

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

Sixth Semester B.Tech. Degree Examination, June/July 2015

Data Compression

Time: 3 hrs.

Max. Marks: 60

Note: Answer any FIVE full questions, selecting atleast TWO questions from each part.

PART - A

- What is data compression? Explain different compression algorithms and their performance measurement. (05 Marks)
 - What are uniquely decodable codes? Give the procedure and determine whether following codes are uniquely decodable: (a) {0, 1, 01, 10, 11}, (b) {0, 01, 101}. (06 Marks)
 - A source emits letters from an alphabet $\mathcal{L} = \{a_1, a_2, a_3, a_4, a_5\}$ with probabilities $P(a_1) = 0.15$, $P(a_2) = 0.04$, $P(a_3) = 0.26$, $P(a_4) = 0.09$ and $P(a_5) = 0.50$. Entropy = 1.818 bits. Calculate: i) Huffman codes using standard Huffman procedure; ii) Average length; iii) Redundancy. (04 Marks)
- Given an initial dictionary consisting of letters entries (a, b, r, y, \backslash) with indices (1, 2, 3, 4, 5). Encode the following message using the LZW algorithm.
a \ b a r \ a r r a y \ b \ b \ b \ e r a y \ a r \ b \ b a y. (04 Marks)
 - Explain different coding schemes. (02 Marks)
 - Write a note on JPEG-LZW. (04 Marks)
- What is distortion? Explain the probability modes of lossy compression scheme with their shapes. (04 Marks)
 - Show that SNR of a uniform quantizer for uniformly distributed source is $6.02n$ dB. (06 Marks)
 - Discuss different ways to measure distortion. (04 Marks)
- With a neat block diagram, explain vector quantization procedure. (04 Marks)
 - Give the LTP algorithm and give the parameters and distribution is known. (04 Marks)
 - Illustrate with a graph, the operation of Adaptive Delta Modulation (CFDM). (06 Marks)

PART - B

- State linear system properties. (04 Marks)
 - Find the inverse Z-transform of $F(z) = \frac{5z^2 - 3z}{z^2 - 2.5z + 1}$. (04 Marks)
 - Define sampling theorem. Obtain inverse Fourier transform $f(t)$ in ideal sampling frequency domain view. (04 Marks)
- Illustrate the basic subband coding algorithm with its block diagram. (04 Marks)
 - Explain application to speech coding G.722. (04 Marks)
 - Explain frame structure for layer-II coding in MPEG audio coding algorithm. (04 Marks)
- Explain how wavelets are used in image compression, with a neat sketch. (04 Marks)
 - Discuss SPIHT scheme. (04 Marks)
- What is motion compensation? Draw the block diagram of H.261 video coder and illustrate the roles of motion compensation and loop filter. (04 Marks)
 - Write a note on: i) Model-based coding technique; ii) Video standard MPEG-2. (04 Marks)