

Project Summary:

The domain of our application is gambling/team sports betting. The application's purpose is to provide the users with an interface that allows them to place bets on team sports matches with ease. The database will model that of a sportsbook. It will provide information on sports teams and betting odds. Our project will use the statistics of teams and players to provide betting odds for people to put money on. We will also model the aspect of account management so that each bettor can be uniquely identified and the database will link their bets to their account.

Project Timeline:

- Week of March 10:
 - Design GUI (Anthony, Julian, Daichi)
 - Figure out what api's and what else required for GUI (Anthony)
- Week of March 17:
 - Finish GUI (Anthony, Julian, Daichi)
 - Complete SQL script (the one that creates all tables and data in the database) (Julian)
 - Start implementing the SQL statements in our code (Anthony, Daichi)
- Week of March 24:
 - Finish implementing the SQL statements in our code (Julian, Anthony, Daichi)
 - Create a list of all the SQL statements (Anthony)
 - Create like a demo(screenshots) of what each query does in the GUI (before,during, and after) (Daichi)
 - Draw out final schema (and see how it differed from our initial one) (Daichi)
 - Add README.txt if needed (Julian)
- Week of March 31:
 - Practice demo of project (Julian, Anthony, Daichi)
- Week of April 07:
 - Present demo! (Julian, Anthony, Daichi)