```
# Program to sort an array of values in ascending order, using Selection Sort.
1:
2: # Uses functions "findSmallest" and "swap" repeatedly as needed,
   # uses function printList at the beginning and end of program to display list values.
   # array "values" and length of array "valueCount" are given.
   # 3 display strings are also added for the printList function.
6:
7:
8: # Written by Kollen G
9:
10:
11:
            .data
12:
            .align 2
13: displayPre: .asciiz "\nBeginning list: "
14: displayPost:
                   .asciiz "\nSorted list: "
15: comma: .asciiz ", "
16: valueCount: .word
17: values: .word 42, 66, 613, -29, 57, 212, 87, 2, -86, 9
18:
19: #----
20:
            .text
21:
            .globl main
22:
23: main:
24:
        la $s3, values # s3 : address of array
25:
            lw $s0, valueCount # s0 : cnt
26:
            move
                   $s1, $0
                             # s1 : outer index "i"
27:
           move
                    $s2, $0
                                # s2 : index of min value
28:
29:
            # setup printList func call
30:
           move
                    $a1, $s0
31:
                $a2, $s3
        move
32:
        la $a0, displayPre #load display string
        li $v0, 4
33:
                       #code to print string
34:
        syscall
35:
        jal printList
36:
37: loop0: bge $s1, $s0, brk # while (i < cnt) "outer loop"
                $s2, $s1  # s2: index of min value = s1: outer index "i"
38:
        move
39:
40:
        #setup findSmallest func call
41:
                $a0, $s1
        move
42:
        move
                $a1, $s0
43:
       move
                $a2, $s3
44:
                $a3, $s2
        move
45:
        jal findSmallest
46:
                $s2, $v0
        move
47:
48:
        beq $s1, $s2, cont # if (i != index of min)
49:
        # setup swap func call
50:
                $a0, $s1
        move
51:
                $a1, $s2
        move
52:
                $a2, $s3
        move
53:
        jal swap
54:
                    $s1,$s1,1 # increment i++
55: cont:
            addi
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56:
      j loop0
57:
58: brk: # setup printList func call
59:
      move $a1, $s0
             $a2, $s3
60:
      move
61:
      la $a0, displayPost#load display string
   li $v0, 4 #code to print string syscall
62:
63:
64:
65:
64:
      jal printList
      j exit
66:
67: #----- Exit -----
68: exit: li $v0, 10
69:
   syscall
70:
71:
73:
      # printList function
74:
      #
    # a0 - outer index "i"
75:
     # a1 - cnt
76:
    # a2 - address of array
#
77:
78:
79: printList:
80: #----- Usual stuff at function beginning -----
         addi $sp, $sp, -24 # allocate stack space for 6 values
81:
         sw $ra, 20($sp) # store off the return addr, etc
82:
83:
        sw $s0, 16($sp)
        sw $s1, 12($sp)
84:
        sw $s2, 8($sp)
85:
        sw $s3, 4($sp)
86:
87:
      sw $s4, 0($sp)
88: #----
             ----- function body -----
             $s0, $0  # s0 : n
$s1, $a1  # s1 : cnt
89:
      move
90:
      move
             $s3, $a2  # s3 : address of array
91:
      move
92:
93: loopF: bge $s0, $s1, d # while (n < cnt)
94:
95:
      sll $s4, $s0, 2 # s4: offset 4 for array[n] (4*n)
         add $s4, $s4, $s3 # s4: addr of array[n]
96:
                $t1, 0($s4) # t1 <-- array[n] value
97:
98:
      li $v0, 1 #code to print int
99:
100:
      move $a0, $t1 #load array[n] value
      syscall #print
101:
      la $a0, comma #load display string
102:
103:
      li $v0, 4 #code to print string
      syscall
104:
105:
106:
      addi
             $s0,$s0,1 #increment n++
      j loopF
107:
108:
109: d: move $v0, $s0
110: #----- Usual stuff at function end -----
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111:
           lw
                 $ra, 20($sp) # restore the return address and
                          # other used registers...
112:
           lw $s0, 16($sp)
           lw $s1, 12($sp)
113:
           lw $s2, 8($sp)
114:
           lw $s3, 4($sp)
115:
           lw $s4, 0($sp)
116:
117:
           addi
                $sp, $sp, 24
118:
           jr
                  $ra
119:
120:
122:
      # findSmallest function
123:
      # a0 - outer index "i"
124:
125: # a1 - cnt
126:
          # a2 - address of array
127:
          # a3 - index of min
128:
          #
129:
          # v0 - index of min value
130: findSmallest:
131: #----- Usual stuff at function beginning -----
132:
           addi $sp, $sp, -24 # allocate stack space for 6 values
           sw $ra, 20($sp) # store off the return addr, etc
133:
134:
           sw $s0, 16($sp)
           sw $s1, 12($sp)
135:
136:
           sw $s2, 8($sp)
           sw $s3, 4($sp)
137:
138:
           sw $s4, 0($sp)
139: #----- function body -----
              $s0, $a0  # s0 : outer index "i"
140:
      move
             $s1, $s0, 1 # s1 : inner index "j" = i + 1
141:
       addi
142:
      move
             $s2, $a1 # s2 : cnt
              $s3, $a2  # s3 : address of array
143:
       move
144:
       move
              $s4, $a3 # s4 : min index
145:
146: loopI: bge $s1, $s2, brk2 # while (j < cnt) "inner loop"
147:
              $s5, $s1, 2  # s5: offset 4 for array[j]
148:
       sll
           add $s5, $s5, $s3 # s5: address of array[j]
149:
150:
      lw $t1, 0($s5) # t1 : value array[j]
151:
152:
      sll $s6, $s4, 2 # s6 : offset 4 for array[min]
153:
       add $s6, $s6, $s3 # s6 : address of array[min]
154:
       lw $t2, 0($s6) # t2 : value array[min]
155:
156:
       bge $t1, $t2, cont2 # if (array[j] < array[min])</pre>
157:
       move \$s4, \$s1 # s4: min index = j
159:
      j loopI
160:
161: brk2: move $v0, $s4
162:
163: #----- Usual stuff at function end -----
164:
           lw $ra, 20($sp) # restore the return address and
165:
           lw $s0, 16($sp) # other used registers...
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212:

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166:
            lw $s1, 12($sp)
            lw $s2, 8($sp)
167:
            lw $s3, 4($sp)
168:
            lw $s4, 0($sp)
169:
170:
            addi
                  $sp, $sp, 24
171:
            jr
                    $ra
172:
173:
# swap function
175:
176:
       #
177:
       # a0 - outer index "i"
       # a1 - index of min value
178:
179:
           # a2 - address of array
180:
181: swap:
182: #----
                ---- Usual stuff at function beginning  -----
183:
                    $sp, $sp, -24 # allocate stack space for 6 values
            addi
                               # store off the return addr, etc
184:
            sw $ra, 20($sp)
            sw $s0, 16($sp)
185:
            sw $s1, 12($sp)
186:
187:
            sw $s2, 8($sp)
            sw $s3, 4($sp)
188:
189:
            sw $s4, 0($sp)
                        ----- function body ------
190: #--
191:
           sll
                   $s0, $a0, 2
                                   # s0 : offset for array[i] of 4
                                    # s0 : address of array[i]
192:
            add
                    $s0, $s0, $a2
193:
            lw
                    $s1, 0($s0)
                                    # s1 : value array[i]
194:
                                    # s2: offset for array[min] of 4
195:
            sll
                    $s2, $a1, 2
                    $s2, $s2, $a2
                                    # s2 : address of array[min]
196:
            add
197:
                    $s3, 0($s2)
                                    # s3 : value array[min]
            lw
198:
199:
            \mathsf{SW}
                    $s1, 0($s2)
                                    # array[min] = array[i]
200:
                    $s3, 0($s0)
                                    # array[i] = array[min]
            SW
201:
202:
                        -- Usual stuff at function end ----
203: #-
204:
                   $ra, 20($sp)
                                  # restore the return address and
            lw
205:
            lw $s0, 16($sp)
                              # other used registers...
206:
            lw $s1, 12($sp)
            lw $s2, 8($sp)
207:
208:
            lw $s3, 4($sp)
            lw $s4, 0($sp)
209:
210:
            addi
                   $sp, $sp, 24
211:
            jr
                    $ra
```