

LAB RECORD

COMPILER DESIGN

19CSE401



Amrita School of Computing

Amrita Vishwa Vidyapeetham

Chennai – 601 103, Tamil Nadu, India.

BONAFIDE CERTIFICATE

University Reg. No : _____CH.EN.U4CSE22008_____

This is to certify that this is a bonafide record work done by
Mr. _____A.V.K Sai Surya_____ studying
B.Tech_____4th Year_____

INDEX

Experiment Number	Topic Name	Date	Page no
01	Implementation of Lexical Analyzer Using Lex Tool	7-07-2025	4
02	Program to eliminate left recursion and factoring from the given grammar	21-07-2025	9
03	Implementation of LL(1) parsing	11-09-2025	12
04	Parser Generation using YACC	25-09-2025	14
05	Implementation of Symbol Table	1-09-2025	16
06	Implementation of Intermediate Code Generation	8-09-2025	18
07	Implementation of Code Optimization Techniques	15-09-2025	20
08	Implementation of Target code generation	22-09-2025	22

Exercise 1

1. Aim : Write a Lex program to count number of lines, spaces and etc.

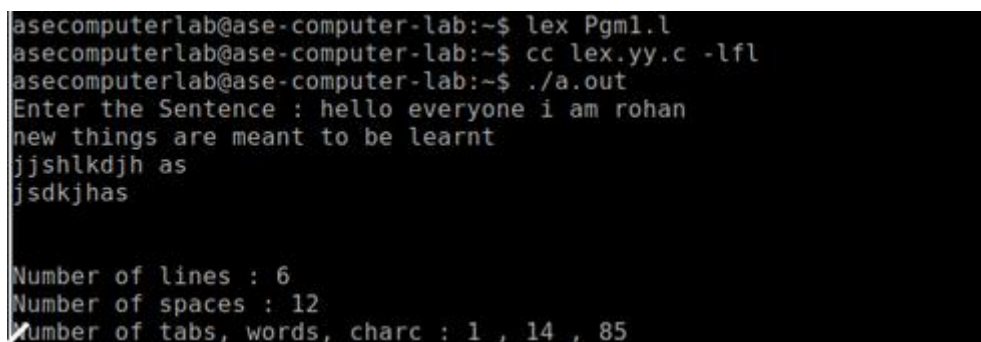
Code :



```

1 /* DESCRIPTION/DEFINITION SECTION */
2 %{
3 #include<stdio.h>
4 int lc=0,sc=0,tc=0,ch=0,wc=0;          // GLOBAL VARIABLES
5 %}
6
7
8 %%
9 [\n] { lc++; ch+=yyleng;}
10 [ \t] { sc++; ch+=yyleng;}
11 [^\t] { tc++; ch+=yyleng;}
12 [^\t\n ]+ { wc++; ch+=yyleng;}
13 %%
14
15 int yywrap(){ return 1; }
16 /*      After inputting press ctrl+d      */
17
18 // MAIN FUNCTION
19 int main(){
20     printf("Enter the Sentence : ");
21     yylex();
22     printf("Number of lines : %d\n",lc);
23     printf("Number of spaces : %d\n",sc);
24     printf("Number of tabs, words, charc : %d , %d , %d\n",tc,wc,ch);
25
26     return 0;
27 }
  
```

Output :



```

asecomputerlab@ase-computer-lab:~$ lex Pgm1.l
asecomputerlab@ase-computer-lab:~$ cc lex.yy.c -lfl
asecomputerlab@ase-computer-lab:~$ ./a.out
Enter the Sentence : hello everyone i am rohan
new things are meant to be learnt
jjshlkdjh as
jsdkjhas

Number of lines : 6
Number of spaces : 12
Number of tabs, words, charc : 1 , 14 , 85
  
```

2. Aim : Write a Lex program to count number of words in given sentence.

Code :

```
1 /*lex program to count number of words*/
2 %{
3 #include<stdio.h>
4 #include<string.h>
5 int i = 0;
6 %}
7
8 /* Rules Section*/
9 %%
10 ([a-zA-Z0-9])*    {i++;} /* Rule for counting
11                      number of words*/
12
13 "\n" {printf("%d\n", i); i = 0;}
14 %%
15
16 int yywrap(void){}
17
18 int main()
19 {
20     // The function that starts the analysis
21     yylex();
22
23     return 0;
24 }
```

Output :

```
asecomputerlab@ase-computer-lab:~$ lex Pgm2.l
asecomputerlab@ase-computer-lab:~$ cc lex.yy.c -lfl
asecomputerlab@ase-computer-lab:~$ ./a.out
hi rohan
2
hello
1
```

3. Aim : Write a Lex program to check whether the given number is even or odd

Code :

```
1 /*Lex program to take check whether
2 the given number is even or odd */
3
4 %{
5 #include<stdio.h>
6 int i;
7 %}
8
9 %%
10
11 [0-9]+      {i=atol(yytext);
12             if(i%2==0)
13                 printf("Even");
14             else
15                 printf("Odd");}
16 %%
17
18 int yywrap(){}
19
20 /* Driver code */
21 int main()
22 {
23
24     yylex();
25     return 0;
26 }
```

Output :

```
asecomputerlab@ase-computer-lab:~$ lex Pgm3.l
asecomputerlab@ase-computer-lab:~$ cc lex.yy.c -lfl
asecomputerlab@ase-computer-lab:~$ ./a.out
44
Even
49
Odd
```

4. Aim : Write a Lex program to count the positive numbers, negative numbers and fractions.

Code :

```

1 /* Lex program to Count the Positive numbers,
2    - Negative numbers and Fractions */
3
4 %{
5     /* Definition section */
6     int postiveno=0;
7     int negativeno=0;
8     int positivefractions=0;
9     int negativefractions=0;
10 %}
11
12 /* Rule Section */
13 DIGIT [0-9]
14 %%
15
16 \+?[DIGIT]+          postiveno++;
17 -[DIGIT]+            negativeno++;
18
19 \+?[DIGIT]*\.[DIGIT]+ positivefractions++;
20 -[DIGIT]*\.[DIGIT]+  negativefractions++;
21 . ;
22 %%
23
24 // driver code
25 int main()
26 {
27     yylex();
28     printf("\nNo. of positive numbers: %d", postiveno);
29     printf("\nNo. of Negative numbers: %d", negativeno);
30     printf("\nNo. of Positive numbers in fractions: %d", positivefractions);
31     printf("\nNo. of Negative numbers in fractions: %d\n", negativefractions);
32     return 0;
33 }

```

Output :

```

asecomputerlab@ase-computer-lab:~$ lex Pgm4.l
asecomputerlab@ase-computer-lab:~$ cc lex.yy.c -lfl
asecomputerlab@ase-computer-lab:~$ ./a.out
2 3 -4 5 -8 10

No. of positive numbers: 4
No. of Negative numbers: 2
No. of Positive numbers in fractions: 0
No. of Negative numbers in fractions: 0

```

5. Aim : Write a Lex program to count the vowels and consonants in the given string

Code :

```
1 %{
2     int vow_count=0;
3     int const_count =0;
4 %}
5
6 %%
7 [aeiouAEIOU] {vow_count++;}
8 [a-zA-Z] {const_count++;}
9 %%
10 int yywrap(){}
11 int main()
12 {
13     printf("Enter the string of vowels and consonants:");
14     yylex();
15     printf("Number of vowels are: %d\n", vow_count);
16     printf("Number of consonants are: %d\n", const_count);
17     return 0;
18 }
19
20
21
```

Output :

```
asecomputerlab@ase-computer-lab:~$ lex Pgm5.l
asecomputerlab@ase-computer-lab:~$ cc lex.yy.c -lfl
asecomputerlab@ase-computer-lab:~$ ./a.out
Enter the string of vowels and consonants:i am keerthi rohan

Number of vowels are: 7
Number of consonants are: 8
asecomputerlab@ase-computer-lab:~$ □
```


Exercise 2

1. Aim: To implement eliminate left recursion and left factoring from the given grammar using C program.

Algorithm:

Left Factoring:

- Start the processes by getting the grammar and assigning it to the appropriate variables
- Find the common terminal and non-terminal elements and assign them in a separate grammar
- Display the new and modified grammar.

Code:

```

ex2.c
1 #include<stdio.h>
2 #include<string.h>
3 int main()
4 {
5     char gram[20],part1[20],part2[20],modifiedGram[20],newGram[20],tempGram[20];
6     int i,j=0,k=0,l=0,pos;
7     printf("Enter Production : A->");
8     gets(gram);
9     for(i=0;gram[i]!='\0';i++,j++)
10         part1[j]=gram[i];
11     part1[j]='\0';
12     for(j=++i,i=0;gram[j]!='\0';j++,i++)
13         part2[i]=gram[j];
14     part2[i]='\0';
15     for(i=0;i<strlen(part1)||i<strlen(part2);i++)
16     {
17         if(part1[i]==part2[i])
18         {
19             modifiedGram[k]=part1[i];
20             k++;
21
22             pos=i+1;
23         }
24     }
25     for(i=pos,j=0;part1[i]!='\0';i++,j++){
26         newGram[j]=part1[i];
27     }
28     newGram[j++]='|';
29     for(i=pos;part2[i]!='\0';i++,j++){
30         newGram[j]=part2[i];
31     }
32     modifiedGram[k]='X';
33     modifiedGram[++k]='\0';
34     newGram[j]='\0';
35     printf("\n A->%s",modifiedGram);
36     printf("\n X->%s\n",newGram);
37 }

```

Output:

```

asecomputerlab@ase-computer-lab:~/EX2$ gcc ex2.c
ex2.c: In function 'main':
ex2.c:8:2: warning: implicit declaration of function 'gets'; did
you mean 'fgets'? [-Wimplicit-function-declaration]
   8 |     gets(gram);
     |     ^~~~~
     |     fgets
/usr/bin/ld: /tmp/ccGIml.o: in function `main':
ex2.c:(.text+0x5e): warning: the `gets' function is dangerous and
should not be used.
asecomputerlab@ase-computer-lab:~/EX2$ ./a.out
Enter Production : A->aE+bcD|aE+eIT

A->aE+X
X->bcD|eIT

```

Left recursion:

2. Aim: To implement left recursion using C.

Algorithm:

- Start the processes by getting the grammar and assigning it to the appropriate variables.
- Check if the given grammar has left recursion.
- Identify the alpha and beta elements in the production.
- Print the output according to the formula to remove left recursion

Code:

```

1 #include<stdio.h>
2 #include<string.h>
3 #define SIZE 10
4 int main () {
5     char non_terminal;
6     char beta,alpha;
7     int num;
8     char production[10][SIZE];
9     int index=3; /* starting of the string following "->" */
10 printf("Enter Number of Production : ");
11 scanf("%d",&num);
12 printf("Enter the grammar as E->E-A :\n");
13 for(int i=0;i<num;i++){
14     scanf("%s",production[i]);
15 }
16 for(int i=0;i<num;i++){
17     printf("\nGRAMMAR : : %s",production[i]);
18     non_terminal=production[i][0];
19     if(non_terminal==production[i][index]) {
20         alpha=production[i][index+1];
21         printf(" is left recursive.\n");
22         while(production[i][index]!=0 && production[i][index]!='|')
23             index++;
24         if(production[i][index]!=0) {
25             beta=production[i][index+1];
26             printf("Grammar without left recursion:\n");
27             printf("%c->%c%c\n",non_terminal,beta,non_terminal);
28             printf("\n%c\''->%c%c\''|E\n",non_terminal,alpha,non_terminal);
29         }
30     } else
31         printf(" can't be reduced\n");
32 }
33 else
34     printf(" is not left recursive.\n");
35 index=3;
36 }
37 }
38

```

Output:

```
asecomputerlab@ase-computer-lab:~/EX2$ gcc ex2_left_recursion.c
asecomputerlab@ase-computer-lab:~/EX2$ ./a.out
Enter Number of Production : 2
Enter the grammar as E->E-A :
E->EA|A
A->A|B

GRAMMAR : : : E->EA|A is left recursive.
Grammar without left recursion:
E->AE'
E' ->AE'|E

GRAMMAR : : : A->A|B is left recursive.
Grammar without left recursion:
A->BA'
A' ->|A'|E
asecomputerlab@ase-computer-lab:~/EX2$ □
```

Result: The program to implement left factoring and left recursion has been successfully executed.

Exercise 3

Aim: To implement LL(1) parsing using C program.

Algorithm:

- 1) Read the input string.
- 2) Using predictive parsing table parse the given input using stack.
- 3) If stack [i] matches with token input string pop the token else shift it repeat the process until it reaches to \$.

Code :

```

1 #include<stdio.h>
2 #include<string.h>
3 #include<stdlib.h>
4
5 char s[20], stack[20];
6 int main()
7 {
8     char n[5][3]={"tb","","","tb","","","tb","","","n","n","fc","","","fc","","","n","n","fc","a","n","n","{","","","(e)","",""};
9     int size[5][3]={2,0,0,2,0,0,3,0,0,3,1,2,0,0,2,0,0,3,0,1,3,1,1,0,0,3,0,0};
10    int i,j,k,n,stri,strt;
11    printf("\n Enter the input string: ");
12    scanf("%s",s);
13    strcat(s,"$");
14    n=strlen(s);
15    stack[0]='$';
16    stack[1]='e';
17    i=1;
18    j=0;
19    printf("\nStack\input\n");
20    printf("-----\n");
21    printf("\n");
22    while((stack[i]!='$')&&(s[j]!='$'))
23    {
24        if(stack[i]==s[j])
25        {
26            i--;
27            j++;
28        }
29        switch(stack[i])
30        {
31            case 'e': str1=0;
32            break;
33            case 'b': str1=1;
34            break;
35            case 't': str1=2;
36            break;
37            case 'f': str1=4;
38            break;
39            case 'c': str1=3;
40            break;
41            switch(s[j])
42            {
43                case '\t': strt=0;
44                break;
45                case '\t': strt=1;
46                break;
47                case '\t': strt=2;
48                break;
49                case '\t': strt=3;
50                break;
51                case '\t': strt=4;
52                break;
53                case '$': strt=5;
54                break;
55            }
56            if(n[stri][str2][0]!='\0')
57            {
58                printf("\nERROR");
59                exit(0);
60            }
61            else if(n[stri][str2][0]!='n')
62            i--;
63            else if(n[stri][str2][0]!='t')
64            stack[i]='t';
65            else
66            {
67                for(k=size[stri][str2]-1;k>=0;k--)
68                {
69                    stack[i]=n[stri][str2][k];
70                    i++;
71                }
72                i--;
73            }
74            for(k=0;k<=i;k++)
75            printf("%c",stack[k]);
76            printf("\t");
77            for(k=j;k<=n;k++)
78            printf("%c",s[k]);
79            printf("\n ");
80        }
81        printf("\n SUCCESS");
82        return 0;
83    }

```

Output :

```
asecomputerlab@ase-computer-lab:~$ gedit ll.c
asecomputerlab@ase-computer-lab:~$ gcc ll.c
asecomputerlab@ase-computer-lab:~$ ./a.out
```

Enter the input string: i*i+i

Stack	Input
\$bt	i*i+i\$
\$bcf	i*i+i\$
\$bci	i*i+i\$
\$bcf*	*i+i\$
\$bci	i+i\$
\$b	+i\$
\$bt+	+i\$
\$bcf	i\$
\$bci	i\$
\$b	\$

Exercise 4

Aim: To write a program in YACC for parser generation.

Algorithm:

- 1) Get the input from the user and Parse it token by token.
- 2) First identify the valid inputs that can be given for a program.
- 3) Define the precedence and the associativity of various operators like +,-,/,* etc.
- 4) Write codes for saving the answer into memory and displaying the result on the screen.
- 5) Write codes for performing various arithmetic operations.
- 6) Display the possible Error message that can be associated with this calculation.
- 7) Display the output on the screen else display the error message on the screen

Code :

```
% { int yylex();
% } % { #define YYSTYPE double #include <ctype.h> #include <stdio.h>
% } %token NUMBER %left '+' '-' %left '*' '/' %right UMINUS % % lines :lines expr '\n' { printf("%g\n", $2);
} | lines '\n' | / * E * /;
expr :expr '+' expr { $$ = $1 + $3;
} | expr '-' expr { $$ = $1 - $3;
} | expr '/' expr { $$ = $1 / $3;
} | '(' expr ')' { $$ = $2;
} | '-' expr %prec UMINUS { $$ = - $2;
} | NUMBER;
% % yylex() { int c;
while((c = getchar()) == ' ');
if((c == '.') || (isdigit(c))) { ungetc(c, stdin);
scanf("%lf", & yylval);
return NUMBER;
} return c;
} int main() { yyparse();
return 1;
} int yyerror() { return 1;
} int yywrap() { return 1;
}
```

Output :

```
hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$ yacc cal.y
hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$ gcc -o cal y.tab.c
y.tab.c: In function 'yyparse':
y.tab.c:1292:7: warning: implicit declaration of function 'yyerror'; did you mean
an 'yyerrok'? [-Wimplicit-function-declaration]
    yyerror (YY_("syntax error"));
    ^~~~~~
    yyerrok
cal.y: At top level:
cal.y:30:1: warning: return type defaults to 'int' [-Wimplicit-int]
yylex()
    ^~~~~~
hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$ ./cal
20+51
71
65-96
-31
245+658
903
210+65
275
```

Result: Thus the program in YACC for parser generation has been executed successfully.

Exercise 5

Aim: To implement Symbol Table.

Algorithm:

1. Start the Program.
2. Get the input from the user with the terminating symbol '\$'.
3. Allocate memory for the variable by dynamic memory allocation function.
4. If the next character of the symbol is an operator then only the memory is allocated.
5. While reading, the input symbol is inserted into symbol table along with its memory address.
6. The steps are repeated till "\$" is reached.
7. To reach a variable, enter the variable to the searched and symbol table has been
8. Checked for corresponding variable, the variable along its address is displayed as result.
9. Stop the program

Code :

```
#include<stdio.h> #include<math.h> #include<string.h> #include<ctype.h> #include<stdlib.h>
void main(){
int x=0, n, i=0,j=0;
void *mypointer,*T4Tutorials_address[5];
char ch,T4Tutorials_Search,T4Tutorials_Array2[15],T4Tutorials_Array3[15],c; printf("Input the expression ending with $ sign:");
while((c=getchar())!='$')
{
T4Tutorials_Array2[i]=c; i++;
}
n=i-1;
printf("Given Expression:");
i=0;
while(i<=n)
{
printf("%c",T4Tutorials_Array2[i]); i++;
}
printf("\n Symbol Table display\n"); printf("Symbol \t addr \t type"); while(j<=n)
{
c=T4Tutorials_Array2[j]; if(isalpha(toascii(c)))
{
mypointer=malloc(c); T4Tutorials_address[x]=mypointer; T4Tutorials_Array3[x]=c;
printf("\n%c \t %d \t identifier\n",c,mypointer); x++;
j++;
}
else
{
ch=c;
if(ch=='+'||ch=='-'||ch=='*'||ch=='/')
{
mypointer=malloc(ch); T4Tutorials_address[x]=mypointer; T4Tutorials_Array3[x]=ch;
printf("\n %c \t %d \t operator\n",ch,mypointer); x++;
j++;
}
}
}
}
```

Output :


```
hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$ ./a.out
Input the expression ending with $ sign:w=a+b*c$
Given Expression:w=a+b*c
Symbol Table display
Symbol  addr      type
w       1840614016  identifier
=       1840614144  operator
a       1840614224  identifier
+       1840614336  operator
b       1840614400  identifier
*       1840614512  operator
c       1840614576  identifier
hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$
```

Result: Thus the program to implement symbol table has been executed successfully.


```

i + +
} if(str [i] == '-') { k [j].pos = i;
k [j++].op = '-';
} } void explore() { i = 1;
while(k [i].op != '\0') { fleft(k [i].pos);
fright(k [i].pos);
str [k[i].pos ] = tmpch --;
printf(
    "\t%c := %s%c%s\t\t",
    str [k[i].pos ],
    left,
    k [i].op,
    right
);
printf("\n");
i + +;
} fright(-1);
if(no == 0) { fleft(strlen(str));
printf("\t%s := %s", right, left);
exit(0);
} printf("\t%s := %c", right, str [k[--i].pos ]);
} void fleft(int x) { int w = 0,
flag = 0;
x --;
while(
    x != -1 && str [x] != '+' && str [x] != '*' && str [x] != '=' && str [x] != '\0' && str [x] != '-' && str [x] != '/' && str [x] != ':'
) { if(str [x] != '$' && flag == 0) { left [w++] = str [x];
left [w] = '\0';
str [x] = '$';
flag = 1;
} x --;
} } void fright(int x) { int w = 0,
flag = 0;
x + +;
while(
    x != -1 && str [x] != '+' && str [x] != '*' && str [x] != '\0' && str [x] != '=' && str [x] != ':' && str [x] != '-' && str [x] != '/'
) { if(str [x] != '$' && flag == 0) { right [w++] = str [x];
right [w] = '\0';
str [x] = '$';
flag = 1;
} x + +;
} }
}

```

Output :

```

hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$ gedit icg.c
hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$ gcc icg.c
hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$ ./a.out
INTERMEDIATE CODE GENERATION

Enter the Expression :w:=a+b*c
The intermediate code:
    Z := b*c
    Y := a+Z
    W := Y
hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$

```

Result: Thus, the program to implement intermediate code generation has been executed successfully.

Exercise 7

Aim: To implementation of Code Optimization Techniques

Algorithm:

- 1) Start the program
- 2) Declare the variables and functions.
- 3) Enter the expression and state it in the variable a, b, c.
- 4) Calculate the variables b & c with 'temp' and store it in f1 and f2.
- 5) If(f1=null && f2=null) then expression could not be optimized.
- 6) Print the results.
- 7) Stop the program.

Code :

```
#include<stdio.h> #include<string.h>
struct op
{
char l; char r[20];
} op[10],pr[10];
void main()
{
int a,i,k,j,n,z=0,m,q; char *p,*l;
char temp,t; char *tem;
printf("Enter the Number of Values:"); scanf("%d",&n);
for(i=0;i<n;i++)
{
printf("left: "); scanf(" %c",&op[i].l); printf("right: "); scanf(" %s",&op[i].r);
}
printf("Intermediate Code\n") ; for(i=0;i<n;i++)
{
printf("%c=",op[i].l);
printf("%s\n",op[i].r);
}
for(i=0;i<n-1;i++)
{
temp=op[i].l; for(j=0;j<n;j++)
{
p=strchr(op[j].r,temp); if(p)
{
pr[z].l=op[i].l;
strcpy(pr[z].r,op[i].r);
z++;
} } }
pr[z].l=op[n-1].l;
strcpy(pr[z].r,op[n-1].r); z++;
printf("\nAfter Dead Code Elimination\n"); for(k=0;k<z;k++)
{
printf("%c\t=",pr[k].l);
printf("%s\n",pr[k].r);
}
for(m=0;m<z;m++)
{
tem=pr[m].r; for(j=m+1;j<z;j++)
{
p=strstr(tem,pr[j].r); if(p)
{
t=pr[j].l; pr[j].l=pr[m].l; for(i=0;i<z;i++)
{
l=strchr(pr[i].r,t) ; if(l)
{
a=l-pr[i].r;
printf("pos: %d\n",a);
}
```

```

pr[i].r[a]=pr[m].l;
}}}}
printf("Eliminate Common Expression\n"); for(i=0;i<z;i++)
{
printf("%c\t=",pr[i].l);
printf("%s\n",pr[i].r);
}
for(i=0;i<z;i++)
{
for(j=i+1;j<z;j++)
{
q=strcmp(pr[i].r,pr[j].r);
if((pr[i].l==pr[j].l)&&!q)
{
pr[i].l='\0';
} } }
printf("Optimized Code\n");

for(i=0;i<z;i++)
{
if(pr[i].l!='\0')
{
printf("%c=",pr[i].l);
printf("%s\n",pr[i].r);
}
}
}

```

Output :

```

hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$ ./a.o
Enter the Number of Values:3
left: a
right: 5
left: b
right: a+c
left: c
right: c*5
Intermediate Code
a=5
b=a+c
c=c*5

After Dead Code Elimination
a      =5
c      =c*5
Eliminate Common Expression
a      =5
c      =c*5
Optimized Code
a=5
c=c*5
hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$

```

Result: Thus, the program to implement code optimization has been executed successfully.

Exercise 8

Aim: To write a program that implements the target code generation

Algorithm:

1. Read input string
2. Consider each input string and convert it to machine code instructions using switch case
3. Load the input variables into new variables as operands and display them using “load”
4. With the help of arithmetic operation, we will display arithmetic operations like add, sub, div, mul for the respective operations in switch case
5. Generate 3 address code for each input variable.
6. If ‘=’ is seen as arithmetic operation, then store the result in a variable and display it with “store”.
7. Repeat this for each line in the input string.
8. Display the output which gives a transformed input string of assembly language code.

Code :

```

#include<stdio.h> #include<stdlib.h> #include<string.h>
int label[20];
int no=0;
int main()
{
    FILE *fp1,*fp2;
    char fname[10],op[10],ch;
    char operand1[8],operand2[8],result[8]; int i=0,j=0;
    printf("\n Enter filename of the intermediate code");
    scanf("%s",&fname); fp1=fopen(fname,"r"); fp2=fopen("target.txt","w"); if(fp1==NULL || fp2==NULL)
    {
        printf("\n Error opening the file"); exit(0);
    }
    while(!feof(fp1))
    {
        fscanf(fp2,"%s",op); i++;
        if(check_label(i))
            fprintf(fp2,"%s\n",op); if(strcmp(op,"print")==0)
        {
            fscanf(fp1,"%s",result);
            fprintf(fp2,"%s\n\t OUT %s",result);
        }
        if(strcmp(op,"goto")==0)
        {
            fscanf(fp1,"%s %s",operand1,operand2); fprintf(fp2,"%s\n\t JMP %s,label#%s",operand1,operand2); label[no++]=atoi(operand2);
        }
        if(strcmp(op,"[]")==0)
        {
            fscanf(fp1,"%s %s %s",operand1,operand2,result); fprintf(fp2,"%s\n\t STORE %s[%s],%s",operand1,operand2,result);
        }
        if(strcmp(op,"uminus")==0)
        {
            fscanf(fp1,"%s %s",operand1,result); fprintf(fp2,"%s\n\t LOAD %s,R1",operand1); fprintf(fp2,"%s\n\t STORE R1,%s",result);
        }
        switch(op[0])
        {
            case '*': fscanf(fp1,"%s %s %s",operand1,operand2,result);
                fprintf(fp2,"%s\n\t LOAD",operand1); fprintf(fp2,"%s\n\t LOAD %s,R1",operand2); fprintf(fp2,"%s\n\t MUL R1,R0"); fprintf(fp2,"%s\n\t STORE R0,%s",result); break;
            case '+': fscanf(fp1,"%s %s %s",operand1,operand2,result); fprintf(fp2,"%s\n\t LOAD %s,R0",operand1); fprintf(fp2,"%s\n\t LOAD %s,R1",operand2); fprintf(fp2,"%s\n\t ADD R1,R0"); fprintf(fp2,"%s\n\t STORE R0,%s",result); break;
            case '-': fscanf(fp1,"%s %s %s",operand1,operand2,result); fprintf(fp2,"%s\n\t LOAD %s,R0",operand1); fprintf(fp2,"%s\n\t LOAD %s,R1",operand2); fprintf(fp2,"%s\n\t SUB R1,R0"); fprintf(fp2,"%s\n\t STORE R0,%s",result); break;
            case '/': fscanf(fp1,"%s %s %s",operand1,operand2,result); fprintf(fp2,"%s\n\t LOAD %s,R0",operand1); fprintf(fp2,"%s\n\t LOAD %s,R1",operand2); fprintf(fp2,"%s\n\t DIV R1,R0"); fprintf(fp2,"%s\n\t STORE R0,%s",result); break;
            case '%': fscanf(fp1,"%s %s %s",operand1,operand2,result); fprintf(fp2,"%s\n\t LOAD %s,R0",operand1); fprintf(fp2,"%s\n\t LOAD %s,R1",operand2); fprintf(fp2,"%s\n\t DIV R1,R0"); fprintf(fp2,"%s\n\t STORE R0,%s",result); break;
            case '=': fscanf(fp1,"%s %s",operand1,result);
                fprintf(fp2,"%s\n\t STORE %s",operand1,result); break;
            case '>': j++;
                fscanf(fp1,"%s %s %s",operand1,operand2,result); fprintf(fp2,"%s\n\t LOAD %s,R0",operand1); fprintf(fp2,"%s\n\t JGT %s,label#%s",operand2,result); label[no++]=atoi(result);
                break;
            case '<': fscanf(fp1,"%s %s %s",operand1,operand2,result); fprintf(fp2,"%s\n\t LOAD %s,R0",operand1); fprintf(fp2,"%s\n\t JLT %s,label#%s",operand2,result); label[no++]=atoi(result);
                break;
        }
    }
    fclose(fp2); fclose(fp1);
    fp2=fopen("target.txt","r"); if(fp2==NULL)
    {
        printf("Error opening the file\n"); exit(0);
    }
    do
    {
        ch=fgetc(fp2); printf("%c",ch);
    }while(ch!=EOF); fclose(fp1); return 0;
}

int check_label(int k)
{
    int i; for(i=0;i<no;i++)
    {
        if(k==label[i]) return 1;
    }
    return 0;
}

```

Output :

```

hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$ ./a.out

Enter filename of the intermediate codeinput.txt

LOAD t2,R0
LOAD t2,R1
DIV R1,R0
STORE R0,0U

LOAD -t2,R1
STORE R1,t2

OUT t2

LOAD t3,R0
LOAD t4,R1
ADD R1,R0
STORE R0,print

hadoop@hadoop-virtual-machine:~/Desktop/Compiler design lab$

```


Result: Thus, the program to implement target code generation has been successfully executed.