# Backend Technical Spec – Spring Boot + Bitbucket + DigitalOcean (with Local SMS OTP)

#### 1) Scope & Architecture

Stack: Java 21, Spring Boot 3.3+, PostgreSQL (DigitalOcean Managed), Redis (Managed), Quartz (JDBC store),

springdoc-openapi, Spring Security 6 (JWT), Flyway, Micrometer/Prometheus, Sentry, DigitalOcean Spaces (S3), FCM.

Modules (monolith-first): auth, farms, animals, breeding, health, feeding, milking, sales, inventory, insights, reports,

notifications, sync, common, infra. Data is per-farm scoped.

#### 2) Environments & Infra on DigitalOcean

Environments: dev, staging, prod. Deploy as a container on DO App Platform (initial) with a managed Postgres & Redis.

Private networking via VPC. DO Spaces for files (private bucket + pre-signed URLs). Cron-like via Quartz clustered jobs.

#### 3) Security & Multi-Farm Scoping

Auth: phone OTP  $\rightarrow$  JWT (access/refresh). Every request includes X-Farm-Id; a filter asserts membership before

controller logic. All aggregates carry farmId. Use optimistic locking (@Version) where necessary. PII: Consider pgcrypto for phone column. Enforce HTTPS. Use presigned URLs for object storage uploads.

# 4) Local SMS OTP Design

OTPService: requestOtp(phone,purpose), verifyOtp(phone,code). Hash OTP at rest (Argon2id/bcrypt) in Redis with TTL.

Rate limits via Redis token bucket (per phone, per IP). Generic responses to prevent enumeration.

Redis key: otp:{phone}:{purpose} -> {hash, attempts, expiresAt, resendAfter}. TTL 5–10 minutes. Resend: after 45–60s, max 2 resends per window. Lock after 5 failed attempts until TTL expiry.

SmsGatewayClient: HTTP or SMPP adapter to local provider. Circuit breaker + retries (network errors only). Optional DLR webhook /sms/dlr.

Arabic template: "

| 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 | 123456 |

# 5) Offline Sync Contract

Pull: GET /farms/{farmId}/sync/pull?since=ISO returns changed entities and tombstones. Push: POST /farms/{farmId}/sync/push receives batched outbox changes; returns id mappings and server snapshots on conflict.

Conflict policy: Last-write-wins using updatedAt; return 409 with latest snapshot when client stale. Tombstones: tombstone(entity, entityId, deletedAt). Client cleans up on receipt.

### 6) Domain Highlights & Entities

Core tables (high level): User, Farm, FarmMember(role); Animal; BreedingCycle + EventLedger; HealthEvent, Treatment, Dose, WithdrawalTrack;

Weight, FeedPlan, FeedUsage, LambFeeding; MilkYield, MilkSale, SaleAnimal; Item, Batch, Grn, Usage (optional inventory);

Reminder, NotificationInbox; MetricSnapshot, ActionEvent, InsightCard; Tombstone.

Design pattern: write detailed events to EventLedger (auditable), maintain current state in aggregate rows for fast reads.

### 7) Best-Effort Costing (Inventory Optional)

Cost source hierarchy: Batch/FIFO  $\rightarrow$  Last Known Price  $\rightarrow$  Catalog default  $\rightarrow$  Derived (unit)  $\rightarrow$  Fuzzy name match  $\rightarrow$  Reference price  $\rightarrow$  Zero.

Persist costValue, costSource, confidence. Nightly backfill upgrades confidence when new GRNs appear.

### 8) Reminders, Notifications & Jobs

Quartz (JDBC store, clustered-safe). Jobs:

- reminders:generate (on domain events) and reminders:dispatch (\*/10m)
- etl:metric\_snapshots (00:05 UTC)
- insights:impact\_scan (00:45 UTC)
- costing:backfill (nightly)

Notifications: domain event  $\rightarrow$  queue  $\rightarrow$  FCM push + in-app inbox. Per-member subscriptions (bitmask/JSON) by event type.

# 9) Insights & Causality (MVP)

Nightly ETL populates MetricSnapshot per farm/group. Methods: pre/post uplift, difference-in-differences,

change-point detection, lagged cross-correlation. Output: InsightCard with effect size (%), lag, window, confidence (High/Medium/Low).

# 10) Exports/Imports

Exports: CSV/XLSX for Animals, Events (breeding/health/feeding/weights), Sales (animals/milk), KPIs, Costs (with confidence).

Imports: CSV/XLSX templates; preview screen with row-level status; idempotency using (farmId, externalRowId).

# 11) API Surface (MVP)

/auth/otp/request (POST) – request local SMS OTP /auth/otp/verify (POST) – verify OTP  $\rightarrow$  tokens

/farms (GET) - list farms for user

/farms/{farmId}/members (GET/POST) - manage farm team

/farms/{farmId}/animals (GET/POST/PUT) - registry & search (tag/rfid)

/farms/{farmId}/breeding/events (POST)

/farms/{farmId}/health/events (POST)

/farms/{farmId}/weights (POST)

/farms/{farmId}/milk/yields (POST)

/farms/{farmId}/sales/animals (POST)

/farms/{farmId}/sales/milk (POST)

/farms/{farmId}/sync/pull (GET) - delta by since

/farms/{farmId}/sync/push (POST) - push outbox

/reports/\* (GET) - CSV/XLSX endpoints

/notifications/inbox (GET) - in-app

#### 12) Env Vars & Config (DigitalOcean)

SPRING\_PROFILES\_ACTIVE (dev|staging|prod)

SPRING\_DATASOURCE\_URL / USERNAME / PASSWORD

**REDIS URL** 

JWT SECRET, JWT ACCESS TTL, JWT REFRESH TTL

S3\_ENDPOINT, S3\_BUCKET, S3\_ACCESS\_KEY, S3\_SECRET\_KEY

FCM\_SERVER\_KEY

SMS\_BASE\_URL, SMS\_API\_KEY, SMS\_SENDER\_ID

OTP\_TTL\_MINUTES (default 5), OTP\_RESEND\_SECONDS (default 45), OTP\_MAX\_ATTEMPTS (default 5)

RATE\_LIMIT\_OTP\_PER\_10M (default 3), RATE\_LIMIT\_OTP\_PER\_DAY (default 10)

# 13) Bitbucket Pipelines → DigitalOcean App Platform

#### Pipeline:

- 1) Build & test (PR)
- 2) Build JAR → Docker image (main)
- Push to DO Container Registry
- 4) Flyway migrate (target DB)
- 5) Update App Platform app spec

Store secrets in Bitbucket secured variables. App Platform spec (.do/app.yaml) references current image tag and env vars.

# 14) Observability & Ops

Micrometer  $\rightarrow$  Prometheus; Grafana dashboards for sync latency, job durations, notification success rate, DB slow queries.

JSON logs to stdout (DO collects). Optional OpenTelemetry traces. Postgres automated backups + weekly logical dump to DO Spaces.

# 15) Validation & Testing

Contract-first via springdoc annotations. Integration tests with Testcontainers (Postgres, Redis). Sync tests: simulate outbox push/pull and conflict 409 flows. OTP tests: rate limit, invalid code, lockout, DLR webhook.

# 16) Risks & Mitigations

Risk: SMS provider downtime  $\rightarrow$  fall back to generic error; let users resend after cooldown.

Risk: Clock skew on clients  $\rightarrow$  server treats incoming timestamps with tolerance; use server time in responses.

Risk: Large offline backlogs  $\rightarrow$  cap batch size; incremental push with resume tokens.

Risk: Data mix between farms → strict farmId enforcement in filters + tests.

# **Appendix A – Environment Examples**

Key	Example / Notes	
SPRING_PROFILES_ACTIVE	prod	
SPRING_DATASOURCE_URL	jdbc:postgresql://db:5432/farmapp	
REDIS_URL	redis://:pass@redis:6379/0	
S3_ENDPOINT	https:// <space>.<region>.digitaloceanspaces.com</region></space>	
SMS_BASE_URL	https://local-sms.example/api	

# Appendix B - Scheduled Jobs

Job	Schedule (UTC)	Purpose
reminders:dispatch	Every 10 min	Send due reminders (push + inbox)
etl:metric_snapshots	00:05 daily	Aggregate metrics for insights
insights:impact_scan	00:45 daily	Correlate actions to outputs
costing:backfill	Nightly	Upgrade cost confidence from new GRNs