YONGYUAN LIANG

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EDUCATION

B.S., Mathematics and Applied Mathematics Sun Yat-sen University, Guangzhou, China 2015-2019

GPA: 3.7/4.0 in major, 3.6/4.0 overall

Research Assistant, Carnegie Mellon University
Research Intern, Microsoft Research Asia
Visiting student, The Chinese University of Hong Kong (CUHK)
Sept.-Dec.2018
Engineer Intern, Tencent-WeiXin Group
Oct.2017-June.2018
Research Assistant, University of California, Los Angeles (UCLA)
July.-

Sept.2017

RESEARCH INTEREST

- Theoretical Machine Learning
- Multi-Agent Reinforcement Learning
- Optimization
- Distributed Machine Learning System

PROJECTS

Multi-Agent Resource Optimization Platform

Collaborating: Microsoft Research, Machine Learning Group

- As one of the main contributors to MARO (Multi-Agent Resource Optimization). MARO is an python-based end-to-end platform for applied multi-agent reinforcement learning.
- Developed various real-world networked multi-agent environments and offered popular deep RL algorithm implementations with data engineering and distributed training modules in MARO.
- Our platform will be released soon.

Motivation Engineering in Graph-based Multi-Agent Reinforcement Learning (In preprint preparation)

Collaborating: University of California, Los Angeles

- Proposed methods of reward engineering and contribution assignment in cooperative multi-agent reinforcement learning.
- Represented sub-graph layers and graph layer attention mechanism to calculate influence propagation in large-scale networked multi-agent system.
- Provided theoretical convergence guarantee for our contribution critic method.

ASIST: A Robust and Adaptive Agent that Supports High Performance Teams

Collaborating: Carnegie Mellon University, DARPA

- ASIST is to build a generalizable and scalable agent architecture (ASIST agent) using an end-to-end theory of mind model (a modularized neural network). This project involves human team behavior monitoring, understanding, prediction, and robot assistance.
- Develop agent behavior training environment and provide a behavior dataset for ToM model training to assist large decentralized teamwork with humans in specific roles.

PUBLICATION

- Yongyuan Liang, Bangwei Li, Guocan Feng. Knowledge Transfer with Attention for Multi-Agent Team Learning, under reveiw, 2019.
- Yongyuan Liang, Bangwei Li, Yingnian Wu. Individual Attentional Reward Machine in Multi-Agent Reinforcement Learning, under review, 2019.

SKILLS

Programming Languages: C++, Python, C, Latex

Techniques: Git, CUDA, Docker, MPI

Main Course: Mathematical Analysis (4.0/4.0), Computer Language Programming (4.0/4.0), Discrete Mathematics (4.0/4.0), Multivariate Statistics (4.0/4.0)

INVITED TALKS AND ACTIVITIES

- Multi-Agent Reinforcement Learning Seminar, Microsoft Apr.2019
- Seminar for the elite Ph.D. students training program, CUHK Dec.2018
- Reinforcement Learning Theory Workshop, UCLA Aug. 2017
- Machine Learning Theory Seminar, SYSU 2017-2018
- Volunteer leader of campus public welfare bookshop, SYSU 2016-2018

TEACHING EXPERIENCE

• Teaching Assistant of Discrete Mathematics (in English), SYSU 2017

HONORS AND AWARDS

- Award of Excellence for Stars of Tomorrow Internship, Microsoft Research Asia
 2019
- Best Undergraduate Dissertation Award, Sun Yat-sen University (top 1) 2019
- Excellent Student Scholarship, Sun Yat-sen University (top 10%) 2018
- Outstanding Prize of Undergraduate Research, Sun Yat-sen University (top 1%) 2016/2017
- First Prize of National Olympic Physics Competition 2014
- Second Prize of National Olympic Mathematics Competition 2014