

## Contents

<b>1</b>	<b>Decidability</b>	<b>2</b>
	Acceptance problem for DFAs . . . . .	3
	Acceptance problem for NFAs . . . . .	3
	Generation problem for Regular Expressions . . . . .	4
	Emptiness problem for DFAs . . . . .	4
<b>2</b>	<b>The Next Section</b>	<b>5</b>

# 1 Decidability

Hello welcome to the section.

**Corollary 1.1.** *A language is decidable if  $\exists$  a non deterministic Turing Machine that recognizes it.*

**Theorem 1.2.** *A language is Turing Recognizable if and only if some enumerator enumerates it.*

**Theorem 1.3.** *The class of Fontext Free Languages is a proper subset of the Turing Recognizable languages.*

Hilbert's 10th Problem: Given a polynomial with integer coefficients, does there exist an integer root to that polynomial.

$$D = \{p | p \text{ is a polynomial over one variable}\}$$

$$F = \{p | p \text{ is a polynomial over one or more variables}\}$$

**Theorem 1.4.** *The class of Turing Recognizable Languages is closed under  $\cup$ .*

*Proof.* Let A, B be Turing Recognizable Languages.

$\exists$  Turing Machines  $M_A, M_B, L(M_A) = A, L(M_B) = B$ .

We want Turing Machine M such that  $L(M) = A \cup B$

On input w, M does:

1. run  $M_A$  and  $M_B$  in parallel on w
- if  $M_A$  or  $M_B$  then halt and accept
- if  $M_A$  and  $M_B$  then halt and reject

**Claim.**  $L(M) = A \cup B$

Let  $w \in L(M)$   $w \in A \cup B$  etc.....

□

**Definition 1.5.** An algorithm is a well defined sequence of steps to perform a computation.  $\diamond$

**Definition 1.6.** A Universal Turing Machine ( $u$ ) is a Turing Machine that can simulate running any Turing Machine on an input string.  $\diamond$

## Acceptance problem for DFAs

**Definition 1.7.** The acceptance problem for Deterministic Finite Automata is  $A_{DFA} = \{ \langle M, w \rangle \mid M \text{ is a DFA and } w \in L(M) \}$ .  $\diamond$

**Theorem 1.8.**  $A_{DFA}$  is decidable.

*Proof.* On an input  $\langle M, w \rangle$ ,  $X$  does:

1. Simulate running  $M$  for  $|w|$  transitions.
2. If  $M$  is in an accept state, halt and accept.
3. Halt and reject.

$$\langle M, w \rangle \in A_{DFA} \Rightarrow L(M) \Rightarrow X \text{ Halt and accept} \Rightarrow \langle M, w \rangle \in L(X)$$

$$\langle M, w \rangle \in L(X) \Rightarrow w \in L(M) \Rightarrow \langle M, w \rangle \in A_{DFA}$$

$$M = (Q, \Sigma, \delta, q_0, F)$$

$$|Q| < \infty$$

$$|\Sigma| < \infty$$

$$|\delta| < \infty$$

Therefore  $X$  decides  $A_{DFA}$ .  $\square$

## Acceptance problem for NFAs

**Definition 1.9.** The acceptance problem for Non-deterministic Finite Automata is  $A_{NFA} = \{ \langle M, w \rangle \mid M \text{ is a NFA and } w \in L(M) \}$ .  $\diamond$

**Theorem 1.10.**  $A_{NFA}$  is decidable.

*Proof.* On an input  $\langle M, w \rangle$ ,  $Y$  does:

1. Construct DFA  $M'$  such that  $L(M') = L(M)$ .
2. Call Turing Machine  $X$  with input  $\langle M, w \rangle$  and return what it returns.

$$\text{Let } \langle M, w \rangle \in A_{NFA} \Rightarrow w \in L(M) \Rightarrow L(M') \Rightarrow \langle M', w \rangle \in A_{DFA} \Rightarrow Y \text{ accepts}$$

$$\langle M, w \rangle \Rightarrow \langle M, w \rangle \in L(Y)$$

$$\langle M, w \rangle \in L(Y) \Rightarrow \langle M', w \rangle \in L(X) = A_{DFA} \Rightarrow w \in L(M') = L(M) \Rightarrow \langle M, w \rangle \in A_{NFA}$$

$$M = (Q, \Sigma, \delta, q_0, F)$$

$$|Q| < \infty$$

$$\mathcal{P}(Q) < \infty$$

$$|\Sigma| < \infty$$

$$|\delta| < \infty$$

Therefore  $Y$  decides  $A_{NFA}$ .  $\square$

## Generation problem for Regular Expressions

**Definition 1.11.** The generation problem for regular expressions  $A_{rex} = \{ \langle R, w \rangle \mid R \text{ is a regular expression and } w \in L(R) \}$ .  $\diamond$

**Theorem 1.12.**  $A_{rex}$  is decidable.

*Proof.* On an input  $\langle M, w \rangle$ ,  $Z$  does:

1. Construct NFA  $N$  such that  $L(N) = L(R)$ .
2. Call Turing Machine  $Y$  with input  $\langle N, w \rangle$  and return what it returns.

Want to prove that  $L(Z) = A_{rex}$ .

Therefore  $Y$  decides  $A_{NFA}$ .  $\square$

## Emptiness problem for DFAs

**Definition 1.13.** The emptiness problem for DFAs is  $E_{DFA} = \{ \langle M \rangle \mid M \text{ is a DFA and } L(M) = \emptyset \}$ .  $\diamond$

**Theorem 1.14.**  $E_{DFA}$  is decidable.

**Theorem 1.15.** *There are languages that are not Turing recognizable.*

- There are a countably infinite number of Turing machines
- We want to show there are an uncountable number of languages over  $\{0, 1\}$ .

## 2 The Next Section

Hello this is another section.