Practical no 2.

/* O PROBLEM STATEMET:-

Implement all the functions of a dictionary (ADT) using hashing and handle collisions using chaining with /without replacement.

Data: Set of (key, value) pairs, Keys are mapped to values, Keys must be comparable, Keys must be unique
Standard Operations: Insert(key, value),
Find(key), Delete(key)*/

/*

QUICK REVISION NOTES:-

- ADT stands for Abstract Data Type.
- It defines a set of operations that can be performed on the data structure, along with their behavior and properties.

*/

```
#include <iostream>
#include <string.h>
using namespace std;

class HashFunction
{
   typedef struct hash
   {
     long key;
     char name[10];
   } hash;
   hash h[10];
```

```
public:
  HashFunction();
  void insert();
  void display();
  int find(long);
  void Delete(long);
};
HashFunction::HashFunction()
{
  int i;
  for (i = 0; i < 10; i++)
  {
    h[i].key = -1;
    strcpy(h[i].name, "NULL");
  }
}
void HashFunction::Delete(long k)
{
  int index = find(k);
  if (index == -1)
  {
    cout << "\n\tKey Not Found";</pre>
  }
  else
  {
    h[index].key = -1;
    strcpy(h[index].name, "NULL");
```

```
cout << "\n\tKey is Deleted";</pre>
 }
}
int HashFunction::find(long k)
{
 int i;
 for (i = 0; i < 10; i++)
 {
    if (h[i].key == k)
    {
      cout << "\n\t" << h[i].key << " is Found at " << i << " Location With Name " <<
h[i].name;
      return i;
    }
 }
 if (i == 10)
 {
    return -1;
 }
}
void HashFunction::display()
{
 int i;
 cout << "\n\t\tKey\t\tName";</pre>
 for (i = 0; i < 10; i++)
    }
}
```

```
void HashFunction::insert()
{
  char ans, n[10], ntemp[10];
  long k, temp;
  int v, hi, cnt = 0, flag = 0, i;
  do
  {
     if (cnt >= 10)
     {
       cout << "\n\tHash Table is FULL";</pre>
       break;
     }
    cout << "\n\tEnter a Telephone No: ";</pre>
     cin >> k;
    cout << "\n\tEnter a Client Name: ";</pre>
     cin >> n;
     hi = k % 10; // hash function
     if (h[hi].key == -1)
       h[hi].key = k;
       strcpy(h[hi].name, n);
    }
     else
     {
       if (h[hi].key % 10 != hi)
       {
         temp = h[hi].key;
```

```
strcpy(ntemp, h[hi].name);
  h[hi].key = k;
  strcpy(h[hi].name, n);
  for (i = hi + 1; i < 10; i++)
  {
    if (h[i].key == -1)
    {
       h[i].key = temp;
       strcpy(h[i].name, ntemp);
       flag = 1;
       break;
    }
  }
  for (i = 0; i < hi && flag == 0; i++)
  {
    if (h[i].key == -1)
    {
       h[i].key = temp;
       strcpy(h[i].name, ntemp);
       break;
    }
  }
else
  for (i = hi + 1; i < 10; i++)
  {
    if (h[i].key == -1)
    {
```

}

{

```
h[i].key = k;
              strcpy(h[i].name, n);
              flag = 1;
              break;
           }
         }
         for (i = 0; i < hi && flag == 0; i++)
         {
           if (h[i].key == -1)
           {
              h[i].key = k;
              strcpy(h[i].name, n);
              break;
           }
         }
       }
    }
    flag = 0;
    cnt++;
    cout << "\n\t.... Do You Want to Insert More Key: y/n";
    cin >> ans;
  } while (ans == 'y' || ans == 'Y');
}
int main()
{
  long k;
  int ch, index;
  char ans;
```

```
HashFunction obj;
do
{
  cout << "\n\t**** Telephone (ADT) *****";
  cout << "\n\t1. Insert\n\t2. Display\n\t3. Find\n\t4. Delete\n\t5. Exit";</pre>
  cout << "\n\t.... Enter Your Choice: ";</pre>
  cin >> ch;
  switch (ch)
  {
  case 1:
    obj.insert();
    break;
  case 2:
    obj.display();
    break;
  case 3:
    cout << "\n\tEnter a Key Which You Want to Search: ";</pre>
    cin >> k;
    index = obj.find(k);
    if (index == -1)
    {
       cout << "\n\tKey Not Found";</pre>
    }
    break;
  case 4:
    cout << "\n\tEnter a Key Which You Want to Delete: ";</pre>
    cin >> k;
    obj.Delete(k);
    break;
```

```
case 5:
    break;
}
cout << "\n\t..... Do You Want to Continue in Main Menu:y/n ";
cin >> ans;
} while (ans == 'y' || ans == 'Y');
}
```