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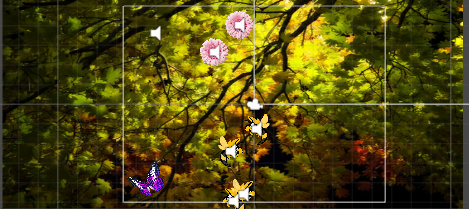
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Detailed Game Description : The game consists of a butterfly, bees and flower and background my game is forest. Both bees and the butterfly are enemies to each other where butterfly tries get nutrients from the flowers and tries to ignore the collision with her enemies(Bees). Every time a Butterfly collides with the bees it loose one life (Total lives : 3) and when butterfly lose all of her lives, then game over will display on the screen. My game counts scores and when the game is over it shows Game over sign, scores and Restart button which sets the game again from the start.

Controls description– Player can control a car by using WASD keys.

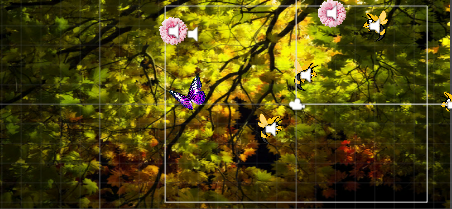
Interface Sketch–



Screen Descriptions –



This is Starting phase of my game where flowers and bees started coming.



This is the gameplay state where player must save butterfly from bees. The score get counted after butterfly collides with flower.



This is game over state of my game When player lost a game then the screen shows game over sign, Scores, and Button to restart the game.

Enemies – There are one of enemy in my game and that is bees. These Bees spawn from different positions and player must save butterfly from collision between them.

Scoring– Player get score after every collision with flower. 100 Points are given per collision with flower.

Sound Index– Include an index of all your sound clips (0.5 Mark: External Documentation).



Art / Multimedia Index

[](https://www.google.ca/search?q=flower+photo+frames+icon&hl=en-CA&tbm=isch&tbs=rimg:CXV8kwL1yCZ_1IjgdTChx5amrb8f5z-pbPjG39TMFpROdLbNAkzXvuwrlE4ZaYJX2_1rPIOWSmMe8NGVyGXhlC3SxWrioSCR1MKHHlqatvEekfp5QdjoXAKhIJx_1nP6ls-MbcRqYZh9Ku46q8qEgn1MwWlE50tsxEKQsqbXDRs5yoSCUCTNe-7CuUTESL1u4jhBNThKhIJhlpglfb-s8gRrWUB4Giq1_1IqEgk5ZKYx7w0ZXBHzdgmWH6Z3LyoSCYZeGULdLFauEUXt8sNp8F9C&tbo=u&sa=X&ved=0ahUKEwiEtvjuherXAhWn34MKHeg8A8sQ9C8IHw&biw=1821&bih=784&dpr=0.75#imgdii=KEw9sXmp0Fu9DM:&imgrc=hl4ZQt0sVq4VnM:) [](https://www.google.ca/search?hl=en-CA&q=broome+community+college+mascot&tbm=isch&source=iu&ictx=1&tbs=simg:CAESqwIJVpJwfnA_1mmAanwILEKjU2AQaBAgVCAsMCxCwjKcIGmIKYAgDEijFFMYUtAqiFOEd0BL9A4MJmgrfHfwrrymXNck3iCrwKfsrpzSKKv0rGjBhAEGt-ROKqlolekk9RbOXB87J6DosXhzVMK49Mxlm52Imb2_1CKnF4NW2CJmS4l40gBAwLEI6u_1ggaCgoICAESBJ27AcAMCxCd7cEJGooBChoKCGhvbmV5YmVl2qWI9gMKCggvbS8wZnowegocCglidW1ibGViZWXapYj2AwsKCS9tLzAxYl94ZAobCghjbGlwIGFydNqliPYDCwoJL20vMDNnMDl0ChYKBHdhc3DapYj2AwoKCC9tLzBqX3ljChkKB2NhcnRvb27apYj2AwoKCC9tLzAyMTVuDA&fir=ZjJBrW6sSmQCVM%253A%252CZTklfvC8G32qhM%252C_&usg=__ORiZDWtXdUiMsu5fPE4nKW9twXc%3D&sa=X&ved=0ahUKEwj35b7XhurXAhVK4IMKHVCdCTMQ9QEIPTAC#imgrc=ZjJBrW6sSmQCVM:) [](https://www.google.ca/search?hl=en-CA&q=dark+green+trees+background&tbm=isch&tbs=simg:CAQSmQEJ9u3HSYF4u24ajQELEKjU2AQaBggVCAIICwwLELCMpwgaYgpgCAMSKNMW-QrbC-EL1BbVFtoL0hXLFd8LyijIKNMoySicN8co3iHbIaw31CgaMIpx-n7UdK0pq0jgb0mdV7DjU4HHvzbliFVdIk8Ppl564uKwVBho0uU8Kp-MkBqFBSAEDAsQjq7-CBoKCggIARIEG01w9Aw&sa=X&ved=0ahUKEwi4yqDph-rXAhVDw4MKHcUTDUUQwg4IJigA&biw=1821&bih=784#imgrc=9u3HSYF4u24KsM:) [](https://www.google.ca/search?hl=en-CA&q=baterfly+png&tbm=isch&tbs=simg:CAQSmQEJGVo4yvEvoyIajQELEKjU2AQaBggVCAcICgwLELCMpwgaYgpgCAMSKKsKpArGBqYC5AafBrsCpAK4FLkU2yuuI7AjnyPcK4YjyDfHN84osiAaMAQj_18d4kwUMGaGnR9tPtLJ7fgcWOACxG-tdrOSrcAaj9xxA0LOoav_1REU4V2Gk_1RyAEDAsQjq7-CBoKCggIARIEnUdLuAw&sa=X&ved=0ahUKEwjPnN29iOrXAhVi4YMKHQ74AP4Qwg4IJigA&biw=1821&bih=784#imgrc=GVo4yvEvoyJynM:)