x-p1.x)));
    }
}

```

```

        temp.y=k;
        temp.x=x;
        for(i=0;i<4;i++)

        temp.code[i]=p1.code[i];
        if(temp.y<=350&&temp.y>=150)
            return(temp);
    }
    if(p1.code[0]=='1')
        y=150;
    if(p1.code[1]=='1')
        y=350;
    if((p1.code[0]=='1')||(p1.code[1]=='1'))
    {
        m=(float)(p2.y-p1.y)/(p2.x-p1.x);
        k=(float)p1.x+(float)(y-p1.y)/m;
        temp.x=k;
        temp.y=y;
        for(i=0;i<4;i++)
            temp.code[i]=p1.code[i];
        return(temp);
    }
    else
        return(p1);
}

```

OUTPUT-

```
jaihind@jaihind-ThinkCentre-E73:~$ g++ samiksha3.cpp -lgraph
jaihind@jaihind-ThinkCentre-E73:~$ ./a.out
```

---The size of Clipping Window---

Left-Top:150,150

Right-Bottom:350,350

Enter the endpoint 1 of line to be clipped

Enter the x coordinate::100

Enter the y coordinates::200

Enter the endpoint 2 of line to be clipped

Enter the x coordinate::380

Enter the y coordinates::370

