## DWA\_03.5 Knowledge Check\_DWA3.2

1. User story(ies) in Gherkin syntax for the "+" button.

Scenario: User increases the count number by clicking on the + button.

Given that the Tally Count App is open

When the user clicks on the + button

Then the count should increase by 5

Then the new count number should be displayed on the screen.

Scenario: User reaches the maximum count number

Given that the Tally Count App is open

And the count number is at its peak (maximum limit)

When the user clicks on the + button

Then the count number should not change

Then the + button should be disabled

Then the background color of the + button should be red

2. User story(ies) in Gherkin syntax for the "-" button.

Scenario: User decreases the count number by clicking on the - button

Given that the Tally Count App is open

When the user clicks on the - button

Then the count number should decrease by 5

Then the new count number should be displayed on the screen

Scenario: User reaches the minimum count number

Given that the Tally Count App is open

And the count number is at its valley (minimum limit)

When the user clicks on the - button

Then the count number should not change

Then - button should be disabled

Then the background color of the - button should be red