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1:  # Program to calculate the factorial of a number
2:  # Uses function "factorial" that takes integer N as user input where N > 0, displays r
    result (N!)
3:
4:  # 2 methods for error-checking:
5:  #   1 - require N to be >= 1
6:  #   2 - allow N to be anything but return result 0 for N < 1
7:
8:  # Written by Kollen G
9:
10:
11:     .data
12:     .align 2
13: prompt: .asciiz "Enter integer to compute factorial: "
14: display: .asciiz "The computed factorial is: "
15: error: .asciiz "Error: integer must be 1 or above.\n"
16:
17: #-----
18:     .text
19:     .globl main
20:
21: main:
22:     move    $s0, $0      # s0: computed factorial to display = 0
23:
24:
25: # -----
26: # method 1: require user to enter N >= 1 & inform error message
27: # -----
28:     addi    $s1,$0,0      # s1: user input = 0
29: loop:     bge    $s1,1,continue # (while s1 < 1)
30:     la      $a0, prompt #load prompt string
31:     li      $v0, 4
32:     syscall
33:
34:     li      $v0, 5        #take int input
35:     syscall
36:     move    $s1, $v0      # s1 = user input
37:
38:     blt     $s1,1,err     # check if (input < 1) then branch
39:     J loop
40: err:     la      $a0, error #load & print error string
41:     li      $v0, 4
42:     syscall
43:     J loop
44:
45:
46: #----- Set up function call
47: continue:
48:     move    $a0, $s1      # a0 stores the user input
49:
50:     jal factorial # v0: computed factorial value
51:     move    $s0, $v0      # s0: computed factorial to display
52:
53:
54: #----- Display results and exit -----

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55:
56: print:
57:     la $a0, display    #load display string
58:     li $v0, 4          #code to print string
59:     syscall            #print
60:
61:     li $v0, 1          #code to print int
62:     move $a0, $s0      #load computed factorial
63:     syscall            #print
64:
65:
66: #----- Exit -----
67:     li $v0, 10
68:     syscall
69: #*****
70:
71:
72: #*****
73:     # factorial function
74:     #
75:     # a0 - value of user input
76:     #
77:     # v0 - computed n factorial
78:
79: factorial:
80: #----- Usual stuff at function beginning -----
81:     addi $sp, $sp, -24  # allocate stack space for 6 values
82:     sw $ra, 20($sp)    # store off the return addr, etc
83:     sw $s0, 16($sp)
84:     sw $s1, 12($sp)
85:     sw $s2, 8($sp)
86:     sw $s3, 4($sp)
87:     sw $s4, 0($sp)
88:
89: #----- function body -----
90:     move $s0, $a0      # s0: user input int
91:     move $s1, $0
92:     addi $s1, $0, 1    # s1: product = 1
93:
94: fLoop: ble $s0, 1, fDone # while (N > 1)
95:     mul $s1, $s1, $s0  # product = product * N
96:     addi $s0, $s0, -1  # N--
97:     J fLoop
98:
99: #----- Return computed factorial value
100: fDone: move $v0, $s1
101:
102: #----- Usual stuff at function end -----
103:     lw $ra, 20($sp)    # restore the return address and
104:     lw $s0, 16($sp)    # other used registers...
105:     lw $s1, 12($sp)
106:     lw $s2, 8($sp)
107:     lw $s3, 4($sp)
108:     lw $s4, 0($sp)
109:     addi $sp, $sp, 24

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110:      jr      $ra      # return to the calling function
111: #*****
112:
113:
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