\mathbf{R}

R is a statistical computing language. It has lots of libraries for uploading and cleaning data sets, running statistical procedures, and making graphs. You can also run R commands within a LaTeX document.

```
# Comments start with number symbols.
# You can't make multi-line comments,
# but you can stack multiple comments like so.
# in Windows you can use CTRL-ENTER to execute a line.
# on Mac it is COMMAND-ENTER
# Stuff you can do without understanding anything about programming
# In this section, we show off some of the cool stuff you can do in
# R without understanding anything about programming. Do not worry
# about understanding everything the code does. Just enjoy!
data()
              # browse pre-loaded data sets
              # get this one: "Lengths of Major North American Rivers"
data(rivers)
ls()
              # notice that "rivers" now appears in the workspace
head(rivers)
              # peek at the data set
# 735 320 325 392 524 450
length(rivers) # how many rivers were measured?
# 141
summary(rivers) # what are some summary statistics?
  Min. 1st Qu. Median
                       Mean 3rd Qu.
# 135.0 310.0 425.0 591.2 680.0 3710.0
# make a stem-and-leaf plot (a histogram-like data visualization)
stem(rivers)
  The decimal point is 2 digit(s) to the right of the |
#
  2 | 0112233345555666677788888999000011112233333344455555666688888999
  4 | 111222333445566779001233344567
  6 | 000112233578012234468
#
  8 | 045790018
# 10 | 04507
# 12 | 1471
# 14 | 56
# 16 | 7
# 18 | 9
# 20 1
# 22 | 25
# 24 | 3
```

```
# 26 |
# 28 /
# 30 /
# 32 /
# 34 |
# 36 | 1
stem(log(rivers)) # Notice that the data are neither normal nor log-normal!
# Take that, Bell curve fundamentalists.
  The decimal point is 1 digit(s) to the left of the |
# 48 | 1
# 50 |
# 52 | 15578
# 54 | 44571222466689
# 56 | 023334677000124455789
# 58 | 00122366666999933445777
# 60 | 122445567800133459
# 62 | 112666799035
# 64 | 00011334581257889
# 66 | 003683579
# 68 | 0019156
# 70 | 079357
# 72 | 89
# 74 | 84
# 76 | 56
# 78 | 4
# 80 |
# 82 / 2
# make a histogram:
hist(rivers, col="#333333", border="white", breaks=25) # play around with these parameters
hist(log(rivers), col="#333333", border="white", breaks=25) # you'll do more plotting later
# Here's another neat data set that comes pre-loaded. R has tons of these.
data(discoveries)
plot(discoveries, col="#333333", lwd=3, xlab="Year",
    main="Number of important discoveries per year")
plot(discoveries, col="#333333", lwd=3, type = "h", xlab="Year",
    main="Number of important discoveries per year")
# Rather than leaving the default ordering (by year),
# we could also sort to see what's typical:
sort(discoveries)
# [51] 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 4 4 4 4 4 4 4 4
# [76] 4 4 4 4 5 5 5 5 5 5 5 6 6 6 6 6 7 7 7 7 8 9 10 12
stem(discoveries, scale=2)
# The decimal point is at the /
```

```
0 | 000000000
  1 / 0000000000000
  3 | 000000000000000000000
   4 / 0000000000000
#
  5 | 0000000
  6 | 000000
# 7 / 0000
  8 1 0
  9 | 0
# 10 / 0
# 11 /
# 12 | 0
max(discoveries)
# 12
summary(discoveries)
# Min. 1st Qu. Median Mean 3rd Qu. Max.
                        3.1 4.0 12.0
# 0.0 2.0 3.0
# Roll a die a few times
round(runif(7, min=.5, max=6.5))
#1461464
# Your numbers will differ from mine unless we set the same random.seed(31337)
# Draw from a standard Gaussian 9 times
rnorm(9)
# [1] 0.07528471 1.03499859 1.34809556 -0.82356087 0.61638975 -1.88757271
# [7] -0.59975593 0.57629164 1.08455362
# Data types and basic arithmetic
# Now for the programming-oriented part of the tutorial.
# In this section you will meet the important data types of R:
# integers, numerics, characters, logicals, and factors.
# There are others, but these are the bare minimum you need to
# get started.
# INTEGERS
# Long-storage integers are written with L
class(5L) # "integer"
# (Try ?class for more information on the class() function.)
# In R, every single value, like 5L, is considered a vector of length 1
length(5L) # 1
# You can have an integer vector with length > 1 too:
c(4L, 5L, 8L, 3L) # 4 5 8 3
length(c(4L, 5L, 8L, 3L)) # 4
class(c(4L, 5L, 8L, 3L)) # "integer"
```

```
# NUMERICS
# A "numeric" is a double-precision floating-point number
class(5) # "numeric"
# Again, everything in R is a vector;
# you can make a numeric vector with more than one element
c(3,3,3,2,2,1) # 3 3 3 2 2 1
# You can use scientific notation too
5e4 # 50000
6.02e23 # Avoqadro's number
1.6e-35 # Planck length
# You can also have infinitely large or small numbers
class(Inf) # "numeric"
class(-Inf) # "numeric"
# You might use "Inf", for example, in integrate(dnorm, 3, Inf);
# this obviates Z-score tables.
# BASIC ARITHMETIC
# You can do arithmetic with numbers
# Doing arithmetic on a mix of integers and numerics gives you another numeric
10L + 66L # 76 # integer plus integer gives integer
53.2 - 4 # 49.2 # numeric minus numeric gives numeric
2.0 * 2L # 4 # numeric times integer gives numeric
3L / 4 # 0.75 # integer over numeric gives numeric
3 %% 2 # 1 # the remainder of two numerics is another numeric
# Illegal arithmetic yeilds you a "not-a-number":
0 / 0 # NaN
class(NaN) # "numeric"
# You can do arithmetic on two vectors with length greater than 1,
# so long as the larger vector's length is an integer multiple of the smaller
c(1,2,3) + c(1,2,3) # 2 4 6
# Since a single number is a vector of length one, scalars are applied
# elementwise to vectors
(4 * c(1,2,3) - 2) / 2 # 1 3 5
# Except for scalars, use caution when performing arithmetic on vectors with
# different lengths. Although it can be done,
c(1,2,3,1,2,3) * c(1,2) # 1 4 3 2 2 6
# Matching lengths is better practice and easier to read
c(1,2,3,1,2,3) * c(1,2,1,2,1,2)
# CHARACTERS
# There's no difference between strings and characters in R
"Horatio" # "Horatio"
class("Horatio") # "character"
class('H') # "character"
# Those were both character vectors of length 1
# Here is a longer one:
c('alef', 'bet', 'gimmel', 'dalet', 'he')
# =>
# "alef" "bet" "gimmel" "dalet" "he"
length(c("Call","me","Ishmael")) # 3
# You can do regex operations on character vectors:
substr("Fortuna multis dat nimis, nulli satis.", 9, 15) # "multis "
gsub('u', 'ø', "Fortuna multis dat nimis, nulli satis.") # "Fortøna møltis dat nimis, nølli satis."
```

```
# R has several built-in character vectors:
letters
# =>
# 「17 "a" "b" "c" "d" "e" "f" "a" "h" "i" "i" "k" "l" "m" "n" "o" "p" "a" "r" "s"
# [20] "t" "u" "v" "w" "x" "u" "z"
month.abb # "Jan" "Feb" "Mar" "Apr" "May" "Jun" "Jul" "Aug" "Sep" "Oct" "Nov" "Dec"
# I.OGTCALS
# In R, a "logical" is a boolean
class(TRUE) # "logical"
class(FALSE) # "logical"
# Their behavior is normal
TRUE == TRUE # TRUE
TRUE == FALSE # FALSE
FALSE != FALSE # FALSE
FALSE != TRUE # TRUE
# Missing data (NA) is logical, too
class(NA) # "logical"
# Use | and & for logic operations.
# OR
TRUE | FALSE # TRUE
# AND
TRUE & FALSE
             # FALSE
# Applying | and & to vectors returns elementwise logic operations
c(TRUE, FALSE, FALSE) | c(FALSE, TRUE, FALSE) # TRUE TRUE FALSE
c(TRUE, FALSE, TRUE) & c(FALSE, TRUE, TRUE) # FALSE FALSE TRUE
\# You can test if x is TRUE
isTRUE(TRUE) # TRUE
# Here we get a logical vector with many elements:
c('Z', 'o', 'r', 'r', 'o') == "Zorro" # FALSE FALSE FALSE FALSE
c('Z', 'o', 'r', 'r', 'o') == "Z" # TRUE FALSE FALSE FALSE
# FACTORS
# The factor class is for categorical data
# Factors can be ordered (like childrens' grade levels) or unordered (like gender)
factor(c("female", "female", "male", NA, "female"))
# female female male <NA> female
# Levels: female male
# The "levels" are the values the categorical data can take
# Note that missing data does not enter the levels
levels(factor(c("male", "male", "female", NA, "female"))) # "female" "male"
# If a factor vector has length 1, its levels will have length 1, too
length(factor("male")) # 1
length(levels(factor("male"))) # 1
# Factors are commonly seen in data frames, a data structure we will cover later
data(infert) # "Infertility after Spontaneous and Induced Abortion"
levels(infert$education) # "0-5yrs" "6-11yrs" "12+ yrs"
# NULL
# "NULL" is a weird one; use it to "blank out" a vector
class(NULL) # NULL
parakeet = c("beak", "feathers", "wings", "eyes")
parakeet
# =>
```

```
# [1] "beak"
             "feathers" "wings"
parakeet <- NULL
parakeet
# =>
# NULL
# TYPE COERCION
# Type-coercion is when you force a value to take on a different type
as.character(c(6, 8)) # "6" "8"
as.logical(c(1,0,1,1)) # TRUE FALSE TRUE TRUE
# If you put elements of different types into a vector, weird coercions happen:
c(TRUE, 4) # 1 4
c("dog", TRUE, 4) # "dog" "TRUE" "4"
as.numeric("Bilbo")
# =>
# [1] NA
# Warning message:
# NAs introduced by coercion
# Also note: those were just the basic data types
# There are many more data types, such as for dates, time series, etc.
# Variables, loops, if/else
# A variable is like a box you store a value in for later use.
# We call this "assigning" the value to the variable.
# Having variables lets us write loops, functions, and if/else statements
# VARIABLES
# Lots of way to assign stuff:
x = 5 \# this is possible
y <- "1" # this is preferred
TRUE -> z # this works but is weird
# LOOPS
# We've got for loops
for (i in 1:4) {
 print(i)
# We've got while loops
a <- 10
while (a > 4) {
   cat(a, "...", sep = "")
   a <- a - 1
}
# Keep in mind that for and while loops run slowly in R
# Operations on entire vectors (i.e. a whole row, a whole column)
# or apply()-type functions (we'll discuss later) are preferred
# IF/ELSE
```

```
# Again, pretty standard
if (4 > 3) {
   print("4 is greater than 3")
} else {
   print("4 is not greater than 3")
}
# =>
# [1] "4 is greater than 3"
# FUNCTIONS
# Defined like so:
jiggle <- function(x) {</pre>
   x = x + rnorm(1, sd=.1) #add in a bit of (controlled) noise
   return(x)
# Called like any other R function:
jiggle(5) # 5±. After set.seed(2716057), jiqqle(5)==5.005043
# Data structures: Vectors, matrices, data frames, and arrays
# ONE-DIMENSTONAL
# Let's start from the very beginning, and with something you already know: vectors.
vec <- c(8, 9, 10, 11)
vec # 8 9 10 11
# We ask for specific elements by subsetting with square brackets
# (Note that R starts counting from 1)
vec[1]
        # 8
letters[18] # "r"
LETTERS[13] # "M"
month.name[9] # "September"
c(6, 8, 7, 5, 3, 0, 9)[3]
                       # 7
# We can also search for the indices of specific components,
which(vec \% 2 == 0) # 1 3
# grab just the first or last few entries in the vector,
head(vec, 1) # 8
tail(vec, 2)
            # 10 11
# or figure out if a certain value is in the vector
any(vec == 10) # TRUE
# If an index "goes over" you'll get NA:
vec[6] # NA
# You can find the length of your vector with length()
length(vec) # 4
# You can perform operations on entire vectors or subsets of vectors
vec * 4 # 16 20 24 28
vec[2:3] * 5 # 25 30
any(vec[2:3] == 8) # FALSE
# and R has many built-in functions to summarize vectors
mean(vec) # 9.5
var(vec) # 1.666667
```

```
sd(vec) # 1.290994
        # 11
max(vec)
min(vec) # 8
sum(vec) # 38
# Some more nice built-ins:
5:15 # 5 6 7 8 9 10 11 12 13 14 15
seq(from=0, to=31337, by=1337)
# =>
# [1] 0 1337 2674 4011 5348 6685 8022 9359 10696 12033 13370 14707
# [13] 16044 17381 18718 20055 21392 22729 24066 25403 26740 28077 29414 30751
# TWO-DIMENSIONAL (ALL ONE CLASS)
# You can make a matrix out of entries all of the same type like so:
mat \leftarrow matrix(nrow = 3, ncol = 2, c(1,2,3,4,5,6))
mat
# =>
# [,1] [,2]
# [1,] 1 4
# [2,] 2
             5
# [3,]
        3
            6
# Unlike a vector, the class of a matrix is "matrix", no matter what's in it
class(mat) # => "matrix"
# Ask for the first row
mat[1,] # 1 4
# Perform operation on the first column
3 * mat[,1] # 3 6 9
# Ask for a specific cell
mat[3,2] # 6
# Transpose the whole matrix
t(mat)
# =>
     [,1] [,2] [,3]
# [1,] 1 2 3
# [2,] 4 5 6
# Matrix multiplication
mat %*% t(mat)
# =>
     [,1] [,2] [,3]
# [1,] 17 22 27
# [2,] 22 29 36
# [3,] 27 36 45
# cbind() sticks vectors together column-wise to make a matrix
mat2 <- cbind(1:4, c("dog", "cat", "bird", "dog"))</pre>
mat2
# =>
     [,1] [,2]
# [1,] "1" "dog"
# [2,] "2" "cat"
# [3,] "3" "bird"
# [4,] "4" "dog"
```

```
class(mat2) # matrix
# Again, note what happened!
# Because matrices must contain entries all of the same class,
# everything got converted to the character class
c(class(mat2[,1]), class(mat2[,2]))
# rbind() sticks vectors together row-wise to make a matrix
mat3 <- rbind(c(1,2,4,5), c(6,7,0,4))
mat3
# =>
     [,1] [,2] [,3] [,4]
# [1,] 1 2 4 5
# [2,] 6 7 0
                       4
# Ah, everything of the same class. No coercions. Much better.
# TWO-DIMENSIONAL (DIFFERENT CLASSES)
# For columns of different types, use a data frame
# This data structure is so useful for statistical programming,
# a version of it was added to Python in the package "pandas".
students <- data.frame(c("Cedric", "Fred", "George", "Cho", "Draco", "Ginny"),</pre>
                      c(3,2,2,1,0,-1),
                      c("H", "G", "G", "R", "S", "G"))
names(students) <- c("name", "year", "house") # name the columns</pre>
class(students) # "data.frame"
students
# =>
     name year house
# 1 Cedric 3 H
# 2 Fred 2 G
# 3 George 2
# 4 Cho 1
# 5 Draco 0 S
# 6 Ginny -1 G
class(students$year)
                      # "numeric"
class(students[,3]) # "factor"
# find the dimensions
nrow(students) # 6
ncol(students) # 3
dim(students) # 6 3
# The data.frame() function converts character vectors to factor vectors
# by default; turn this off by setting stringsAsFactors = FALSE when
# you create the data.frame
?data.frame
# There are many twisty ways to subset data frames, all subtly unalike
students$year # 3 2 2 1 0 -1
students[,2] # 3 2 2 1 0 -1
students[,"year"] # 3 2 2 1 0 -1
# An augmented version of the data.frame structure is the data.table
# If you're working with huge or panel data, or need to merge a few data
# sets, data.table can be a good choice. Here's a whirlwind tour:
```

```
install.packages("data.table") # download the package from CRAN
require(data.table) # load it
students <- as.data.table(students)</pre>
students # note the slightly different print-out
# =>
#
      name year house
# 1: Cedric 3 H
# 2: Fred 2
                  G
# 3: George 2
# 4: Cho 1
                 R
# 5: Draco 0
                  S
                  G
# 6: Ginny -1
students[name=="Ginny"] # get rows with name == "Ginny"
# =>
     name year house
# 1: Ginny -1 G
students[year==2] # get rows with year == 2
# =>
     name year house
# 1: Fred 2 G
# 2: George
             2
                   G
# data.table makes merging two data sets easy
# let's make another data.table to merge with students
founders <- data.table(house=c("G","H","R","S"),
                     founder=c("Godric","Helga","Rowena","Salazar"))
founders
# =>
# house founder
# 1: G Godric
# 2:
      H Helqa
      R Rowena
# 3:
# 4:
        S Salazar
setkey(students, house)
setkey(founders, house)
students <- founders[students] # merge the two data sets by matching "house"
setnames(students, c("house","houseFounderName","studentName","year"))
students[,order(c("name","year","house","houseFounderName")), with=F]
# =>
# studentName year house houseFounderName
# 1:
          Fred 2 G
                                   Godric
# 2:
        George
                2
                       G
                                   Godric
# 3:
         Ginny
                -1
                      G
                                  Godric
                3
# 4:
        Cedric
                       H
                                   Helaa
# 5:
           Cho
                1
                      R
                                  Rowena
          Draco
                0
                      S
                                  Salazar
# data.table makes summary tables easy
students[,sum(year),by=house]
# =>
  house V1
#
# 1: G 3
# 2:
      Н З
# 3:
      R 1
# 4:
      S = 0
```

```
# To drop a column from a data.frame or data.table,
# assign it the NULL value
students$houseFounderName <- NULL</pre>
students
# =>
# studentName year house
# 1:
         Fred
                \mathcal{Z} \mathcal{G}
                2
# 2:
        George
# 3:
                -1
                      G
        Ginny
# 4:
       Cedric 3
               1
# 5:
          Cho
                      R
# 6:
         Draco
# Drop a row by subsetting
# Using data.table:
students[studentName != "Draco"]
# house studentName year
# 1: G Fred 2
# 2: G
            George 2
# 3:
      \boldsymbol{G}
              Ginny −1
# 4:
      H
              Cedric
                      3
     R
# 5:
                 Cho
                       1
# Using data.frame:
students <- as.data.frame(students)</pre>
students[students$house != "G",]
# =>
# house houseFounderName studentName year
# 4 H Helga Cedric 3
# 5
      R
                                     1
                 Rowena
                               Cho
      S
                Salazar
                             Draco
# MULTI-DIMENSIONAL (ALL ELEMENTS OF ONE TYPE)
# Arrays creates n-dimensional tables
# All elements must be of the same type
# You can make a two-dimensional table (sort of like a matrix)
array(c(c(1,2,4,5),c(8,9,3,6)), dim=c(2,4))
# =>
     [,1] [,2] [,3] [,4]
# [1,] 1 4 8 3
# [2,] 2 5 9 6
# You can use array to make three-dimensional matrices too
array(c(c(c(2,300,4),c(8,9,0)),c(c(5,60,0),c(66,7,847))), dim=c(3,2,2))
# =>
# , , 1
#
     [,1] [,2]
# [1,] 2 8
# [2,] 300 9
# [3,] 4
# , , 2
```

```
# [,1] [,2]
# [1,] 5 66
# [2,] 60 7
# [3,] 0 847
# LISTS (MULTI-DIMENSIONAL, POSSIBLY RAGGED, OF DIFFERENT TYPES)
# Finally, R has lists (of vectors)
list1 <- list(time = 1:40)</pre>
list1$price = c(rnorm(40,.5*list1$time,4)) # random
list1
# You can get items in the list like so
list1$time # one way
list1[["time"]] # another way
list1[[1]] # yet another way
# [1] 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32
# [34] 34 35 36 37 38 39 40
# You can subset list items like any other vector
list1$price[4]
# Lists are not the most efficient data structure to work with in R;
# unless you have a very good reason, you should stick to data.frames
# Lists are often returned by functions that perform linear regressions
# The apply() family of functions
# Remember mat?
mat
# =>
     [,1] [,2]
# [1,] 1 4
      2 5
# [2,]
# [3.1
        3
# Use apply(X, MARGIN, FUN) to apply function FUN to a matrix X
# over rows (MAR = 1) or columns (MAR = 2)
# That is, R does FUN to each row (or column) of X, much faster than a
# for or while loop would do
apply(mat, MAR = 2, jiggle)
# =>
     [,1] [,2]
# [1,] 3 15
# [2,]
       7 19
# [3,]
      11
           23
# Other functions: ?lapply, ?sapply
# Don't feel too intimidated; everyone agrees they are rather confusing
# The plyr package aims to replace (and improve upon!) the *apply() family.
install.packages("plyr")
require(plyr)
```

```
###########################
# Loading data
#############################
# "pets.csv" is a file on the internet
# (but it could just as easily be be a file on your own computer)
pets <- read.csv("http://learnxinyminutes.com/docs/pets.csv")</pre>
pets
head(pets, 2) # first two rows
tail(pets, 1) # last row
# To save a data frame or matrix as a .csv file
write.csv(pets, "pets2.csv") # to make a new .csv file
# set working directory with setwd(), look it up with getwd()
# Try ?read.csv and ?write.csv for more information
# Statistical Analysis
# Linear regression!
linearModel <- lm(price ~ time, data = list1)</pre>
linearModel # outputs result of regression
# =>
# Call:
# lm(formula = price ~ time, data = list1)
# Coefficients:
# (Intercept)
                    time
      0.1453
                  0.4943
summary(linearModel) # more verbose output from the regression
# =>
# Call:
# lm(formula = price ~ time, data = list1)
# Residuals:
          1Q Median
# Min
                           3Q
                                   Max
# -8.3134 -3.0131 -0.3606 2.8016 10.3992
#
# Coefficients:
            Estimate Std. Error t value Pr(>|t|)
# (Intercept) 0.14527
                      1.50084
                                 0.097 0.923
             0.49435
                        0.06379
                                 7.749 2.44e-09 ***
# Signif. codes: 0 '*** 0.001 '** 0.01 '* 0.05 '. '0.1 ' '1
# Residual standard error: 4.657 on 38 degrees of freedom
```

```
# Multiple R-squared: 0.6124, Adjusted R-squared: 0.6022
# F-statistic: 60.05 on 1 and 38 DF, p-value: 2.44e-09
coef(linearModel) # extract estimated parameters
# =>
# (Intercept)
                   time
# 0.1452662 0.4943490
summary(linearModel)$coefficients # another way to extract results
# =>
              Estimate Std. Error t value
                                               Pr(>|t|)
# (Intercept) 0.1452662 1.50084246 0.09678975 9.234021e-01
             0.4943490 0.06379348 7.74920901 2.440008e-09
summary(linearModel)$coefficients[,4] # the p-values
# =>
# (Intercept)
                     time
# 9.234021e-01 2.440008e-09
# GENERAL LINEAR MODELS
# Logistic regression
set.seed(1)
list1$success = rbinom(length(list1$time), 1, .5) # random binary
glModel <- glm(success ~ time, data = list1,</pre>
   family=binomial(link="logit"))
glModel # outputs result of logistic regression
# =>
# Call: qlm(formula = success ~ time,
  family = binomial(link = "logit"), data = list1)
# Coefficients:
# (Intercept)
                    time
    0.17018
                -0.01321
# Degrees of Freedom: 39 Total (i.e. Null); 38 Residual
# Null Deviance:
                      55.35
# Residual Deviance: 55.12 AIC: 59.12
summary(glModel) # more verbose output from the regression
# Call:
# glm(formula = success ~ time,
# family = binomial(link = "logit"), data = list1)
# Deviance Residuals:
# Min 1Q Median
                           30
                                  Max
# -1.245 -1.118 -1.035 1.202
                                 1.327
#
# Coefficients:
            Estimate Std. Error z value Pr(>|z|)
# (Intercept) 0.17018 0.64621 0.263
       -0.01321
                      0.02757 -0.479
                                           0.632
# (Dispersion parameter for binomial family taken to be 1)
#
     Null deviance: 55.352 on 39 degrees of freedom
# Residual deviance: 55.121 on 38 degrees of freedom
# AIC: 59.121
```

```
# Number of Fisher Scoring iterations: 3
############################
# Plots
#############################
# BUILT-IN PLOTTING FUNCTIONS
# Scatterplots!
plot(list1$time, list1$price, main = "fake data")
# Plot regression line on existing plot
abline(linearModel, col = "red")
# Get a variety of nice diagnostics
plot(linearModel)
# Histograms!
hist(rpois(n = 10000, lambda = 5), col = "thistle")
barplot(c(1,4,5,1,2), names.arg = c("red","blue","purple","green","yellow"))
# GGPLOT2
# But these are not even the prettiest of R's plots
# Try the ggplot2 package for more and better graphics
install.packages("ggplot2")
require(ggplot2)
?ggplot2
pp <- ggplot(students, aes(x=house))</pre>
pp + geom_histogram()
11 <- as.data.table(list1)</pre>
pp <- ggplot(ll, aes(x=time,price))</pre>
pp + geom_point()
# ggplot2 has excellent documentation (available http://docs.ggplot2.org/current/)
```

How do I get R?

- Get R and the R GUI from http://www.r-project.org/
- RStudio is another GUI