

William Yeager

Software Developer

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Experience

2022 - Present

Software Developer | *EPS Software*

In my current role, I am developing and refining a customer facing interface that helps employers automatically screen job applicants based on their resume and questionnaire responses as well as creating an ideal way for employees to clock in hours worked. The languages we use for this are JavaScript and C#.

2021

Project – Conway’s Game of Life

In 2021 I worked on a project using Java, and driven by Waterfall methodology, to develop a “No-Player” game where the output of the game was determined by a ruleset that was input. My role in this project was to create the algorithm for the game’s main function via Java.

2021

Project - NUber

Another project I worked on in 2021 was a proof-of-concept app that was an Uber clone called NUber. My role in this project was a back-end Software Engineer, creating the connections between riders, drivers, and Admins. I did this via JavaScript and drove the project with Agile and Trello.

Education

B.S. - Computer Science
Minor – Mathematics

Texas State University
2021

Skills

Advanced

- JavaScript
- HTML
- C#
- Microsoft SQL
- Azure
- Vue
- React
- .NET

Experienced

- Java
- C++
- XML