Lowell Batacan

2715 Manhattan Beach Boulevard, Gardena, CA 90249 | 310-525-0639| lowell.batacan@yahoo.com

Qualifications :

- Knowledge about coding by HTML and CSS, efficient at programming using Java, JavaScript, C, C#, Python, and SQL
- Maintains clean and organized workspace on an online and off-line workspace, organized files to make it easier to access
- Ability to communicate and interact effectively with colleagues, led projects in a team by assigning tasks, and assisting others when needed
- Capable of learning new procedures and technology quickly and efficiently, flexible and able to adapt to various situations, and able to apply new techniques in a working environment
- Computer Software: Microsoft Excel, Microsoft PowerPoint, Microsoft Word, IntelliJ Idea, PyCharm, Microsoft Visual Studios 2015, MySQL, MongoDB, Dropbox, Unity, Blender
- Relevant Certification: Media Design 1-2, Intro To Video Game Design, Video Game Design: Characters and Special Effects

Education:

Bachelor of Science Degree in Computer Science   December 2017
California State University Channel Islands
Media Design 1-2 Class, Game Design Class   2011-2012
The Southern California Regional Occupational Center, Torrance, CA

Relevant Experience:

Computer Science Major, CSU Channel Islands, Camarillo, CA   2013-Present

- Worked with a team to create a web page, led and assigned tasks to team and complied final product, uses both HTML and CSS to code web sites, and used JavaScript to create site functionality
- Design and write code with full detailed documentation, adapt to different software engineering techniques, and communicate with team members about certain issues
- Adapted to learning certain software and new techniques to become successful in certain homework assignments, hands on experience with agile development and scrum methodology

Association for Advanced Training in Behavioral Sciences,
CSU Channel Islands HLI Internship Program, Camarillo, CA   2014-2015

- Assisted in a web design project by creating an image slider for the home page of the company website using XHTML
- Managed a database using MySQL servers by inputting entries and writing queries
- Learned C# and used ASP.NET framework and MVC to assist in front-end web-related projects and development
- Followed supervisor instructions accurately and completed assignments on a timely deadline

Game Assistant, CSU Channel Islands Residential Housing and Education   2014-2015
- Worked in Housing Division of University with colleagues from the other divisions to assist in event preparation and ensure successful results
- Collaborated with co-workers to help plan events by setting up group meetings and delegating responsibilities amongst each other
- Maintained a clean and safe general working environment, managed and logged equipment for game room use

Additional Experience:

Volunteer at St. Catherine Laboure, St. Catherine Laboure Parish, Torrance, CA 2008-2009
Promoted events by designing posters, helped set up events for church, participated in Catholic events and holiday festivities
Game Design Student , SOCAL Regional Occupation Center
Created a variety of 3d models for game development, collaborated with other students in game development projects, utilized different software to create game