

Meeting Agenda

Location: 3211

Date: 10-05-06

Time: 08:30

Facilitator: Emil Djupfeld

Participants: Jonas Jacobsson & Christian Bergström

1. Objectives (5 min)

Show our first iteration of the program. Get some feedback.

2. Reports (15 min)

Iteration 1, as specified in mail correspondence with Emil, completed.

3. Discussion items (35 min)

What should we focus on for the coming iterations? AI and improved visuals/usability or doing the networked gameplay?

4. Outcomes and assignments (5 min)

We should focus on AI and the visuals/usability. Work on the network things as time allows.

5. Wrap up

Next supervisor meeting: 10-05-11 @ 10:00