# Stochastic Process

#### **Probability and Statistics**

Name	Definition
Joint probability distribution	$F(x,y) = P(X \le x, Y \le y)$ $= \sum_{x_i \le x} \sum_{y_i \le y} p(x_i, y_i)$ $F_X(x) = \lim_{y \to \infty} F(x, y)$ $F_Y(y) = \lim_{x \to \infty} F(x, y)$ if x nd y are independent
	$F(x,y) = F_X(x). F_Y(y)$
Expectation	$E(X) = \sum_{X=x_i} x_i f_X(x_i)$
Conditional Probability	$P(A B) = \frac{P(A \cap B)}{P(B)}$ $P(A \cap B \cap C) = P(C A \cap B).P(B A).P(A)$
Law of total Probability	$P(B) = \sum_{i}^{\infty} P(B A_i).P(A_i)$

#### Definitions

Name	Definition
Stochastic Process	A SP is a family of random variables $\{X(t), t \in$
	T} defined on a probability space indexed by
	parameter t where $t \in T$
States	The values of s v/s $X(t)$ are called states and
	set of all possible values of states is called
	State Space(E)
Types of SP	Discrete State, continuous parameter;
	Discrete State, discrete parameter;
	Continuous State, discrete parameter;
	Continuous State, continuous parameter;
Markov Inequality	Let $X \ge 0$ , for any positive constant $\lambda$ . Then
	$E(X) \ge \lambda \times P(X \ge \lambda)$
Maximal Inequality for non-negative	Martingale has constant mean, then we can use
Martingale	markov inequality
	$E(X_i) = E(X_0) \forall i$
	$P(X_n \ge \lambda) \le \frac{E(X_0)}{\lambda}$
	$\Gamma(\Lambda_n \ge \lambda) \le \frac{1}{\lambda}$
n-step Transition Probability	$P_{ij}^n = P(X_{m+n} = j   X_m = i)$
	$= P(X_n = j   X_o = i)$
Chapman Kolomgrov Equation	$p_{ij}^{m+n} = \sum p_{ik}^n \times p_{kj}^m$
	k∈E

Classification of States	$\{X_n\}=Markov\ Chain, E=State\ Space$ i) $i\to j$ State j is accessible from state i $p_{ij}^n>0$ ii) $i\leftrightarrow j$ (state I and j communicate) if $i\to j$ and $j\to i$ iii) Markov chain is irreducible if all states communicate with each other. Otherwise reducible
Period of State i	$d(i) = \gcd I^+ = \{1, 2,\}, 'n' \text{ such that } p_{ii}^n > 0$ $if \ p_{ii}^n = 0 \ \forall n \ge 1 \to d(i) = 0$
Recurrence Time Probability	$f_{ii}^n = f_i^n = p(X_n = i, X_k \neq i, \\ \forall k = 1, 2,, n-1   X_0 = i)$ Probability of first visit of state I in 'n' steps $f_i = \sum_{k=1}^n f_i^k$
Recurrent and Transient States	Recurrent: If $f_i=1$ i.e return to state 'i' is certain Transient: if $f_i<1$ return to state i is uncertain.
Mean Recurrence time	$m_i = \sum_n n. f_i^n$ If $m_i = \infty$ then the state i is called recurrent null If $m_i < \infty$ then state I is non-null recurrent or positive recurrent.
Mean time at Transient State	Let $P_T = p_{ij}$ for $\forall i, j \in J$ $s_{ij} =$ expected time periods that a MC is in state j starting from state i $\delta_{ij} = \begin{cases} 0 & i \neq j \\ 1 & i = j \end{cases} \text{ and } I_{n,j} = 1 \text{ if } X_n = j$ $s_{ij} = \delta_{ij} + \sum_{k=1}^t p_{ik} S_{kj}$ $S = (I - P_T)^{-1}$ $v_i = \sum_{j=0}^{r-1} s_{ij}$
Conversion of TPM to Q,R,0,1	Arrange Transient states in 0 r-1 and absorbing states as rN then. $U$ =probability of absorption. Rows represent transient states and Columns represents absorbing states in order of S & R $P = \begin{bmatrix} Q_{r \times r} & R_{r \times (N-r)} \\ 0_{(N-r) \times r} & 1_{(N-r) \times (N-r)} \end{bmatrix}$ $S = \begin{bmatrix} s_{ij} \end{bmatrix} = (I-Q)^{-1}$ $U = SR$
Probability of ever transition	$e_{ij}=f_{ij}$ =probability that MC will ever make transition into state I from state j $e_{ij}=f_{ij}=\frac{s_{ij}-\delta_{ij}}{s_{jj}}$

### Different types of Process

Name Name	Definition
Counting Process	X(t)= # of events at time (0,t] i) $X(0)$ =0 ii) $S$ <t <math="">\rightarrow X(s) \le X(t) iii) <math>X(t)</math>-<math>X(s) \rightarrow</math> #of events in (s,t]</t>
Independent Increments	Events occurring in disjoint time intervals are independent. $X(b_1)-X(a_1), X(b_2)-X(a_2)$ are independent
Stationary Increments	$X(t+h) - X(s+h) \stackrel{\text{def}}{=} X(t) - X(s)$ $= X(t-s)$
Martingales	$X_n$ : $n=0,1,2$ is a martingale if $a)$ $E X_n <\infty$ $b)$ $E(X_{n+1} X_0,,X_n)=X_n$ And $E(E(X_{n+1} X_0,,X_n))=E(X_n)$ $E(X_{n+1})=E(X_n)$ Martingales have constant means
Gambler's Rum game	Rs $i$ to start Aim= $Rs$ $N$ $Z_i$ $i^{th}$ bet st $P(Z_i=1)=p; \ \ p(Z_i=-1)=q=1-p$ $X_n$ for time of gambler after n steps/bets $X_n=Z_1+Z_2+\cdots+Z_n+i$
1-D random walk	$p_{i,i+1} = p$
(here $oldsymbol{T_N}$ is time to get Rs N, and $oldsymbol{T_0}$ is the time he gets broke)	$p_{i,i-1} = q = 1 - p$ $p_{ij} = 0 \text{ if } q \neq p + 1 \text{ or } p - 1$ $p_i^n = \begin{cases} 0 \text{ if } n = 2k + 1 \\ a_k = {2k \choose k} p^k (1 - p)^k \text{ if } n = 2k \end{cases}$ $P_i = P(T_N < T_0) = E[P(T_n < T_0   Z_1)]$ $P_i = \begin{cases} \frac{1 - \left(\frac{q}{p}\right)^i}{1 - \left(\frac{q}{p}\right)^N} \text{ if } \frac{q}{p} \neq 1 \\ \frac{i}{N} \text{ if } \frac{q}{p} = 1 \end{cases}$
Branching Process $ (Z_i = \# \text{ of offspring's of i}^{\text{th}} \text{ individual}) $ $X_n = Z_1 + \dots + Z_{ X_{n-1} } $ $\pi_0 = \text{population will die out if } X_0 = 1 $ $p_j = \text{Probability that one parent will give birth to j offspring.} $	$\begin{split} E(Z_i) &= \mu = \sum j p_j \\ V(Z_i) &= \sigma^2 = \sum (j - \mu)^2 p_j \\ E(X_n) &= \mu^n E(X_0) \\ V(X_n) &= \begin{cases} \mu \sigma^2 & \mu = 1 \\ \frac{\sigma^2 \mu^{n-1} (1 - \mu^n)}{1 - \mu} & \mu \neq 1 \end{cases} \text{ when } E(X_0) = 1 \\ \pi_0 &= \begin{cases} 1 & \text{if } \mu \leq 1 \\ \sum_{j=0}^{\infty} \pi_o^j p_j \\ \text{If } X_0 &= k \text{ then } \pi_0^* = \pi_0^k \end{cases} \end{split}$
Poisson Process $N(t)$ =number of events in interval (0,t] & N(a)-N(b)=N(c)-N(d) if a-b=c-d	$P(N(t+h) - N(t) = j) = \frac{e^{-jh}(\lambda h)^{j}}{j!}$

	$p_n(t) = P(N(t) = n) = \frac{e^{-\lambda t} (\lambda t)^n}{n!}$
Exponential Distribution	$P(X > x) = \bar{F}_X(x)$
$f_X(x) = \lambda e^{-\lambda x}$ :pdf	$P(X > s + t   X > s) = P(X > t) = e^{-\lambda t}$
$F_X(x) = 1 - e^{-\lambda x} : cdf$	$r(t) = \lim_{\Delta t \to 0} \frac{P(t \le x \le t + \Delta t   x > t)}{\Delta t} = \lambda$
$\overline{F}_X(x) = 1 - F_X(x) = e^{-\lambda x}$ :Reliability	$\Delta t = \frac{1111}{\Delta t}$
function	
r(t): Failure Reliability function	
Interval times and Waiting time distribution $N(t)$ =#no of events occurring in $(0,t] \sim pp(\lambda)$	MGF of $T_i$ : $M_{T_i}(t) = \left(1 - \frac{t}{\lambda}\right)^{-1}$
$T_1$ =time of first arrival	MGF of $S_n$ : $M_{S_n}(t) = \left(1 - \frac{t}{\lambda}\right)^{-n}$
$T_n$ =interval time between n-1 <sup>th</sup> and n <sup>th</sup> interval $S_n$ = $\sum_i^n T_i$ is the waiting time for n <sup>th</sup> results	$S_n \sim Gamma(n, \lambda) = \frac{\lambda^n}{(n-1)!} e^{-\lambda t} t^{n-1}$
·	$E(S_n) = \frac{n}{\lambda}; V(S_n) = \frac{n}{\lambda^2}$

## Important Results

Name	Result
	P(AB BC) = P(A BC)
Expectation on time	Let N is number of time periods such that a process is in state i
periods for transient	starting from state i.
states	$P(N = n) = f_i. f_i. f_i f_i. (1 - f_i)$
	$=f_i^{n-1}(1-f_i)$
	$E(N) = \frac{1}{1 - f_i}$
	- Ji
Probability of ultimate	$u_{ik} = u_i = P(absorption in state \ k x_0 = i)$
absorption	$\sum_{i=1}^{r-1}$
State= {0, 1,, <i>N</i> }	$=p_{ik}+\sum_{i=1}^{r-1}p_{ij}u_{j}$
$0,1,,\mathbf{r}-1$ as transient,	j=0
r, $N$ as reccurent	$v_i = E(T X_0 = i)$
	$=1+\sum_{i=1}^{j-1}p_{ij}\nu_{j}$
	$=1+\sum_{i}p_{ij}v_{j}$
	j=0