Manas Sharma • m7sharma@ucsd.edu • (858) 214-0806 • Github • LinkedIn • La Jolla, CA

EDUCATION

University of California San Diego

Expected Dec 2023

Master of Science in Computer Science GPA: 4.0 out of 4.0

La Jolla, CA

Courses: Graduate Network Systems, Search and Optimisation, AI: Probabilistic Reasoning

The National Institute of Engineering, Mysuru

2017-2021

Bachelor of Engineering in Computer Science and Engineering CGPA: 9.37 out of 10.0

Mysuru, Karnataka

Member: International Systems Security Association (ISSA)

WORK EXPERIENCE

University of California San Diego

Feb 2023 – Present

Part Time Web Developer for ITA Workshop (Advisor: Prof. Alon Orlitsky)

La Jolla , CA

- Implemented **payment systems** that collected over \$100,000 in revenue in one week.
- Developed backend REST APIs that provided functionality of scheduling of talks and interactive dashboard.
- Technology used: Django, Docker, React, Amazon EC2 / RDS (PostgreSQL)

JP Morgan Chase & Co

Feb 2021 - Sep 2022

Software Engineer

Bengaluru, Karnataka

- Developed a workflow system for resolving regulatory data inconsistencies across more than 10 million rows.
- Added customizable widgets and screens which provided real-time analytics of system status.
- Demonstrated accountability by taking ownership of the project from the development team and delivering monthly technical presentations on new features to the SRE.
- Created **REST** endpoints that provided functionalities of land and load operations following **MVC** framework.
- Prepared Jenkins scripts following the CI/CD model to automate microservices deployments.
- Worked on SQL and splunk queries to analyze performance bottlenecks and troubleshoot errors faced by users.
- Incorporated unit test cases to ensure code quality and achieve a comprehensive code coverage of over 95%.
- Technology used: Spring Boot, React, Oracle Database, EKS, Amazon S3

JP Morgan Chase & Co

Jun 2020 - Jul 2020

Summer Intern

Bengaluru, Karnataka

• Designed the schema of a scheduler application for a non-profit that simplifies scheduling of activities for over 500 educators and 5000 students saving countless man-hours.

PROJECTS

SurfStore: A cloud based online storage service

Feb 2022 - Present

• A **fault resistant** online cloud storage solution designed in **GoLang** made using **gRPC** that allows the shared storage between several clients while maintaining concurrency and security.

Training AI for Space Invaders

Dec 2022 - Jan 2023

Used Deep Q Reinforcement Learning in PyTorch to train the AI on space invaders made using PyGame.

Visualizing Traversing Algorithms by Catching Pokemon

Dec 2022

• A web application designed in React that gives users the option to visualize graph traversal algorithms while trying to reach the pokemon hidden in an editable and randomly generated map.

Temporal and Spatial feature analysis (Advisor : Prof. Julian McAuley)

Nov 2022 - Dec 2022

 Analyzed the effect of having temporal and spatial data in the recommendation systems and compared the results on various models like BPR, latent factor model, neural networks etc.

Automated Waste Segregation using Convolutional Neural Network

Jan 2021 - Dec 2021

• End to End waste segregation system designed using Arduino. Trained the CNN using PyTorch and built an end to end pipeline for deployment for the same. Published the work in an IEEE conference.

SKILLS

■ Data structure and algorithms, C/C++, Java, Python, JavaScript, GoLang, Relational and NoSQL databases, Cloud