Lab 6B - Custom Dataset and Scheduler

In this lab, we shall learn to implement the following two things:

- 1. Build a custom dataset with your own data
- 2. Perform learning rate scheduling

```
In [ ]: from google.colab import drive
    drive.mount('/content/gdrive')

In [ ]: cd '/content/gdrive/My Drive/UCCD3074_Lab6'

In [1]: import os
    import numpy as np
    import torch
    import torch.nn as nn
    import torch.optim as optim
    import torch.nn.functional as F
    import torchvision.models as models
    from torch.utils.data import Dataset
    from PIL import Image
```

1. The Hymenoptera Dataset

The problem we're going to solve today is to train a model to classify **ants** and **bees**. We have about 120 training images each for ants and bees. There are 75 validation images for each class. Usually, this is a very small dataset to generalize upon, if trained from scratch. Since we are using transfer learning, we should be able to generalize reasonably well. This dataset is a very small subset of imagenet.



```
In [ ]: !wget https://download.pytorch.org/tutorial/hymenoptera_data.zip
!unzip -q hymenoptera_data.zip
rm 'hymenoptera_data/train/ants/imageNotFound.gif'
```

Take a look at the folder hymenoptera_data . It has the following directory structure:

```
hymenoptera_data\
    train\
    ants\
    bees\
val\
    ants\
    bees\
```

2. Writing custom dataset

2.1 The Abstract Dataset Class

PyTorch provides torch.utils.data.Dataset to allow you create your own custom dataset. Dataset is an abstract class representing a dataset. Your custom dataset should inherit Dataset and override the following methods:

- __len__ so that len(dataset) returns the size of the dataset.
- __getitem__ to support the indexing such that dataset[i] can be used to get ith sample

The following code creates a dataset class for the hymenoptera dataset.

```
In [8]: class HymenopteraDataset(Dataset):
            def __init__(self, root, transform=None):
                self.data = []
                self.labels = []
                self.transform = transform
                self.classes = ['ants', 'bees']
                # get the training samples
                for class_id, cls in enumerate(self.classes):
                     cls_folder = os.path.join(root, cls)
                     # get the training samples for the class 'cls'
                     for img_name in os.listdir(cls_folder):
                         self.data.append(os.path.join(cls_folder, img_name))
                         self.labels.append(class_id)
            def __len__(self):
                return len(self.data)
            def __getitem__(self, idx):
                # get the image
                image = Image.open(self.data[idx])
                # perform transformation
                if self.transform is not None:
                     image = self.transform(image)
                # get the label
                label = self.labels[idx]
                # return sample
                return image, label
```

- __init__ : Get the filenames of all training samples (self.data) and their corresponding labels (self.labels)
 - Line 10:

If transform is passed by the user, all images would be transformed using this pipeline when they are read in __getitem__ later.

■ Line 11:

There are 2 classes in the dataset (0: ants, 1: bees)

■ Line 14-21:

For each of the class (line 14), get the names of all the files in their class directories (line 19) and update self.data (line 20) and self.labels (line 21).

 __getitem__ : Read the image and label. Transform the image if required. Return the transformed image and label.

Notes: While it is possible to load all images in the __init__ , we have choosen to read the images only when requested by the user in __getitem__ . This is more memory efficient because all the images are not stored in the memory at once but read as required. This is the normal setup when the dataset is huge.

2.2 Instantiating HymenopteraDataset

Let's instantiate the HymenopteraDataset and look into one of its sample.

```
In [9]: trainset = HymenopteraDataset('./hymenoptera_data/train', transform=None)
    print('Number of samples in dataset:', len(trainset))
    print('Number of classes:', trainset.classes)

Number of samples in dataset: 244
    Number of classes: ['ants', 'bees']
```

• Line 1: When creating trainset, the function __init__ will be called to populate trainset.data and trainset.labels.

Next, we look into the first sample in the label. Since we did not transform the image, we can still display the image without undoing the transformation.



Class = ants

3.1 Customizing ResNet18 for Binary Classification

Now, customize ResNet18 (torchvision.models.resnet18) to build a classifier to differentiate between *ants* vs *bees*.

Layer Name	Output Size	ResNet-18
conv1	112 × 112 × 64	7 × 7, 64, stride 2
conv2_x	$56 \times 56 \times 64$	3×3 max pool, stride 2
		$\left[\begin{array}{c} 3 \times 3, 64 \\ 3 \times 3, 64 \end{array}\right] \times 2$
conv3_x	28 × 28 × 128	$\left[\begin{array}{c} 3 \times 3, 128 \\ 3 \times 3, 128 \end{array}\right] \times 2$
conv4_x	$14\times14\times256$	$\left[\begin{array}{c} 3 \times 3,256 \\ 3 \times 3,256 \end{array}\right] \times 2$
conv5_x	$7 \times 7 \times 512$	$\left[\begin{array}{c} 3 \times 3,512 \\ 3 \times 3,512 \end{array}\right] \times 2$
average pool	$1\times1\times512$	7×7 average pool
fully connected	1000	512×1000 fully connections
softmax	1000	

The ResNet18 receives an input of size 18x18 and it outputs a vector of 1000 dimensions since it was pretrained on the ImageNet with 1000 object categories.

In PyTorch implementation, the layers are defined as:

Layer Name	Name in torchvision.models.resnet18	
conv1	conv1, bn1, relu, maxpool	
conv2_x	layer 1	
conv3_x	layer 2	
conv4_x	layer 3	
conv5_x	layer 4	
average pool	avgpool	
fully connected	fc	
softmax	Not implemented. Softmax is implemented in CrossEntropy loss	

Exercise:

Customize *resnet18* for a binary classification task. Replace the *fc* layer with the following layers with the following two layers:

- nn.Linear(512, 1)
- nn.Sigmoid()

You may group them into a nn.Sequential module.

Expected result:

```
ResNet(
  (conv1): Conv2d(3, 64, kernel_size=(7, 7), stride=(2, 2), padding=(3, 3), b
ias=False)
  (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track running
stats=True)
  (relu): ReLU(inplace=True)
  (maxpool): MaxPool2d(kernel size=3, stride=2, padding=1, dilation=1, ceil m
ode=False)
  (layer1): Sequential(
    (0): BasicBlock(
      (conv1): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
      (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track runn
ing stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
      (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track runn
ing stats=True)
    )
    (1): BasicBlock(
      (conv1): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
      (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track runn
ing_stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
      (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track runn
ing_stats=True)
    )
  (layer2): Sequential(
    (0): BasicBlock(
      (conv1): Conv2d(64, 128, kernel size=(3, 3), stride=(2, 2), padding=(1,
1), bias=False)
      (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_run
ning_stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=
(1, 1), bias=False)
      (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track run
ning_stats=True)
      (downsample): Sequential(
        (0): Conv2d(64, 128, kernel_size=(1, 1), stride=(2, 2), bias=False)
        (1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_run
ning_stats=True)
      )
    )
    (1): BasicBlock(
      (conv1): Conv2d(128, 128, kernel size=(3, 3), stride=(1, 1), padding=
(1, 1), bias=False)
      (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_run
ning stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=
(1, 1), bias=False)
```

```
(bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track run
ning_stats=True)
  (layer3): Sequential(
    (0): BasicBlock(
      (conv1): Conv2d(128, 256, kernel size=(3, 3), stride=(2, 2), padding=
(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track run
ning stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=
(1, 1), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_run
ning_stats=True)
      (downsample): Sequential(
        (0): Conv2d(128, 256, kernel size=(1, 1), stride=(2, 2), bias=False)
        (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_run
ning stats=True)
      )
    (1): BasicBlock(
      (conv1): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=
(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_run
ning stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=
(1, 1), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track run
ning_stats=True)
  (layer4): Sequential(
    (0): BasicBlock(
      (conv1): Conv2d(256, 512, kernel size=(3, 3), stride=(2, 2), padding=
(1, 1), bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track run
ning stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=
(1, 1), bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_run
ning stats=True)
      (downsample): Sequential(
        (0): Conv2d(256, 512, kernel size=(1, 1), stride=(2, 2), bias=False)
        (1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_run
ning_stats=True)
      )
    (1): BasicBlock(
      (conv1): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=
(1, 1), bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track run
ning_stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=
```

```
(1, 1), bias=False)
        (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_run
ning_stats=True)
    )
    (avgpool): AdaptiveAvgPool2d(output_size=(1, 1))
    (fc): Sequential(
        (0): Linear(in_features=512, out_features=1, bias=True)
        (1): Sigmoid()
    )
)
```

To train the model, we shall finetune the top layers, namely layer4 and fc layers. Freeze all other layers.

Use the following code to check if you have set your model correctly. If you have configured the layers correctly, all the weights and biases for layer4 and fc would be True whereas those for the remaining layers would be False.

```
In [16]: for name, param in model.named_parameters():
    print(name, ":", param.requires_grad)
```

conv1.weight : False bn1.weight : False bn1.bias : False

layer1.0.conv1.weight : False layer1.0.bn1.weight : False layer1.0.bn1.bias : False layer1.0.conv2.weight : False layer1.0.bn2.weight : False layer1.0.bn2.bias : False layer1.1.conv1.weight : False layer1.1.bn1.weight : False layer1.1.bn1.bias : False layer1.1.conv2.weight : False layer1.1.bn2.weight : False layer1.1.bn2.bias : False

layer2.0.conv1.weight : False

layer2.0.bn1.weight : False layer2.0.bn1.bias : False

layer2.0.conv2.weight : False layer2.0.bn2.weight : False

layer2.0.bn2.bias : False

layer2.0.downsample.0.weight : False layer2.0.downsample.1.weight : False

layer2.0.downsample.1.bias : False

layer2.1.conv1.weight : False

layer2.1.bn1.weight : False layer2.1.bn1.bias : False

layer2.1.conv2.weight : False

layer2.1.bn2.weight : False

layer2.1.bn2.bias : False

layer3.0.conv1.weight : False layer3.0.bn1.weight : False

layer3.0.bn1.bias : False

layer3.0.conv2.weight : False

layer3.0.bn2.weight : False layer3.0.bn2.bias : False

layer3.0.downsample.0.weight : False

layer3.0.downsample.1.weight : False

layer3.0.downsample.1.bias : False

layer3.1.conv1.weight : False

layer3.1.bn1.weight : False

layer3.1.bn1.bias : False

layer3.1.conv2.weight : False

layer3.1.bn2.weight : False

layer3.1.bn2.bias : False

layer4.0.conv1.weight : True

layer4.0.bn1.weight : True

layer4.0.bn1.bias : True

layer4.0.conv2.weight : True

layer4.0.bn2.weight : True layer4.0.bn2.bias : True

layer4.0.downsample.0.weight : True

layer4.0.downsample.1.weight : True

layer4.0.downsample.1.bias : True

layer4.1.conv1.weight : True

layer4.1.bn1.weight : True

layer4.1.bn1.bias : True

```
layer4.1.conv2.weight : True
layer4.1.bn2.weight : True
layer4.1.bn2.bias : True
fc.0.weight : True
fc.0.bias : True
```

Training the Model

Now we are ready to train the model. In the following, we define the transformation, set up our optimizer and scheduler, and then define the training function before training the model.

Define the transformation function to augment the dataset.

Load the dataset with the defined transformation

Set up the optimizer

```
In [ ]: optimizer = optim.SGD(model.parameters(), lr=0.001, momentum=0.9)
```

Set up the scheduler. In the following, we are going to use the **step decay schedule**. We shall drop the learning rate by a factor of 0.1 every 7 epochs.

```
In [ ]: from torch.optim import lr_scheduler
scheduler = lr_scheduler.StepLR(optimizer, step_size=7, gamma=0.1)
```

Train the model. We pass both the dataloader, optimizer and scheduler into the function. In order to reduce the learning rate according to the schedule, you must **scheduler.step** at the end of every epoch

```
In [ ]: def train(net, trainloader, optimizer, scheduler, num epochs):
            history = []
            # transfer model to GPU
            if torch.cuda.is_available():
                net = net.cuda()
            # set to training mode
            net.train()
            # train the network
            for e in range(num_epochs):
                 running loss = 0.0
                 running_count = 0.0
                for i, (inputs, labels) in enumerate(trainloader):
                     labels = labels.reshape(-1, 1).float()
                     # Clear all the gradient to 0
                     optimizer.zero_grad()
                     # transfer data to GPU
                     if torch.cuda.is available():
                         inputs = inputs.cuda()
                         labels = labels.cuda()
                     # forward propagation to get h
                     outs = net(inputs)
                     # compute loss
                     loss = F.binary_cross_entropy(outs, labels)
                     # backpropagation to get dw
                     loss.backward()
                     # update the parameters
                     optimizer.step()
                     # get the loss
                     running_loss += loss.item()
                     running_count += 1
                 # compute the averaged loss in each epoch
                train_loss = running_loss / running_count
                 running_loss = 0.
                 running_count = 0.
                 print(f'[Epoch {e+1:2d}/{num_epochs:d} Iter {i+1:5d}/{len(trainloade
        r)}]: train loss = {train loss:.4f}')
                 # Update the scheduler's counter at the end of each epoch
                 scheduler.step()
            return
```

Now we are ready to train our model. We should expect training loss of about 0.2.

```
In [ ]: train(model, trainloader, optimizer, scheduler, num_epochs=25)
```

Evaluate the model

The following code then evaluates the model. The expected accuracy is around 93.4%.

```
In [ ]: def evaluate(model, testloader):
            # set to evaluation mode
            model.eval()
            # running correct
            running_corrects = 0
            running_count = 0
            for inputs, targets in testloader:
                # transfer to the GPU
                if torch.cuda.is available():
                     inputs = inputs.cuda()
                     targets = targets.cuda()
                # perform prediction (no need to compute gradient)
                with torch.no_grad():
                     outputs = model(inputs)
                     predicted = outputs > 0.5
                     running_corrects += (predicted.view(-1) == targets).sum().double()
                     running count += len(inputs)
                     print('.', end='')
            print('\nAccuracy = \{:.2f\}%'.format(100*running corrects/running count))
```