Payment Terminals Service Project

Content:

This document describes and contains the following:

- Installation guide
- How to run tests
- Terminals API
- Accessing the API
- Sequence diagram
- Pre-code plan
- Future plan

Installation Guide

- get source from: git clone https://github.com/AvshalomP/SmartPay.git
- 2. run makefile
- 3. activate HTTP server: ./runHttpServer

How to run Unit Tests:

Each unit test can be executed separately as well as we can run all unit tests all together. Run solo unit test:

- cd test directory
- make
- ./test <TEST_NAME>

Run all unit tests:

- cd test directory
- make runAll

Terminals API

Description:

This service is to manage payment terminal equipment and can do the following:

- Create new terminal
- Get specific terminal details
- Get all stored terminals' details

<u>Resource</u> – The service consists one resource, named "terminals", that is strict to the described below specs.

Threads (Modules) – The program has 2 main modules that are represented as threads

- Connection thread to handle the new HTTP requests
- Equipment thread to handle the Read/Write tasks to the DB (in our case linked list)

API specs:

The API consists of 3 endpoints for CRUD operations:

```
1.
URI: /api/terminals/
method: POST
Description: Create a new terminal
Content Type: Json
Authorization: Token 0Auth1 based in header.
Request:
{
       "card_types": <list(string)>,
       "transaction_types": <list(string)>
}
Response:
{
       "terminalID": (number) - The created terminal ID,
       "error": (string or null),
}
2.
URI: /api/terminals/<terminal#>
method: GET
Description: Read details of existing terminal
Content Type: Json
Authorization: Token 0Auth1 based in header.
Request:
{
       <empty>
}
Response:
{
       "terminalID": (number) - The created terminal ID,
       "transactions": [
       {
               "card_types": <(string)>,
               "transaction_types": <(string)>
       },
       {
               . . .
       }
       "error": (string or null),
}
```

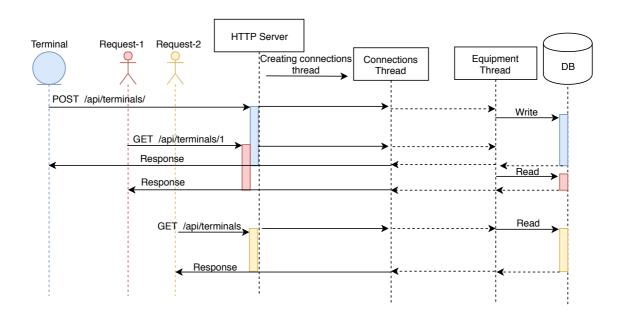
```
3.
URI: /api/terminals/
method: GET
Description: Read details of all existing terminals
Content Type: Json
Authorization: Token 0Auth1 based in header.
Request:
{
       <empty>
}
Response:
{
       [
       {
               "terminalID": (number) - The created terminal ID,
               "transactions": [
              {
                      "card_types": <(string)>,
                      "transaction_types": <(string)>
              },
              1
       },
               "terminalID": (number) - The created terminal ID,
              "transactions": [
              1
       }
       ]
```

Accessing the API

- Default server route will run on http://localhost:8888/ unless specified in arguments otherwise
- CRUD operations usage with curl:

```
    POST - create new terminal:
        Curl -X POST -H "Content-Type: application/json" -d "{ \"key1\":
        \"value1\" }" http://localhost:8888/api/terminals/
    GET - specific terminal:
        curl -X GET -H "Content-Type: application/json"
        http://localhost:8888/api/terminals/
    GET - all terminals:
        curl -X GET -H "Content-Type: application/json"
        http://localhost:8888/api/terminals/
```

Sequence Diagram:



Pre-code Plan:

- 1. Building Hello World program to integrate both cunit and libmicrohttpd libraries.
- 2. Building skeleton to handle simple GET/POST with no implementation.
- 3. Implementing our 3 endpoints 1 by 1 along with unit test each implementation.
- 4. Making the program multithreaded and thread safe
- 5. Dealing with basic http authentication
- 6. Error handling

Future plan:

- Finish implementing writeToDb and performing end to end test with post.
- Adding PUT request to handle the updates from every transaction made in stored terminals.
- Error handling.
- Code robustness through improved unit-testing.
- Making the program multi-threaded in terms of thread per-connection and performing a read/write task to DB simultaneously – to improve efficiency.
- Add authentication to secure the http requests.
- Managing real DB for scalability.
- Adding DELETE option for removing terminal.