COURSE OUTLINE

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Course code:	SECJ 3553	Academ	ic Session/Semester:	20232024/1	
Course name:	Artificial Intelligence	-	equisite (course name	Data Structure	
Credit hours:	3		-,		

Course synopsis	This course offers students a new perspective on the study of Artificial Intelligence (AI) concepts. The essential topics and theory of AI are presented, but it also includes practical information on data input and reduction as well as data output (i.e. algorithm usage). In particular, this course emphasizes on theoretical and practical aspects of various search algorithms, knowledge representations, and machine learning methods. The course features practical implementations through assignments undertaken both individually and in groups.								
Course coordinator	Dr Sim Hiew Moi (hiewmoi@ut	<u>m.my</u>) 10 (27/35	5)						
Course lecturer(s)	Name	Section	Hp No	E-mail (@utm.my)					
	Dr. Alif Ridzuan	01							
	Dr. Norsham Idris	02, 09							
	Dr. Suriati	03, 12							
	PM Dr. Anazida	04, 06							
	PM Dr. Siti Zaiton 05 0197726248 sitizaiton PM Dr. Rohayanti Hassan 07 0167805554 rohayanti								
	Dr. Ruhaidah 08, 11								
	Dr. Shafaatunnur Binti Hassan	13, 14							
Total Student	350 (14 Section)								

Mapping of the Course Learning Outcomes (CLO) to the Programme Learning Outcomes (PLO), Teaching & Learning (T&L) methods and Assessment methods:

No.	CLO	PLO (ICGPA CODE)	Weight (%)	*Taxonom ies and **generic skills	T&L methods	***Assessment methods
CLO1	Apply the fundamental and concept of AI using various types of AI solutions including search algorithms, knowledge representation and machine learning methods.	PLO1 (KW)	30	С3	Lecture, active learning, Inquiry-based teaching	Quiz 1 (5%), Quiz 2 (5%), M (10%), F (10%)
CLO2	Formulate the appropriate AI solutions using selected	PLO3(PS)	60	C5	Group Discussion	A1 (5%), A2 (5%),

Prepared by: Name: Dr. Sim Hiew Moi Signature:	Certified by: Name: Assoc. Prof. Dr. Radziah Mohamad Signature:		
Date: 23 August 2017	Date:		

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	method based on the				(GD) Think-	A3 (5%),
	problem given.				Pair-Share	M (5%),
					(TPS), Project -	F (30%),
					case	P (10%)
					study	
					Self	
	Apply the appropriate				& Peers	
CLO3	solutions in AI to solve real	PLO8 (AD)	10	AD3	reflection	PGS (10%)
CLOS	problems in the project.	PLOS (AD)	10	ADS	using MyPeer	PG3 (10%)
	problems in the project.				app/Google	
					Form	

^{*}Taxonomies of Learning **UTM's Graduate Attributes, where applicable for measurement of outcomes achievement ***M – Mid-term Test; A1-A3 – Assignment; P –Project; R –Report; F – Final Exam, P –Project Generic Skills

Details on Innovative T&L practices:

No.	Туре	Implementation
1.	Active learning	Conducted through in-class activities
2.	Assignment and Project	Conducted based on given real world problem. The students must manage their projects by submitting specified deliverables based on the given problem. The same project is given for assignments and project. For assignments and project will be done in team.
3.	Peer Review TW	One peer review assessment at the end of the semester for the team members to assess their teammates for their adaptability quality.

Weekly Schedule:

Week 1 (8-14 Oct)	1. Computer and Intelligence Introduction to thinking, computer architecture, and intelligence, What is artificial intelligence (AI), AI timeline and current trend, Responsible AI, Key Workload AI, Artificial Intelligence in Microsoft Azure, Computational Intelligence, AI Applications, AI Applications and IR 4.0.
Week 2-3 (15 - 28 Oct)	Knowledge Representation What is knowledge representation, Importance of representing knowledge, Syntax and semantics, Propositional logic, Predicate logic, Inference process, Proof procedure. Project & Assignment Briefing
Week 4 (29 Oct - 4 Nov)	3. Search Algorithms Simplified Graph Theory (Structure for Problem Solving), Exhaustive search algorithms, Breadth-first search, Depth-first search
Week 5 (5-11 Nov)	 Search Algorithms (BFS & DFS) Simplified Graph Theory (Structure for Problem Solving), Exhaustive search algorithms, Breadth-first search, Depth-first search Quiz 1 A1 Submission
Week 6-7 (12 Nov -25 Nov)	3. Search Algorithms (Heuristic Algorithm)

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12 Nov (Sun) (Deepavali)	Heuristic search algorithm, Heuristic evaluation and best first search (including A* search), Evaluation criteria (admissibility, monotonicity, and informedness).
	Mid Term Test (22 Nov 2023 8pm - 10pm) A2 Kick-off
Week 8 (26-2 Dec)	MID SEMESTER BREAK
Week 9 (3-9 Dec)	 4. Problem Solving with Search (Minimax and Alpha-Beta Pruning) Game playing (minimax and alpha-beta), Search engine, social media and bots. A2 Submission, A3 Kick-off, Peer Review Part 1
Week 10 (10-16 Dec)	5. Search Planning and Control Recursion based search, Pattern based search
Week 11-12 (17 Dec - 30 Dec)	6. Advanced Artificial Intelligence Agent and distributed-based search, Smart computing applications, Natural Language Processing Application, Computer Vision
25 Dec (Mon) (Christmas)	Quiz 2 A3 Submission, Project Kick-off
Week 13-14 (31 Dec - 13 Jan)	7. Machine Learning Overview of machine learning, Supervised vs unsupervised learning, Classification, clustering, reinforcement, and regression, Machine Learning in Microsoft Azure Framework, Anomaly Detection
Week 15 (14 - 20 Jan)	Project Demo, Peer Review Part 2
Week 16 - 18	REVISION WEEK AND FINAL EXAM

Transferable skills (generic skills learned in course of study which can be useful and utilised in other settings):

Adaptability
Al Prototype development

Student learning time (SLT) details:

Distribution of student Learning					Teaching and L	TOTAL SLT	
Time (SLT) Course content outline			Learnii to Face	_	Guided Learning Non-Face to Face		
CLO	L	Т	Р	0			
CLO 1	15h					3h	18h
CLO 2	29h		4h			60h	93h
CLO 3	1h		4h			4h	9h
Total SLT	45h		8h			67h	120h

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Continuous Assessment		PLO	Percentage	Total SLT	
1	Quiz	KW	10	1h	
2	Assignment	PS	15	36h	
3	Mid-term Test	KW	15	2h	
4	Project	PS	10	23h	
5	Project Generic Skill	AD	10	10h	
Final Assessment			Percentage	Total SLT	
1	Final Examination	KW	40	3h	
Grand Total SLT					

Special requirement to deliver the course (e.g. software, nursery, computer lab, simulation room):

Software / Programming Language: Python (optional)

Hardware: Arduino (optional)

Learning resources:

Text book (if applicable)

Russel, S.J & Norvig, P., Artificial Intelligence: A Modern Approach, Pearson Education, 2016.

Luger, G.F & Stubblefield, W.A, Artificial Intelligence: Structures and Strategies for Complex Problem Solving, 6th Edition, Addison-Wesley, 2009.

Online

MOOC / E-learning: http://elearning.utm.my

Academic honesty and plagiarism:

Assignments are individual tasks and NOT group activities (UNLESS EXPLICITLY INDICATED AS GROUP ACTIVITIES) Copying of work (texts, lab results etc.) from other students/groups or from other sources is not allowed. Brief quotations are allowed and then only if indicated as such. Existing texts should be reformulated with your own words used to explain what you have read. It is not acceptable to retype existing texts and just acknowledge the source as a reference. Be warned: students who submit copied work will obtain a mark of **zero** for the assignment and exams and disciplinary steps may be taken by the Faculty. It is also unacceptable to do somebody else's work, to lend your work to them or to make your work available to them to copy.

Other additional information (Course policy, any specific instruction etc.):

No.	Assessment	Total (%)	PL01 CLO1	PLO3	PLO8	Total (%)
1	Quiz 1	5.0	5			5.0
2	Quiz 2	5.0	5			5.0
3	Assignment 1	5.0		5		5.0
4	Assignment 2	5.0		5		5.0
5	Assignment 3	5.0		5		5.0
6	Mid-Term Test	15.0	10	5		15.0
7	Final Exam	40.0	10	30		40.0
8	Project Generic Skills	10.0			10	10.0

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9	Project	10.0		10		10.0
		100.0				100.0
Overall Total (%)			30.0	60.0	10.0	

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