

Mohammed Kushalgarhwal
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CAREER OBJECTIVE:

To obtain a position that will enable me to use my strong organizational skills, educational background, and ability to work well with people & positive contributions to the organization.

ACADEMIC CREDENTIALS:

Degree / Certificate	University / Board	Institute / School	Year of Passing	CGPA / Percentage
Graduation	Rajiv Gandhi Proudtyogiki	Sri Aurobindo	2018-22	Current 7.3
	Vishwavidyalaya	institute of Technology		
12 th	Madhya Pradesh board	Badri Higher secondary school	2017-18	70%

EXPERIENCE, INTERNSHIP & TRAINING

Bibyte Robotronix, Indore July – September 2020 - Intern

- As an intern, I successfully completed the Flutter training and developed a solid grasp of flutter and dart with MVC architecture.
- Learned to implement features, such as Firebase integration and animations, by utilizing pre-built packages.
- Has experience creating fundamental Flutter apps and a solid grasp of core ideas including widgets, layouts, and state management.
- Proven capacity to pick up new ideas fast and perform well in a collaborative setting, supporting the successful completion of several projects.

Aerozef creation, Indore August 2022

- Skilled at utilizing Flutter to create mobile apps, with knowledge of how to use the Model-View-Controller (MVC) design pattern and manage state using the Provider package.
 - Expert in creating forms and managing user input in Flutter apps, with knowledge of incorporating validation and error handling.
 - Well-versed in the design and implementation of REST APIs, with experience integrating them into Flutter apps and making HTTP queries.
 - Skilled at using native device features like the camera and map on Flutter programs to improve functionality and user experience. In Addition, Proficient in using all Firebase functions, such as real-time database access, authentication, and cloud storage.
 - Experience with Android Studio and Visual Studio as integrated development environments (IDEs) for Flutter development. Knowledge of both iOS and Android design patterns and user experience (UX).
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TECHNICAL PROFILE:

- **Operating Systems** : **Windows**
- **Programming Skills** : **C, C++, Java, Dart**
- **Web Designing** : **HTML, CSS, JavaScript(), Bootstrap,**
- **Web Technologies** : **Java beans**
- **Database** : **MySQL, Firebase, MongoDB**
- **Server** : **Glassfish, Apache Tomcat**
- **IDE** : **Net Beans, Android Studio, IntelliJ**
- **ORM Tool** : **Hibernate**
- **Framework** : **Basic Spring(boot, MVC, security)**
- **Mobile Platform** : **Flutter(Responsive and Adaptive)**

Certifications & Achievements:

- Earned Badges in **java** (6 stars) and **C** (5 stars)on **Hacker Rank**
- This is to certify that successfully completed **Flutter Development** Program From Udemy.
- This is to certify that successfully completed **C and C++** at the Genext Computer Education Program in the academic year 2018
- This is to certify that successfully completed **Java 2.0** at the Technosoft informatics training and development center Program in the academic year 2019
- This is to certify that successfully completed **Corporate java** at the Technosoft informatics training and development center Program in the academic year 2019

STRENGTH:

- Sincere
- Focused on Achievements of Targets
- Leadership Quality
- Cooperative Nature
- Positive Attitude
- Confidence