

22. Python Graphics: Custom Waldo

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Image Object

- You are going to make a custom Waldo by making your own image and turning it into an object
- Read the graphics Image paragraph in the pdf in folder 10
- Draw an image using Paint and store it as a gif in the same folder as your .py file for this lab
- Make it small (20 pixels x 20 pixels for example)

Lab 22

- Make a copy of the final sunrise lab
- Add your custom “Waldo” to the code
- Make the “Waldo” move each time the mouse is clicked (just like the sun moves)
- You choose what direction it moves