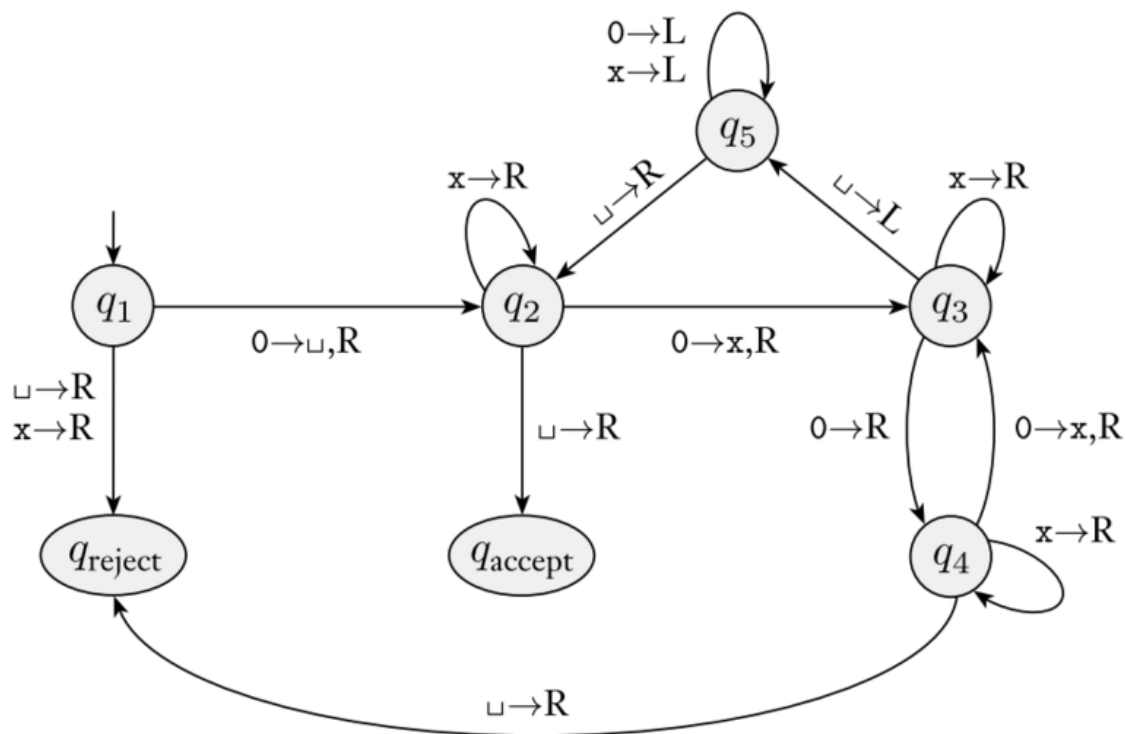


CS 373: Homework #8

Due on April 14, 2016 at 2:20pm

Professor David Garrison Section B1

Tim Hung

Figure 1: State diagram for Turing machine M_2

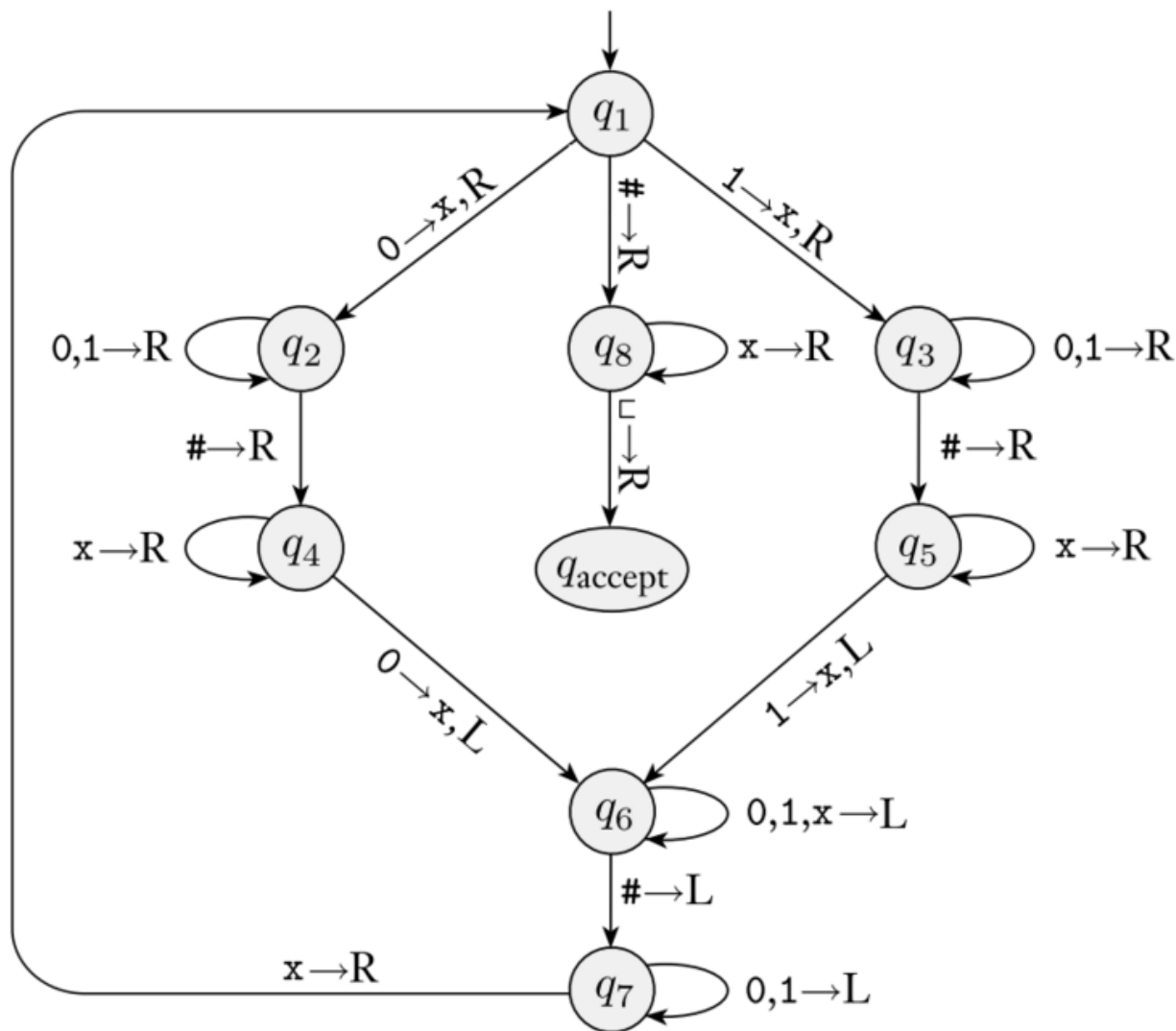
Problem 1

(a) Give the sequence of configurations that M_2 enters when started on the input string '0'.

$$q_1 0 \Rightarrow \sqcup q_2 \sqcup \Rightarrow \sqcup \sqcup q_{\text{accept}}$$

(c) Give the sequence of configurations that M_2 enters when started on the input string '000'.

$$q_1 000 \Rightarrow \sqcup q_2 00 \Rightarrow \sqcup x q_3 0 \Rightarrow \sqcup x 0 q_4 \sqcup \Rightarrow \sqcup x 0 \sqcup q_{\text{reject}}$$

Figure 2: State diagram for Turing machine M_1

Problem 2

(b) Give the sequence of configurations that M_1 enters when started on the input string '1#1'.

$$q_1 1 \# 1$$

(c) Give the sequence of configurations that M_1 enters when started on the input string '1##1'.

$$q_1 1 \# \# 1 \sqcup q_3 \# \# 1 \sqcup \# q_5 \# 1 \sqcup \# \# q_{\text{reject}} 1$$

Problem 3

Describe a Turing machine, sequence of steps, that recognizes $\{w \mid w \in a, b, c^* \text{ such that the number of a's in } w < \text{the number of b's in } w \text{ and the number of a's in } w = \text{the number of c's in } w\}$.

Solution

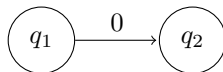


Figure 3: This sure is a graph right here yes it is.

Problem 4

A 2-PDA is a PDA with two stacks. In this problem we want to kind of show that a 2-PDA is as powerful as a Turing machine. To do this, show the equivalent transitions for a 2-PDA for the Turing machine transitions $(q_i, X) \rightarrow (q_j, A, L)$ and $(q_i, X) \rightarrow (q_j, A, R)$ (in state q_i read X , write A , and move left or right and transition to state q_j). The transitions for a 2-PDA are of the form $(q_i, X, S1, S2) \rightarrow (q_j, T1, T2)$ (in state q_i , read X , pop $S1$ from stack 1, pop $S2$ from stack 2, transition to state q_j , push $T1$ onto stack 1 and push $T2$ onto stack 2). You don't have to prove the transitions are equivalent, just tell me what they are.

In this problem we want the 2-PDA's first stack to represent the contents of the tape to the left of the Turing machine's read/write head and the second stack to represent the contents of the tape under the Turing machine's read/write head and to the right of the read/write head. Once we visualize it this way, it should be fairly obvious that a 2-PDA can accept any language that a Turing machine can as long as we can duplicate the two Turing machine transitions (left move and right move).

To correctly initialize the second stack of the 2-PDA we simply read the input and push it into the first stack and then pop everything out of the first stack while pushing onto the second stack. Once we have done this, the first stack is empty and the second stack contains the input in the correct order.

Problem 5

Give implementation-level descriptions of Turing machines that decide the follow language:

$$\{w \mid w \in \{0, 1\}^* \text{ and does not contain twice as many 0s as 1s}\}$$

Problem 6

Prove the class of Turing recognizable languages is closed under the union operation (construction and proof).

Problem 7

Prove the class of decidable languages is closed under concatenation (construction and proof)

Problem 8

Prove the class of decidable languages is closed under intersection (construction and proof)

Problem 9

Prove the class of Turing recognizable languages is closed under the star operation (construction and proof)

Problem 10

Show that a language is decidable if and only if some enumerator enumerates the language in the standard string order.

Problem 11

(10 points) Enumerate the nodes in the following graph in (a) BFS order and (b) DFS order, starting from node 1.

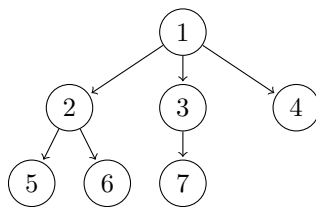


Figure 4: This sure is a graph right here yes it is.

Solution

a) BFS: 1, 2, 3, 4, 5, 6, 7

b) DFS: 1, 2, 5, 6, 3, 7, 4