

Object-Oriented Programming (OOP)



Class Compatibility

- ▶ A class is behaviorally compatible with another if it supports all the operations of the other class
- ▶ Such a class is called subtype
- ▶ A class can be replaced by its subtype

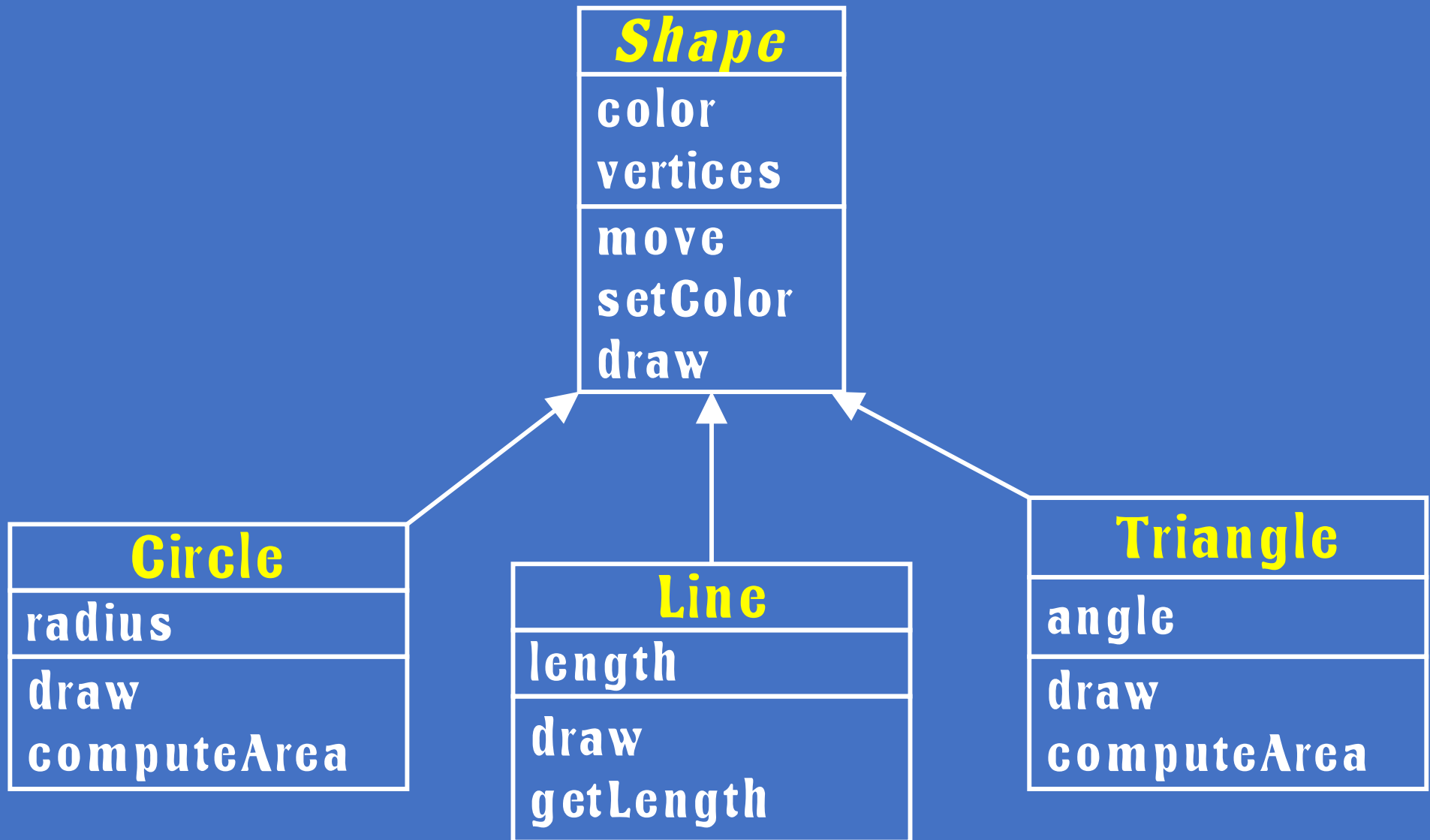


...Class Compatibility

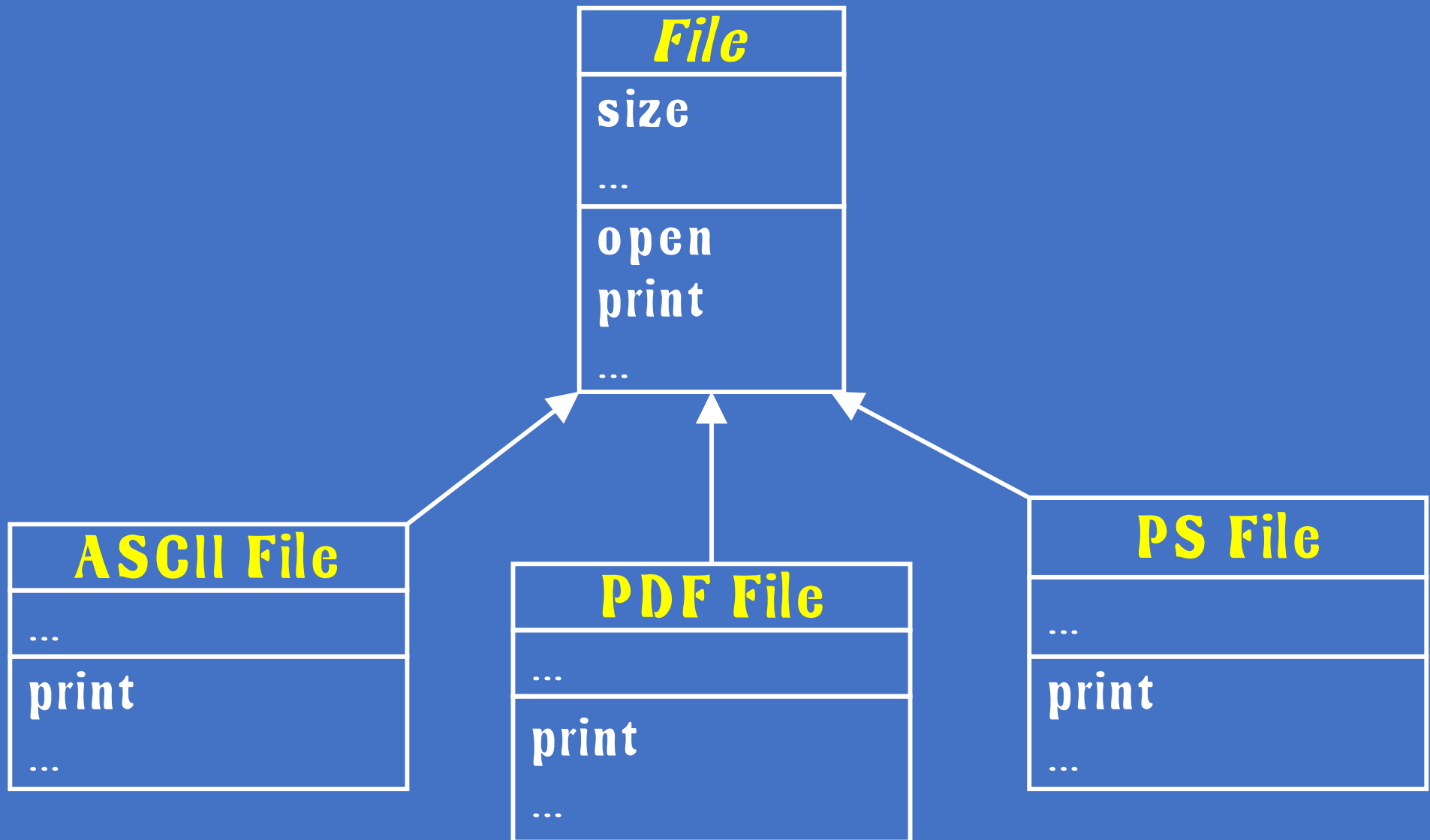
- ▶ **Derived class is usually a subtype of the base class**
- ▶ **It can handle all the legal messages (operations) of the base class**
- ▶ **Therefore, base class can always be replaced by the derived class**



Example – Class Compatibility



Example – Class Compatibility



Polymorphism

- ▶ In general, polymorphism refers to existence of different forms of a single entity
- ▶ For example, both Diamond and Coal are different forms of Carbon

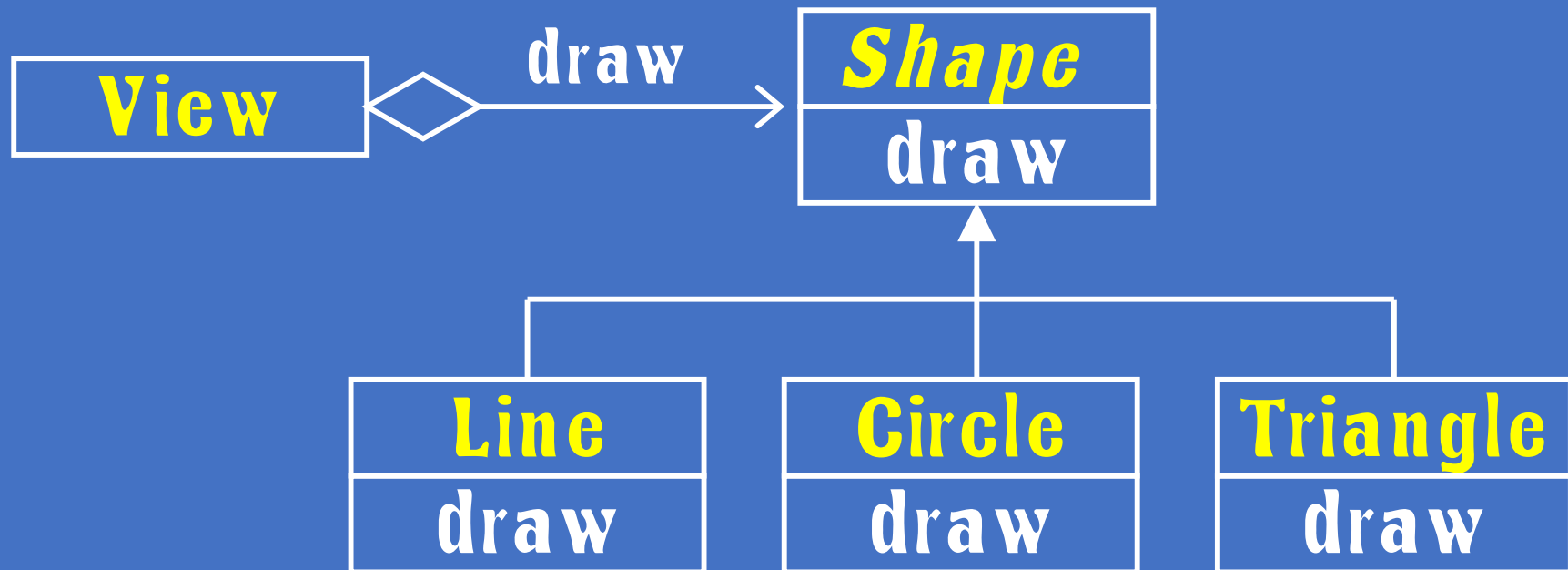


Polymorphism in OO Model

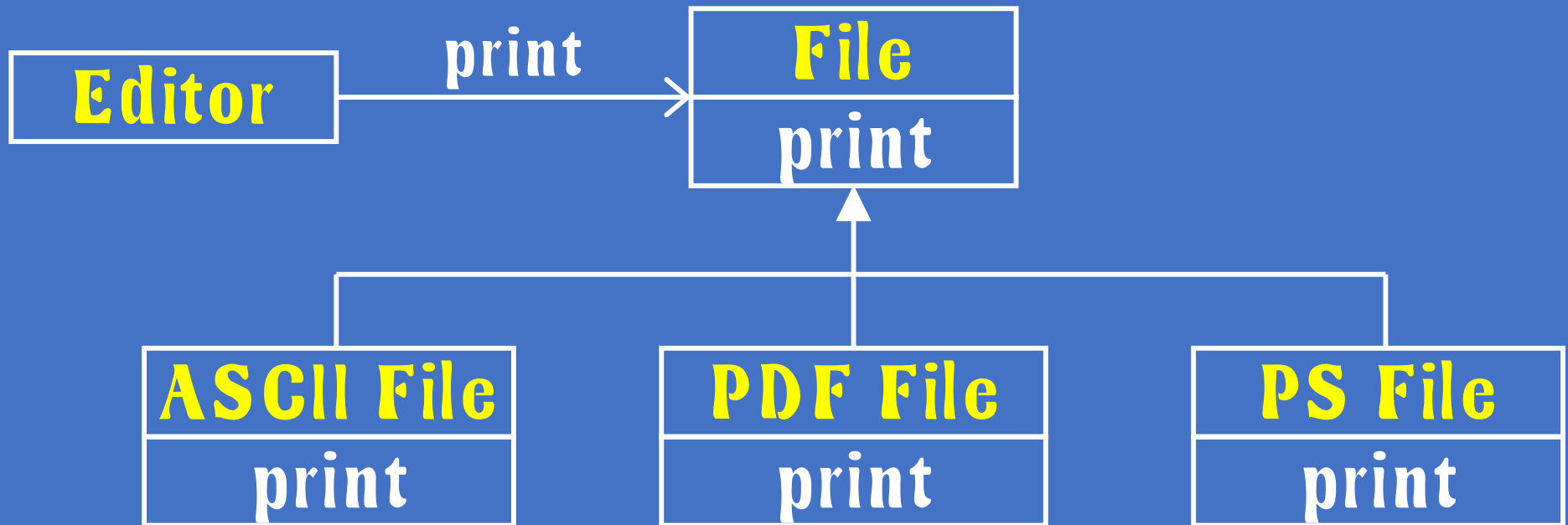
- ▶ In OO model, polymorphism means that different objects can behave in different ways for the same message (stimulus)
- ▶ Consequently, sender of a message does not need to know exact class of the receiver



Example – Polymorphism

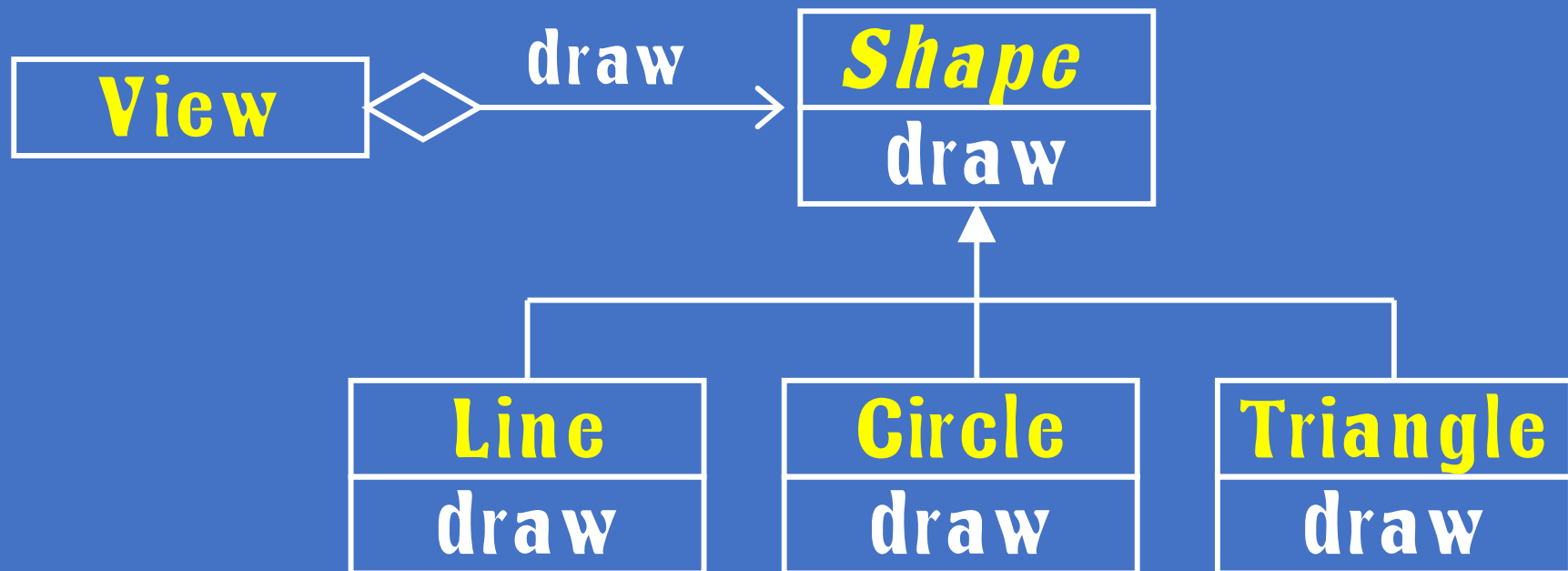


Example – Polymorphism



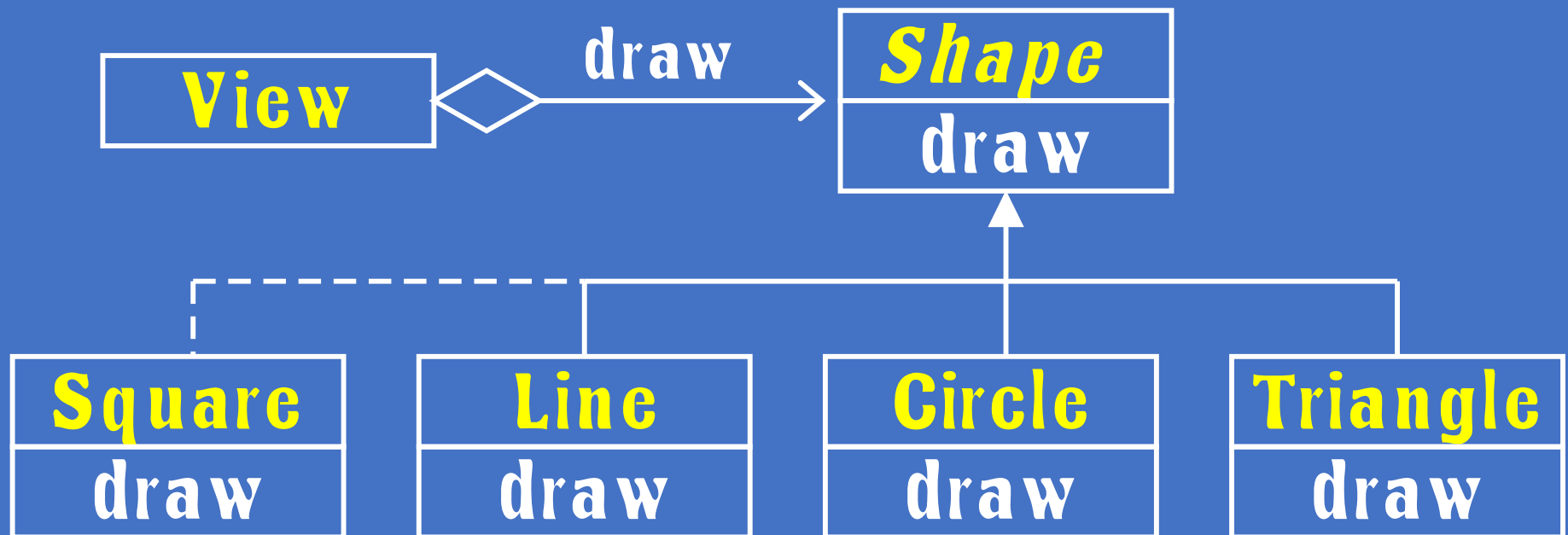
Polymorphism – Advantages

- ▶ Messages can be interpreted in different ways depending upon the receiver class



Polymorphism – Advantages

- ▶ New classes can be added without changing the existing model



Polymorphism – Advantages

- ▶ In general, polymorphism is a powerful tool to develop flexible and reusable systems



Object-Oriented Modeling

An Example



Problem Statement

- ▶ **Develop a graphic editor that can draw different geometric shapes such as line, circle and triangle. User can select, move or rotate a shape. To do so, editor provides user with a menu listing different commands. Individual shapes can be grouped together and can behave as a single shape.**



Identify Classes

- Extract nouns in the problem statement
- Develop a graphic **editor** that can draw different geometric **shapes** such as **line**, **circle** and **triangle**. **User** can select, move or rotate a **shape**. To do so, **editor** provides **user** with a **menu** listing different **commands**. Individual **shapes** can be grouped together and can behave as a single **shape**.



...Identify Classes

- **Eliminate irrelevant classes**
- ▶ **Editor – Very broad scope**
- ▶ **User – Out of system boundary**



...Identify Classes

- **Add classes by analyzing requirements**
- **Group — required to behave as a shape**
 - “Individual shapes can be grouped together and can behave as a single shape”
- **View — editor must have a display area**



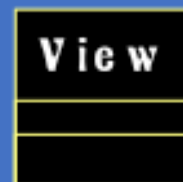
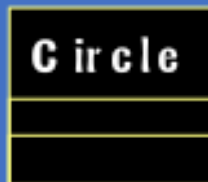
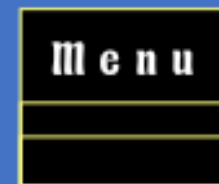
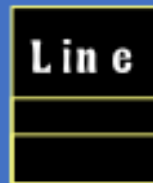
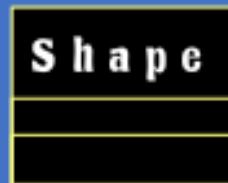
...Identify Classes

➤ **Following classes have been identified:**

- **Shape**
- **Line**
- **Circle**
- **Triangle**
- **Menu**
- **Group**
- **View**



Object Model – Graphic Editor



Identify Associations

- **Extract verbs connecting objects**
- **“Individual shapes can be grouped together”**
 - **Group consists of lines, circles, triangles**
 - **Group can also consists of other groups****(Composition)**



... Identify Associations

- **Verify access paths**
- ▶ **View contains shapes**
 - **View contains lines**
 - **View contains circles**
 - **View contains triangles**
 - **View contains groups**
(Aggregation)

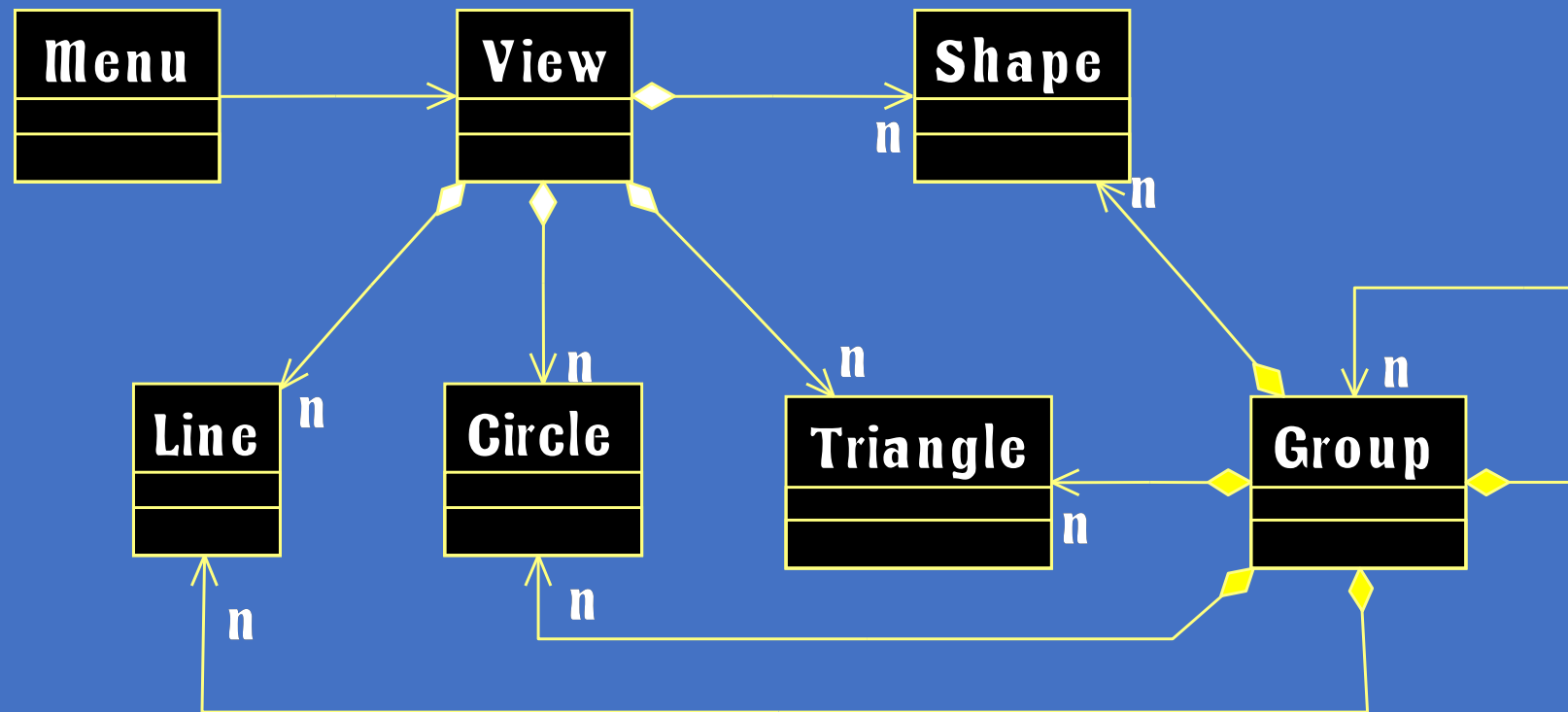


... Identify Associations

- **Verify access paths**
- ▶ **Menu sends message to View**
(Simple One-Way Association)



Object Model – Graphic Editor



Identify Attributes

- **Extract properties of the object**
 - **From the problem statement**
- ▶ **Properties are not mentioned**



...Identify Attributes

- **Extract properties of the object**
 - **From the domain knowledge**

- **Line**

- **Color**
- **Vertices**
- **Length**

- **Circle**

- **Color**
- **Vertices**
- **Radius**

- **Triangle**

- **Color**
- **Vertices**
- **Angle**

- **Shape**

- **Color**
- **Vertices**



...Identify Attributes

- **Extract properties of the object**
 - **From the domain knowledge**

- **Group**

- noOfObjects

- **View**

- noOfObjects

- selected

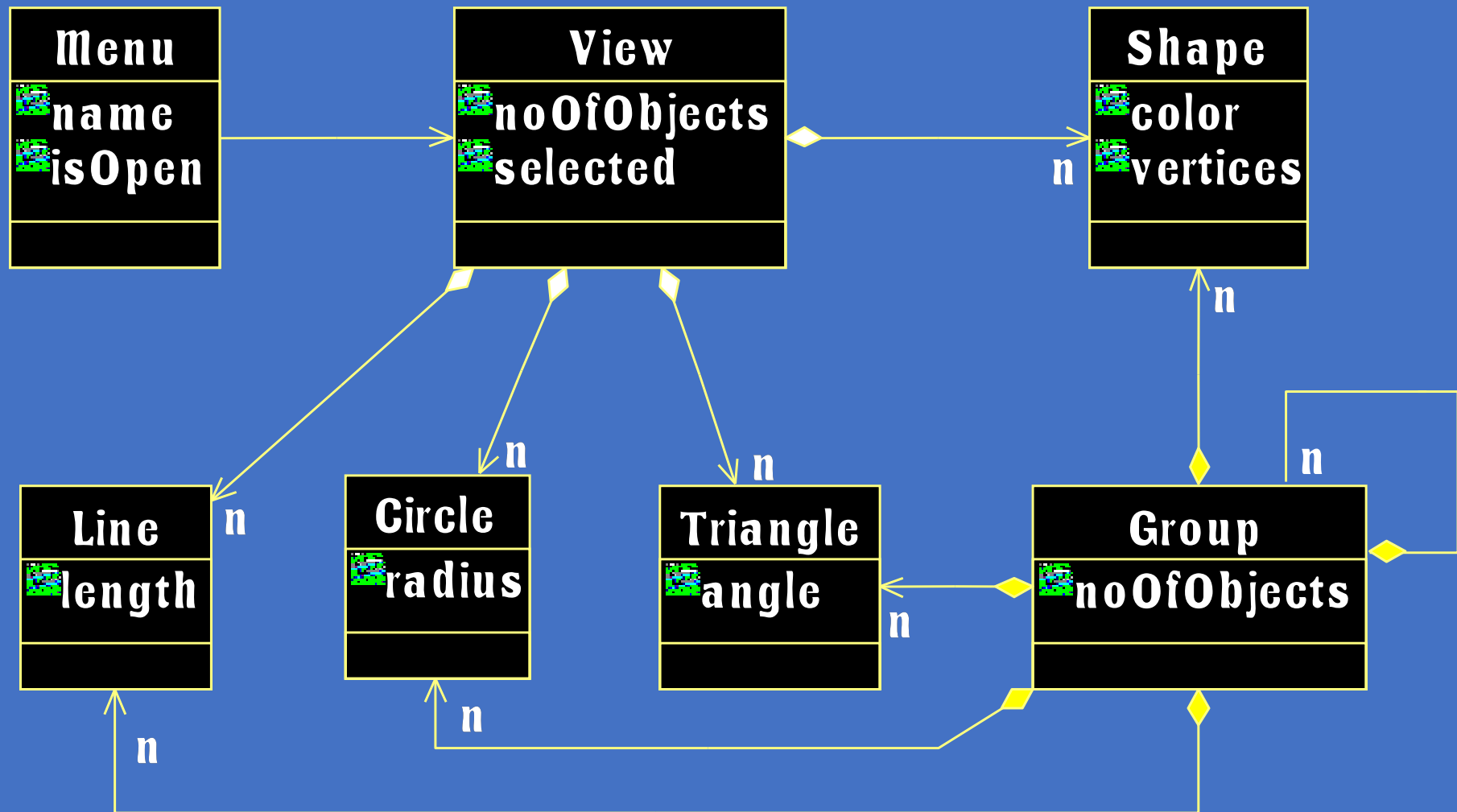
- **Menu**

- Name

- isOpen



Object Model – Graphic Editor



Identify Operations

- Extract verbs connected with an object
- **Develop** a graphic editor that can **draw** different geometric shapes such as line, circle and triangle. User can **select**, **move** or **rotate** a shape. To do so, editor **provides** user with a menu listing different commands. Individual shapes can be **grouped** together and can **behave** as a single shape.



... Identify Operations

- **Eliminate irrelevant operations**
- **Develop – out of system boundary**
- **Behave – have broad semantics**



...Identify Operations

➤ **Following are selected operations:**

- **Line**

- Draw
- Select
- Move
- Rotate

- **Circle**

- Draw
- Select
- Move
- Rotate



...Identify Operations

➤ Following are selected operations:

- **Triangle**

- Draw
- Select
- Move
- Rotate

- **Shape**

- Draw
- Select
- Move
- Rotate



...Identify Operations

➤ Following are selected operations:

- **Group**

- Draw
- Select
- Move
- Rotate

- **Menu**

- Open
- Select
- Move
- Rotate



...Identify Operations

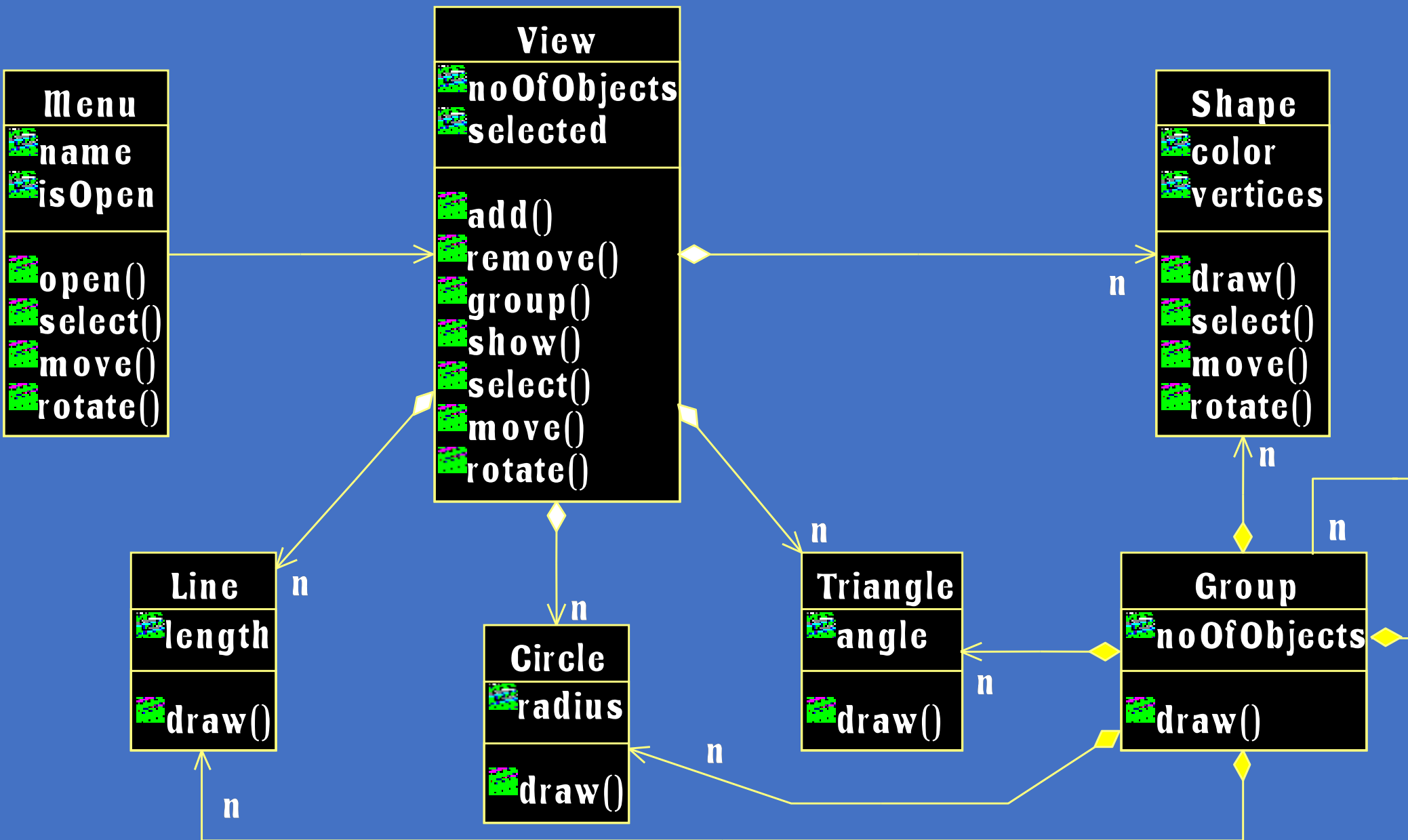
➤ Extract operations using domain knowledge

- **View**

- Add
- Remove
- Group
- Show

- Select
- Move
- Rotate





Identify Inheritance

- Search “is a kind of” by looking at keywords like “such as”, “for example”, etc
- “...shapes such as line, circle and triangle...”
 - Line, Circle and Triangle inherits from Shape



...Identify Inheritance

- **By analyzing requirements**
- ▶ **“Individual shapes can be grouped together and can behave as a single shape”**
 - **Group inherits from Shape**



Refining the Object Model

- ▶ Application of inheritance demands an iteration over the whole object model
- ▶ In the inheritance hierarchy,
 - All attributes are shared
 - All associations are shared
 - Some operations are shared
 - Others are overridden



...Refining the Object Model

- **Share associations**
- ▶ **View contains all kind of shapes**
- ▶ **Group consists of all kind of shapes**



...Refining the Object Model

- **Share attributes**
- ▶ **Shape – Line, Circle, Triangle and Group**
 - **Color, vertices**



...Refining the Object Model

➤ Share operations

▶ Shape — Line, Circle, Triangle and Group

- Select
- Move
- Rotate



...Refining the Object Model

- **Share the interface and override implementation**
- ▶ **Shape — Line, Circle, Triangle and Group**
 - **Draw**



