

## Using With Python Libraries

**Library:** - Library is a collection of modules (and packages) that together cater to a specific type of applications or requirements.

**Modules:** - The act of partitioning a program into individual components (known as modules) is called modularity. A module is a separate unit in itself.

**Advantage of module:** -

- It reduces its complexity to some degree.
- It creates a number of well defined, documented boundaries within the program.
- Its contents can be reused in other programs, without having to rewrite or recreate them.

**Python module:** - A python module is a file (.py file) containing variables, class definitions, statement and functions related to a particular task.

- The python module that come preloaded with python are called standard library modules.

### Importing Modules in a Python Program

Python provides import statement to import modules in a program. The import statement can be used in two forms.

- (1) To import entire module: the **import <module>** command
- (2) To import selected objects from a module: the **from <module> import <object>** command

**Importing Entire Module:** -

The imports statement can be used to import entire module and even

for importing selected items.

To import entire module syntax is -

**import** <module 1 >, <module 2>....

For example:

import time

import decimals, fractions

**Dot notation :-** After importing a module, to access one of the functions, you have to specify the name of the module and the name of the function, separated by a dot (also known as a period) this format is called dot notation.

Syntax: -

**<module-name>.<function-name> ()**

This way of referring to a module's object is called dot notation.

For example:

import math

math.sqrt(16)

- You can give alias name to imported module as

Syntax :

**import** <module> **as** <alias name>

For Example :-

import math as a

a.sqrt (16)

**Importing Select Objects from a Module: -**

If you want to import some selected items, not all from a module, then you can use following syntax:-

**from <module name >import<object name>**

For example:

from math import sqrt

### **To Import Multiple Objects:-**

If you want to import multiple objects from the module then you can use following syntax :-

**from <module name >import<object name>,<object name>,<object name>....**

For example: -

from math import sqrt, pi, pow

### **USING PYTHON STANDARD LIBRARY'S FUNCTIONS AND MODULES: -**

Python's standard library offers many built in functions and modules for specialized type of functionality.

For example:-

len(),str(),type()

math module, random module , etc.

### **Using python's built in functions: -**

The python interpreter has a number of functions built into it that are always available, you need not import any module for them.

Function name	Description
len( )	Returns the length of a sequence or iterable e.g., len("abc") gives 3.
pow( )	Returns $a^b$ when $a$ and $b$ are given as arguments, e.g., pow(3, 4) gives 81.
str( )	Converts a number to a string, e.g., str(12) will give '12' and str(12.4) will give '12.4'.
int( )	Converts an integer-convertible string to integer, e.g., int('12') will give 12.
float( )	Converts a float-convertible string to integer, e.g., float('12.2') will give 12.2.
range( )	Returns an immutable sequence type, e.g., range(3) will give sequence 0, 1, 2.
type( )	Returns the data type of passed argument, e.g., type(12) will give <class 'int'>.

Let us now talk about some more built-in mathematical functions.

**Table 4.1** Some useful built-in mathematical functions

Function name	Description	Examples
<code>abs(x)</code>	Takes an integer or a floating point number as argument and returns the absolute value of a number.	<pre>&gt;&gt;&gt; abs(-12) 12 &gt;&gt;&gt; abs(-12.4) 12.4 &gt;&gt;&gt; abs(12.4) 12.4</pre>
<code>divmod(a, b)</code>	<p>Takes two (non-complex) numbers as arguments and returns a pair of numbers consisting of their quotient and remainder.</p> <p>For integers, the result is the same as <math>(a // b, a \% b)</math>. For floating point numbers the result is <math>(q, a \% b)</math></p>	<pre>&gt;&gt;&gt; divmod(7, 2) (3, 1) &gt;&gt;&gt; divmod(7.25, 2.5) (2.0, 2.25)</pre> <p><i>Pair of quotient and remainder returned</i></p>
<code>sum(iterable)</code> <code>sum(iterable, arg)</code>	<p>Returns sum of the items of an <i>iterable</i> from left to right and returns the total.</p> <p>With two arguments <i>iterable</i> and <i>arg</i>, it returns the sum of the items of an <i>iterable</i> and the <i>arg</i>'s value.</p> <p>The <i>iterable</i>'s items are normally numbers, and the <i>arg</i> value should be a number.</p> <p>(Recall that all sequence types are <i>iterable</i>.)</p>	<pre>&gt;&gt;&gt; sum([2, 3, 4]) 9 &gt;&gt;&gt; sum((2.5, 6, 4.2)) 12.7 &gt;&gt;&gt; sum([2, 3, 4], 5) 14 &gt;&gt;&gt; sum([2, 3, 4], 8.3) 17.3</pre> <p><i>Sum of the elements of the iterable returned</i></p> <p><i>Sum of the elements of the iterable along with the argument value returned</i></p>
<code>max(iterable)</code> <code>max(arg1, arg2,...)</code>	<p>Returns the largest item in an iterable / sequence or the largest of two or more arguments.</p> <p>If one positional argument is provided, it should be an iterable. The largest item in the iterable is returned.</p>	<pre>&gt;&gt;&gt; max(3, 5) 5 &gt;&gt;&gt; max([3, 5, 9], [7]) [7] &gt;&gt;&gt; max((3, 5, 9, 10), (7,)) (7,) &gt;&gt;&gt; max((3, 5, 9, 10)) 10 &gt;&gt;&gt; max([13, 15, 27, 10]) 27</pre> <p><i>Maximum of two integer values returned</i></p> <p><i>Maximum of two list arguments returned – list that begins with a higher value is returned</i></p> <p><i>Maximum of two tuple arguments returned – tuple that begins with a higher value is returned</i></p> <p><i>Maximum of one iterable argument returned – highest element from the tuple iterable</i></p> <p><i>Maximum of one iterable argument returned – highest element from the list iterable</i></p>



Function name	Description	Examples
<code>min(iterable)</code> <code>min(arg1, arg2,...)</code>	Returns the smallest item in an iterable / sequence or the smallest of two or more arguments. If one positional argument is provided, it should be an iterable. The smallest item in the iterable is returned.	<pre>&gt;&gt;&gt; min(3, 5) 3</pre> <p><i>Minimum of two integer values returned</i></p> <pre>&gt;&gt;&gt; min([3, 5, 9, ], [7]) [3, 5, 9]</pre> <p><i>Minimum of two list arguments returned – list that begins with a higher value is returned</i></p> <pre>&gt;&gt;&gt; min( (3, 5, 9, 10 ), (7,)) (3, 5, 9, 10)</pre> <p><i>Minimum of two tuple arguments returned – tuple that begins with a higher value is returned</i></p> <pre>&gt;&gt;&gt; min( [13, 15, 27, 10 ] ) 10</pre> <p><i>Minimum of one iterable argument returned – smallest element from the tuple iterable</i></p> <pre>&gt;&gt;&gt; min([13, 15, 27, 10]) 10</pre> <p><i>Minimum of one iterable argument returned – smallest element from the list iterable</i></p>
<code>oct(&lt;integer&gt;)</code> <code>hex(&lt;integer&gt;)</code>	returns octal string for given numbers i.e., 00 + octal equivalent of number. returns hex string for given numbers i.e., 0x + hexadecimal equivalent of number. Please note that <code>oct( )</code> , <code>hex( )</code> and <code>bin( )</code> do not return a number ; they return a string representation of converted number.	<pre>&gt;&gt;&gt; n = 24 &gt;&gt;&gt; oct(n) '0o30' &gt;&gt;&gt; hex(n) '0x18'</pre>

Consider following program that uses two more built-in functions :

❖ `int (<number>)5`

truncates the fractional part of given number and returns only the integer or whole part.

❖ `round(<number>, [<ndigits>])`

returns number rounded to *ndigits* after the decimal points. If *ndigits* is not given, it returns nearest integer to its input.

## Python's built in string functions: -

That are ---

- `<str>.join (<string iterable>)` - Joins a string or character after each member of the string iterator.

(I) If the string based iterator is a string then the `<str>` is inserted after

every character of the string.

For example:

```
>>>"***".join("Hello")  
'H***e***|***|***o'
```

(ii) If the string based iterator is a list or tuple of string then, the given string / character is joined with each member of the list or tuple, But the list or tuple must have all member as strings otherwise Python will raise an error.

```
>>>"***".join(("Hello", "Python"))  
'Hello***Python'
```

```
>>>"***".join(["Hello", "Python", "Language"])  
'Hello***Python***Language'
```

```
>>>"***".join((123,"Hello","Python"))  
Error
```

- **<str>. split (<string/char>)** - Split a string based on given string or character and return a list containing split strings as members.

(i) If you do not provide any argument to split then by default it will split the give string considering whitespace as a separator.

For example:

```
>>>"I Love Python".split()  
['I', 'Love', 'Python']
```

(ii) If you provide a string or a character as an argument to split (),then

the given string is divided into parts considering the given string/character as separate and separator character is not included in the split string.

For example:

```
>>>"I Love Python".split("o")  
['I L','ve Pyth','n']
```

- **<str>. replace (<word to be replaced>,<replace word>)** - Replaces a word or part of the string with another in the given string <str>.

For example:

```
>>>"I Love Python".replace("Python", "Programming")
```

```
>>>"I Love Programming"
```

#### **USING RANDOM MODULE: -**

Python has a module namely random that provides random number generators.

To use random number generators in your Python program, you first need to import module random using any import command

```
import random
```

Some most common random number generator functions in random module are:

**random ()** : - It returns a random floating point number N in range [0.0,1.0] , i.e.,  $0.0 \leq N \leq 1.0$ .

**randint (a, b)** : - It returns a random integer N in the range (a, b) , i.e. ,  $a \leq N \leq b$  (both range-limit are inclusive).



**random.uniform(a, b)** : - It returns a random floating point number N such that  
 $a \leq N \leq b$  for  $a \leq b$  and  
 $b \leq N \leq a$  for  $b < a$  and

**random.randrange(stop)** or **random.randrange(start, stop, [ steps])** : - It returns a randomly selected element from rang ( start, stop, step ) .

### **USING STRING MODULE: -**

Python has a module by the name string that comes with many constant and classes.

If you want to use string module, then you must import it by using import command: -

Like that: -

**import string**

Some useful **constants** defined in the string module are being listed below :

<code>string.ascii_letters</code>	it returns a string containing all the collection of ASCII letters.
<code>string.ascii_lowercase</code>	it returns a string containing all the lowercase ASCII letters, <i>i.e.</i> , 'abcdefghijklmnopqrstuvwxyz'.
<code>string.ascii_uppercase</code>	it returns all the uppercase ASCII letters, <i>i.e.</i> , 'ABCDEFGHIJKLMNOPQRSTUVWXYZ'.
<code>string.digits</code>	it returns a string containing all the digits Python allows, <i>i.e.</i> , the string '0123456789'.
<code>string.hexdigits</code>	it returns a string containing all the hexadecimal digits Python allows, <i>i.e.</i> , the string '0123456789abcdefABCDEF'.
<code>string.octdigits</code>	it returns a string containing all the octal digits Python allows, <i>i.e.</i> , the string '01234567'.
<code>string.punctuation</code>	it returns a string of ASCII characters which are considered punctuation characters, <i>i.e.</i> , the string '!\"#\$%&'()*+,-./:;<>[]^_`{ }~'

The string module also offers a utility function `capwords()` :

<code>capwords(&lt;str&gt;, [sep=None])</code>	<p>it splits the specified string <code>&lt;Str&gt;</code> into words using <code>&lt;Str&gt;.split()</code> . Then it capitalizes each word using <code>&lt;Str&gt;.capitalize()</code> function. Finally, it joins the capitalized words using <code>&lt;Str&gt;.join()</code> .</p> <p>If the optional second argument <code>sep</code> is absent or is <code>None</code>, it will remove leading and trailing whitespaces and all inside whitespace characters are replaced by a single space.</p>
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For example: -

```
>>>import string
>>>string.digits
'0123456789'
```

## **CREATING A PYTHON LIBRARY: -**

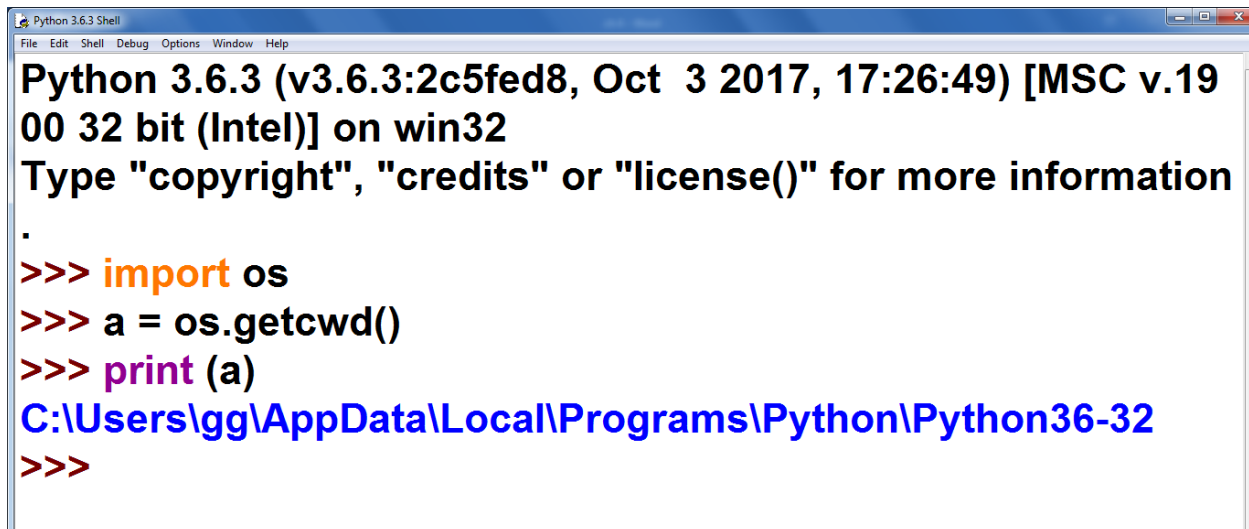
**Package:** - A package is a collection of Python modules under a common namespace, created by placing different modules on a single directory along with some special file such (`__init__.py`).

- A library can have one or more packages and sub-packages.

Steps of making package: -

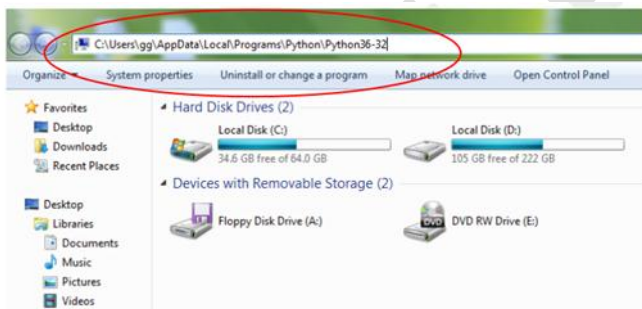
- At first you have known a path where all files of python saved.

You can find the path of python by following command as shown in figure:-

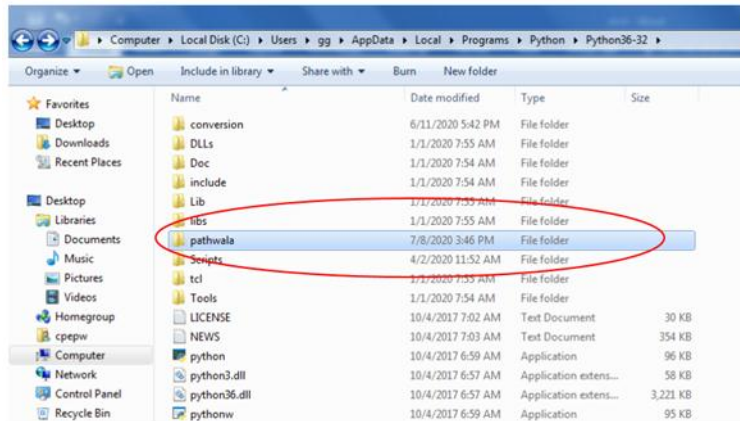


```
Python 3.6.3 (v3.6.3:2c5fed8, Oct 3 2017, 17:26:49) [MSC v.1900 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information
.
>>> import os
>>> a = os.getcwd()
>>> print (a)
C:\Users\gg\AppData\Local\Programs\Python\Python36-32
>>>
```

- Copy that path and paste in computer paths like this: -

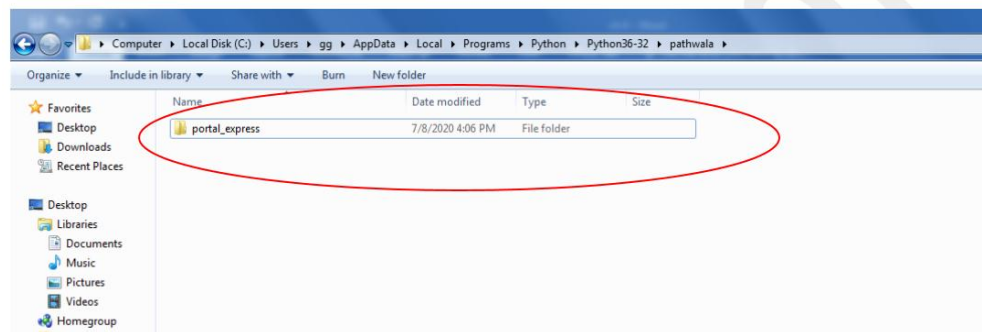


- Make a file (package name). For example we make pathwala (package) folder.



- Now make another folder (Sub Package) in package folder; if you want

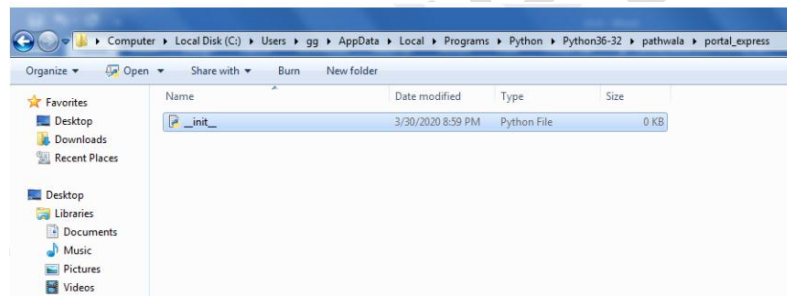
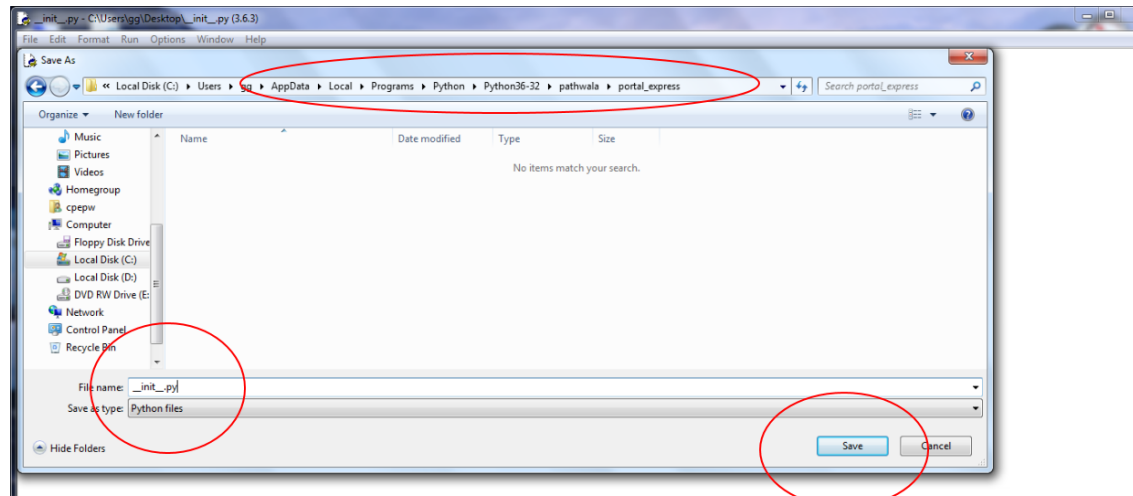
For example we make portal\_express (sub package)



- Now make an empty module with name `__init__.py` in portal\_express (sub package)

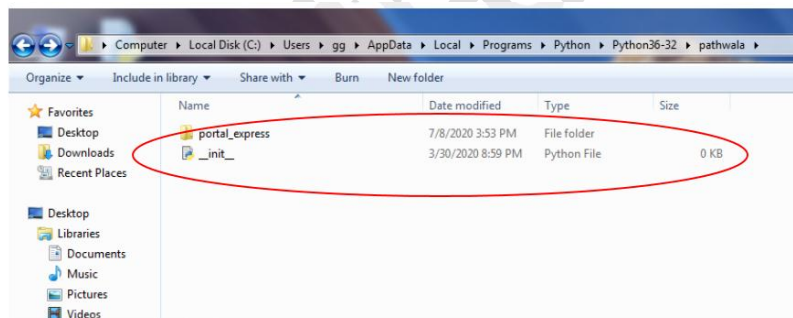
And save that module like that:-





Like that:-

- Similarly also, make an empty module with name `__init__.py` in `pathwala(package)`



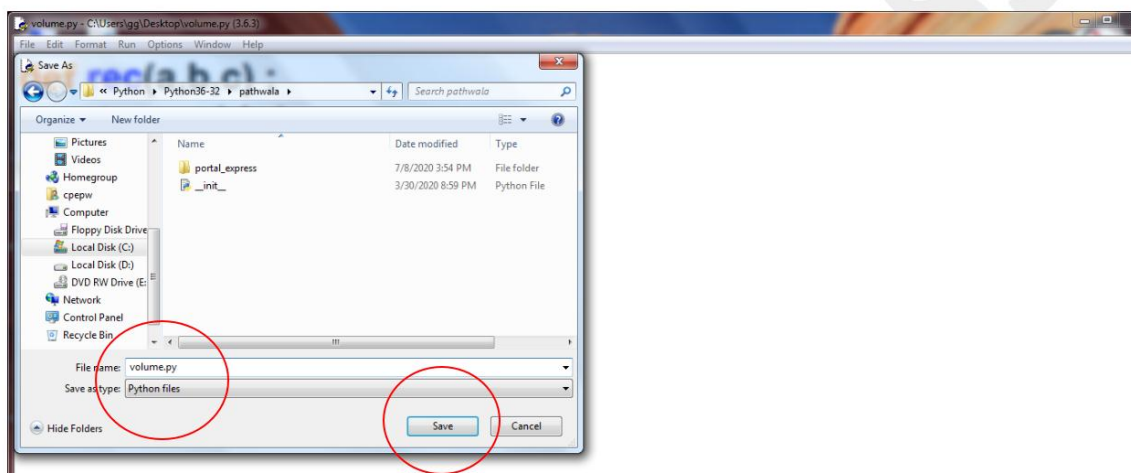
- Now make modules as you want in `pathwala(Package)`

For example : We make volume module as shown in figure



```
volume.py - C:\Users\gg\Desktop\volume.py (3.6.3)
File Edit Format Run Options Window Help
def rec(a,b,c):
    return a * b * c
def cir(r):
    return 22/7*r**2
```

And save that module in pathwala (Package)

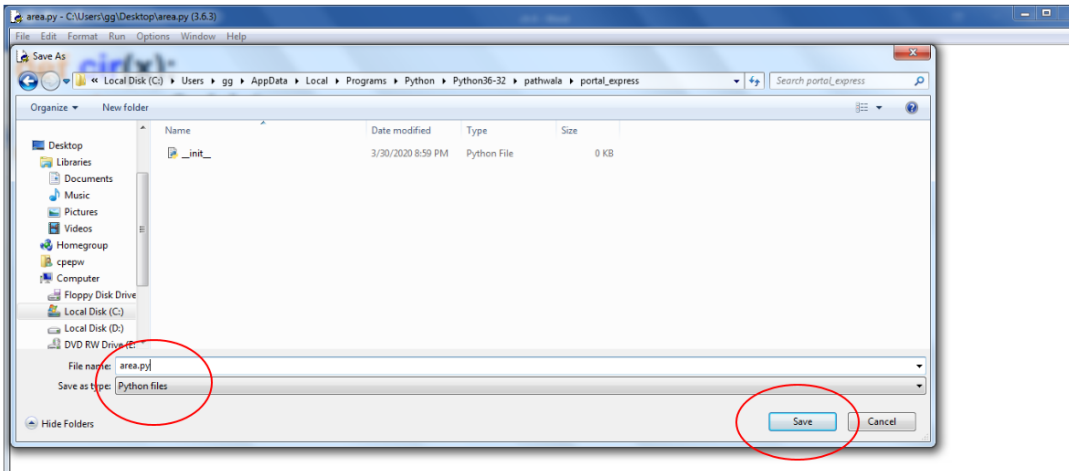


- Now make modules as you want in portal\_express(Sub Package)

For example : We make area module as shown in figure

```
area.py - C:\Users\gg\Desktop\area.py (3.6.3)
File Edit Format Run Options Window Help
def cir(x):
    return 3.14 * x
def square(x):
    return x * x
```

- And save that module in portal\_express (Sub Package)



- Now, Your package become ready to use in Python

For example as shown in figure: -

```
Python 3.6.3 Shell
File Edit Shell Debug Options Window Help
Python 3.6.3 (v3.6.3:2c5fed8, Oct 3 2017, 17:26:49) [MSC v.190
0 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>> import pathwala.volume as a
>>> a.cir(7)
154.0
>>> a.rec(2,5,6)
60
>>> import pathwala.portal_express.area as b
>>> b.square(6)
36
```

**Thankyou!!!!**

For Sumita Arora Type C solution ( Programing Question ) Visit our  
YouTube Channel [Portal Express](#)

For Solution of Sumita Arora visit on [Path Wala](#)