

QUICK RECAP

A reminder of what we have done during Lecture 05





LAST TIME...

- Gory details of Vaadin
 - How to handle errors?
 - What are resources?
 - What is UI?
- Extending server-side components
 - What should be extended and when?

EXTENDING THE VAADIN FRAMEWORK: WORKING WITH CLIENT- SIDE CODE

Development of Modern Web Applications (with Vaadin)

Lecture 06



OVERVIEW

- Developing an add-on
- Shoutbox app continues indirectly
 - Add-on is a separate project

CASE EXAMPLE

Behind the scenes of a Vaadin add-on



• SHOUTBOX – REQUIREMENTS

- Support room navigation
 - An area in which recently visited rooms are shown
 - No scrolling, all rooms shown
 - Multiple rows if needed
 - Clicking a room name navigates to it
- Reusable in other settings
 - Selection clearly visible
 - Vaadin add-on

GOALS

- A bunch of labels to select one from
 - Something like a menu bar, but a select
- Possible to wrap into a number of lines
 - By specifying maximum row length
- Works with any container
 - Reacts to any and all changes
- Let's call it `FlatSelect`

ASSUMPTIONS AND LIMITATIONS

- Ignore efficiency
 - This is an example, not production code
- Derive from `AbstractSelect`
 - On the server-side, that is
 - Code is a bit more complex
 - More functionality for free
- Ignore styling

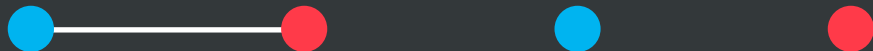


DESIGN DECISIONS

- Decouple client from server
 - Server does not render
 - Client does not handle component logic
 - A set of panels with buttons should do
- Flexibility
 - Choose property that holds a caption
 - Specify maximum number of items per row
- Meaningful default behaviour
 - Satisfying results out of the box
 - Must work with a simple collection

PROJECT STRUCTURE

Getting started



MAVEN

```
mvn -B archetype:generate
    -DarchetypeGroupId=com.vaadin
    -DarchetypeArtifactId=
        vaadin-archetype-widget
    -DarchetypeVersion=7.7.3
    -DgroupId=org.vaadin.miki
    -DartifactId=flatselect
    -Dversion=0.1-SNAPSHOT
```

```
cd flatselect-addon
mvn install
cd ../flatselect-demo
mvn package jetty:run
    # WARNING: compiles widgetset
```

CREATED DIRECTORIES

- {project}
 - /{project}-addon
 - Contains source code for the add-on itself
 - /{project}-demo
 - Contains a sample demo app
 - Includes the dependency to add-on

CREATED ADD-ON FILES

- `{package} . {foo} . java`
 - Server-side component
 - Similar to pure server-side component
- `{package} . {foo} Widgetset.gwt.xml`
 - In resources
 - Client side widgetset
- `{package} . public . {foo} . style . css`
 - In resources
 - Style for the add-on

CREATED ADD-ON FILES

- `{package}.client.{name}`
 - `{foo}ClientRpc.java`
 - Allows the server to call the client almost on-demand
 - `{foo}Connector.java`
 - Synchronises state with widget
 - Handles communication from server side
 - `{foo}ServerRpc.java`
 - Allows the client to call the server side on-demand
 - `{foo}State.java`
 - Holds the information about the state
 - `{foo}Widget.java`
 - Client-side code, by default GWT

SHARED STATE

Communication channel



SHARED STATE

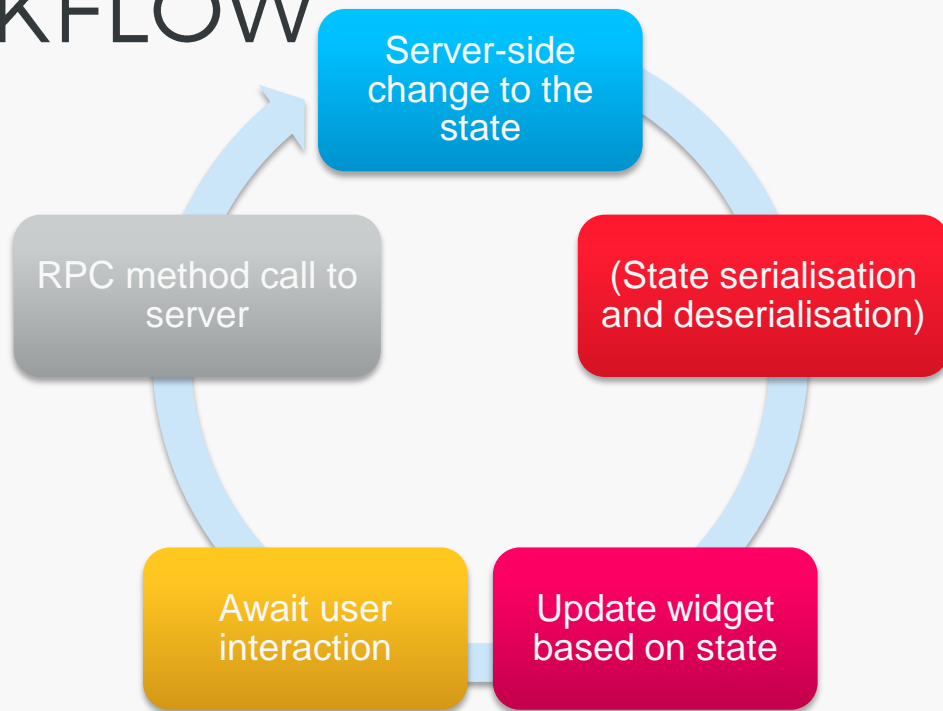
- Communication from server to client
 - Not the other way
 - Use server RPC for that
- Properties common to client and server
 - Determined by the functionality
- Serialised by the framework
 - All primitive types
 - Except Object
 - Beans
 - Maps and arrays of the above
 - Maps must be string-indexed
- Handled behind the scenes
 - Only changes to the state are sent
 - Dirty components



REFERENCING COMPONENTS

- Cannot be done directly
 - Client side has widgets
 - Server side has components
- Use `com.vaadin.shared.Connector`
- Components must exist in run-time hierarchy
 - Otherwise `null` is passed around
 - Straightforward
 - `setParent(foo);`
 - `addComponent(foo);`
 - Forces the server side to remember its components

WORKFLOW



COM.VAADIN.SHARED. COMMUNICATION.SHAREDSTATE

- Base class for all states
 - Not an interface
- Automatic (de)serialisation
 - Bean with getters and setters
 - Bean with public fields
 - Default zero-argument constructor
- Meaningful default values

COM.VAADIN.SHARED. ABSTRACTCOMPONENTSTATE

- Base class for component states
 - Subclass component states from this one
- Stores component properties
 - Caption
 - Description
 - Style names
 - Height and width
- Subclasses for other components
 - Layout, Embedded, SplitPanel, Label, MenuBar...
 - Use when appropriate

```
package org.vaadin.miki.  
    client.flatselect;  
  
import com.vaadin.shared.  
    AbstractFieldState;  
  
public class FlatSelectState  
    extends AbstractFieldState {  
  
    public int value = -1;  
    public String[] options =  
        new String[0];  
    public int optionsPerRow = 0;  
}
```

FLATSELECTSTATE

Index of current value

Available options

Max options per row

SERVER SIDE

Managing state changes





SERVER-SIDE COMPONENT

- Listens to client-side RPC calls
- Modifies shared state
 - According to the logic of the component
- Dirty components
 - `markAsDirty()`
 - Client-side widget must be synchronised
 - Sends state changes on next request
 - `public void beforeClientResponse(boolean initial);`
- No rendering
 - Or anything related to it

KEY METHODS

- Setters and getters for properties
 - Or other methods related to behaviour
 - Call `markAsDirty()` to force synchronisation
 - `markAsDirtyRecursive()` synchronises all child components
- `public FlatSelectState getState()`
 - `return (FlatSelectState) super.getState();`
 - Just to get rid of constant typecasting 😊
- `public void beforeClientResponse(boolean initial)`
 - Update shared state to reflect changes
 - Or access shared state directly in the component



FLATSELECT

Methods (setters/getters)

- Selection index
- Caption property
- Options per row

Marked as dirty when...

- Setting index
- Changing options per row
- Any container events
 - To update available options
- Getting the state marks the component as dirty

CLIENT SIDE

Reacting to state changes



COM.VAADIN.SHARED. CONNECTOR

- Interface for classes that can communicate
- `com.vaadin.client.ServerConnector`
 - Client-side connector
 - Receives state changes from server-side components
 - Framework takes care of that
 - Implementations must handle changes
- `com.vaadin.server.ClientConnector`
 - Server-side connector
 - Able to send state changes to client-side connectors
 - Framework takes care of that
 - Implementations must prepare state changes

COM.VAADIN.CLIENT. COMPONENTCONNECTOR

- Used by client-side widgets (connectors)
- Reference components in shared state
- Useful subclass
 - Base class for custom connectors
 - `com.vaadin.client.AbstractComponentConnector`
 - `public void onStateChanged(...);`

```
@Connect(FlatSelect.class)  
public class  
    FlatSelectConnector  
    extends  
    AbstractComponentConnector
```

FLATSELECTCONNECTOR

Annotation specifies server-side class – it is the only reference to it.
Framework magic!

FLATSELECTCONNECTOR

Constructs a widget, no need to store reference – handled by GWT.

Helper code to reduce the amount of typecasts ☺ Similar in many connectors.

```
@Override
protected Widget createWidget() {
    return GWT.create(FlatSelectWidget.class);
}
```

```
@Override
public FlatSelectWidget getWidget() {
    return (FlatSelectWidget)super.getWidget();
}
```

```
@Override
public FlatSelectState getState() {
    return (FlatSelectState)super.getState();
}
```

```
// Whenever the state  
// changes in the server-  
// side, this method is called  
@Override  
public void onStateChanged(  
    StateChangeEvent event)  
{  
    super.onStateChanged(event);  
    getWidget().setOptions(  
        callback,  
        getState().options,  
        getState().optionsPerRow,  
        getState().value  
    );  
}
```

FLATSELECTCONNECTOR

Handles events from widget and calls server's RPC.

Updates widget based on shared state or client's RPC.

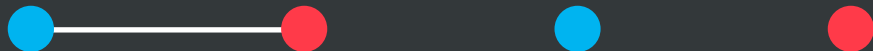


FLATSELECTWIDGET

- Extends GWT widget
 - Possible to integrate pure JS components
 - Or write from scratch
- GWT library is huge
 - Still using GWT 2.7, so no Java 8 ☹️
- Just the rendering
 - No worries about state

REMOTE PROCEDURE CALLS

On-demand communication





RPC

- Stateless communication
 - A thing happened
 - Button clicked
 - Cursor hovered
- Works both ways
 - Client calls server by making a request
 - Server calls client in the response
- Maven creates working stubs
 - Interfaces
 - Simple implementations
 - Registration and proxies



FROM CLIENT TO SERVER

- interface `FlatSelectServerRpc` extends `ServerRpc`
 - Defines methods that the client can call
 - `public void selected(int index);`
- Server side has the implementation
 - Must be registered before it is used
 - `registerRpc(implementation);`
- Client side creates a proxy
 - Framework serialises the call into a request
 - `private FlatSelectServerRpc rpc =
RpcProxy.create(FlatSelectServerRpc.class, this);`
 - `this.rpc.selected(number);`

FROM SERVER TO CLIENT

- interface `FlatSelectClientRpc` extends `ClientRpc` {...}
 - Defines methods that the server can call
 - Note that we are not using it in the component
 - Everything goes through state
 - Matter of design or preferences what goes where
 - `public void setSelected(int index);`
- Client side has the implementation
 - Must be registered before it is used
 - `registerRpc(Class, implementation);`
- Server side creates a proxy
 - Framework serialises the call into a response
 - `getRpcProxy(FlatSelectClientRpc.class).setSelected(-1);`

DEMO!

FlatSelect

<http://github.com/vaadin-miki/flatselect>





THE PLAN

- Run the demo
- Explain the code

DEMO!

Shoutbox step 9

<http://github.com/vaadin-miki/shoutbox>

end branch: step-09





THE PLAN

- Use FlatSelect for room navigation
 - Add a dependency
- When entering a room, add its name to the select
 - Well, to a container assigned to that select
- Navigate to a room when selection changed
- Use cdn for widgetset
 - Nope; despite my best efforts, did not figure how to cdn

SUMMARY

What did we do today





LESSONS OF TODAY (HOPEFULLY)

- Client side development
 - What are connectors?
 - How to use shared state?
- RPC
 - When should RPC be used?
 - How to call methods using RPC?
- Add-ons
 - How to use custom add-ons?

COMING UP NEXT

- Best practices / Mobile First
- Declarative UI / Vaadin Designer
- Web Components and Vaadin Elements
- Quality, debugging and testing
- Progressive Web Applications

THE END

SUGGESTIONS?
QUESTIONS?

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