

Microcontrollers & Embedded System Design
CSE 315

Md Awsaf Alam

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1 8086/8088 Hardware Specifications

1.1 Introduction

- \overline{RD} • Whenever this pin goes to logic 0, the data bus becomes receptive to data from the memory or I/O devices connected to the system.
- Floats to high impedance state during a hold acknowledge
- READY** • μp enters into **WAIT** state and remains idle if this pin is at logic 0
- No effect on operations of μp , if this pin is at logic 1
- INTR** • Used to request a h/w interrupt
- If INTR is held high when $IF = 1$, the μp enters an interrupt acknowledge cycle (\overline{INTA} becomes active) after completion of the current instruction
- \overline{TEST} • An input that is tested by the WAIT instruction
- If TEST is logic 0, the WAIT instruction functions as NOP
 - If TEST is logic 1, the WAIT instruction waits for **TEST** to become 0
- NMI** • Non maskable interrupt pin
- Similar to the **INTR** except that NMI does not check IF (whether it is 1)
- RESET** • Causes the μp to reset itself if this pin remains high for a minimum of four clocking periods
- whenever the up gets reset , it begins executing instructions at memory location **FFFF0H** and disables future interrupts by clearing IF
- CLK** • Provides the base timing signal to the up
- Clock signal must have at least 33% duty cycle (high for the one-third of the clocking period and low for two-third of the period)
- VCC** • Power supply input
- Provides +5.0 volt with 10% tolerance to the up
- GND** • 2 pins, both must be connected to ground
- MN/ \overline{MX}** • Selects either minimum mode or maximum mode operation of the up
- $\overline{BHE}/S7$ • Bus high Enable
- Used in 8086 to enable the most significant data bus bits (D15 - D8) during a read or write operations
 - The state of S7 is always a logic 1

1.2 Minimum Mode Pins

- $\text{IO}/\overline{\text{M}}$ or $\text{M}/\overline{\text{IO}}$** • Selects memory or I/O
- Indicates the μp 's address bus contains either a memory address or an I/O port address
 - High impedance state during a hold acknowledge
- $\overline{\text{WR}}$** • Indicates that the μp is outputting data to a mem or I/O device
- Data bus contains valid data for memory or I/O during the time $\overline{\text{WR}}$ remains 0
- $\overline{\text{INTA}}$** • A response to the INTR input pin
- Used to gate the interrupt vector number onto the databus in response to an interrupt request.
- $\overline{\text{ALE}}$** • Address Latch Enable
- Indicates that the μp 's address/ data bus contains address information
 - The address can be a mem address or I/O port number
 - [Does **NOT** float during a hold acknowledge]
- $\text{DT}/\overline{\text{R}}$** • Data Transmit or Receive
- Indicates that the μp 's data bus is transmitting ($\text{DT}/\overline{\text{R}} = 1$) or receiving ($\text{DT}/\overline{\text{R}} = 0$) data.
 - Used to enable external data bus buffers.
- DEN** • Data bus enable
- Activates external data bus buffers.
- HOLD** • Requests a direct memory access (DMA)
- If it is a logic 1, μp stops executing S/W and places its address, data and control bus at high impedance state
 - If it is a logic 0, the μp executes S/W normally
- HLDA** • Hold acknowledge
- Indicates that the μp has entered the hold state
- $\overline{\text{SSO}}$** • Equivalent to SO pin in maximum mode option of the μp
- It is combined with $\text{IO}/\overline{\text{M}}$ and $\text{DT}/\overline{\text{R}}$ to decode function of the current bus cycle

1.3 Tables

IO/\overline{M}	DT/\overline{R}	\overline{SSO}	Function
0	0	0	Interrupt acknowl- edge
0	0	1	Memory read
0	1	0	Memory write
0	1	1	Halt
1	0	0	Opcode fetch
1	0	1	I/O read
1	1	0	I/O write
1	1	1	Passive inactive

Table 1: Bus cycle status (8088) [Minimum mode]

$\overline{S_2}$	$\overline{S_1}$	$\overline{S_0}$	Function
0	0	0	Interrupt acknowl- edge
0	0	1	I/O read
0	1	0	I/O write
0	1	1	Halt
1	0	0	Opcode fetch
1	0	1	Memory read
1	1	0	Memory write
1	1	1	Passive inactive

Table 2: Bus control functions generated by the bus controller 8288 [Maximum mode]