Microcontrollers & Embeded System Design ${\bf CSE~315}$

Md Awsaf Alam April 18, 2018

Contents

1 8086/8088 Hardware Specifications

1.1 Introduction

 \overline{RD}

- Whenever this pin goes to logic 0, the data bus becomes receptive to data from the memory or I?O devices connected to the system.
- Floats to high impedence state during a hold acknowledge
- **READY** μp enters into **WAIT** state and remains idle if this pin is at logic 0
 - No effect on operations of μp , if this pin is at logic 1
- **INTR** Used to request a h/w interrupt
 - If INTR is held high when IF = 1, the μp enters an interrupt acknowledge cycle (\overline{INTA} becomes active) after completion of the current instruction
- \overline{TEST} An input that is tested by the WAIT instruction
 - If TEST is logic 0, the WAIT instruction functions as NOP
 - If TEST is logic 1, the WAIT instruction waits for TEST to become
- NMI Non markable interrupt pin
 - Similar to the **INTR** except that NMI does not check IF (whether it is 1)
- **RESET** Causes the μp to reset itself if this pin remains high for a minimum of four clocking periods
 - whenever the up gets reset , it begins executing instructions at memory location **FFFFOH** and disables future interrupts by clearing IF
- **CLK** Provides the base timing signal to the up
 - Clock signal must have at least 33% duty cycle (high for the one-third of the clocking period and low for two-third of the period)
- **VCC** Power supply input
 - Provides +5.0 volt with 10% tolerance to the up
- **GND** 2 pins, both must be connected to ground
- $\overline{MN}/\overline{MX}$ Selects either minimum mode or maximum mode operation of the up
- $\overline{BHE}/\mathbf{S7}$ Bus high Enable
 - Used in 8086 to enable the most signifant data bus bits (D15 D8) during a read or write operations
 - The state of S7 is always a logic 1

1.2 Minimum Mode Pins

IO/\overline{M} or M/\overline{IO} • Selects memory or I/O

- Indicates the $\mu p's$ address bus contains either a memory address or an I/O port address
- High impedence state during a hold acknowledge

\overline{WR} • Indicates that the μp is outputting data to a mem or I/O device

• Data bus contains valid data for memory or I/O during the time \overline{WR} remains 0

\overline{INTA} • A response to the INTR input pin

• Used to gate the interrupt vector number onto the databus in response to an interrupt request.

\overline{ALE} • Address Latch Enable

- Indicates that the $\mu p's$ address/ data bus contains address information
- \bullet The address can be a mem address or I/O port number
- [Does **NOT** float during a hold acknowledge]

\mathbf{DT}/\overline{R} • Data Transmit or Receive

- Indicates that the $\mu p's$ data bus is transmitting $(DT/\overline{R}=1)$ or receiving $(DT/\overline{R}=0)$ data.
- Used to enable external data bus buffers.

DEN • Data bus enable

• Activates external data bus buffers.

HOLD • Requests a direct memory access (DMA)

- If it is a logic 1, μp stops executing S/W and places its address, data and control bus at high impedence state
- If it is a logic 0, the μp executes S/W normally

HLDA • Hold acknowledge

• Indicates that the μp has entered the hold state

\overline{SSO} • Equivalent to SO pin in maximum mode option of the μp

 \bullet It is combined with IO/\overline{M} and DT/\overline{R} to decode function of the current bus cycle

1.3 Tables

IO/\overline{M}	DT/\overline{R}	\overline{SSO}	Function
0	0	0	Interrupt acknowl- edge
0	0	1	Memory read
0	1	0	Memory write
0	1	1	Halt
1	0	0	Opcode fetch
1	0	1	I/O read
1	1	0	I/O write
1	1	1	Passive inactive

Table 1: Bus cycle status (8088) [Minimum mode]

$\overline{S_2}$	$\overline{S_1}$	$\overline{S_0}$	Function
0	0	0	Interrupt acknowl- edge
0	0	1	I/O read
0	1	0	I/O write
0	1	1	Halt
1	0	0	Opcode fetch
1	0	1	Memory read
1	1	0	Memory write
1	1	1	Passive inactive

Table 2: Bus control functions generated by the bus controller 8288 [Maximum mode]