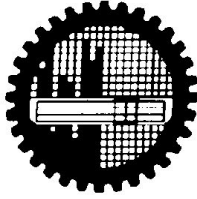


Bangladesh University of Engineering & Technology, Dhaka.

Department of Computer Science & Engineering.



NETWORK SIMULATOR - 2

COURSE NO : CSE 322

ASSIGNMENT NO : 02

Prepared By:

Md Awsaf Alam Anindya

Roll : 1505114

Section: B2

Department: CSE

Level: 3; Term: 2

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Network Topologies under simulation:

1. Wireless 802.11 (mobile)
2. Wireless 802.15.4 (mobile)

Extra :

2. Wired
5. Wireless 802.16 (Wimax)
6. Mixed, wired and wireless topology

Parameters Under Variation

1. Number of mobile nodes
2. Number of flows
3. Number of packets per second
4. Packet Size
5. Speed of the mobile nodes
6. Hop distance

Metrics Measured:

1. Network Throughput
2. Average End-to-End Delay
3. Packet Delivery Ratio
4. Packet Drop Ratio
5. Total Energy Consumption
6. Avg_energy_per_packet
7. Total_retransmit
8. Energy Efficiency
9. **Congestion Window variation over time.**
10. **Per Node Throughput**
11. **Normalised Routing Load**

Normalised Routing Load : It is defined as the total number of **routing** packet transmitted per **data** packet. It is calculated by dividing the total number of **routing** packets sent (includes forwarded **routing** packets as well) by the total number of data packets received

This requires the `-routerTrace ON` flag to be configured for mobile nodes.

Per Node throughput: Throughput of individual Nodes

Modifications Made In The Simulator:

1. Congestion Control Mechanism: (in file `tcp/tcp.cc`)

In the function `void TcpAgent::openwnd()` when the value of `cwnd_` is below a certain threshold `ssthresh_` the `cwnd_` size increases exponentially. Above the threshold, certain algorithms are used to avoid congestion. In **case 1** , instead of using the standard algorithm, some modifications were made according to the paper: **[1]**

We need to minimize the value of f to avoiding packets losses. The control of this problem by divide the last value of f by the previous `cwnd_` value multiplied by the exponent `cwnd_` to the k parameter in binomial control as shown below:

$$f = f / (cwnd * \text{pow}(cwnd, k_parameter))$$

Previously :

```
increment = increase_num_ / cwnd_;
if ((last_cwnd_action_ == 0 || last_cwnd_action_ ==
CWND_ACTION_TIMEOUT)
    && max_ssthresh_ > 0) {
    increment = limited_slow_start(cwnd_, max_ssthresh_,
increment);
}
cwnd_ += increment;
```

Modification :

```
double f;
f = wnd_const_ * ssthresh_ / cwnd_ * pow(cwnd_, k_parameter_);
cwnd_ = cwnd_ + ( f / cwnd_ );
```

The results of `cwnd_` against time is plotted for before and after modification for each topology.

2. The gain of the omni-antennae (both transmitter and receiver) has been increased from 1.0 to 5.0 (in file `mobile/omni-antenna.cc`). The affected variable in the TCL files is `ant`.

3. Changes in RTT calculation:

One of the major problems in congestion control is related to the ability to estimate the average value of the round trip time (RTT) as close to the correct value as possible. This is particularly true when the measure of the congestion is obtained from the estimate of RTT and when the average value of RTT actually changes considerably.

we have proposed mechanisms for estimating the average value of the RTT based on change detection algorithms and principles from the practice of statistical process control (SPC).

The principle used in our approach is that when there is a statistical change or a shift in the mean, the next estimate of RTT should not be tightly linked to the past data.

A new variable:

`double t_rtxtimeout_;` (In file `tcp/tcp.h`) is added inside
`class TcpAgent : public Agent {`

Modification in (`tcp/tcp.cc` file) :

```
double diff = t_rtt_*tcp_tick_ - (t_srtt_ >> T_SRTT_BITS)*tcp_tick_;
if (diff < 0)
    diff = -diff;
if (diff > 3*(t_rttvar_*tcp_tick_/4)) {
    t_srtt_ = t_rtt_ << T_SRTT_BITS;
```

```

        t_rttvar_ = t_rtt_ << (T_RTTVAR_BITS -1);
    }

    t_rtxtimeout_ = t_rtxcur_;

```

4. Changes in AODV routing protocol: (aodv/**aodv.h**)

ACTIVE_ROUTE_TIMEOUT has been increased from 10 to 30. TTL_START decreased from 5 to 3 and TTL_THRESHOLD increased from 7 to 10

Original values:

```

#define ACTIVE_ROUTE_TIMEOUT 10

#define TTL_START      5
#define TTL_THRESHOLD  7
#define TTL_INCREMENT  2

```

Modified values:

```

#define ACTIVE_ROUTE_TIMEOUT 30

#define TTL_START      3
#define TTL_THRESHOLD 10
#define TTL_INCREMENT  2

```

Simulation results with graphs

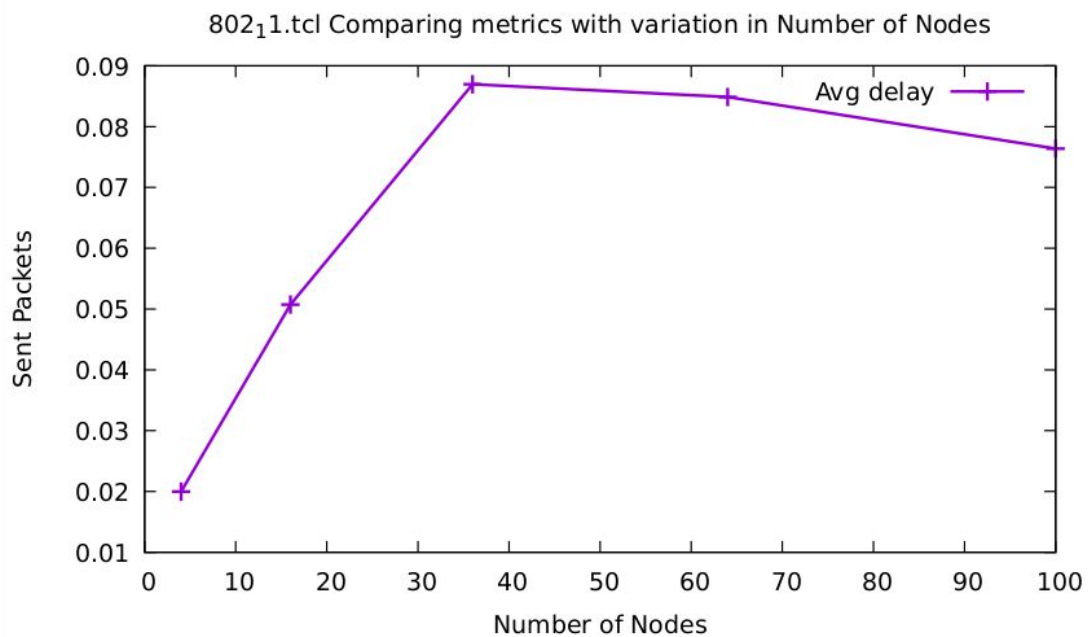
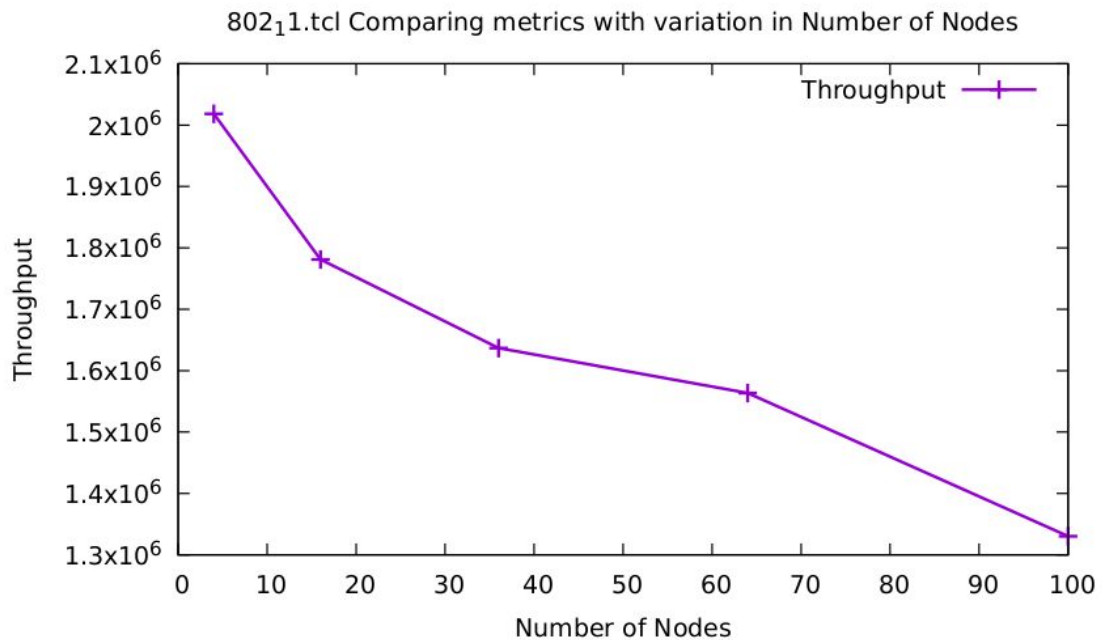
In this simulation, we varied different parameters as mentioned above, and plotted graphs for both the modified and unmodified simulator

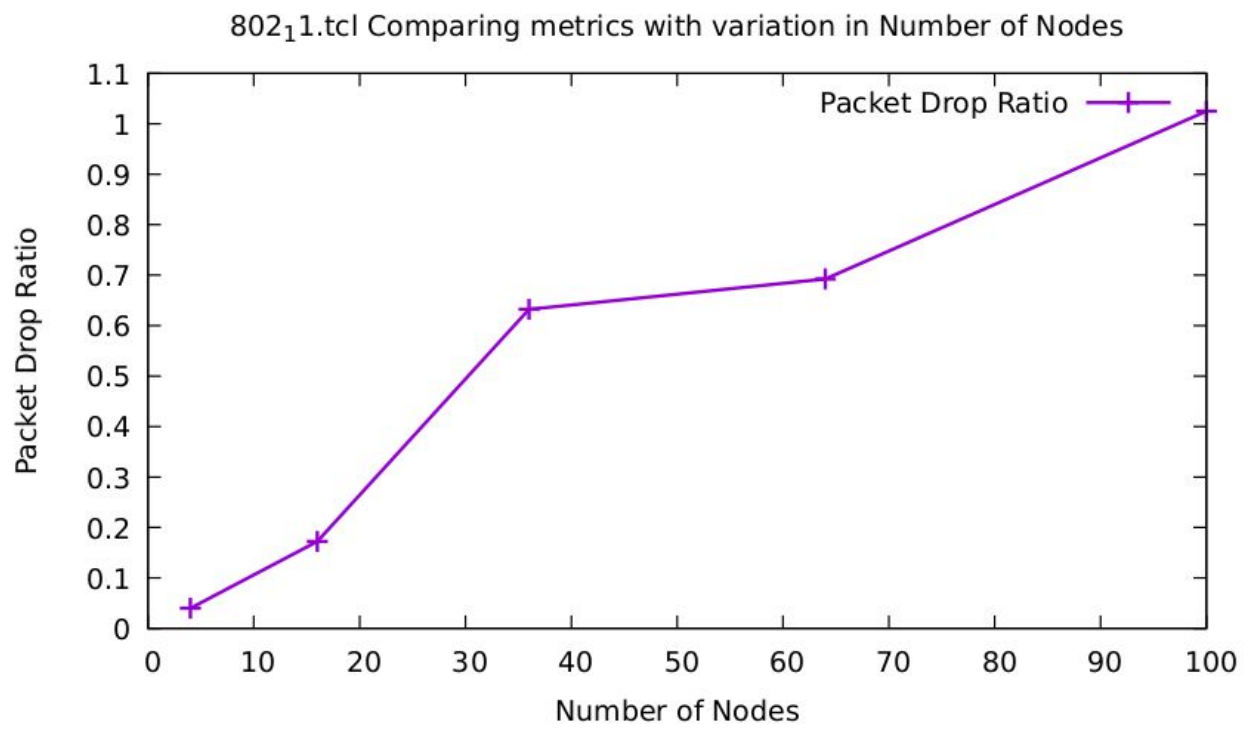
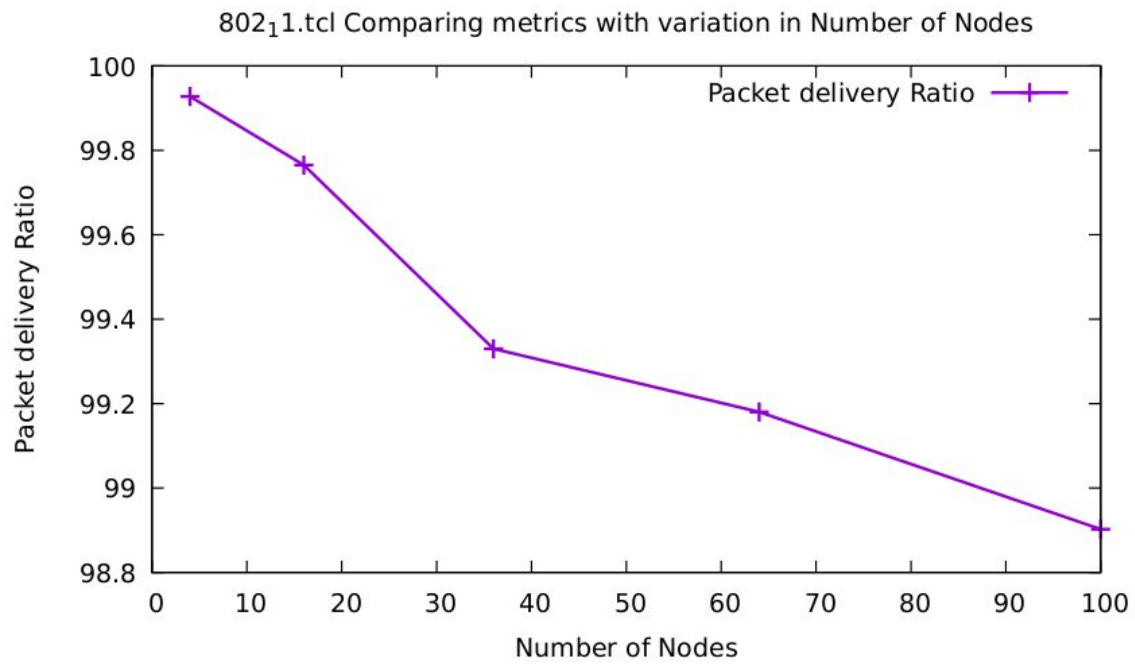
1. **802.11** : **IEEE 802.11** is part of the **IEEE 802** set of LAN protocols, and specifies the set of media access control (MAC) and physical layer (PHY) protocols for implementing wireless local area network (WLAN) Wi-Fi computer communication in various frequencies, including but not limited to 2.4, 5, and 60 GHz frequency bands.

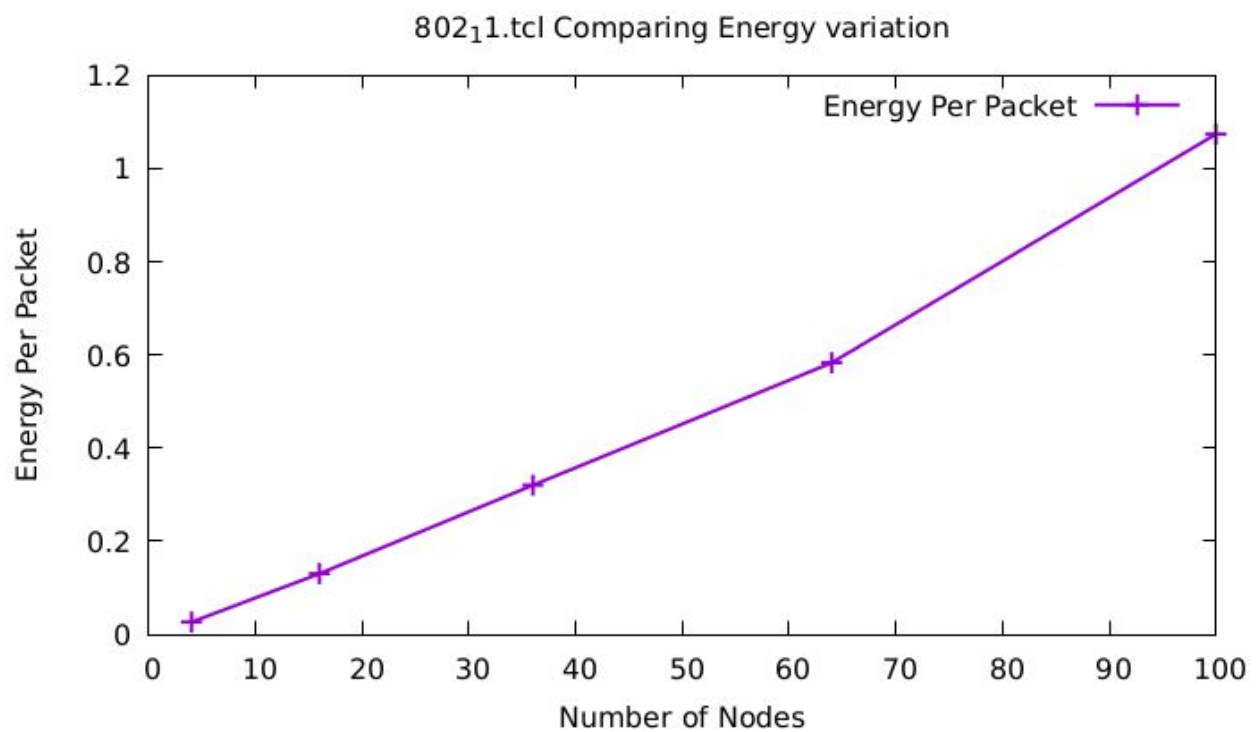
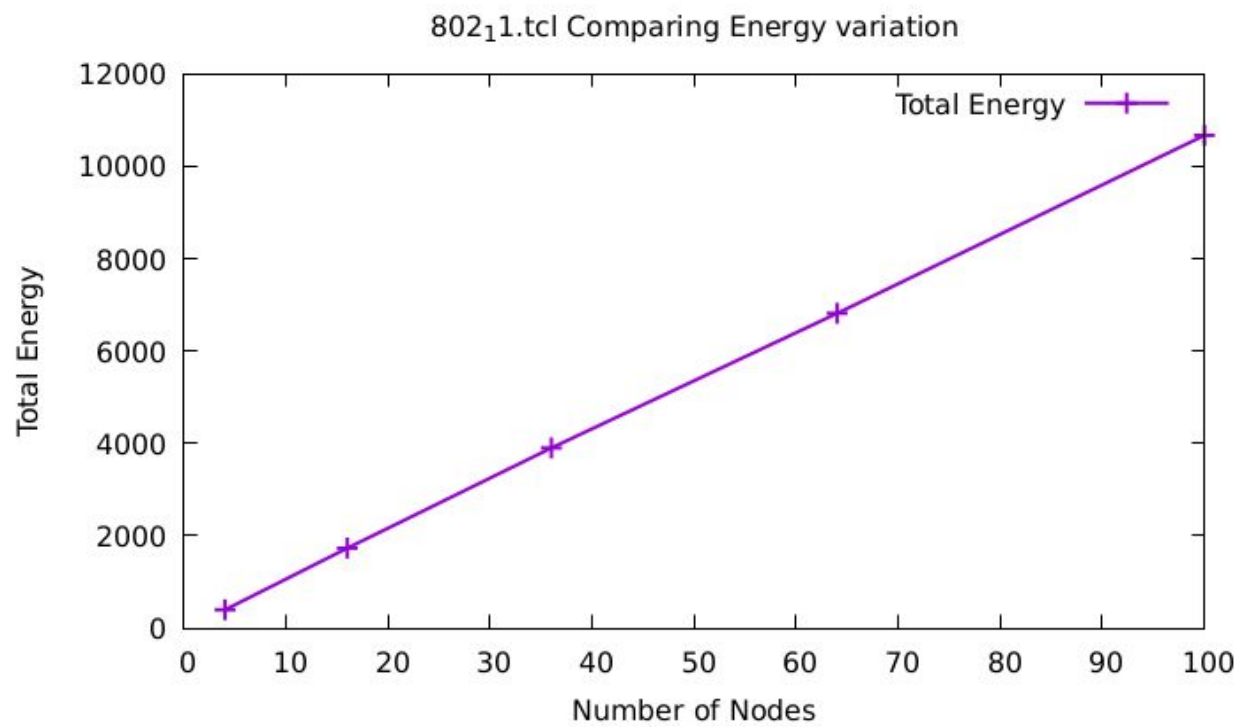
For each variation in parameter (No. of nodes etc), 4 iterations were executed, and the average value was taken. For even iterations, grid topology was used, and for odd iterations random topology was used. Three types of flow: parallel, cross and random flow was used. Respective code is attached in **802_11.tcl** file.

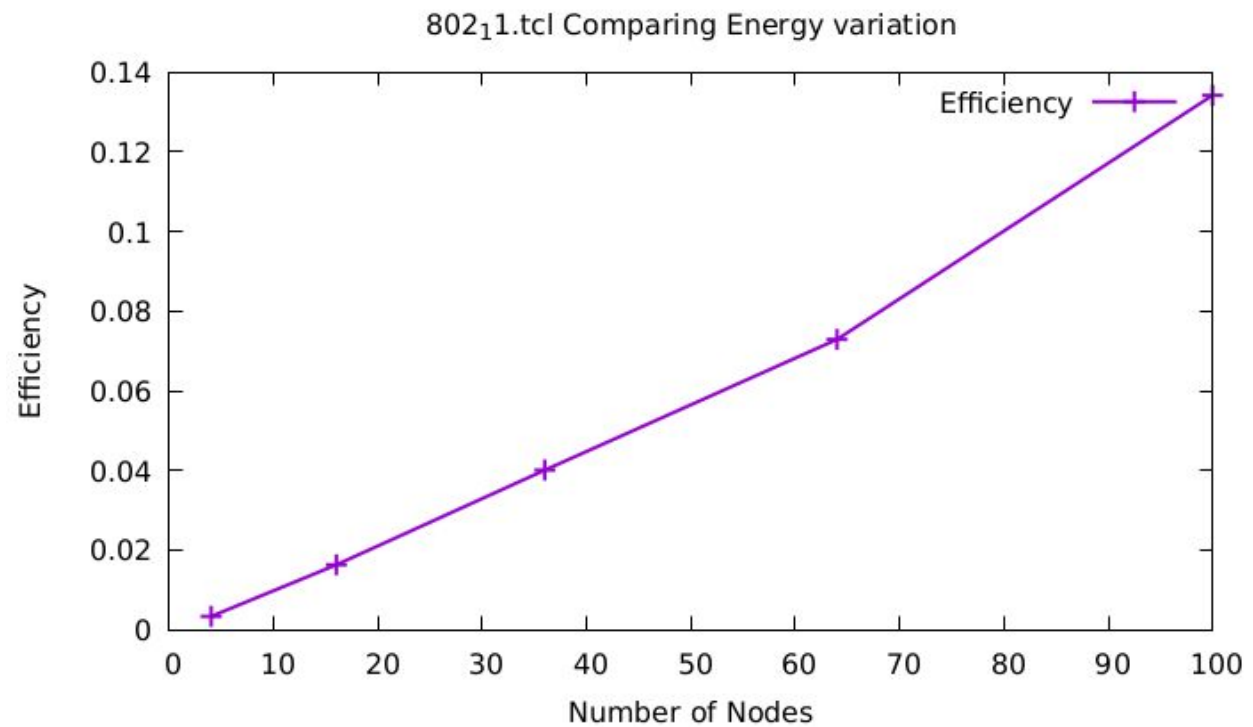
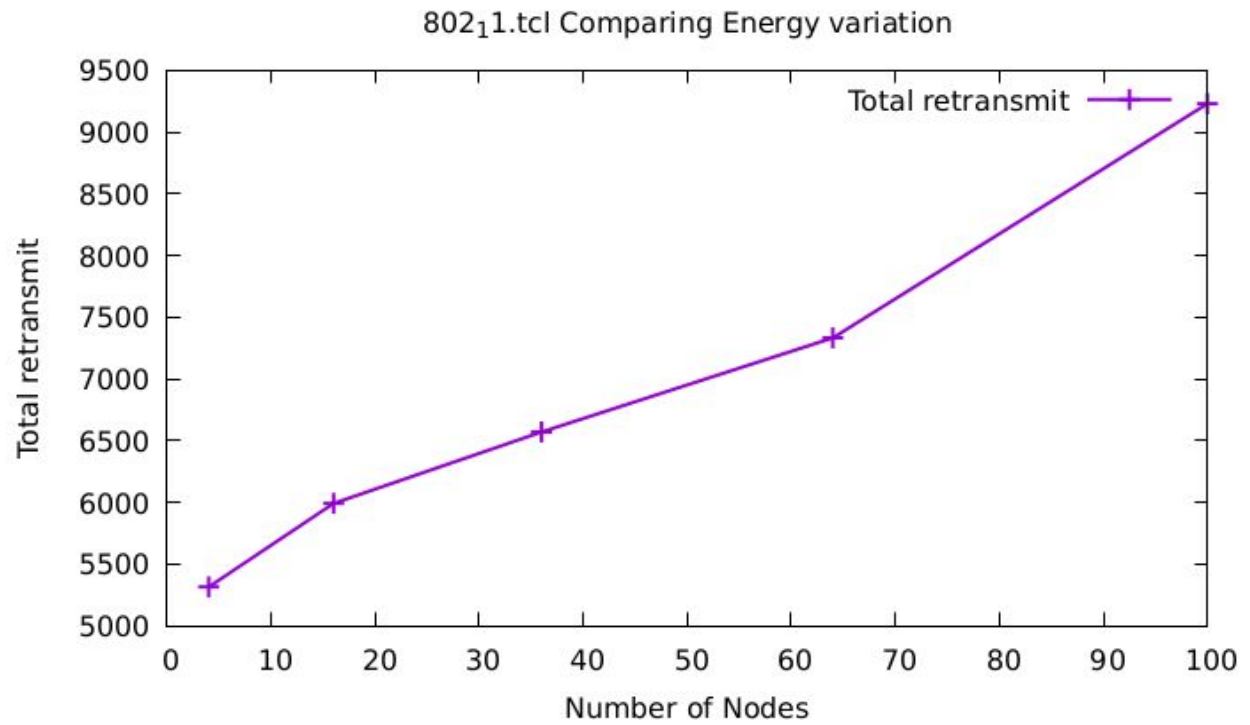
The graphs are also attached in separate pdf files for convenience ([802_11_*.pdf](#))

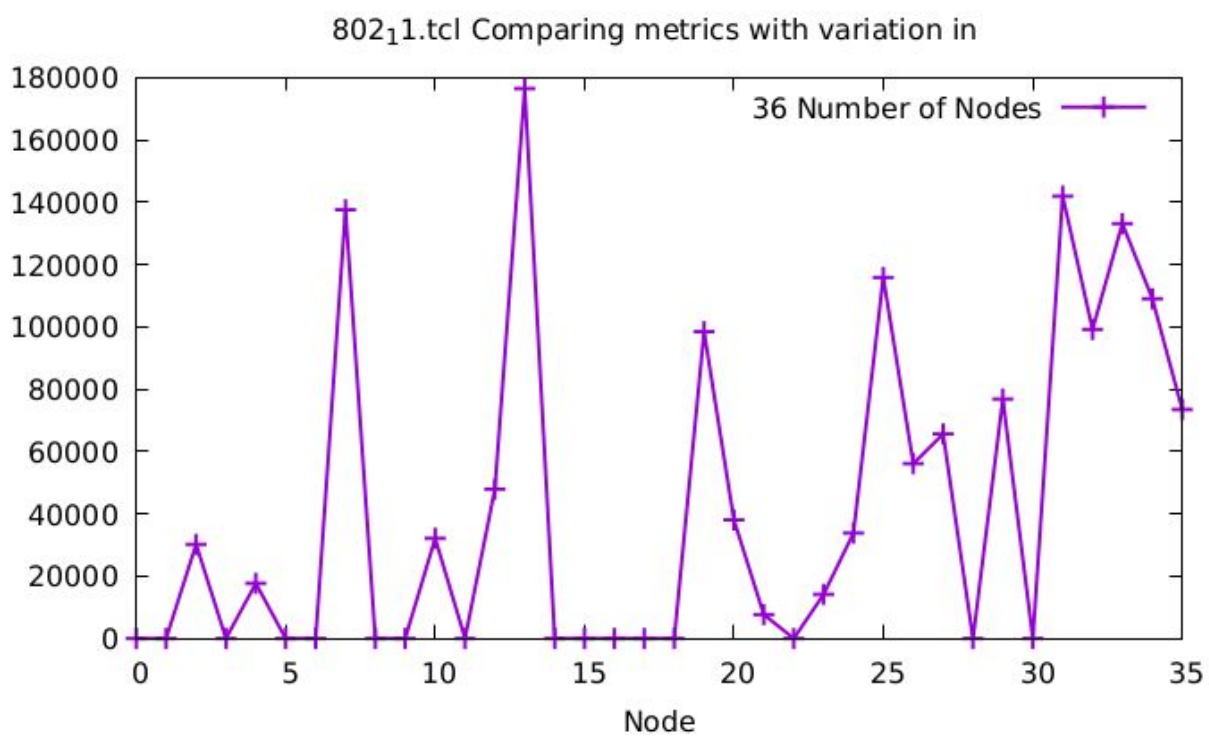
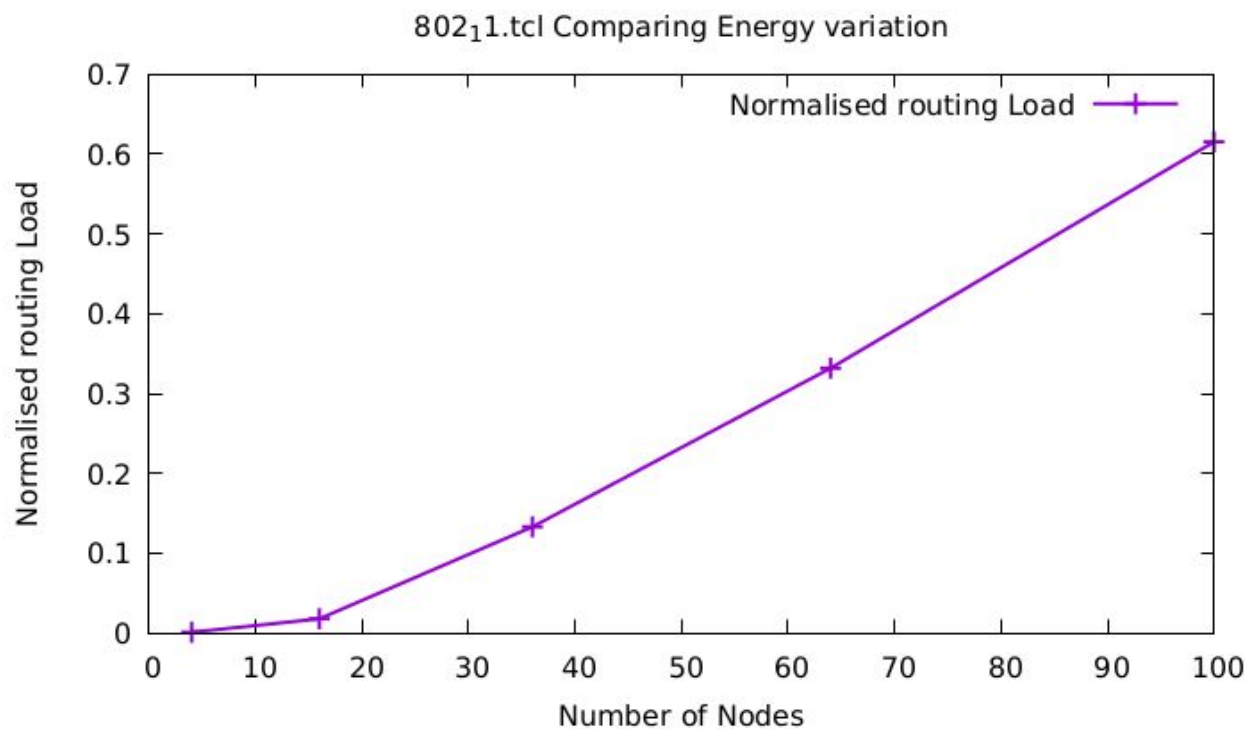
Unmodified

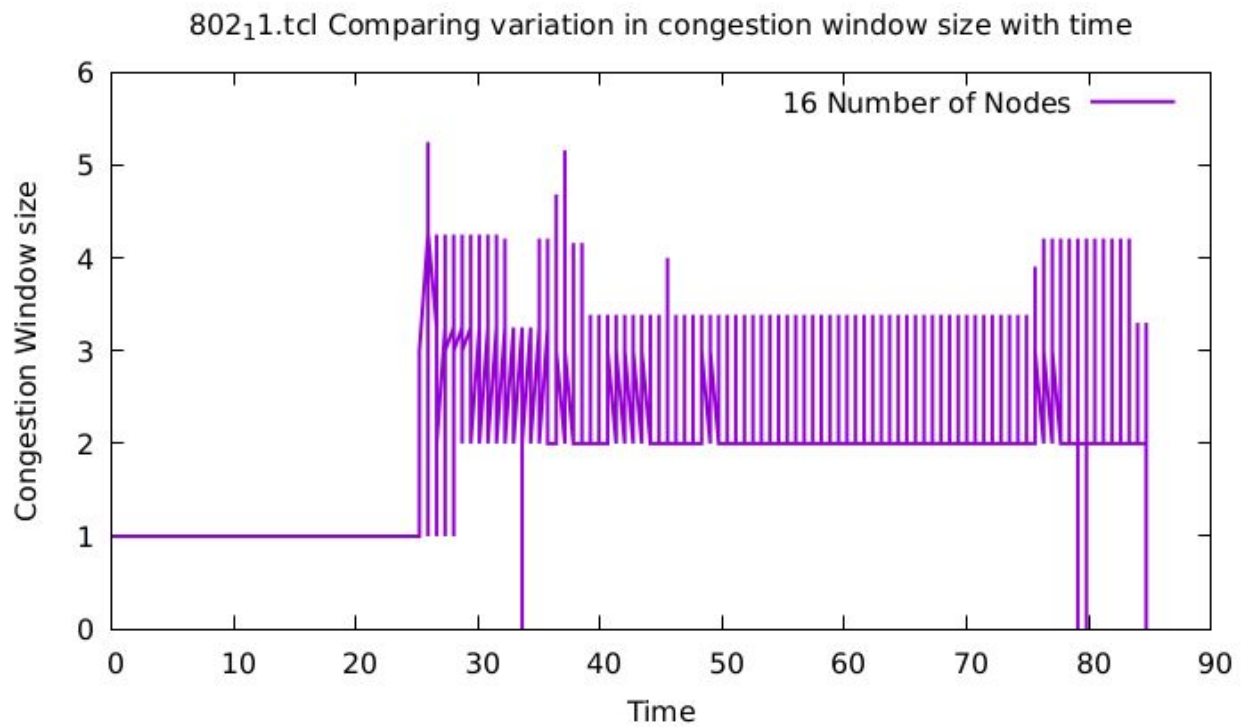
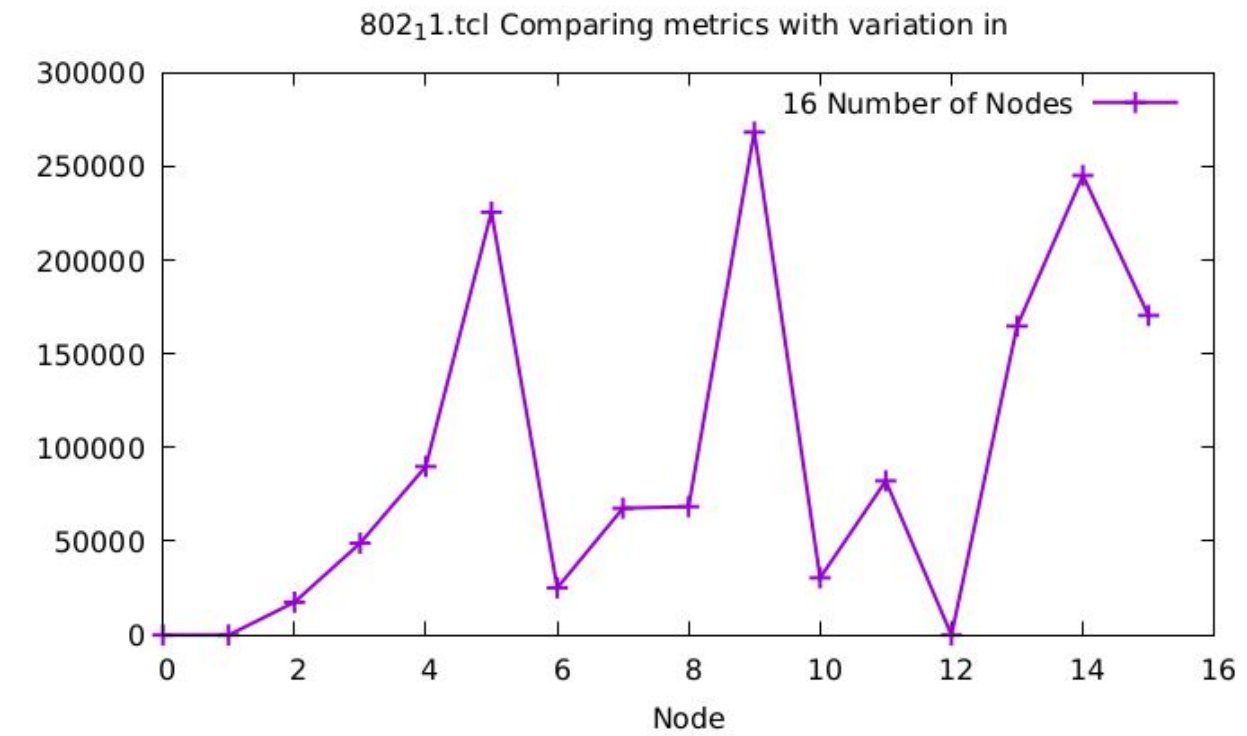




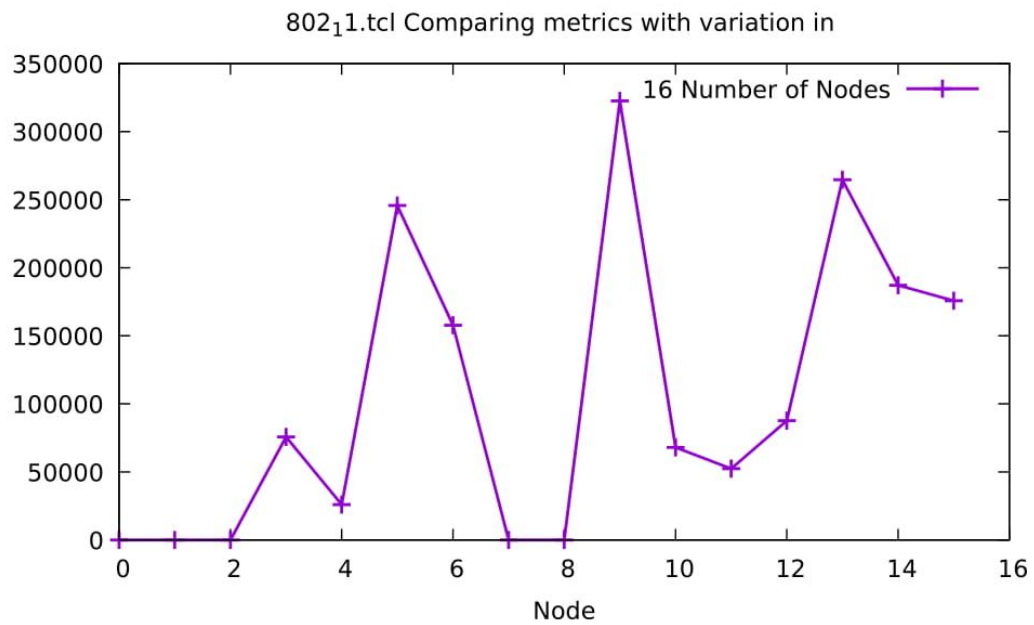
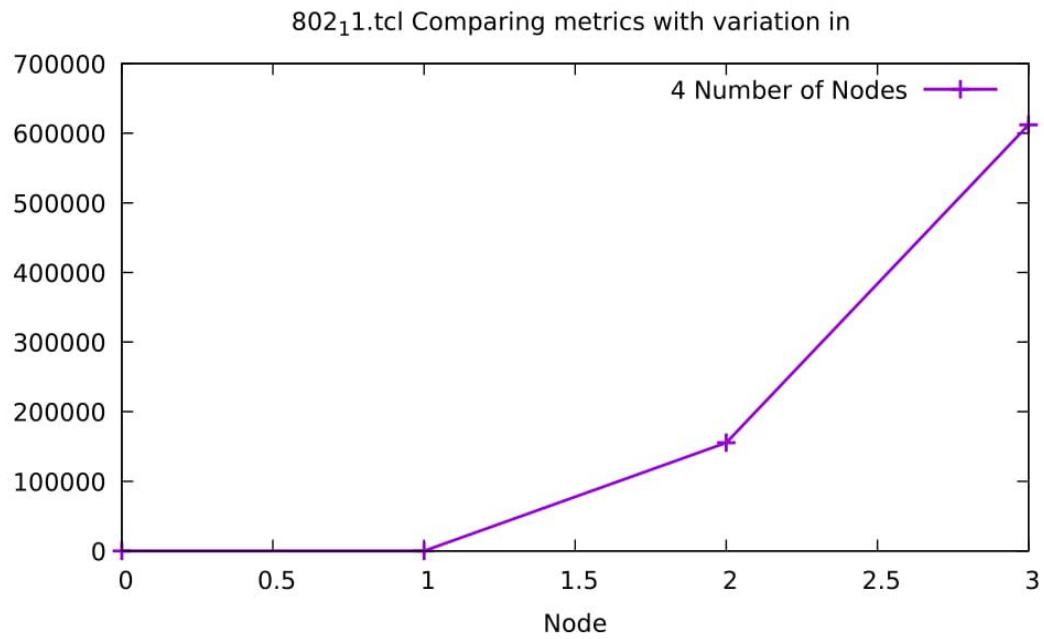




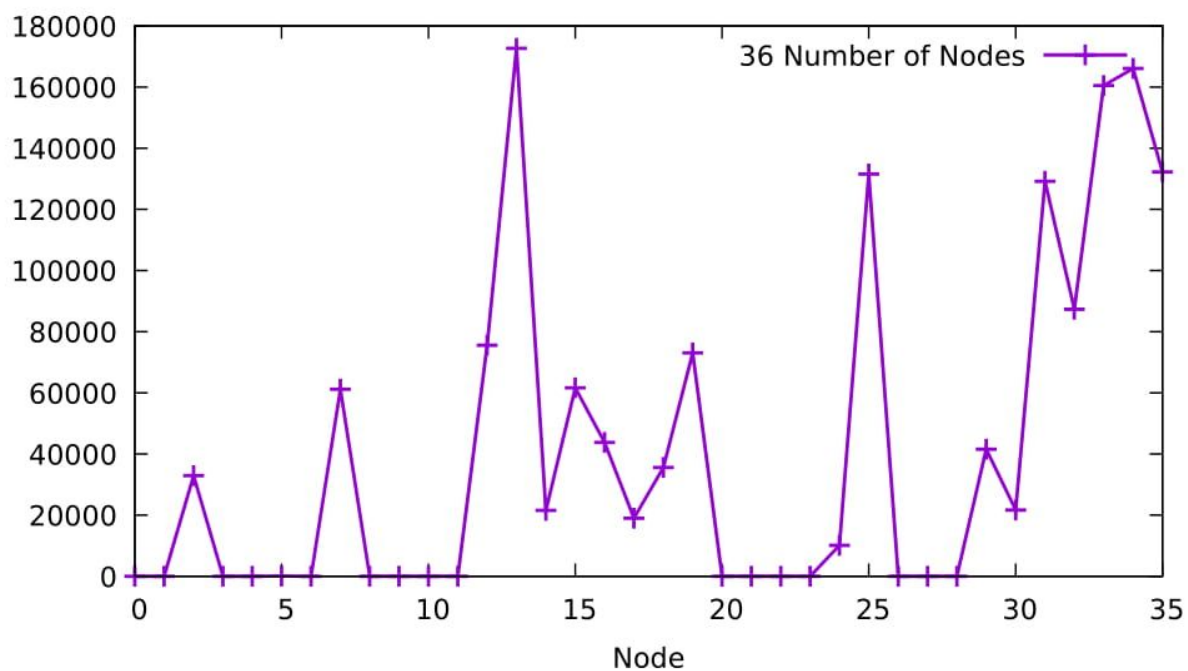




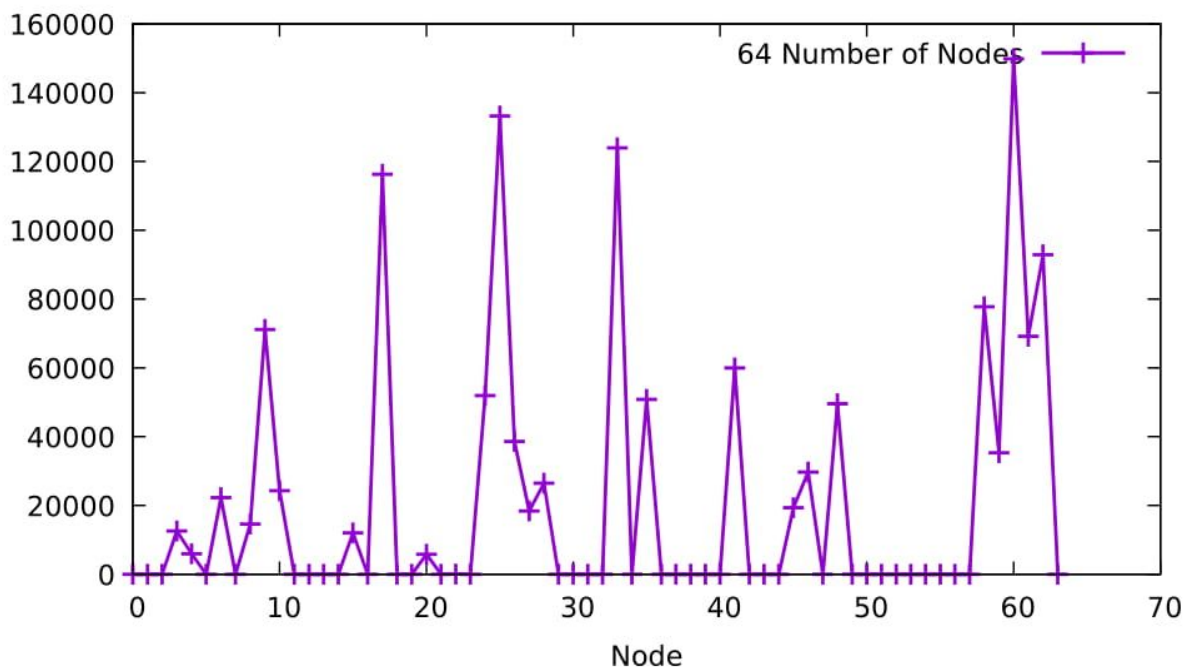
Modified

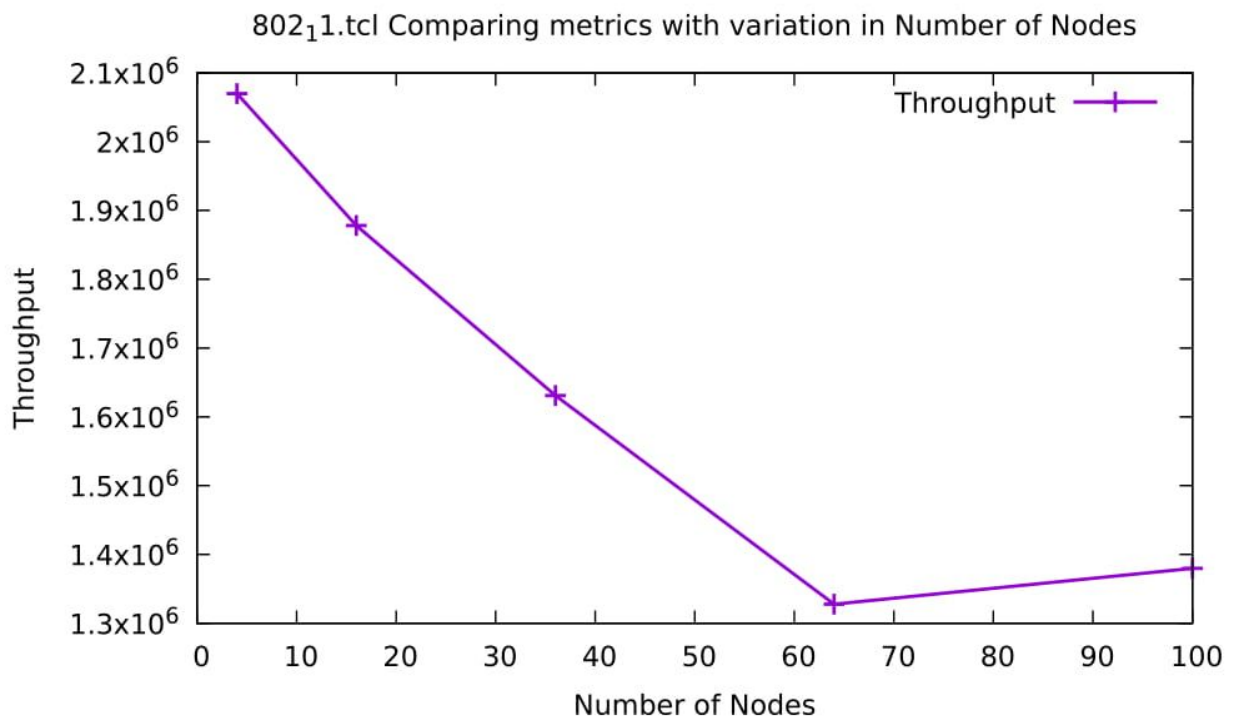
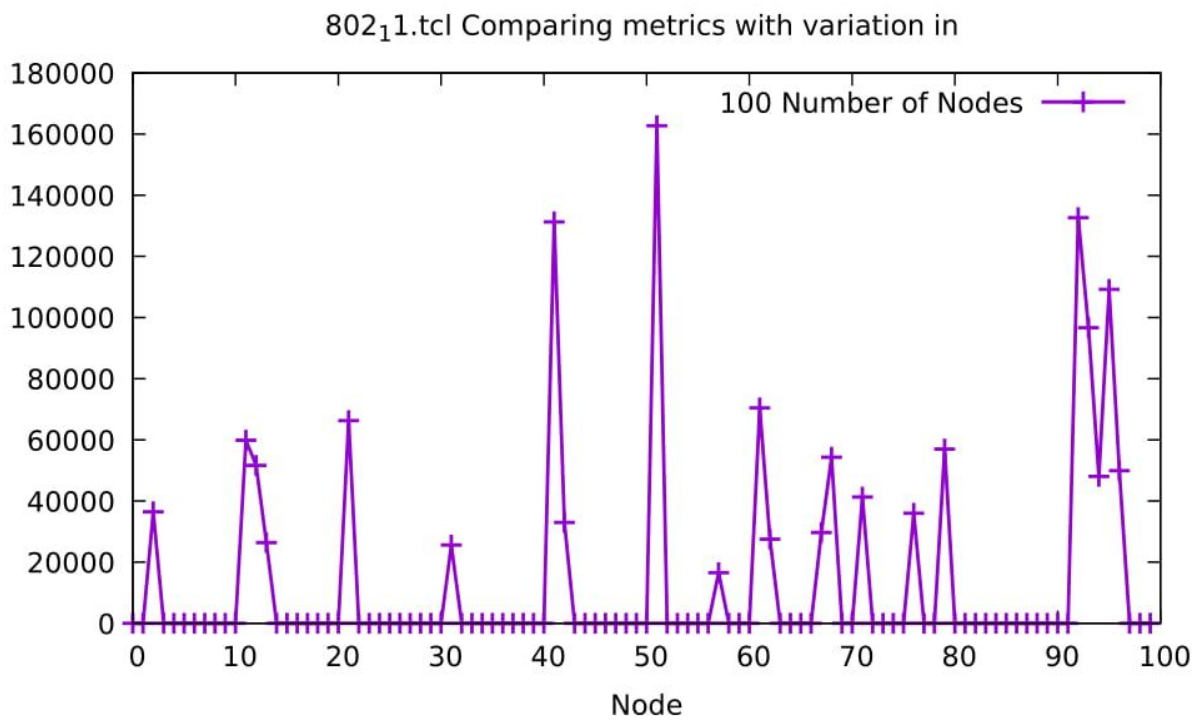


802₁.tcl Comparing metrics with variation in

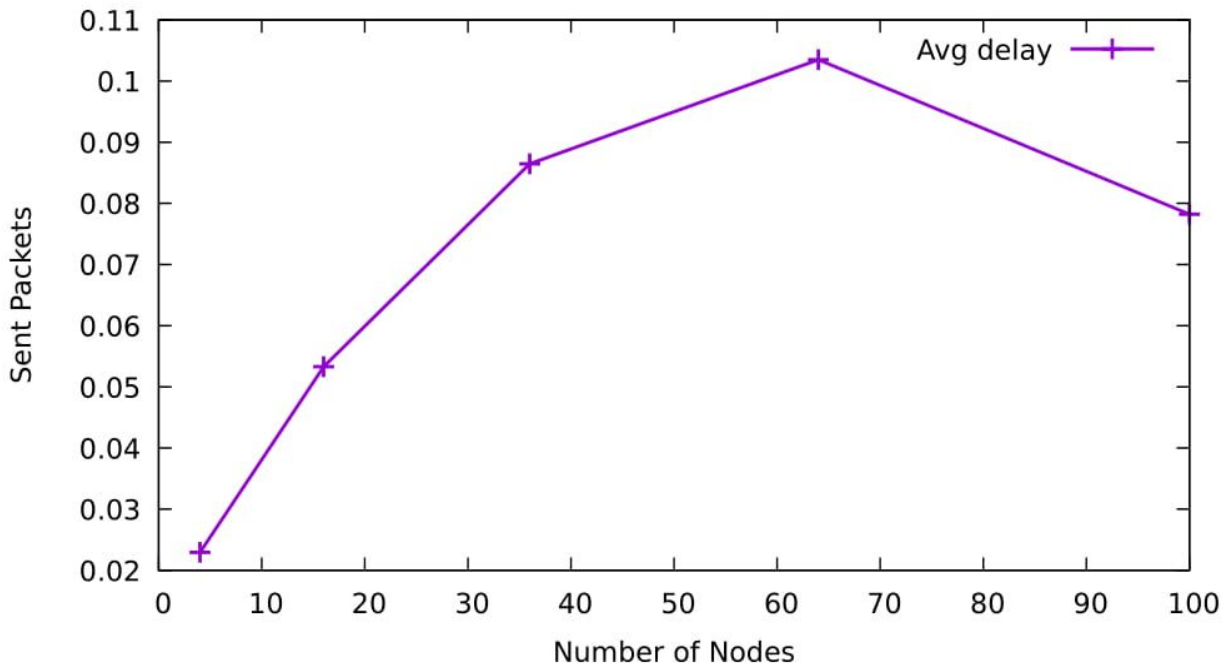


802₁.tcl Comparing metrics with variation in

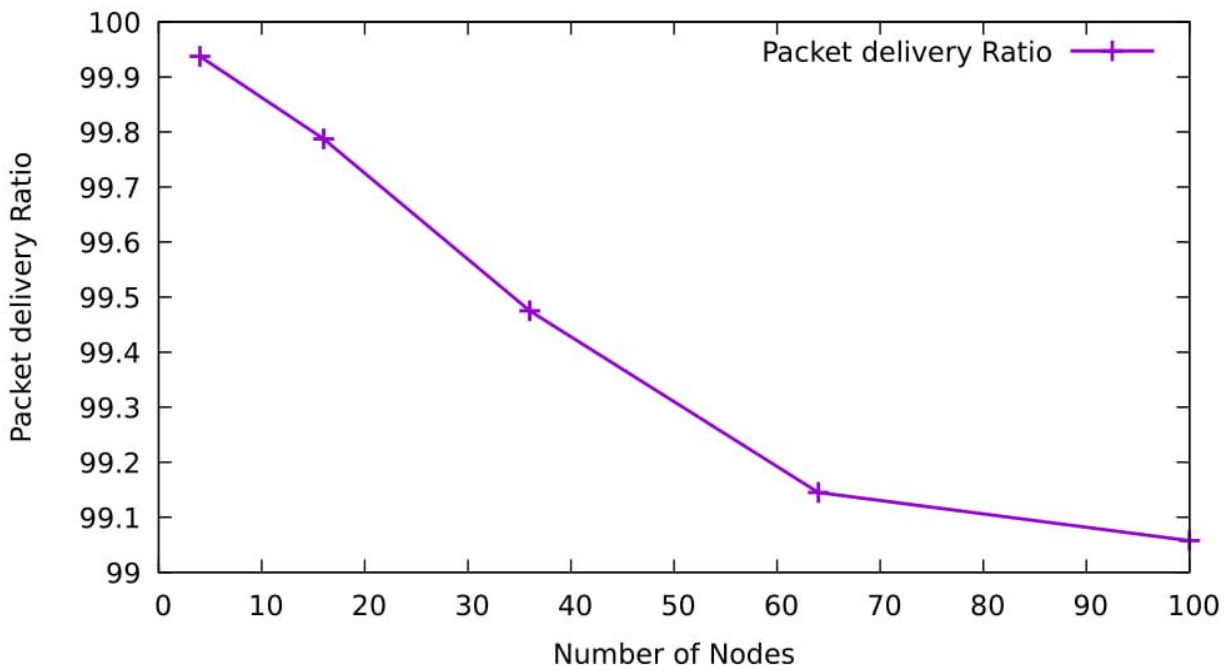




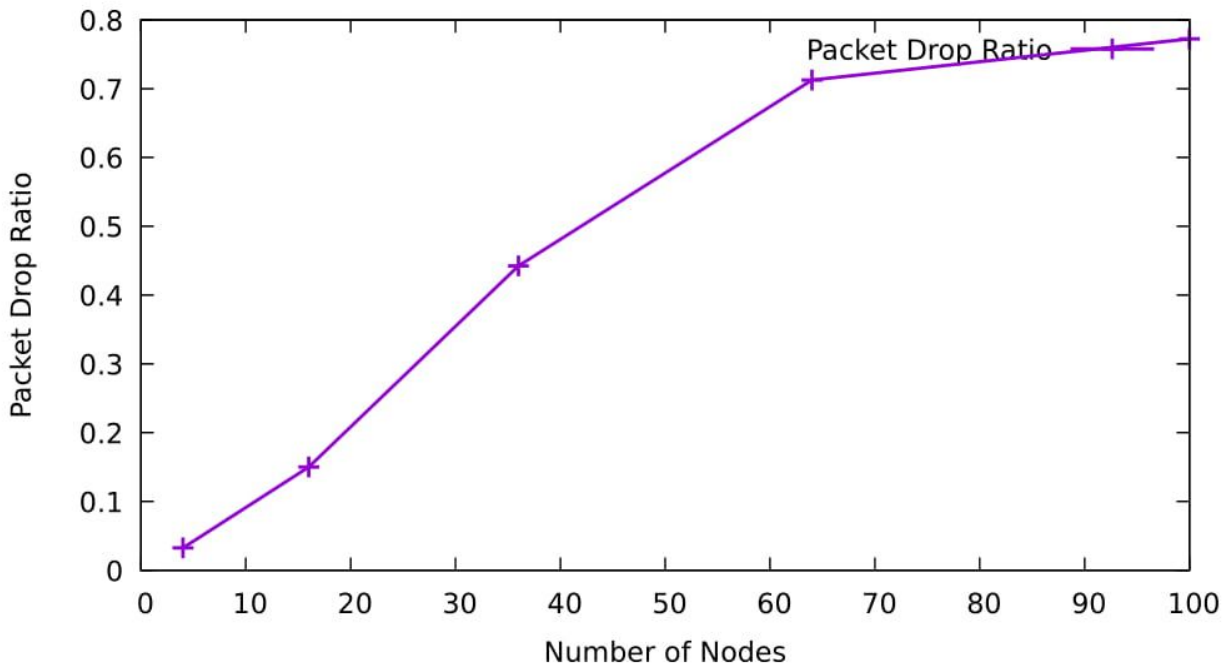
802₁1.tcl Comparing metrics with variation in Number of Nodes



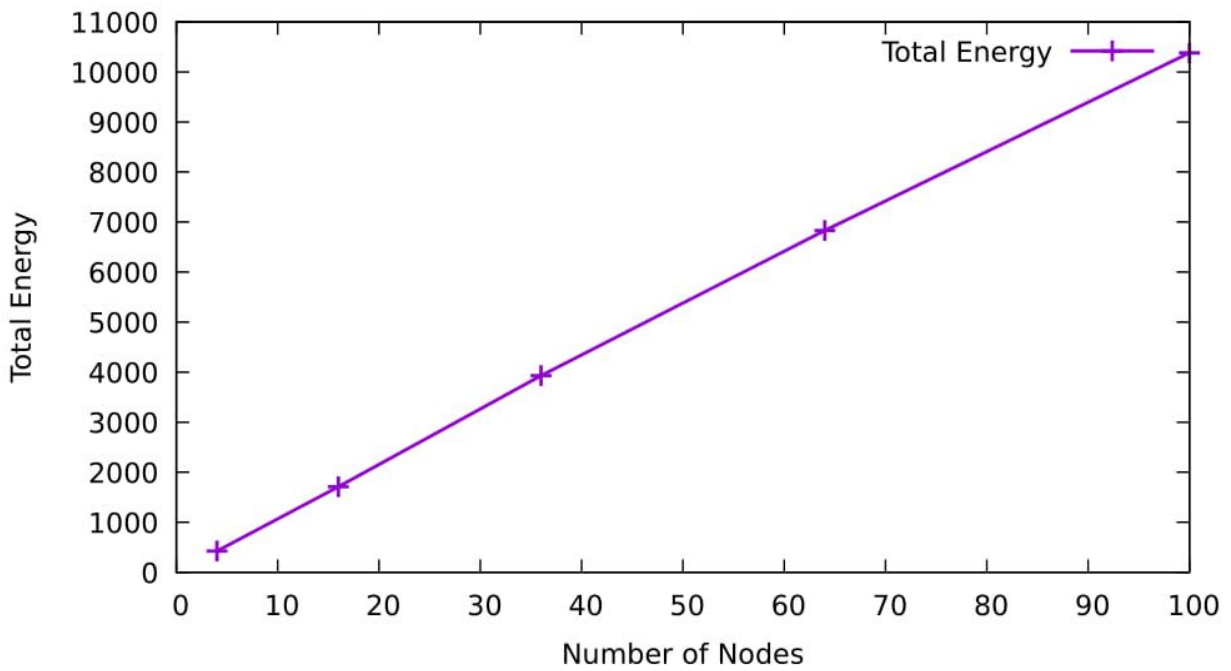
802₁1.tcl Comparing metrics with variation in Number of Nodes



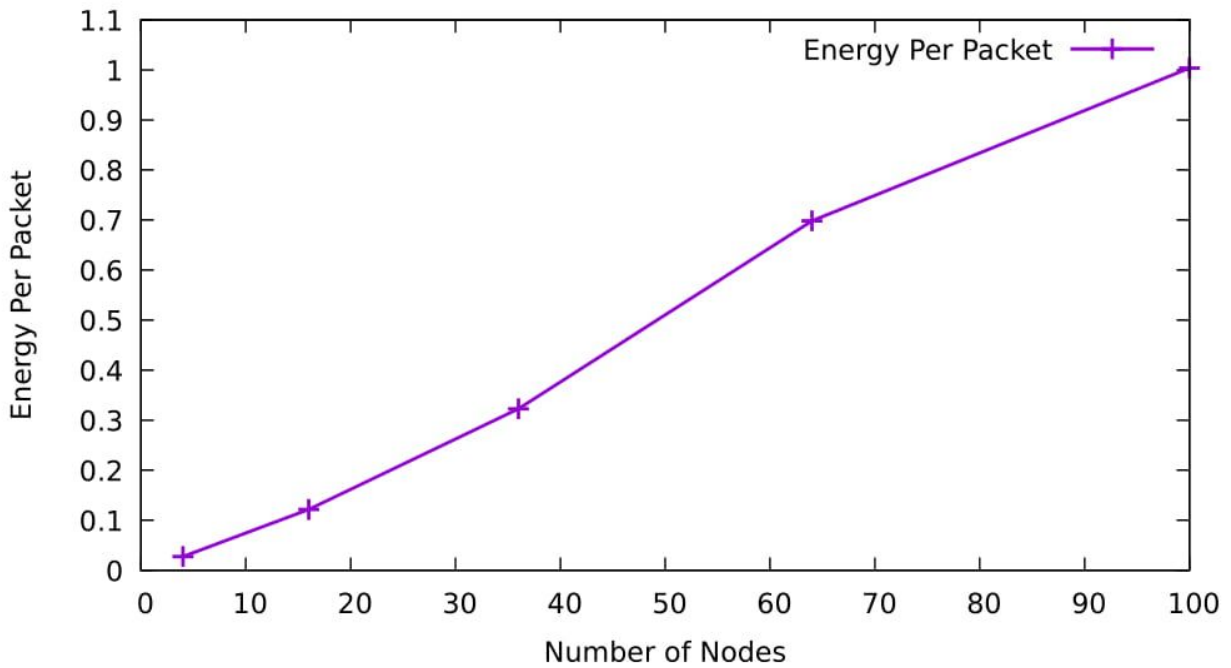
802₁.tcl Comparing metrics with variation in Number of Nodes



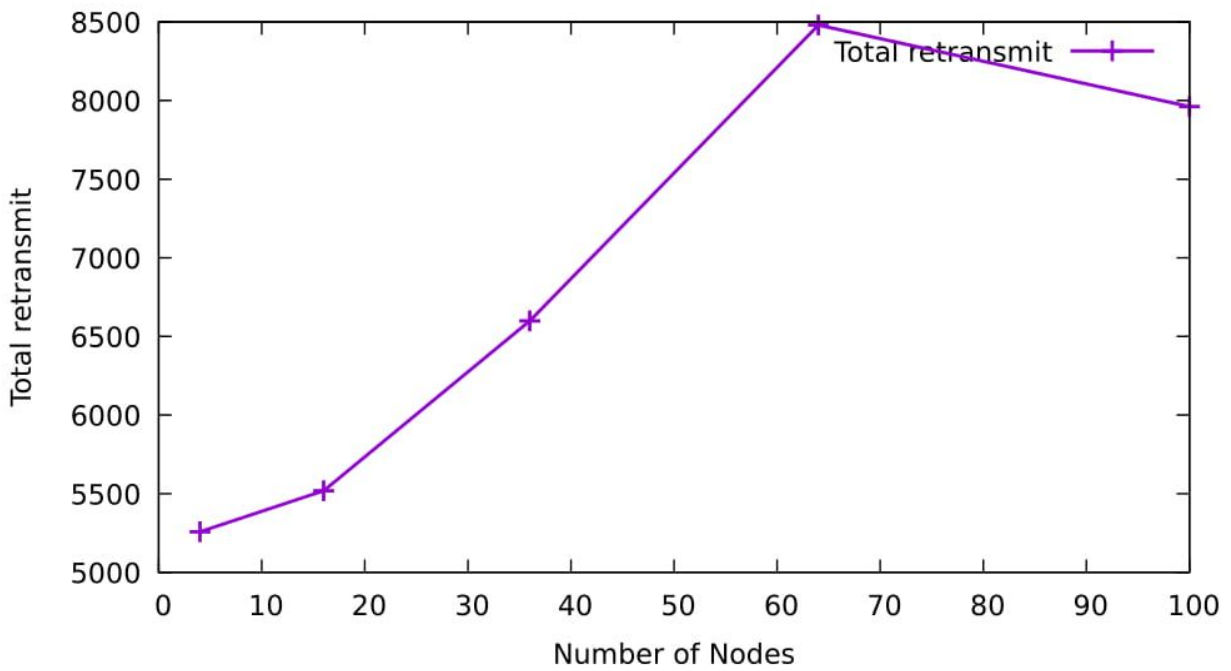
802₁.tcl Comparing Energy variation



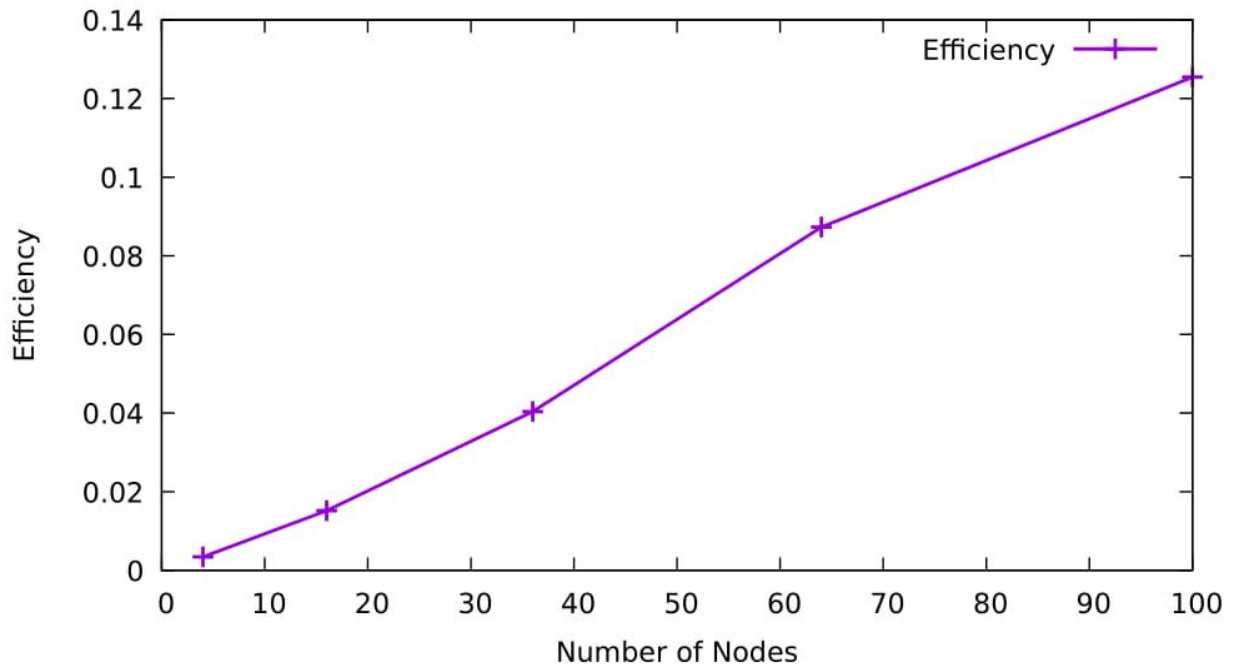
802₁1.tcl Comparing Energy variation



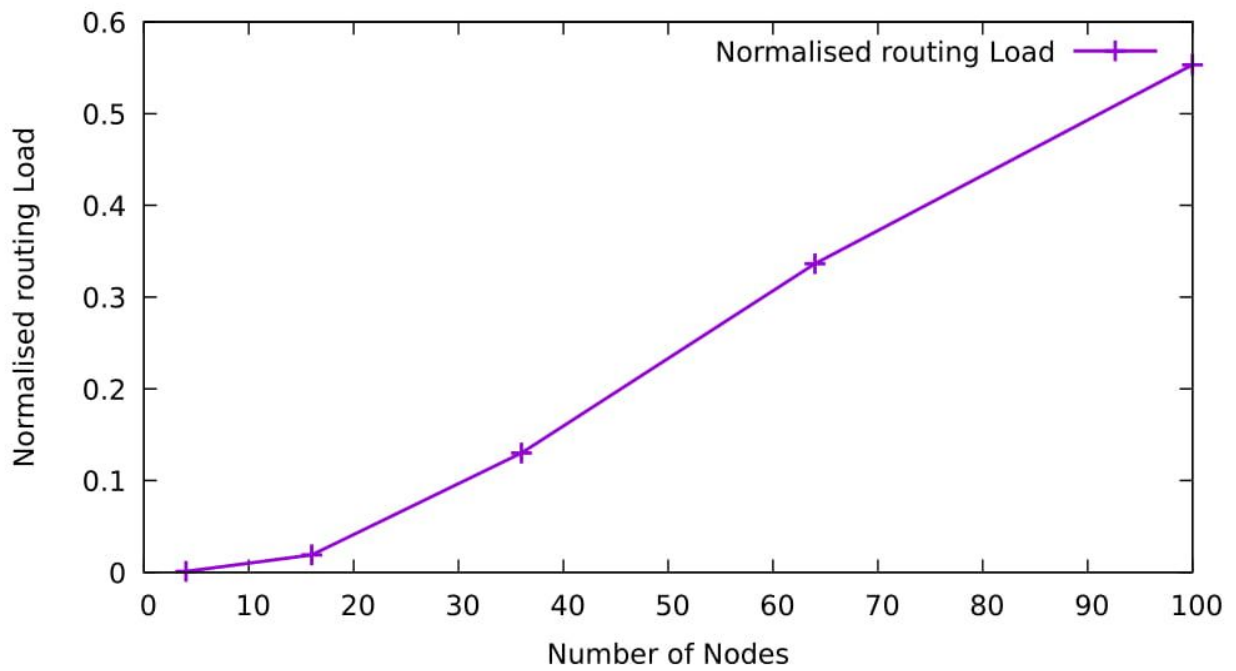
802₁1.tcl Comparing Energy variation



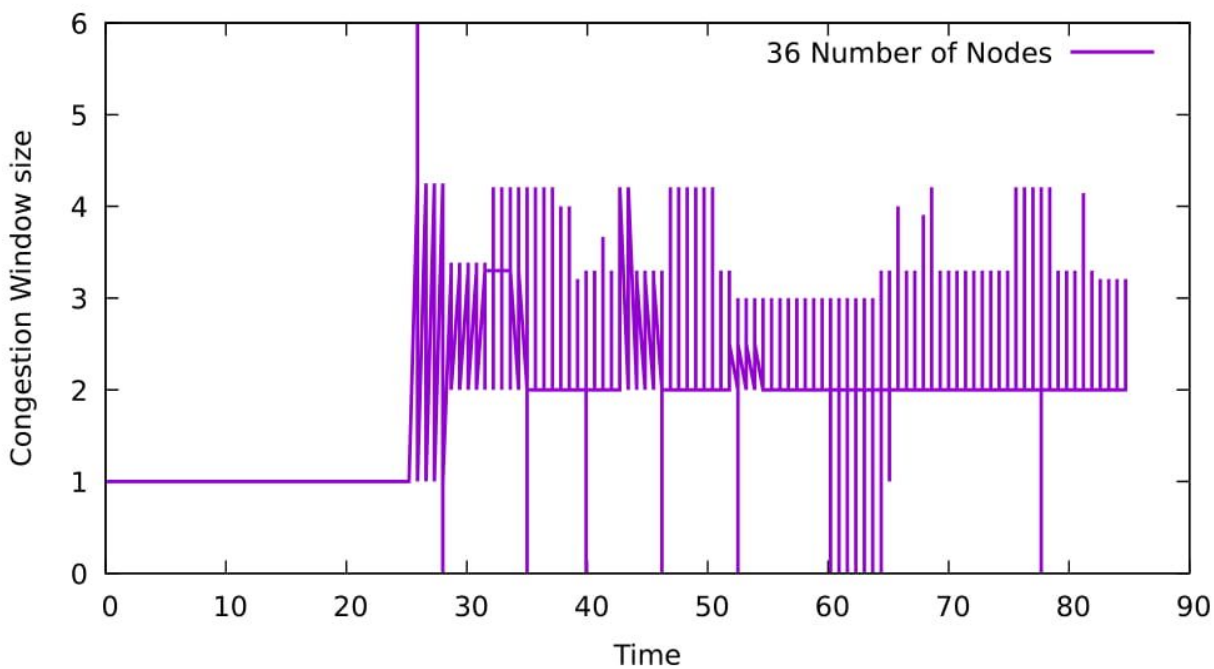
802₁1.tcl Comparing Energy variation



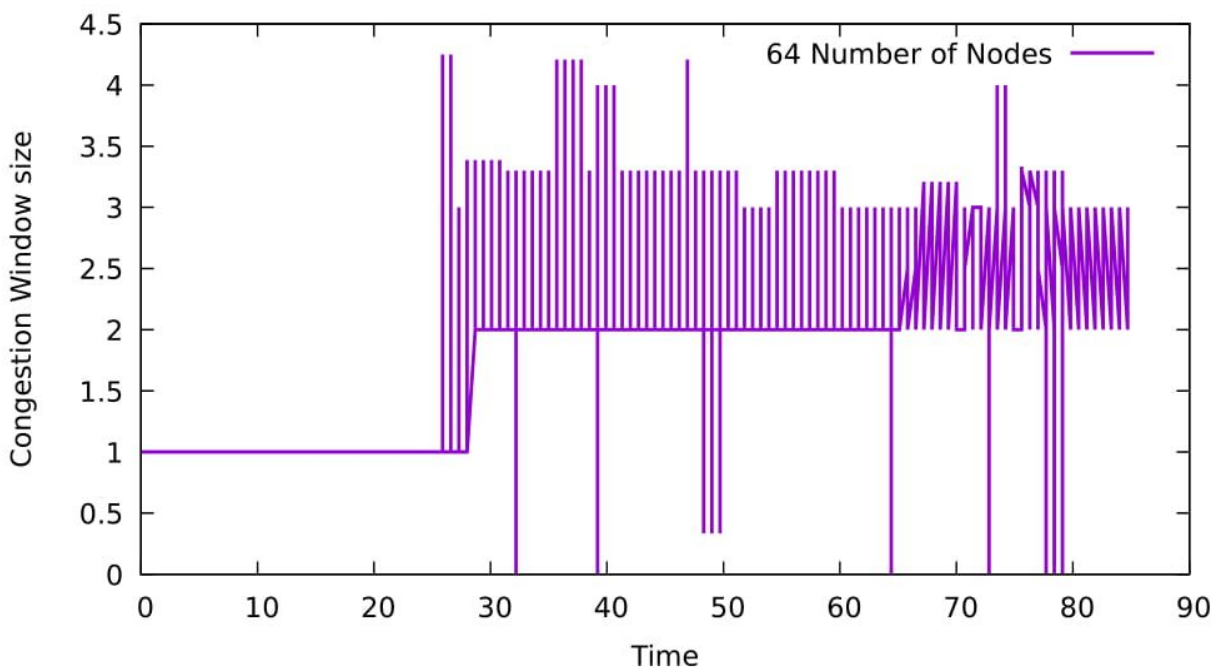
802₁1.tcl Comparing Energy variation



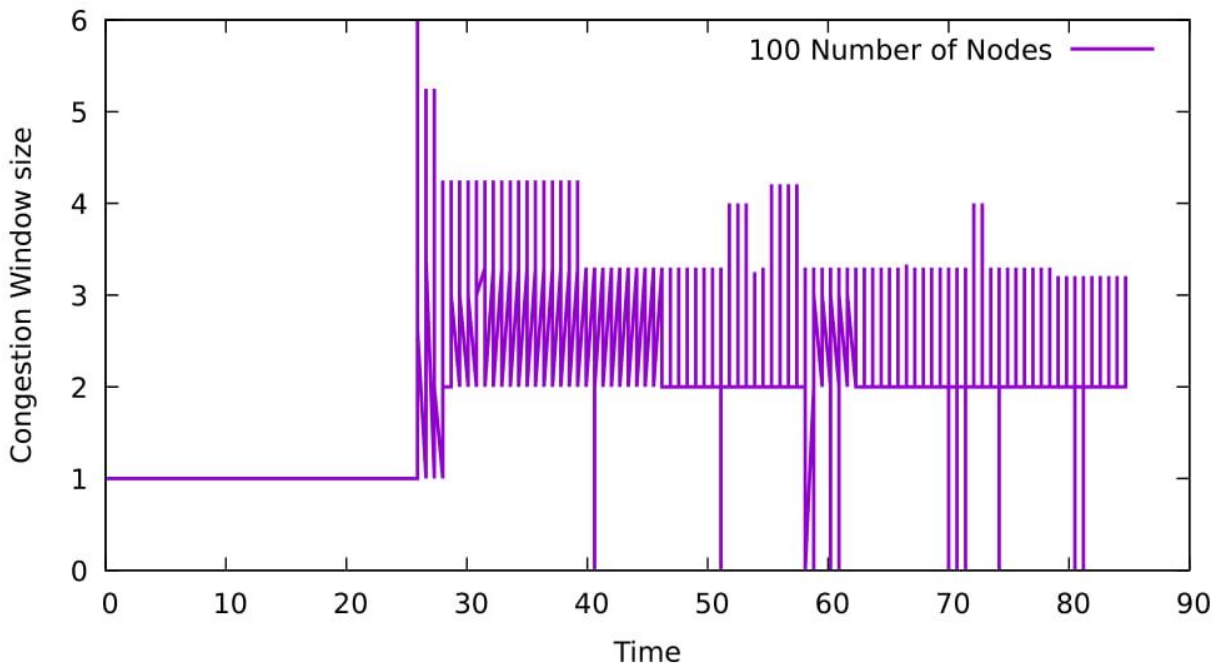
802₁1.tcl Comparing variation in congestion window size with time



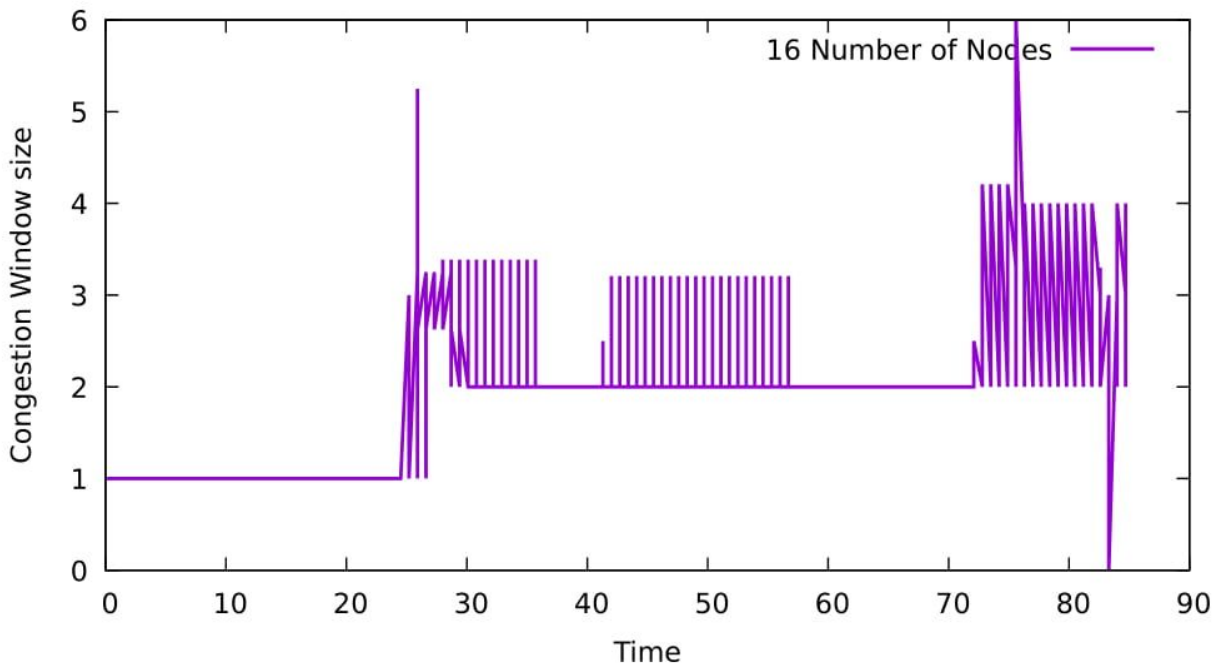
802₁1.tcl Comparing variation in congestion window size with time



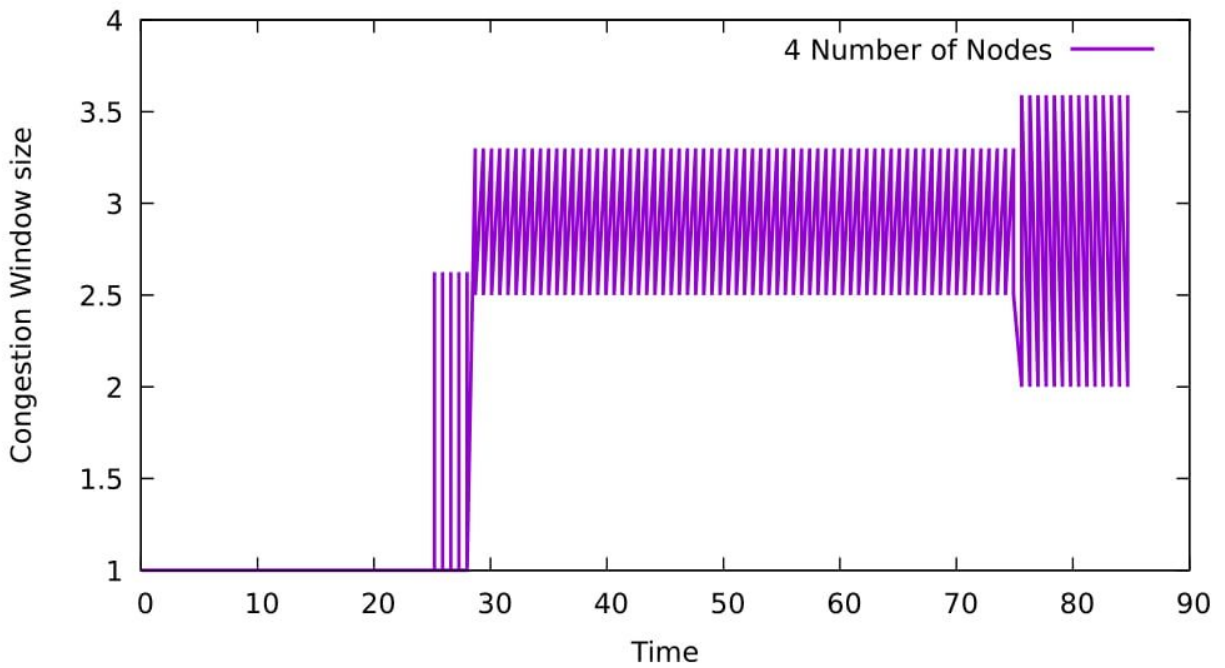
802₁1.tcl Comparing variation in congestion window size with time



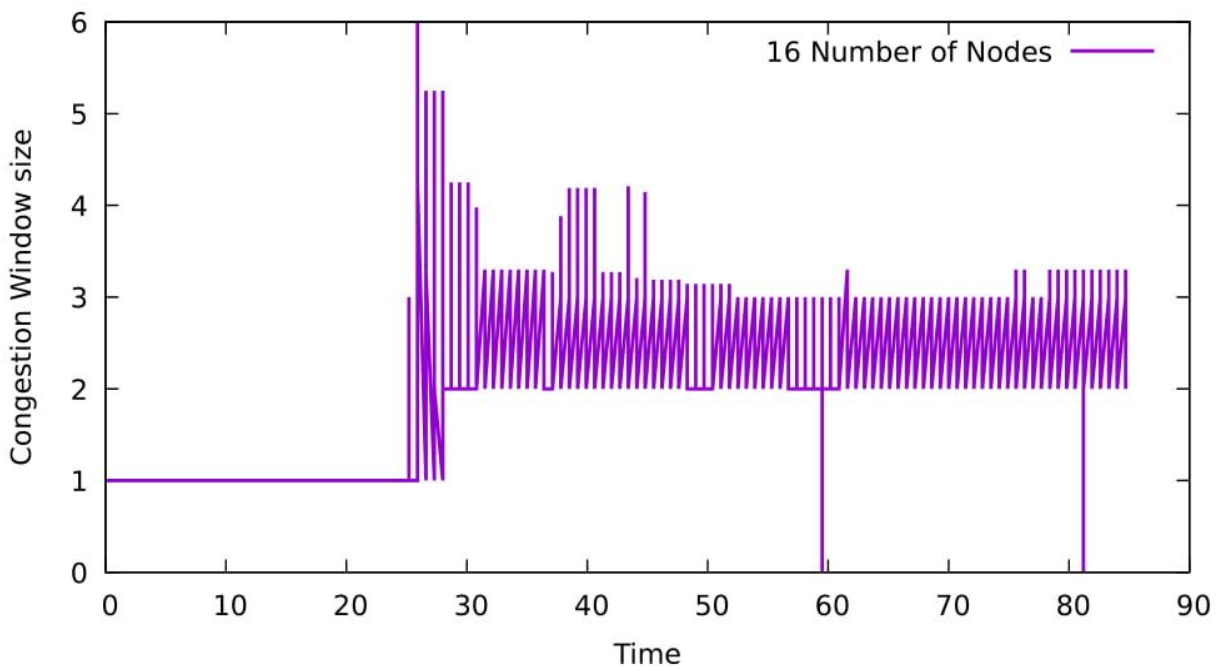
802₁1.tcl Comparing variation in congestion window size with time



802₁1.tcl Comparing variation in congestion window size with time



802₁1.tcl Comparing variation in congestion window size with time

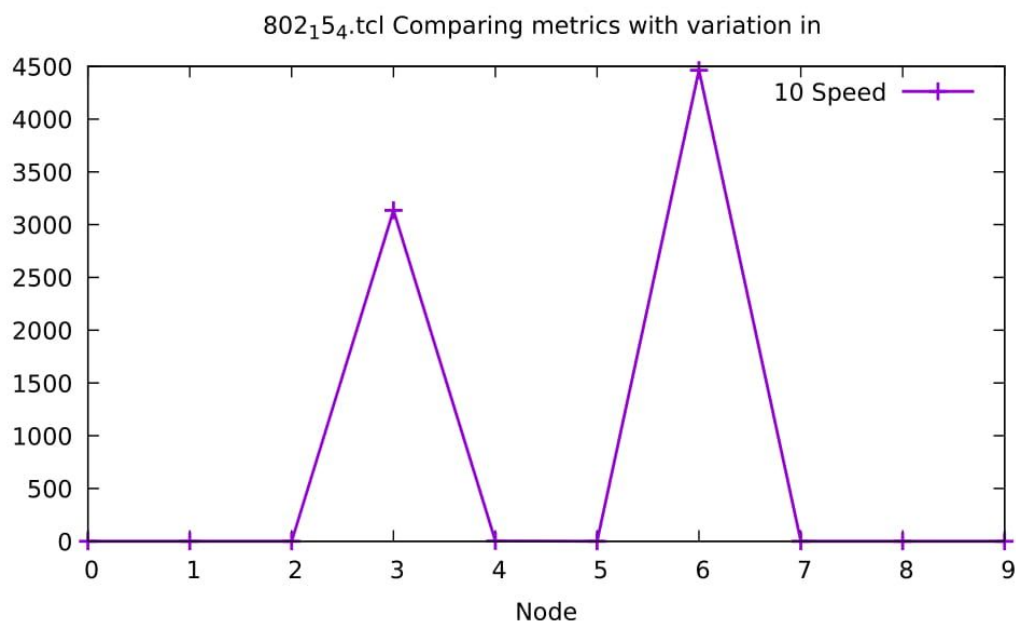
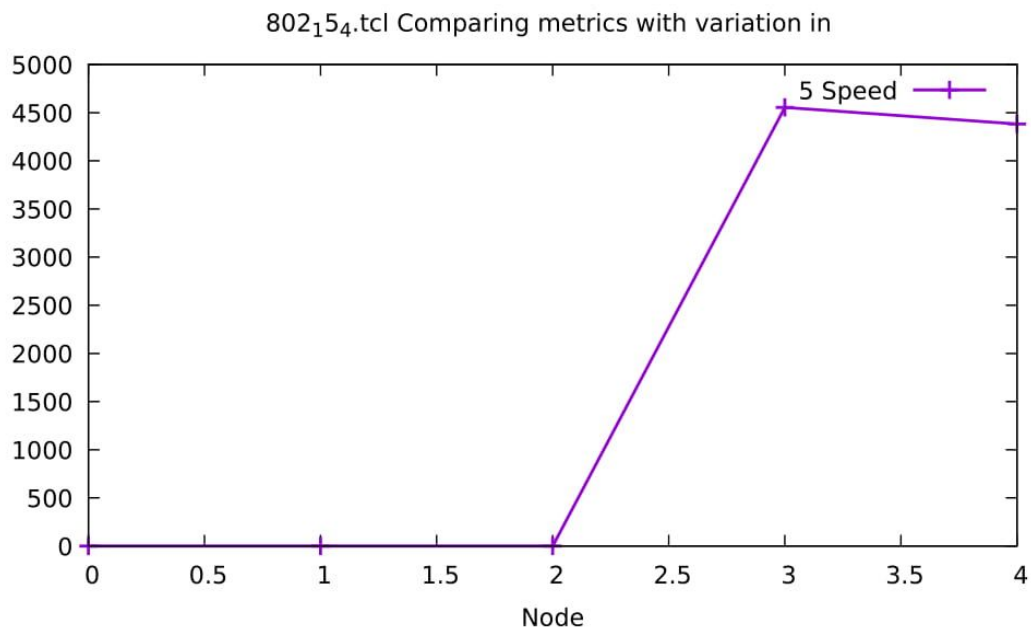


2. 802.15.4

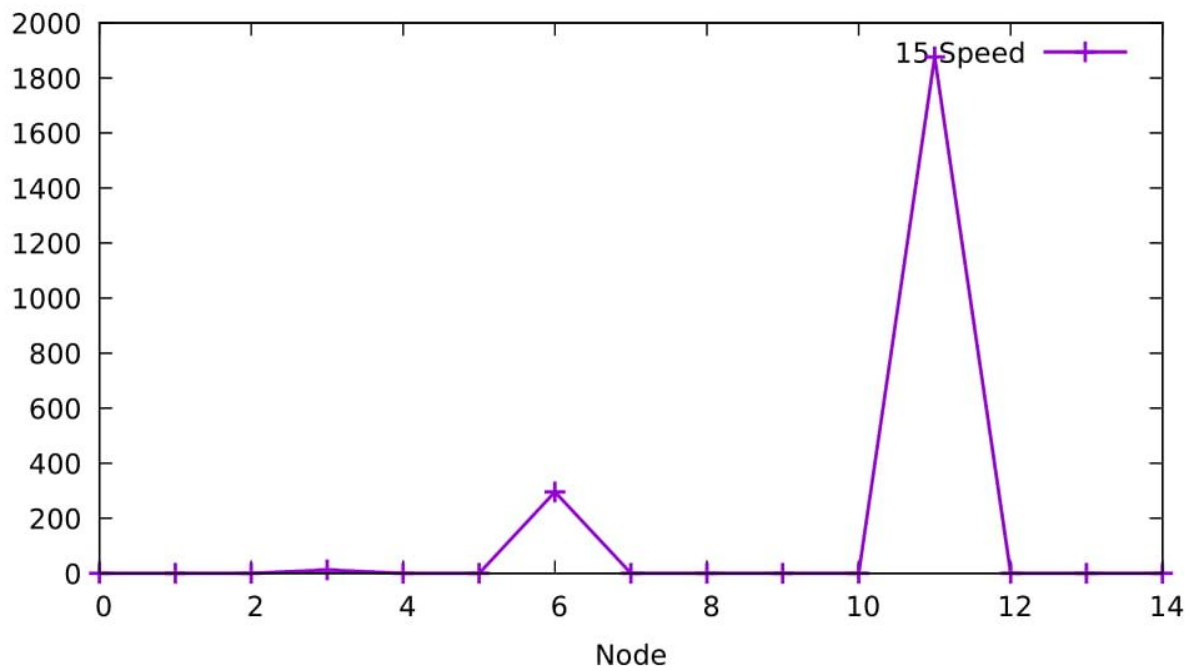
IEEE 802.15.4 is a technical standard which defines the operation of [low-rate wireless personal area networks](#) (LR-WPANs). The concept of IEEE 802.15.4 is to provide communications over distances up to about 10 metres and with maximum transfer data rates of 250 kbps.

Two sets of graphs are shown, one with modifications to ns simulator, and another without modifications.

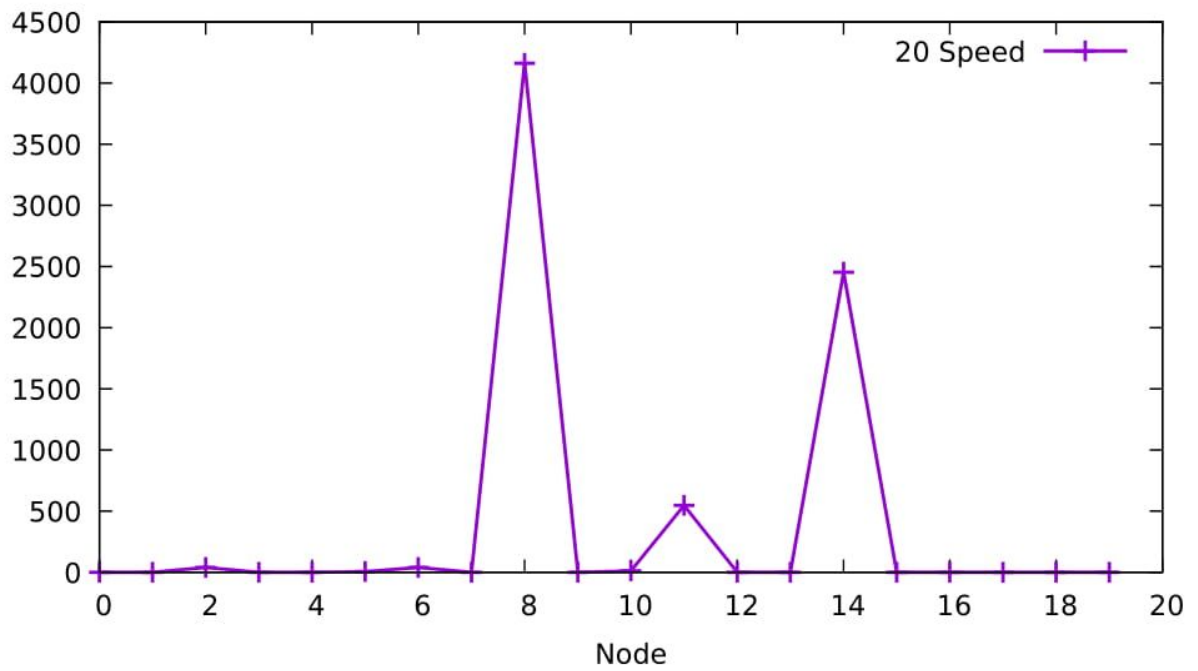
Modified



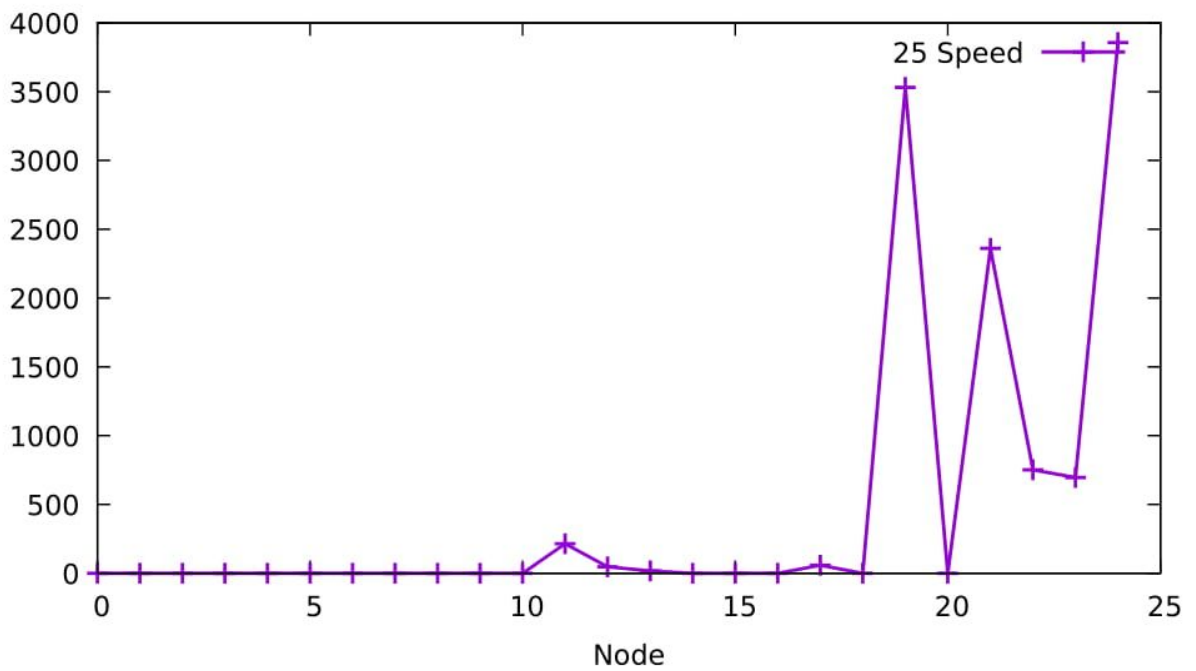
802_15_4.tcl Comparing metrics with variation in



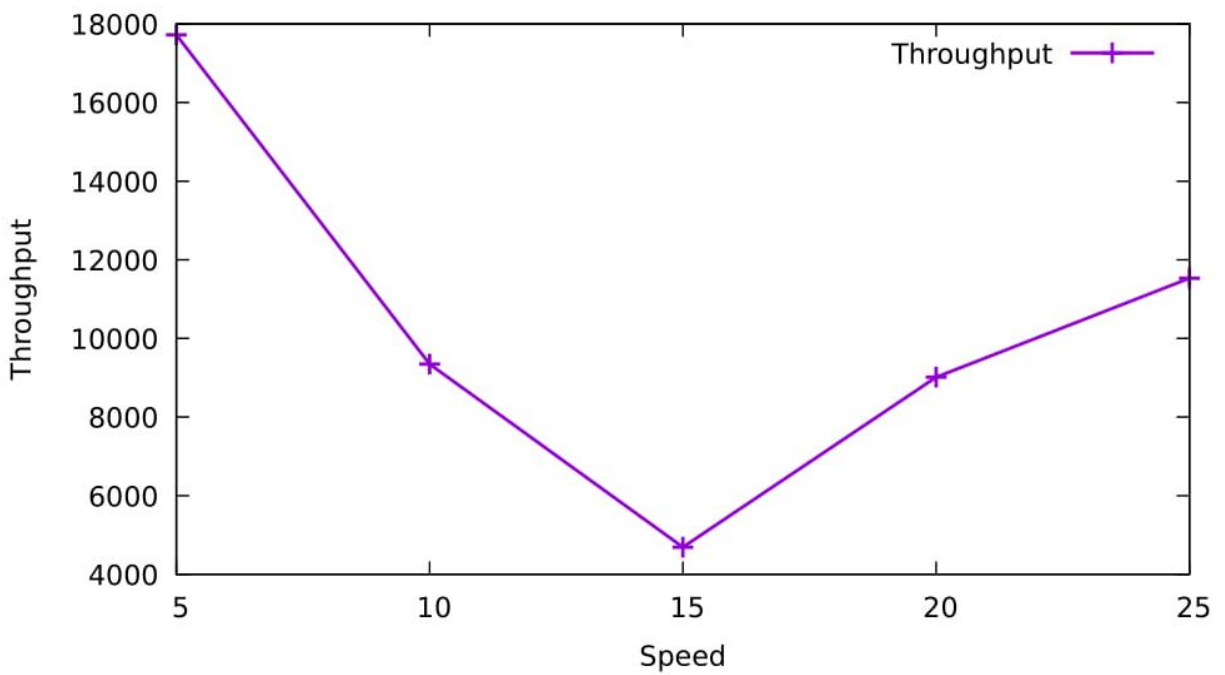
802_15_4.tcl Comparing metrics with variation in

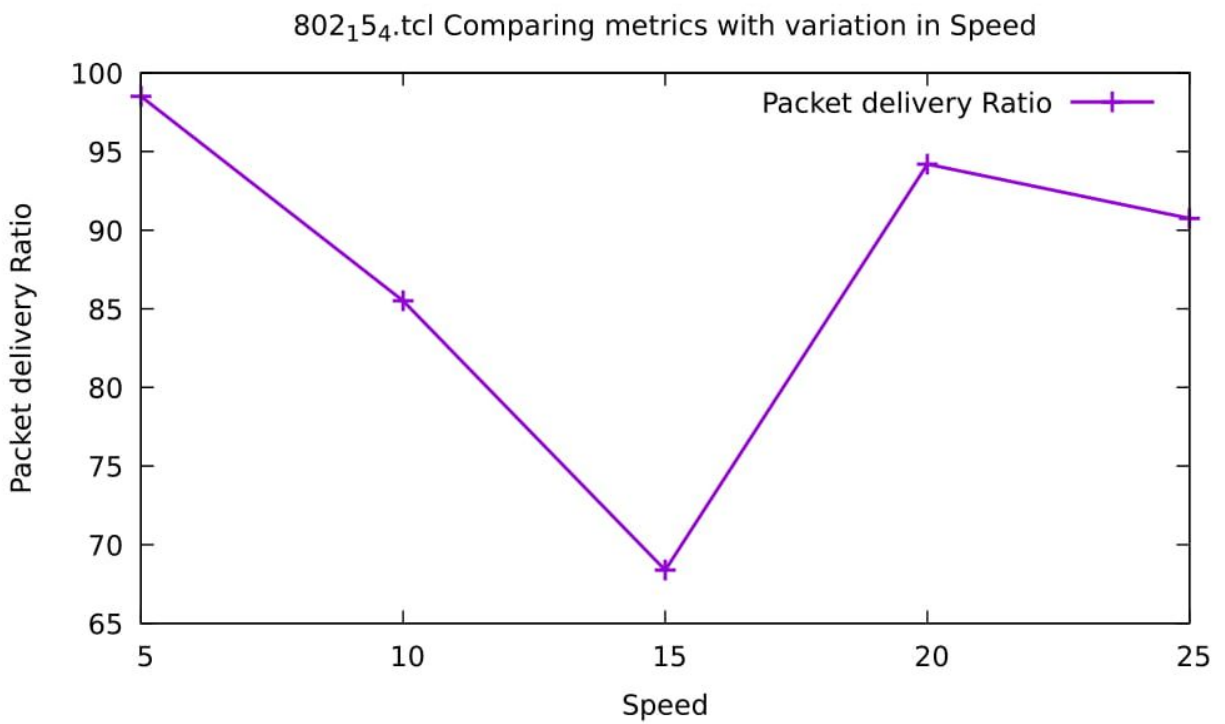
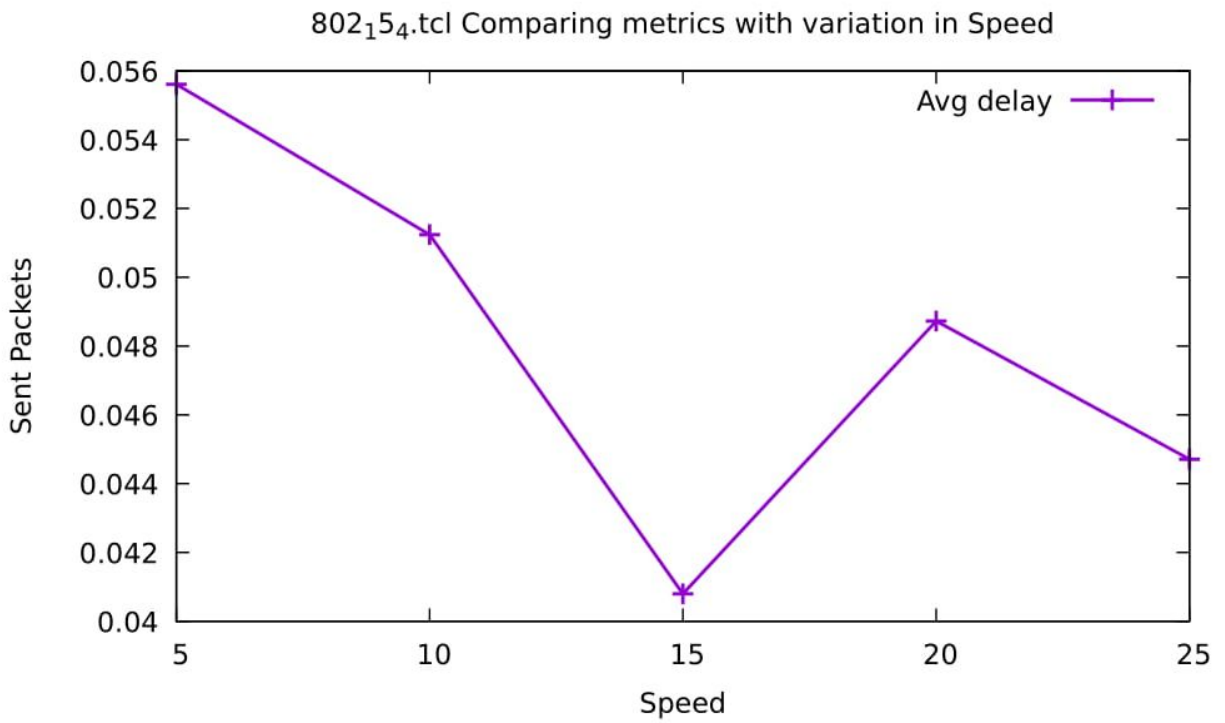


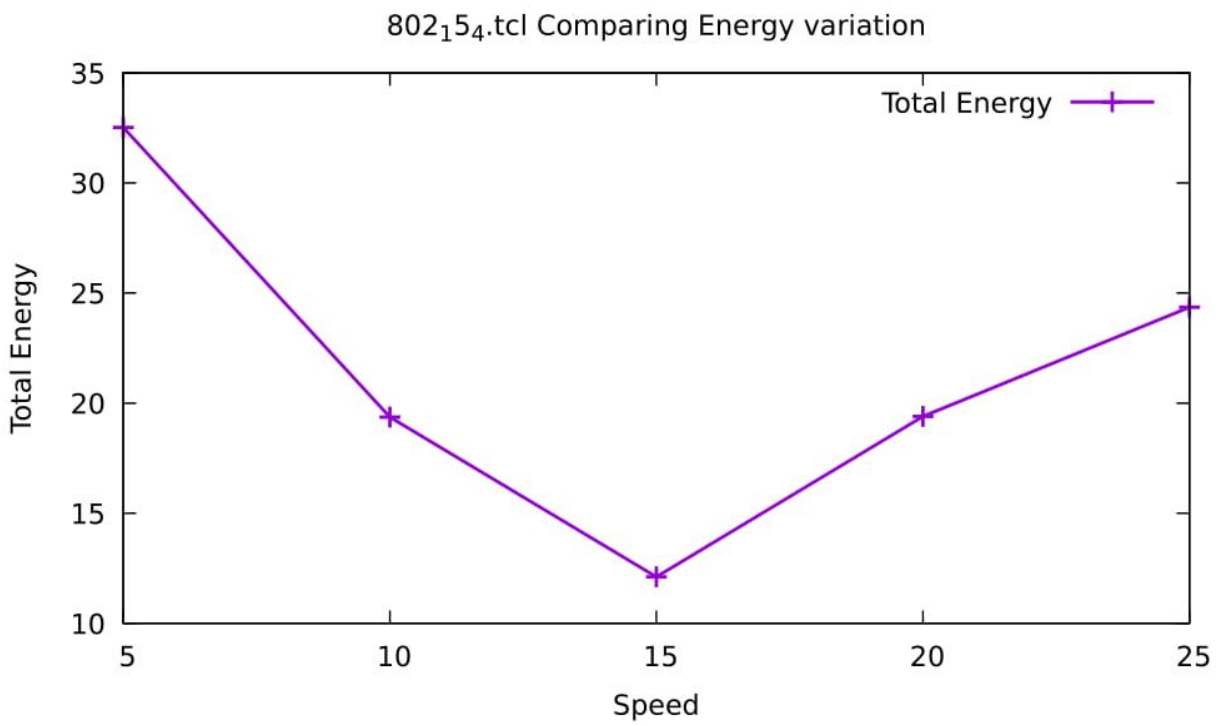
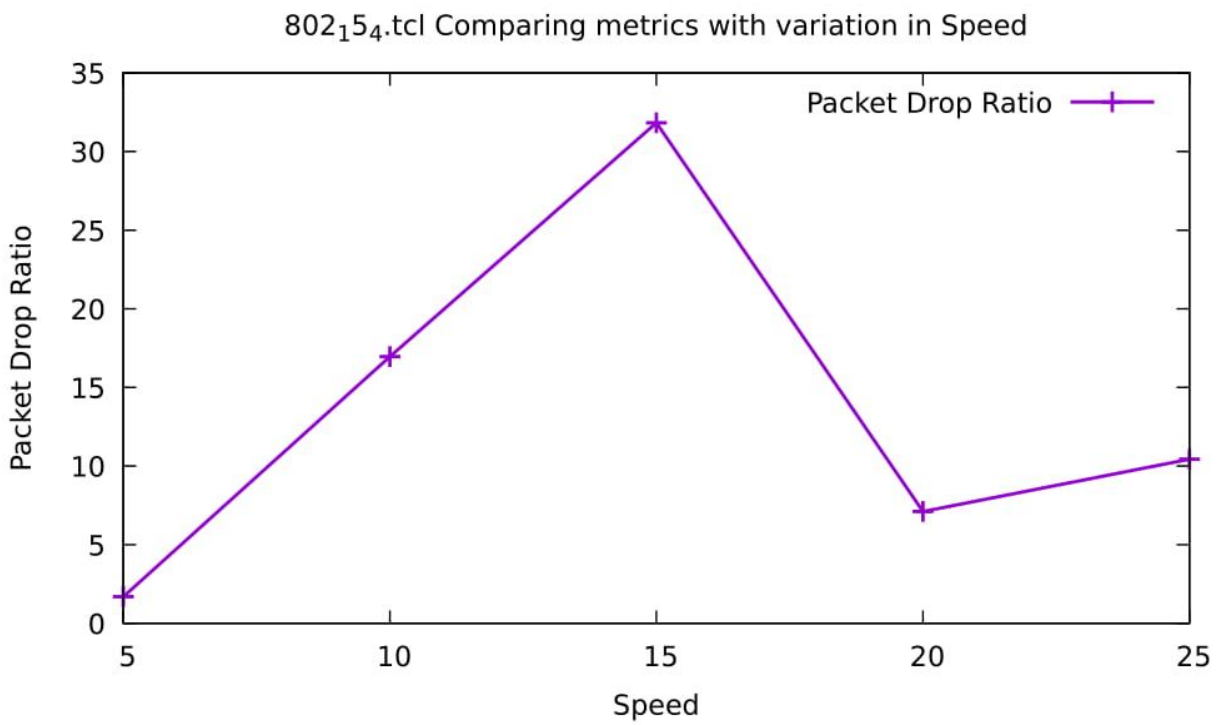
802₁₅.tcl Comparing metrics with variation in

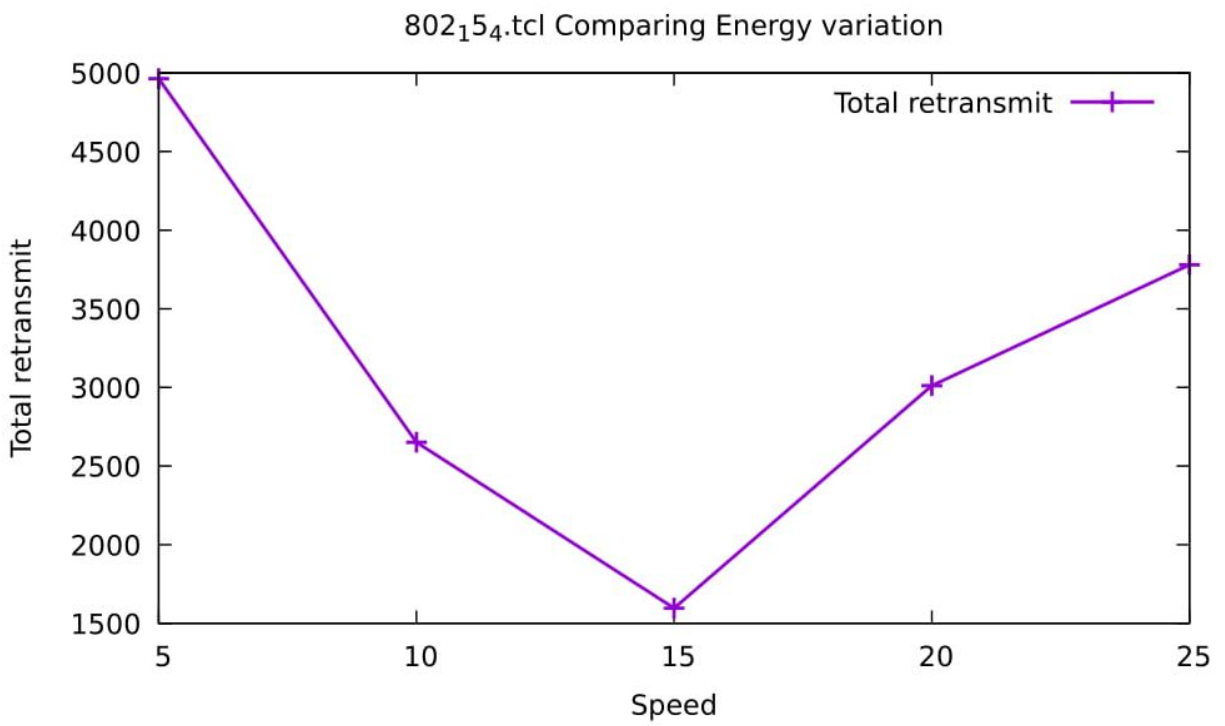
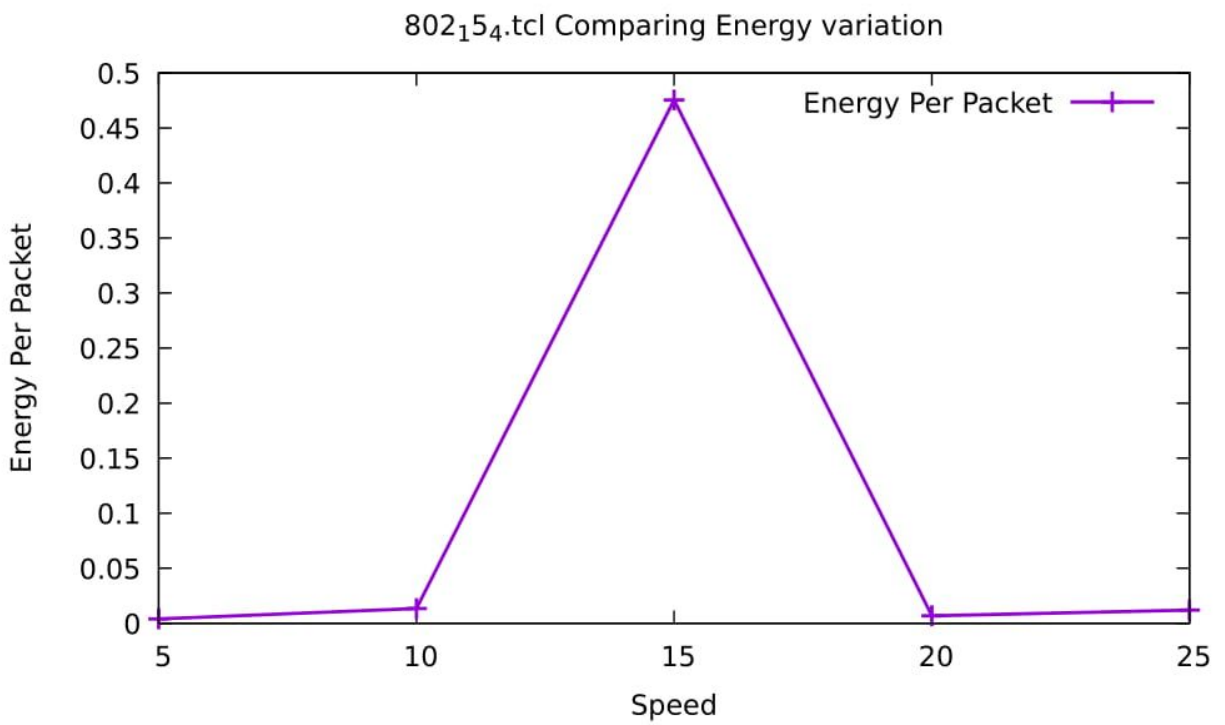


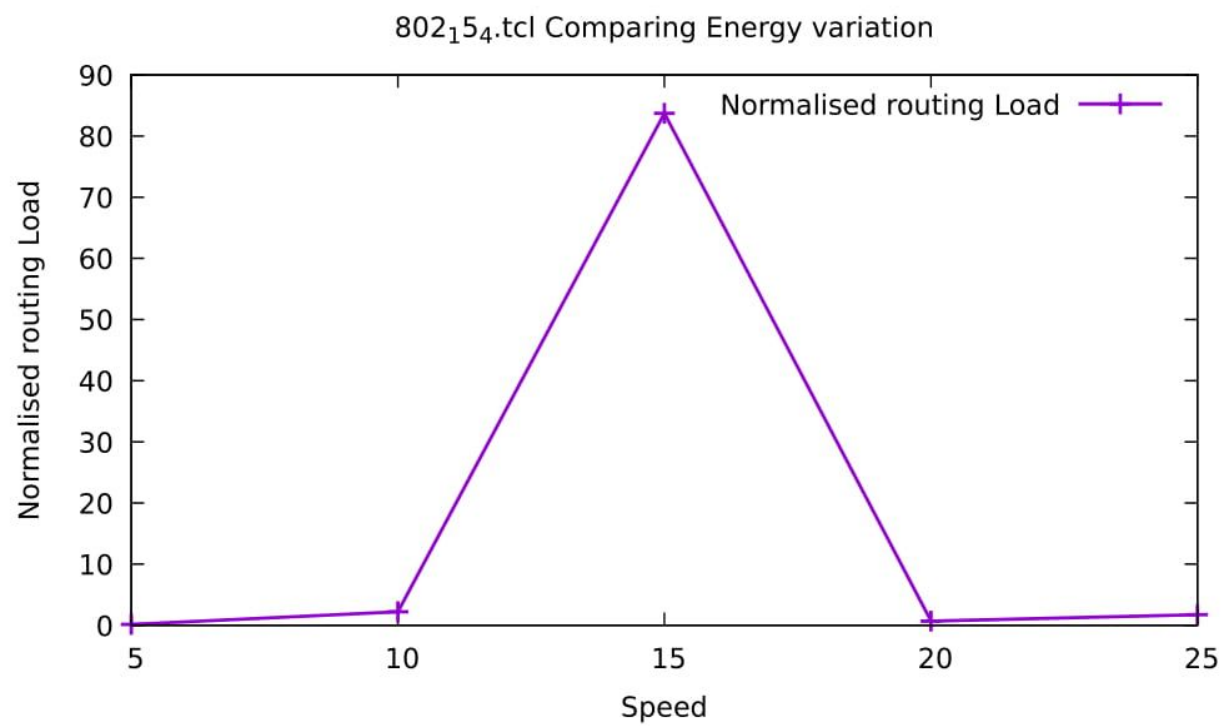
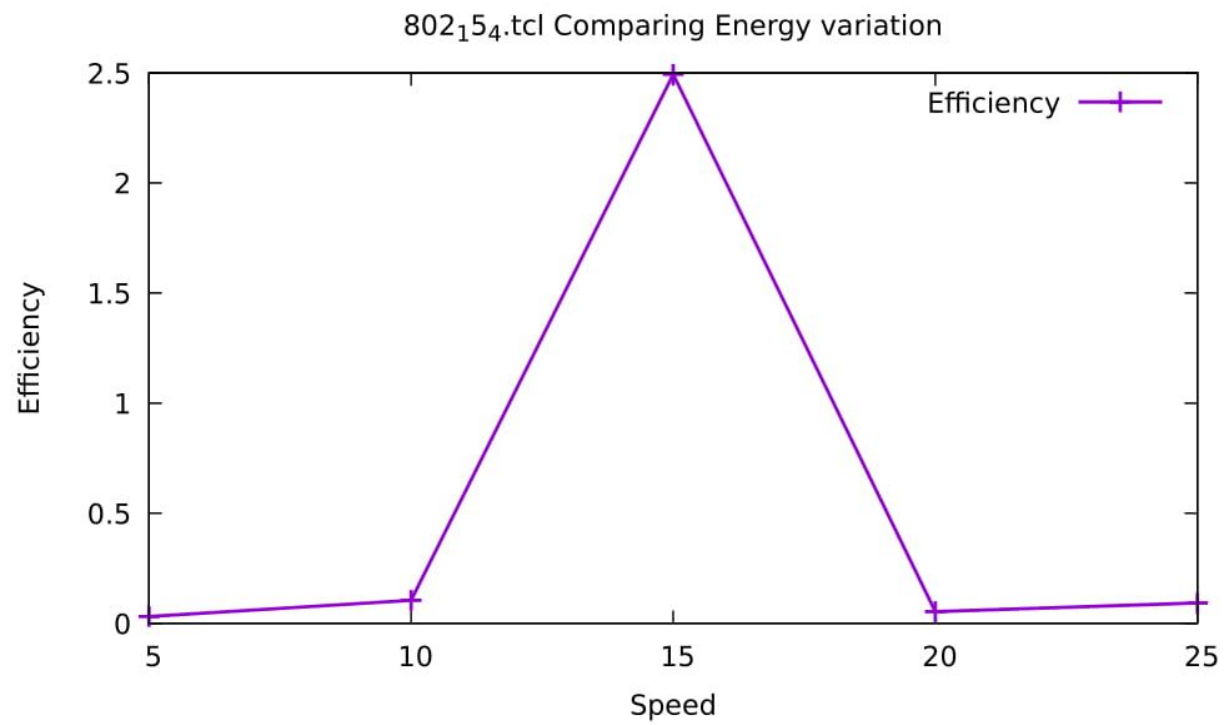
802₁₅.tcl Comparing metrics with variation in Speed



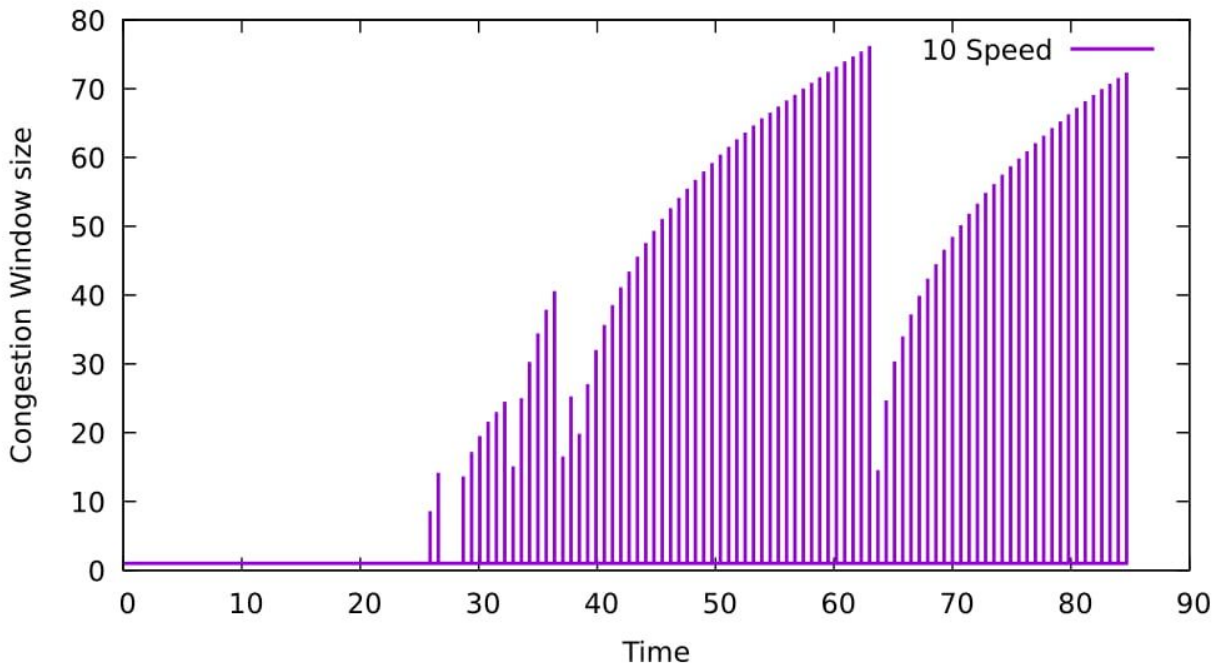




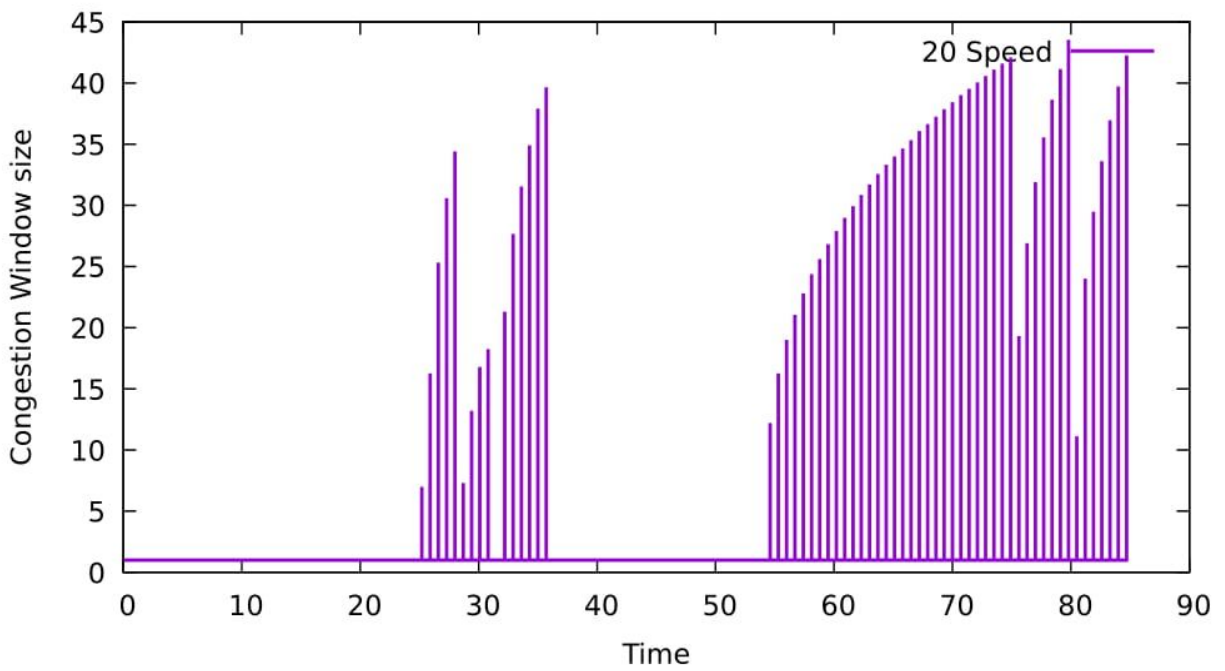




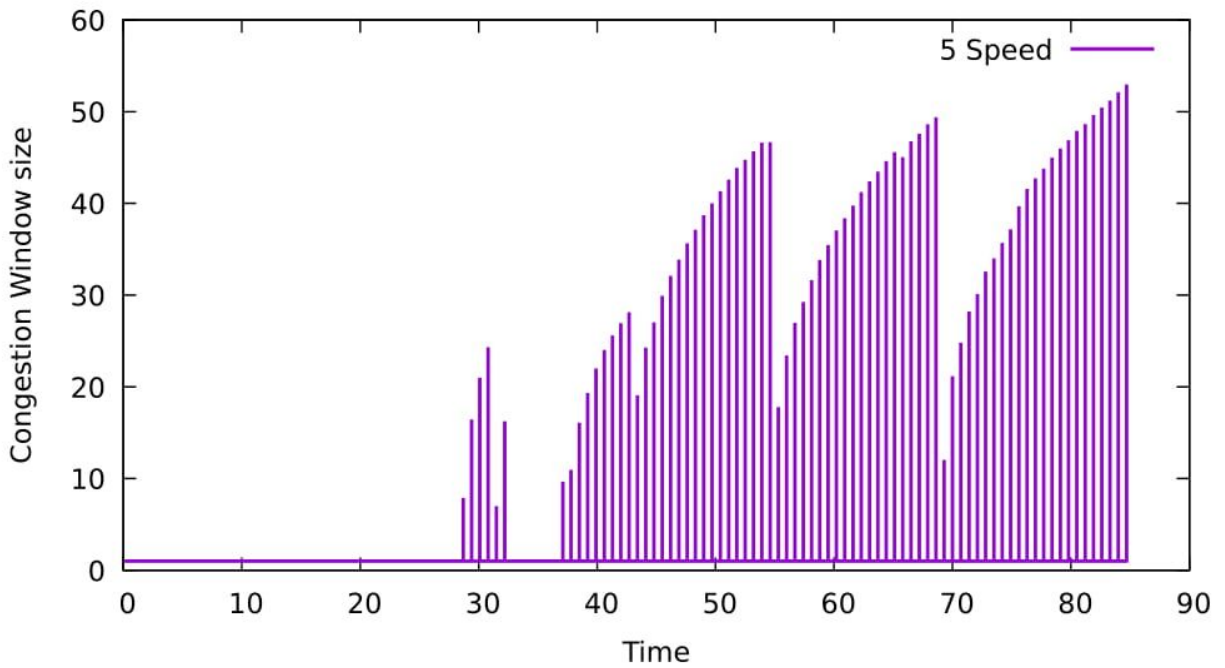
802_154.tcl Comparing variation in congestion window size with time



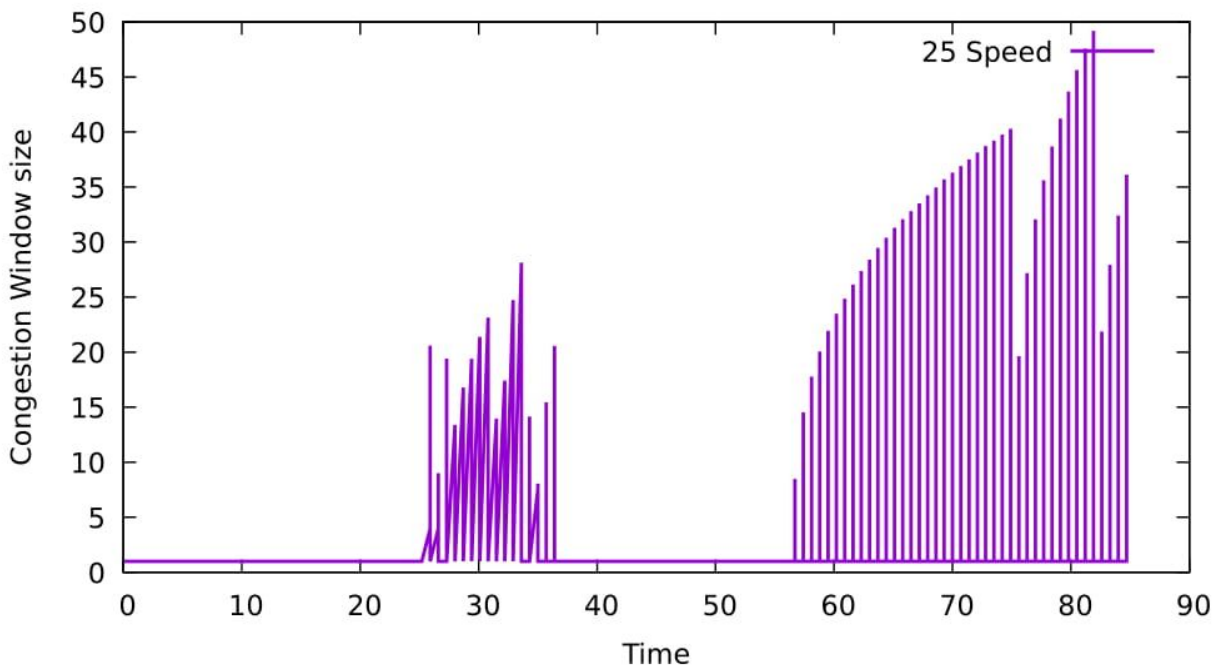
802_154.tcl Comparing variation in congestion window size with time



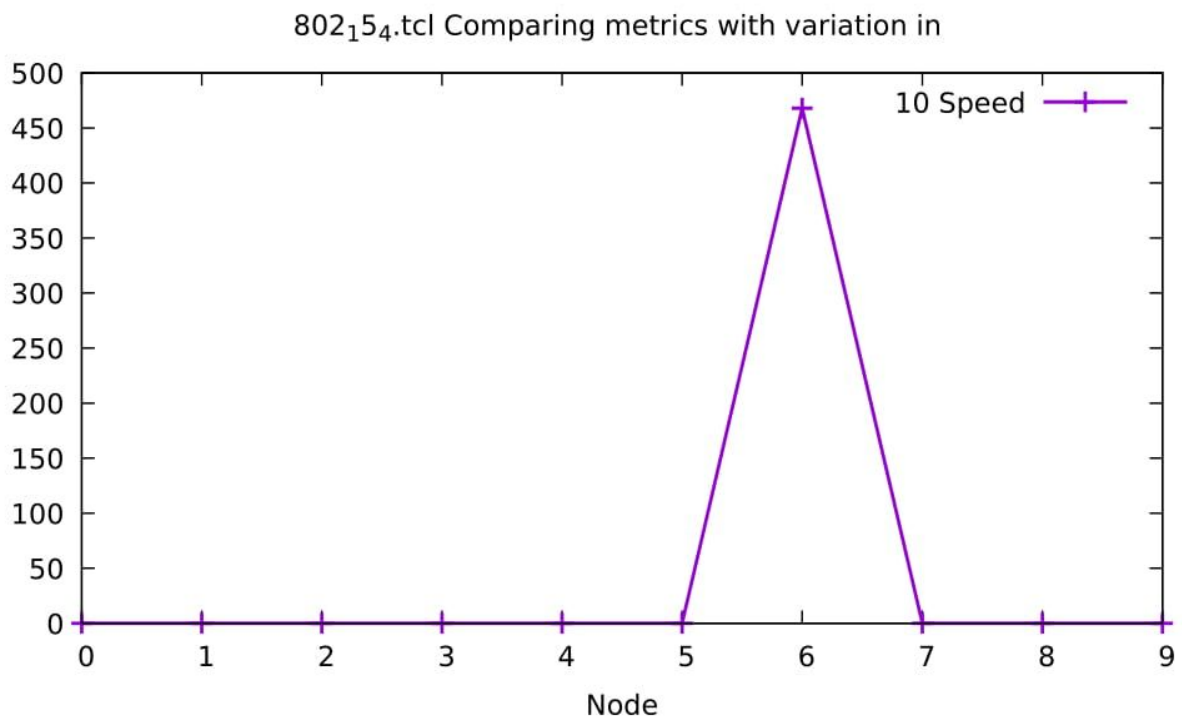
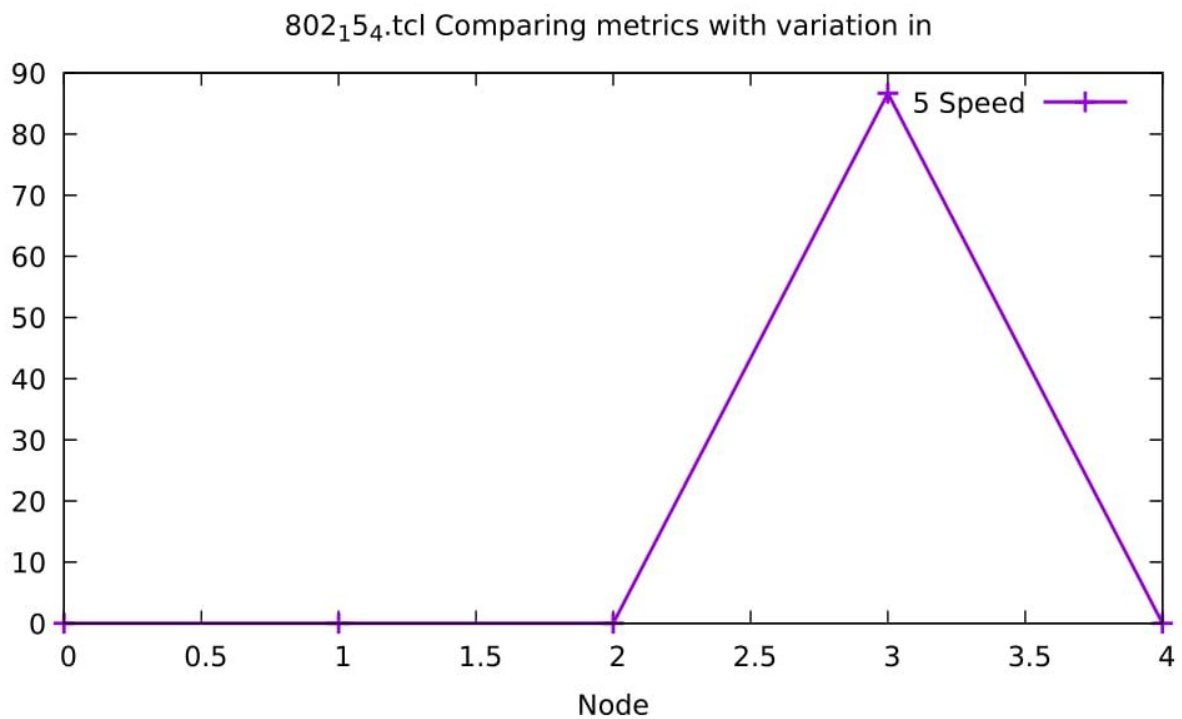
802_15_4.tcl Comparing variation in congestion window size with time



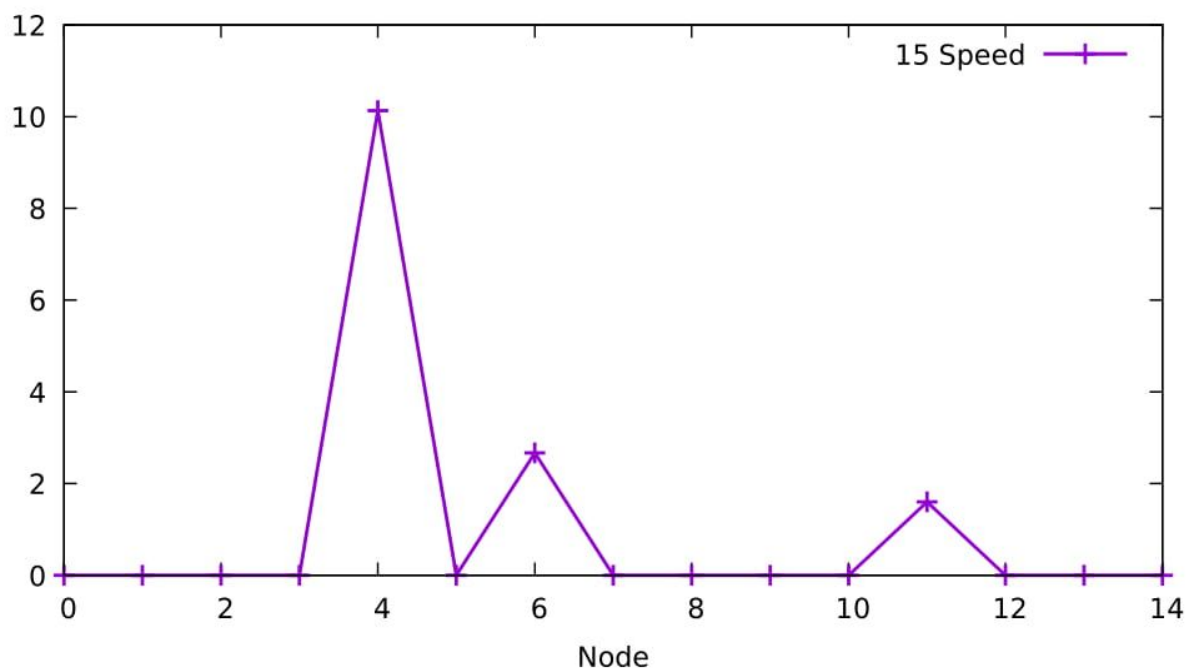
802_15_4.tcl Comparing variation in congestion window size with time



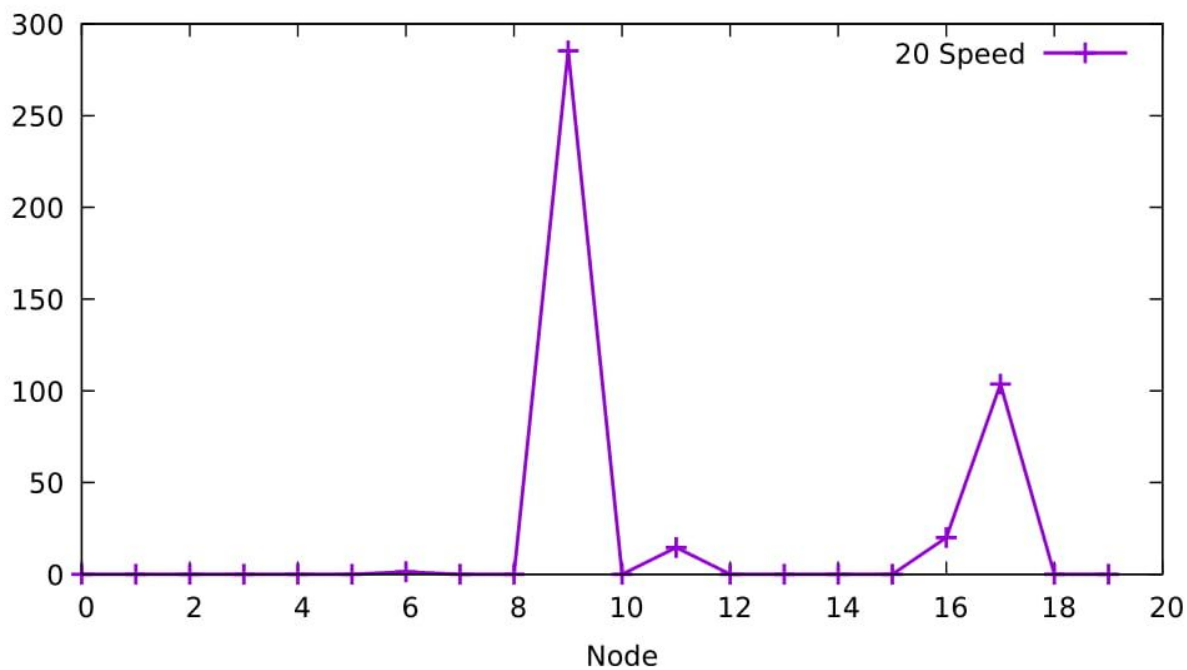
Unmodified



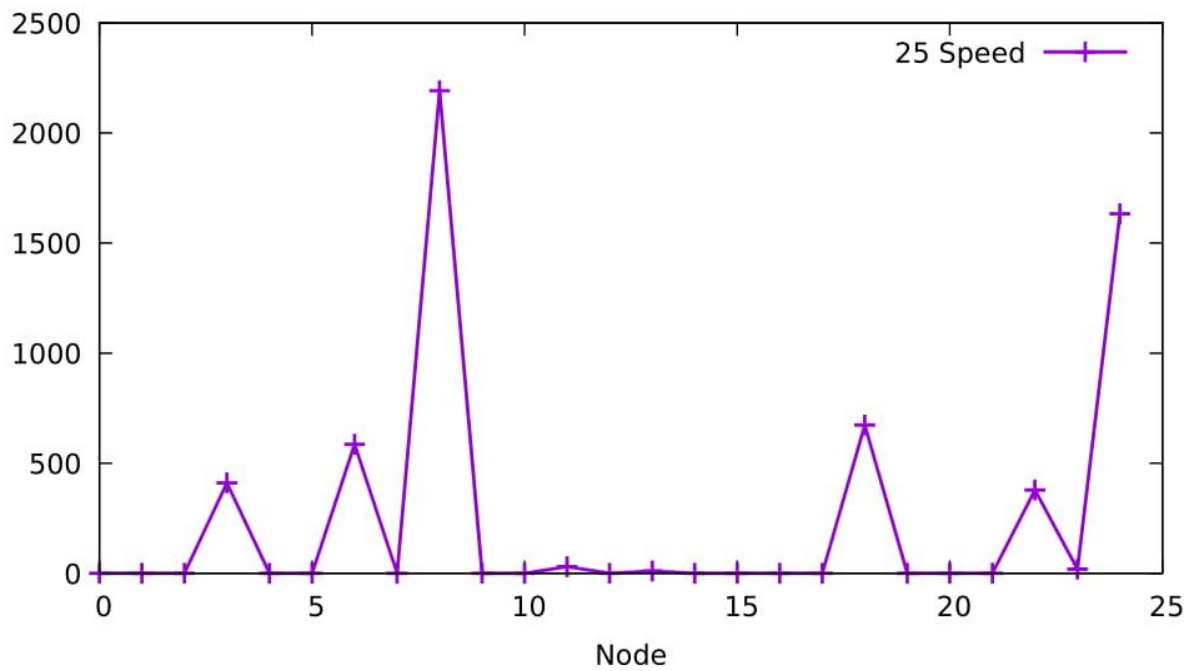
802₁₅.tcl Comparing metrics with variation in



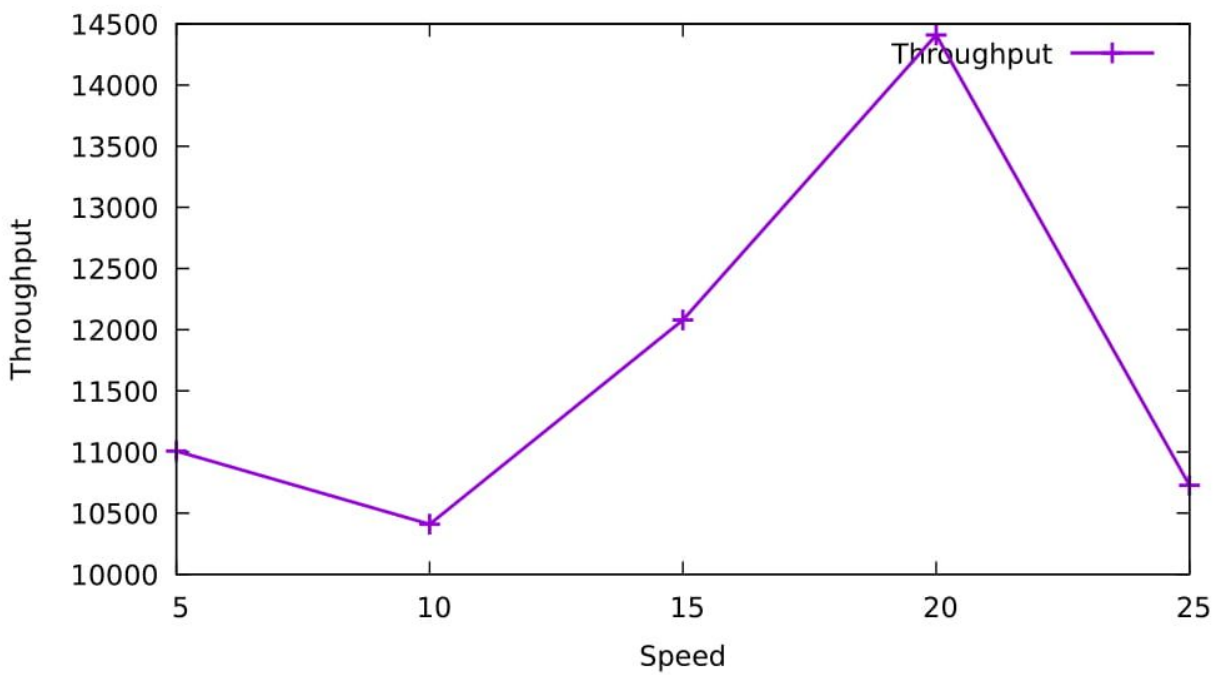
802₁₅.tcl Comparing metrics with variation in

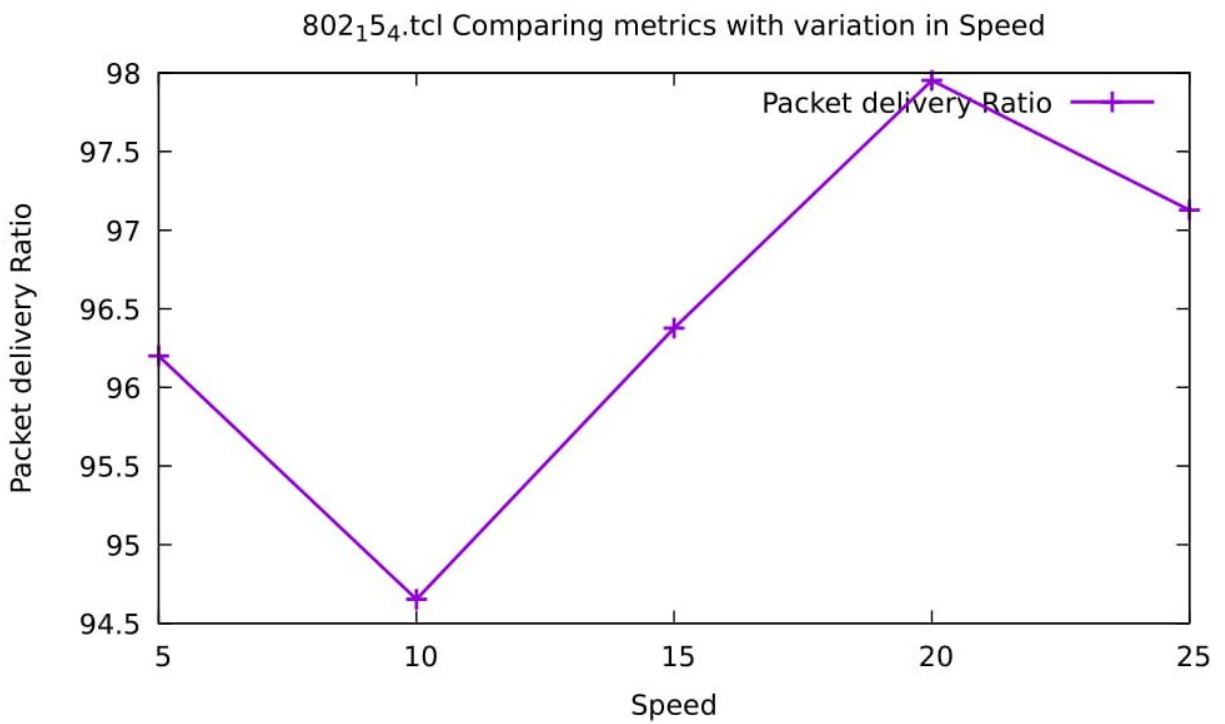
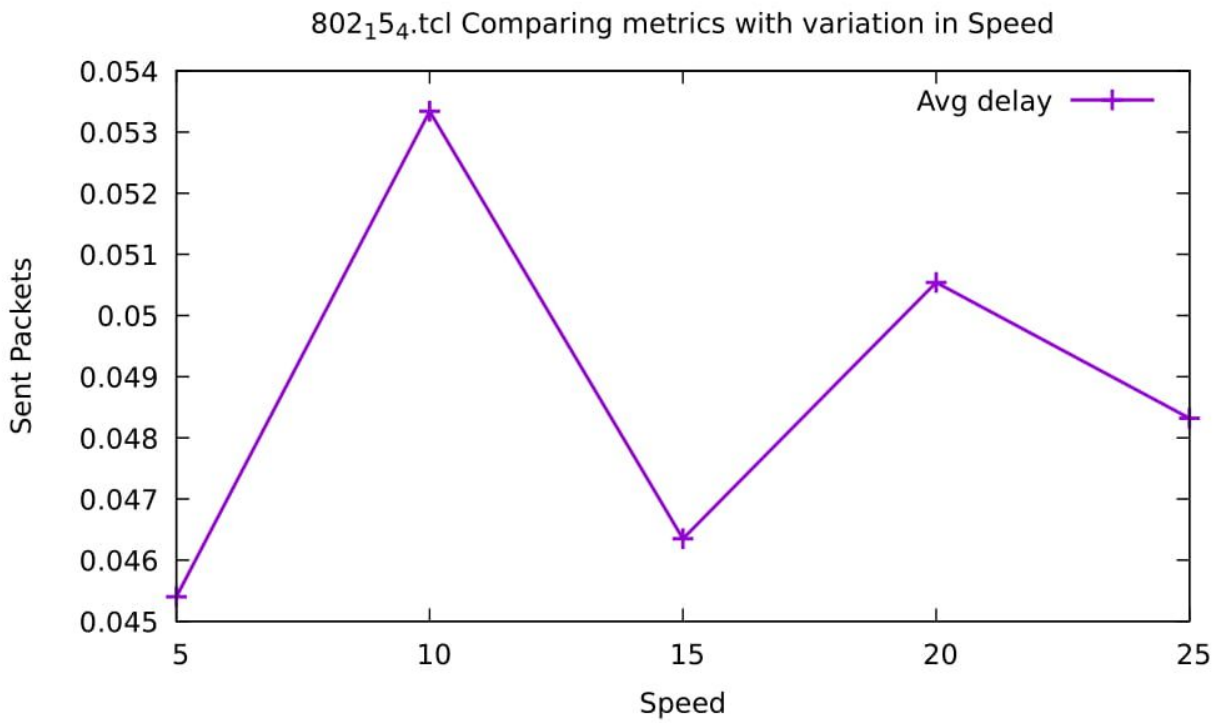


802_{15.4}.tcl Comparing metrics with variation in

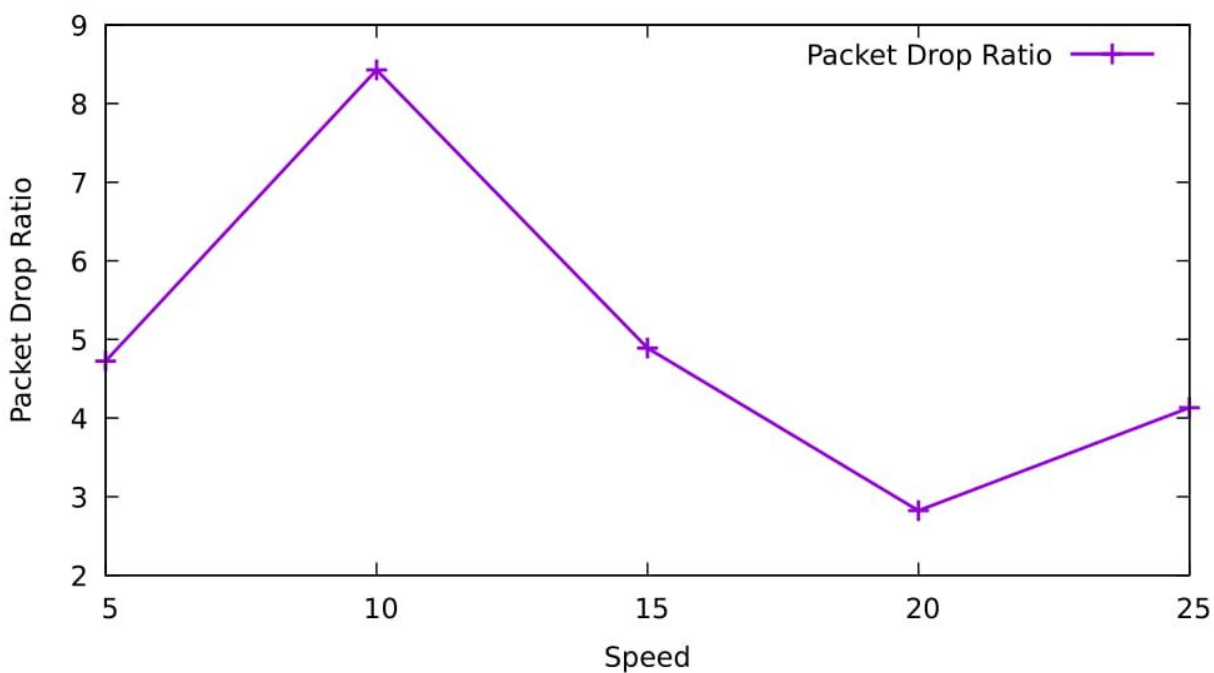


802_{15.4}.tcl Comparing metrics with variation in Speed

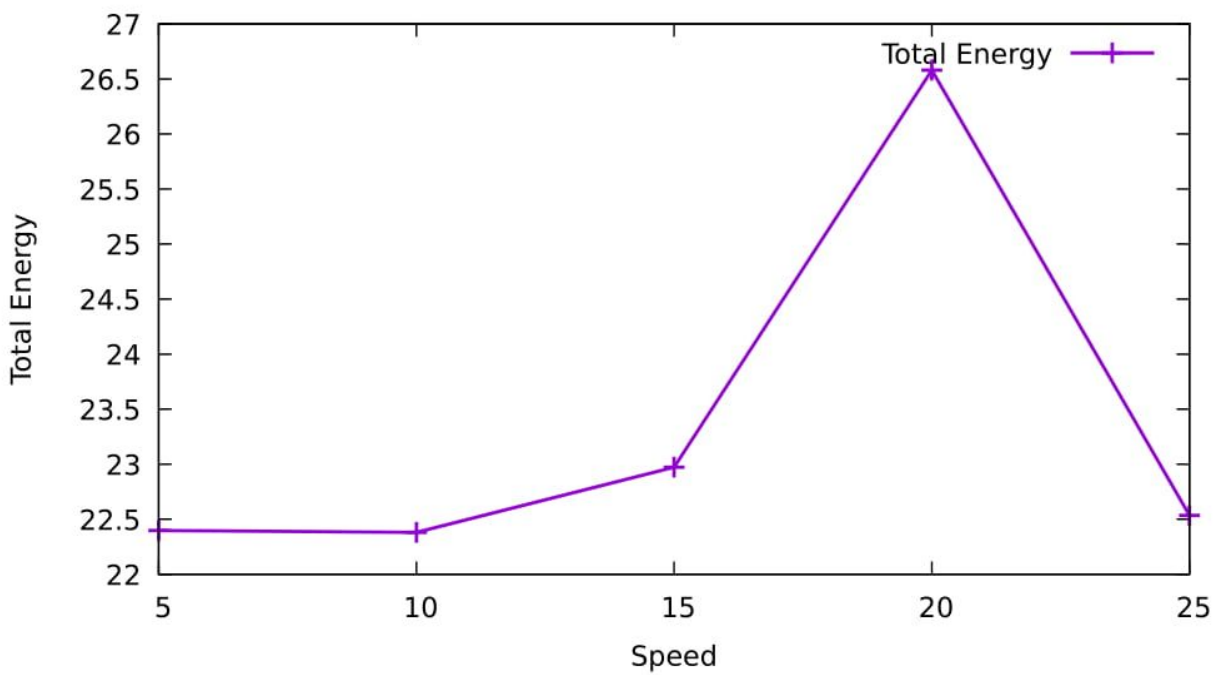


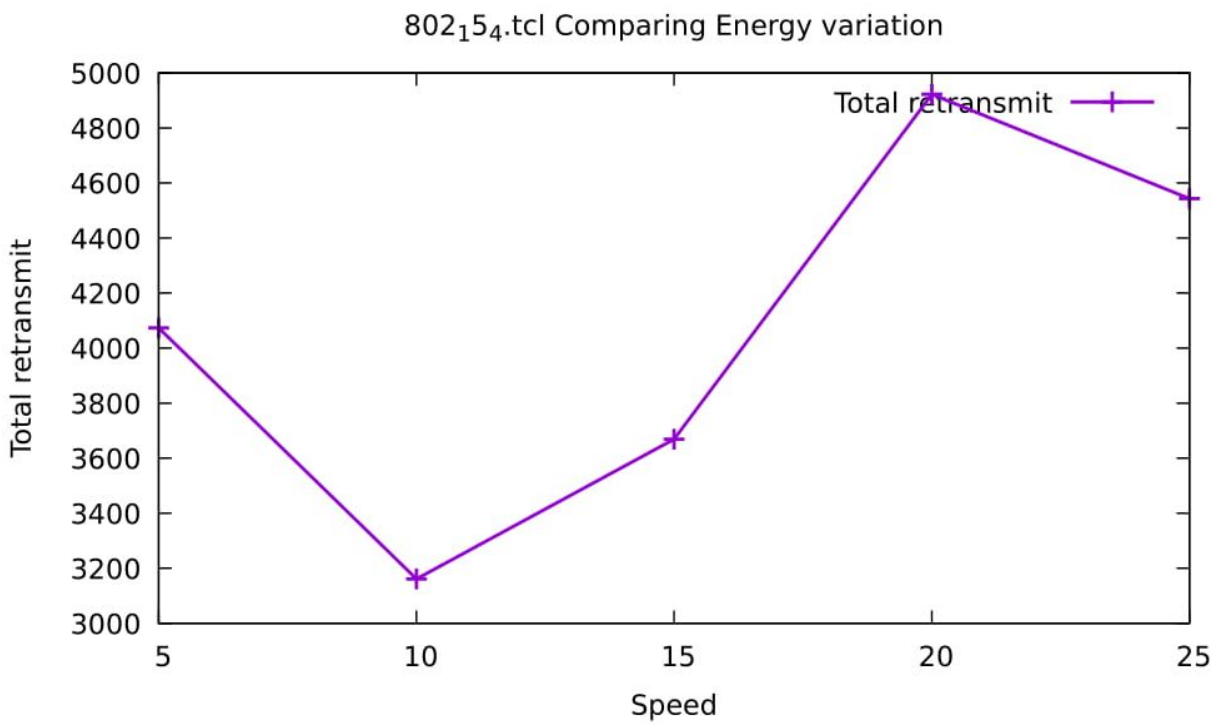
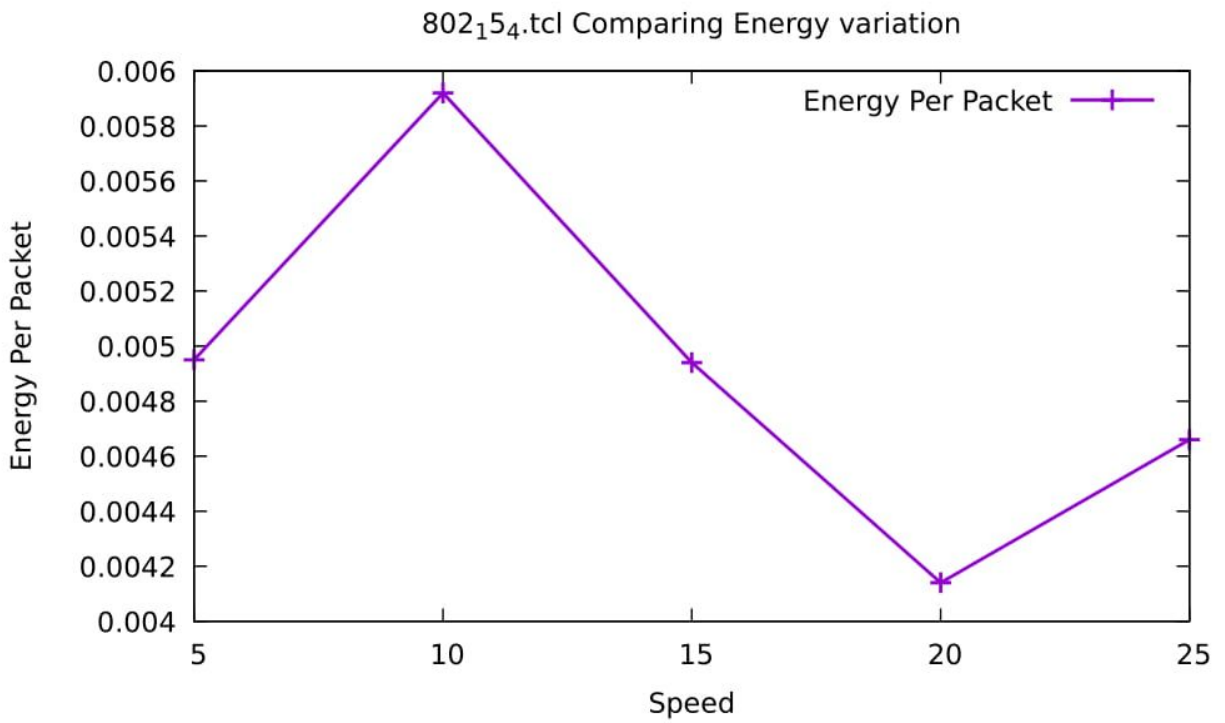


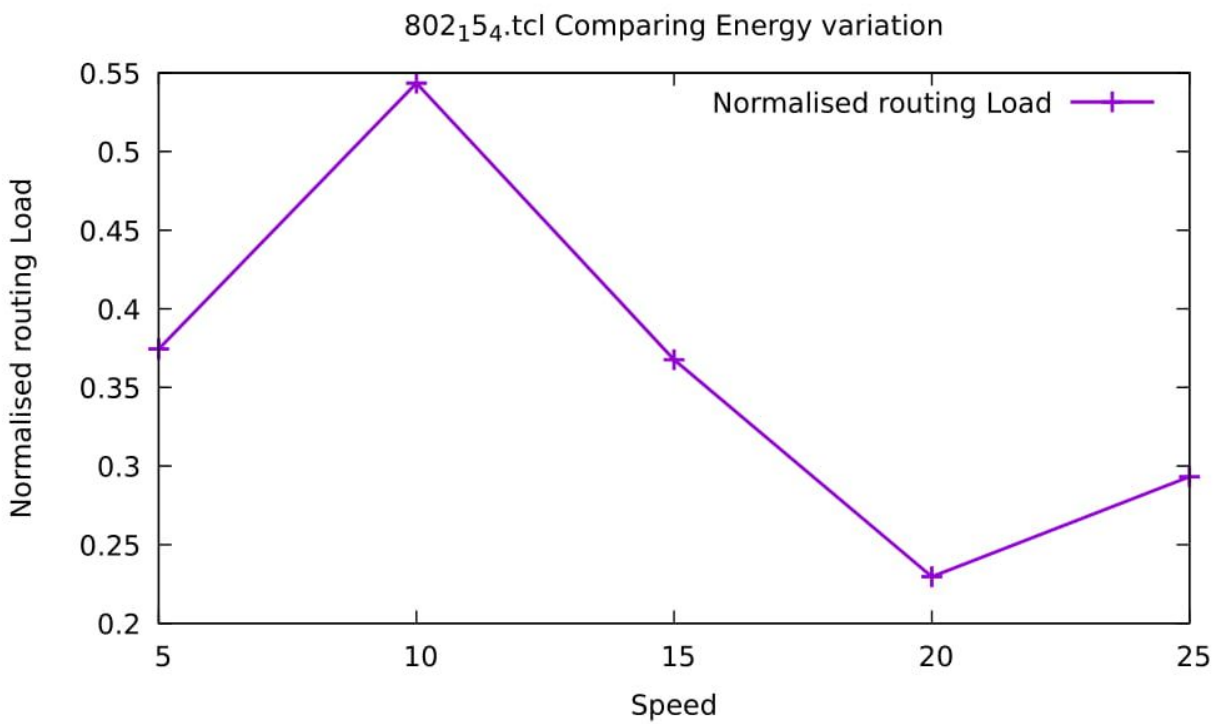
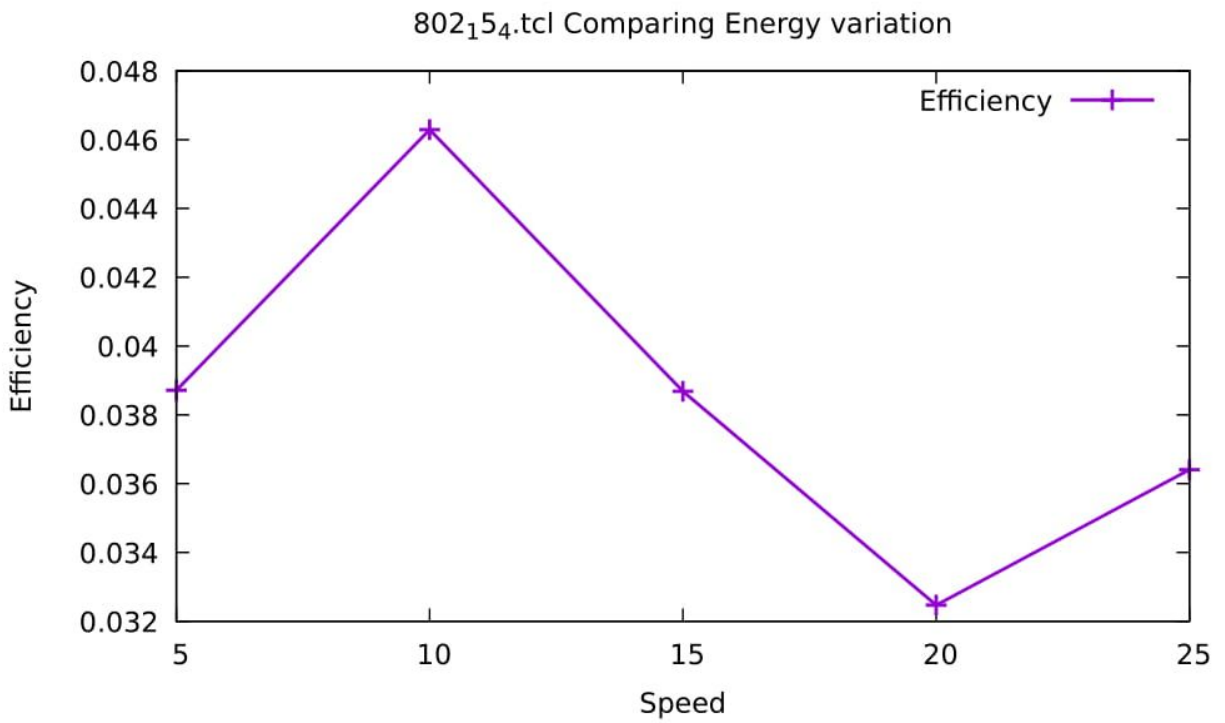
802₁₅.tcl Comparing metrics with variation in Speed



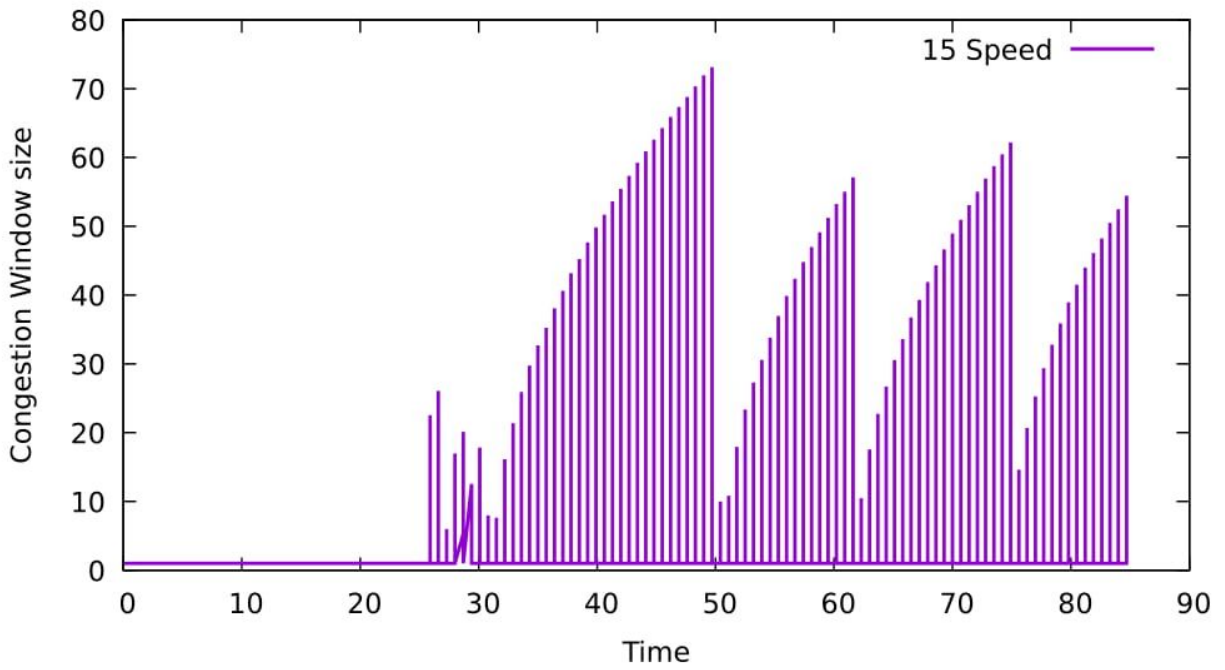
802₁₅.tcl Comparing Energy variation



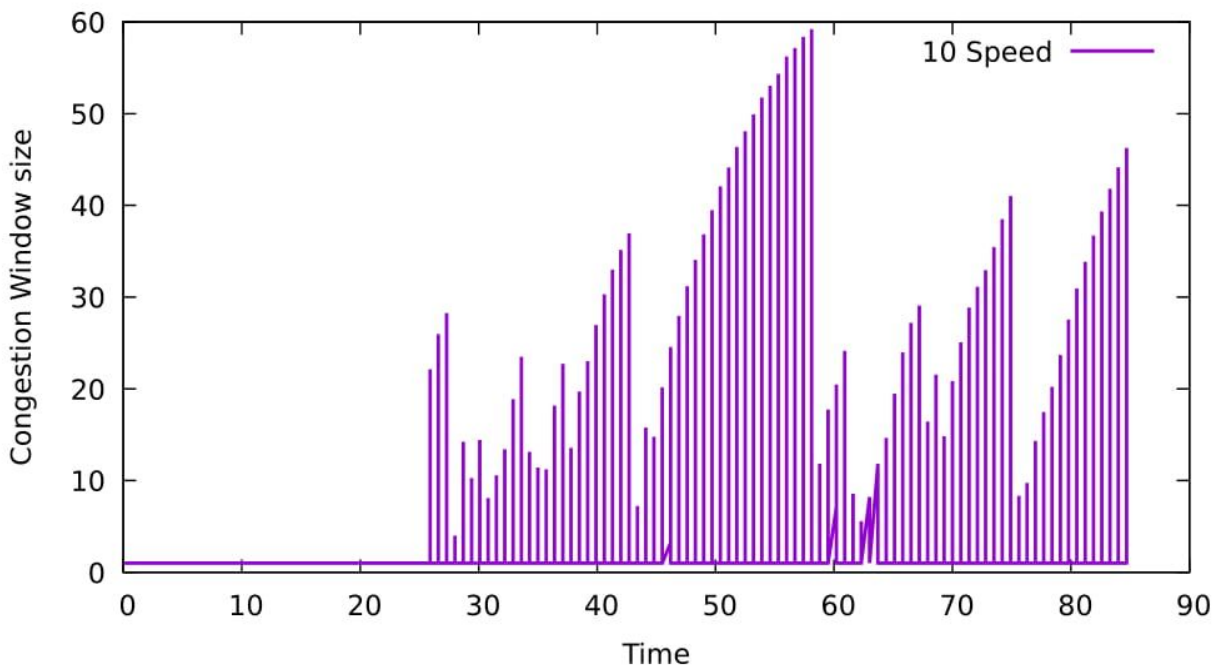




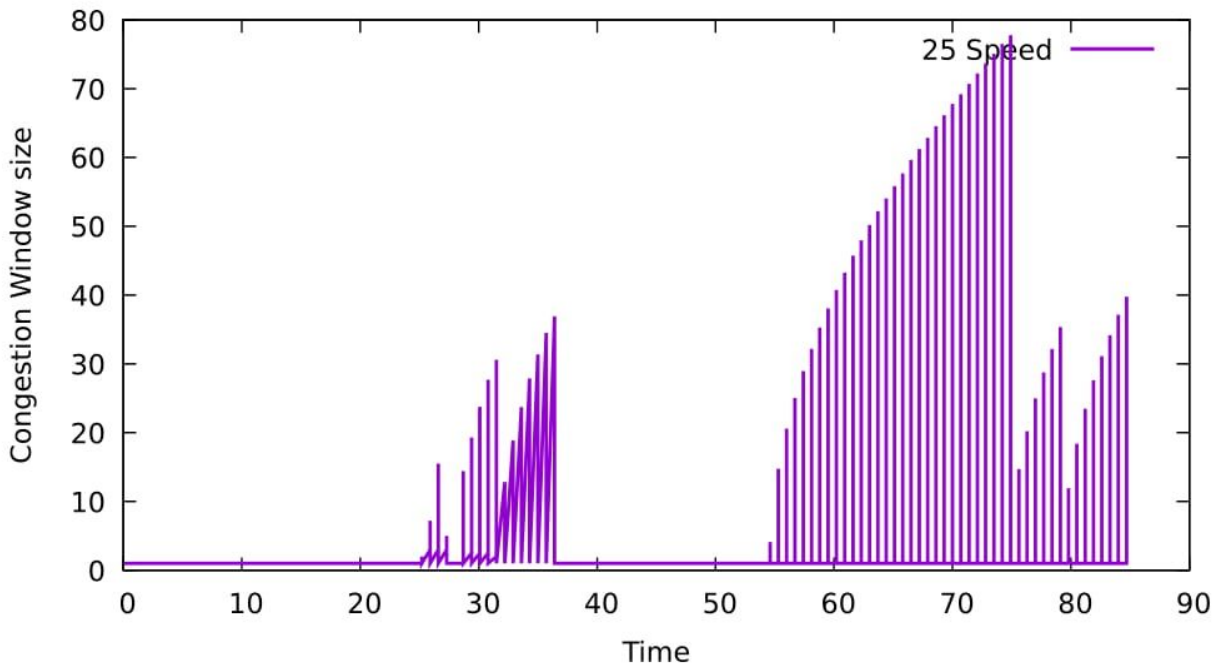
802_154.tcl Comparing variation in congestion window size with time



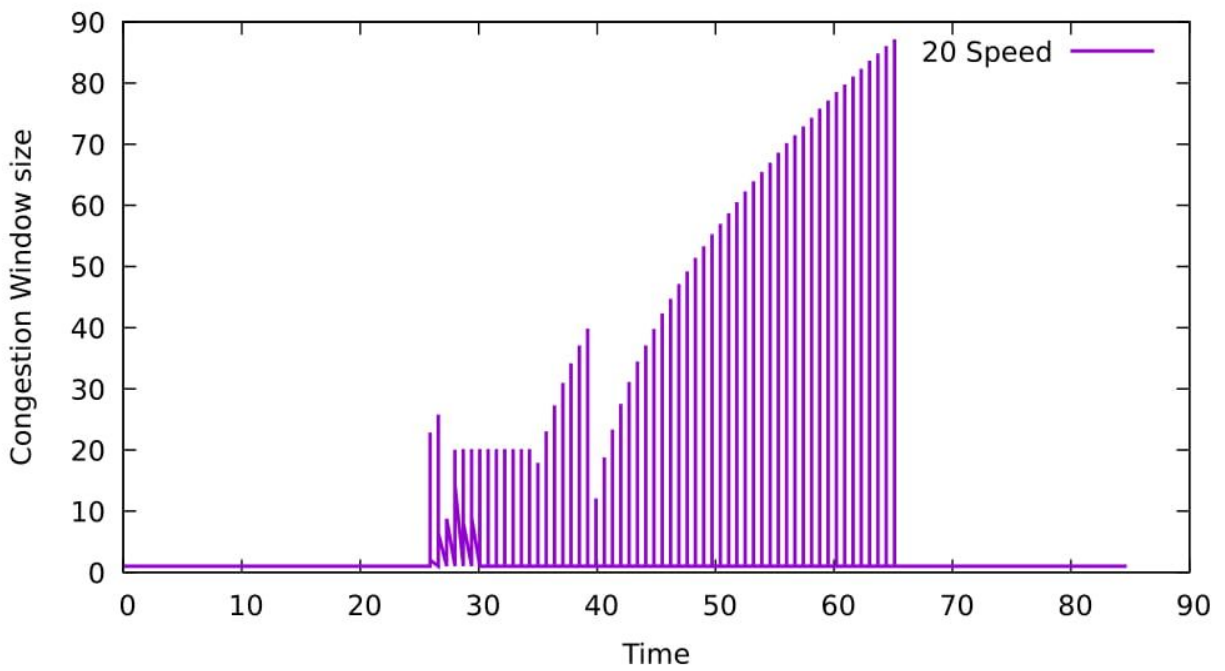
802_154.tcl Comparing variation in congestion window size with time



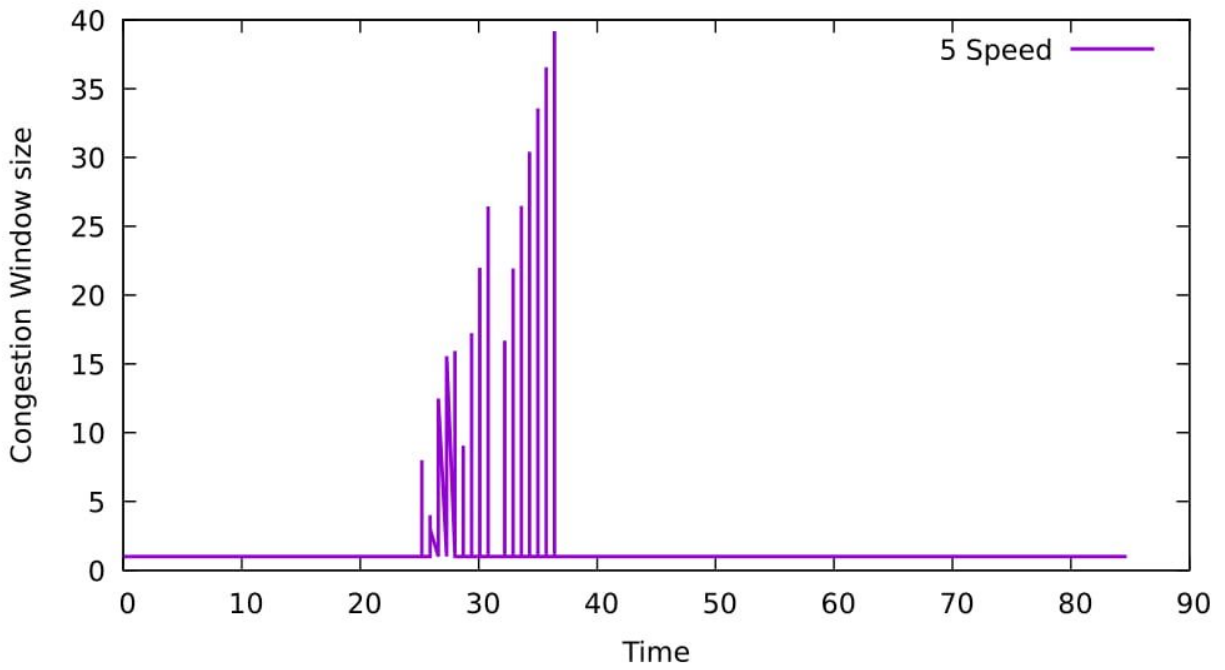
802_15_4.tcl Comparing variation in congestion window size with time



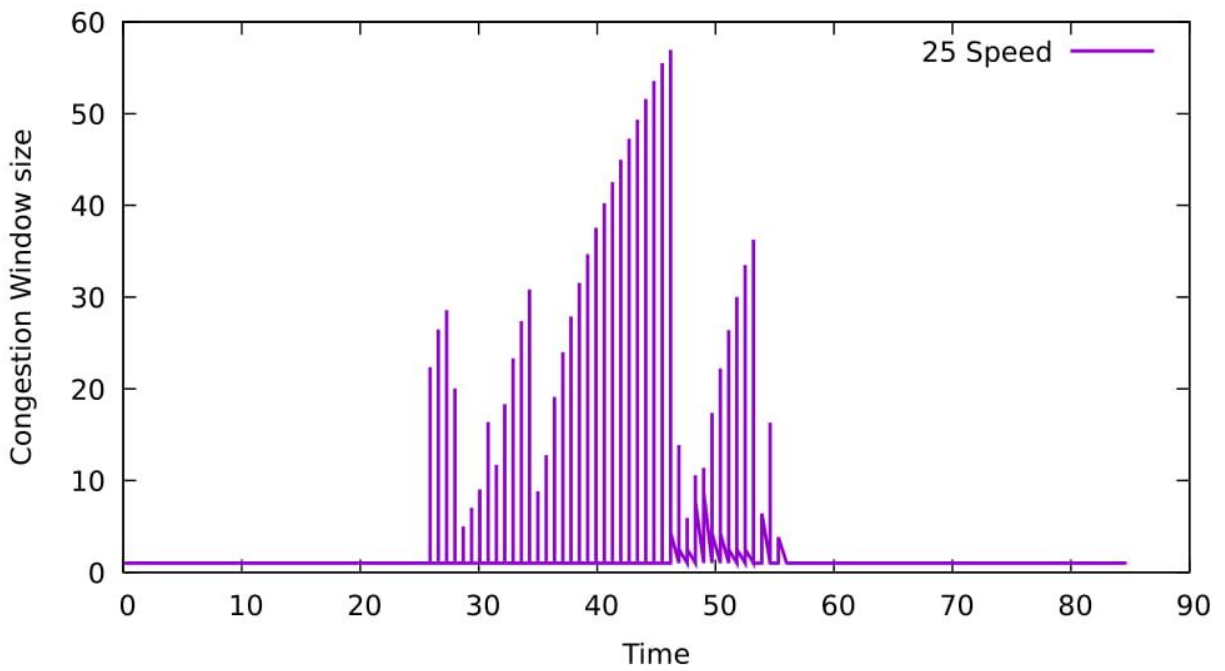
802_15_4.tcl Comparing variation in congestion window size with time



802_154.tcl Comparing variation in congestion window size with time



802_154.tcl Comparing variation in congestion window size with time



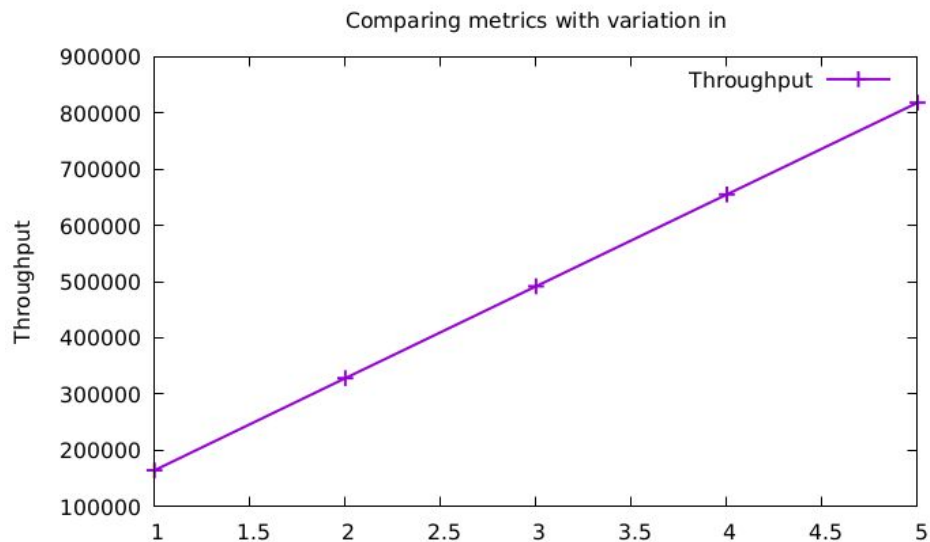
Bonus:

1. 802.16

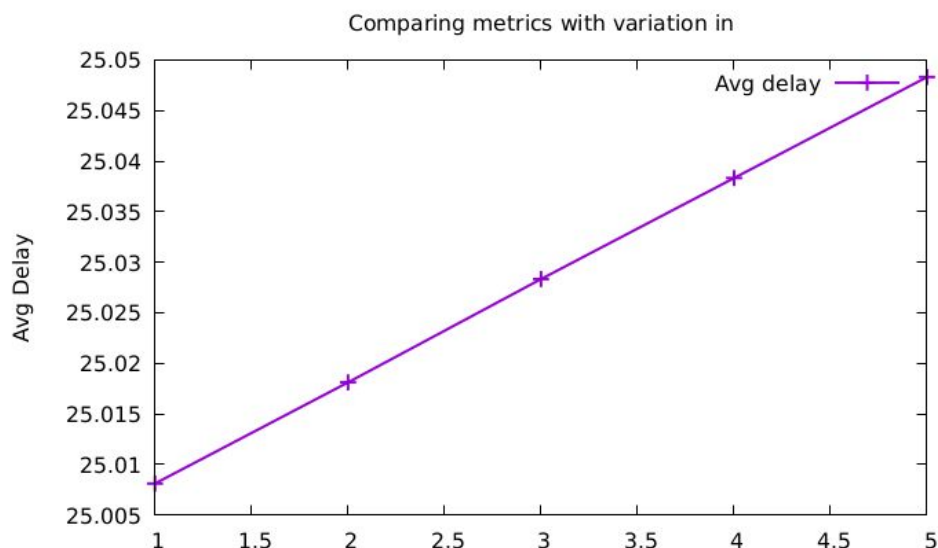
Also known as "[WiMAX](#)" (from "Worldwide Interoperability for Microwave Access")

The simulation consists of n number of static mobile nodes, and a Base station connected to a sink node using wired connection. CBR traffic is generated in the wireless nodes, and travels to the sink_node through the base station. Following graphs are generated.

1. Throughput vs No. of nodes.

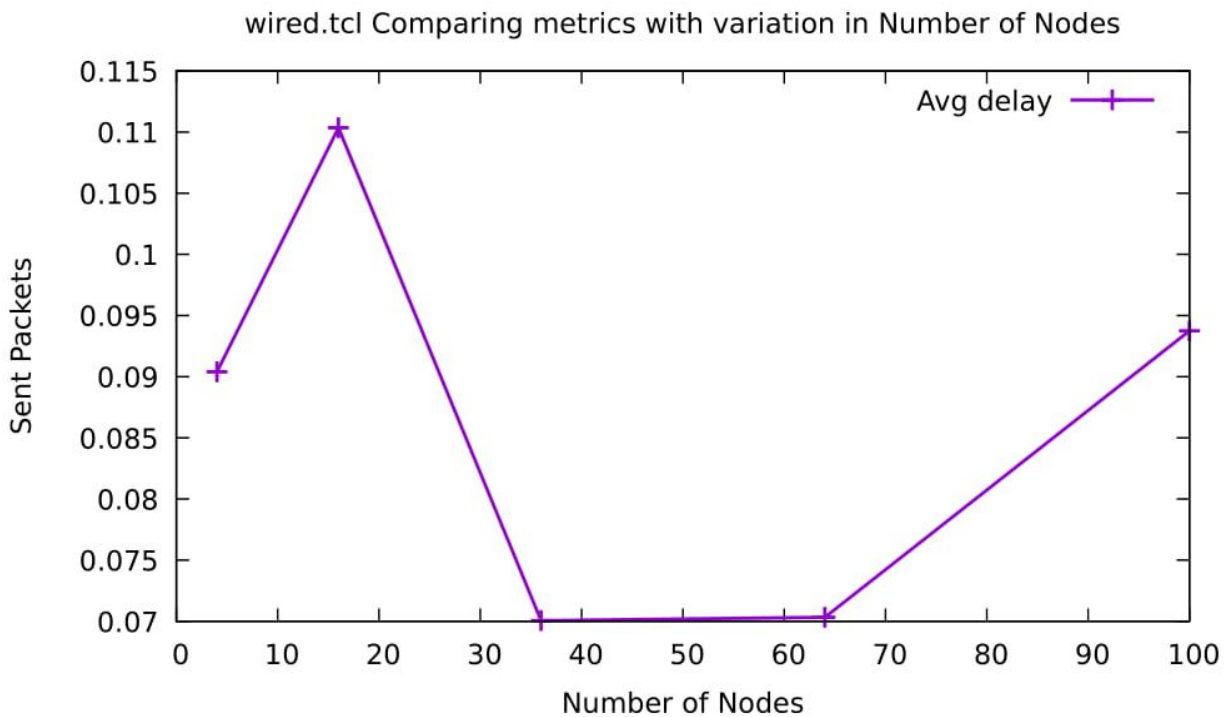
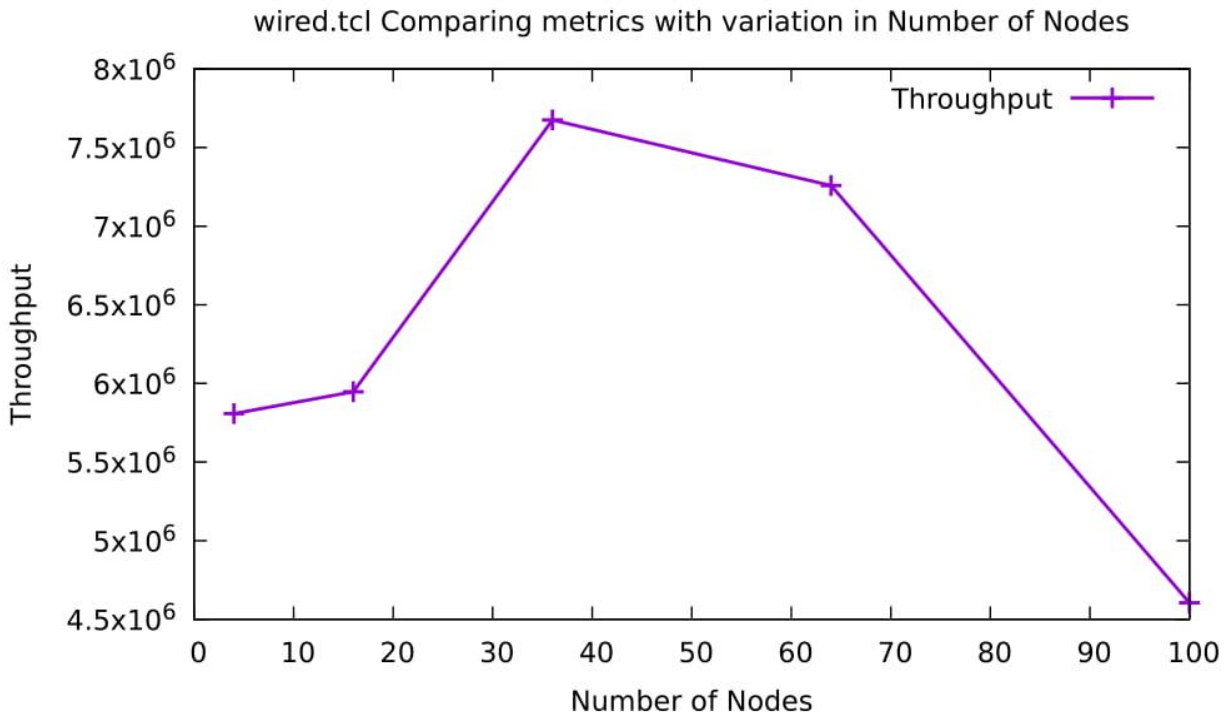


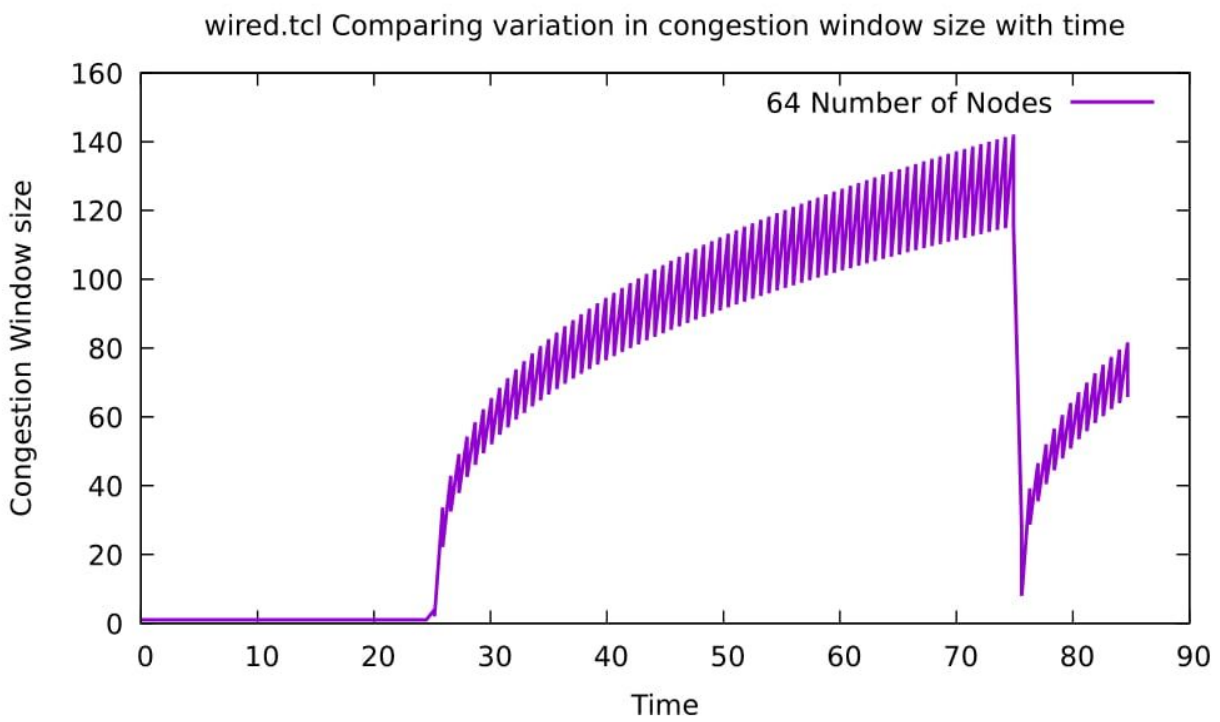
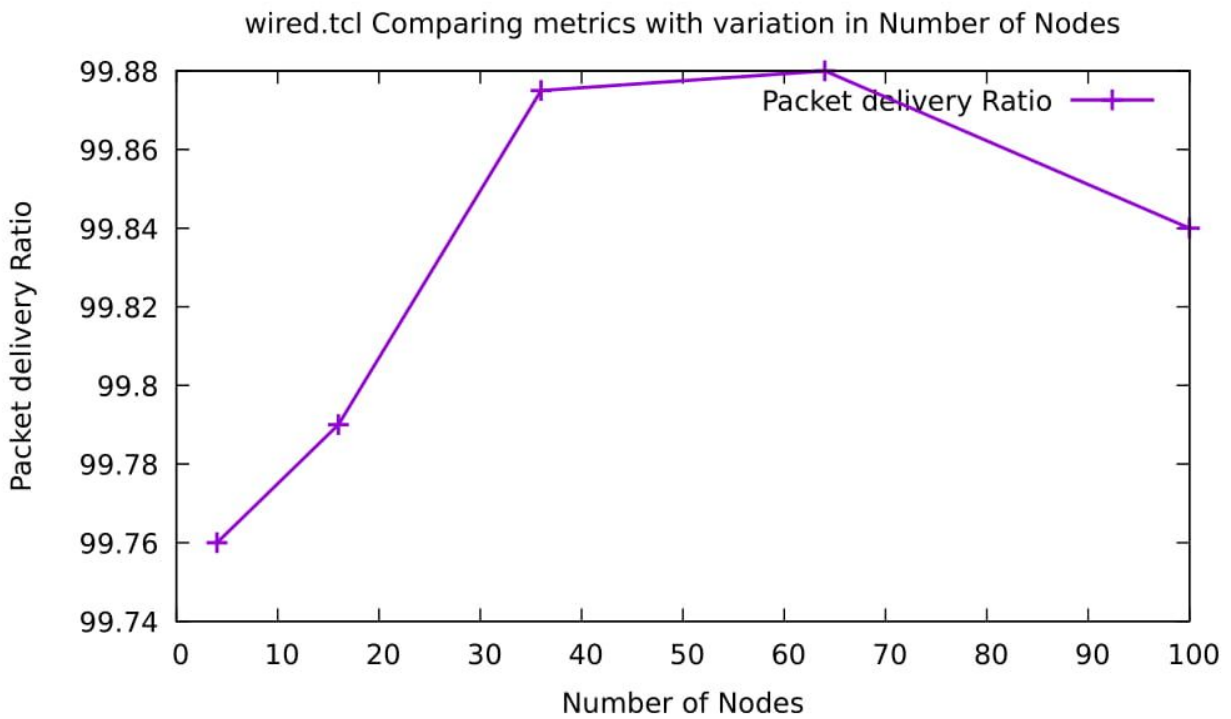
2. Average end-2-end delay vs Number of nodes.



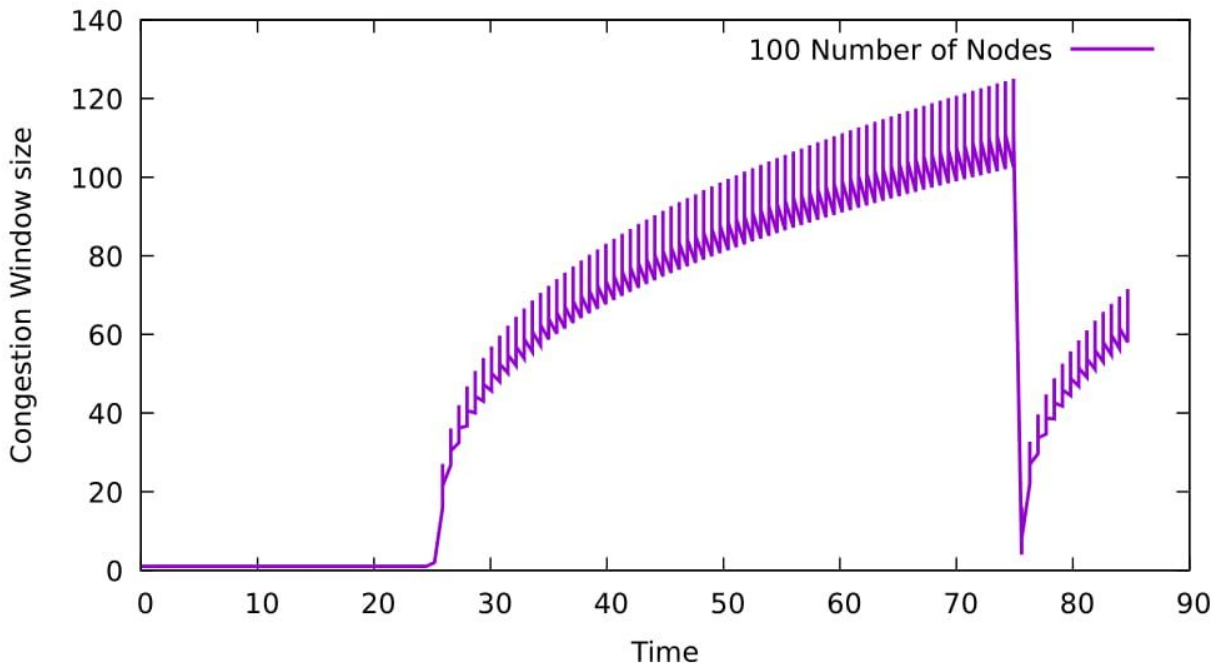
Wired :

Wired Connection consisting of n number of nodes in random topology.

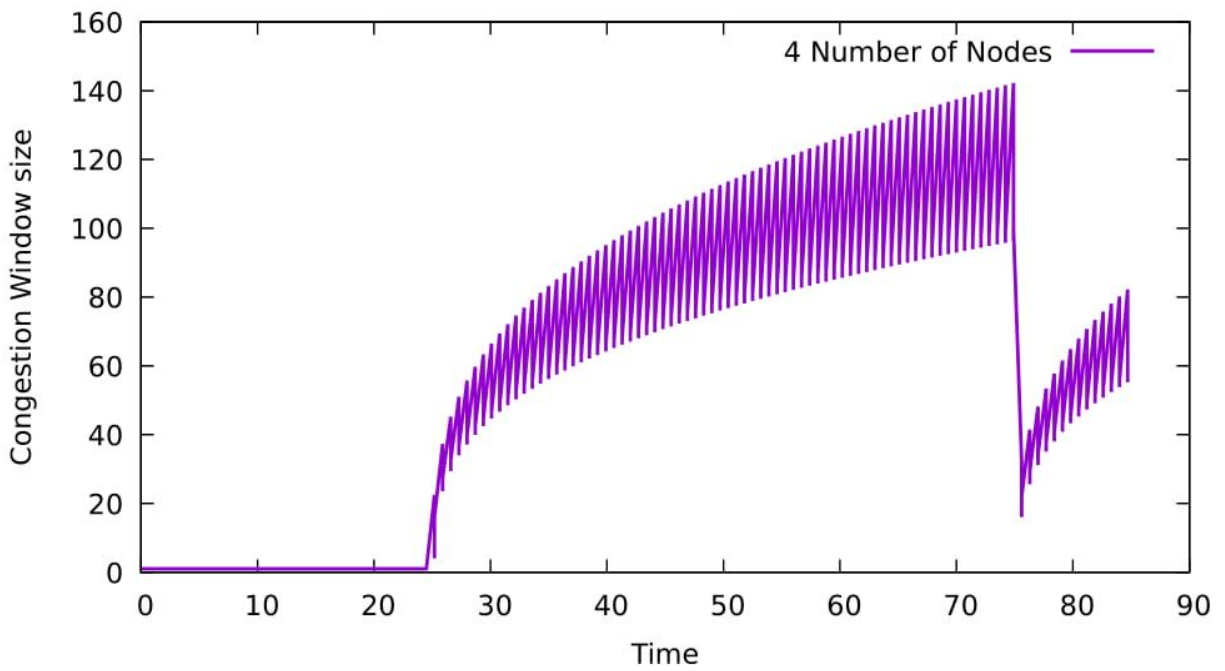




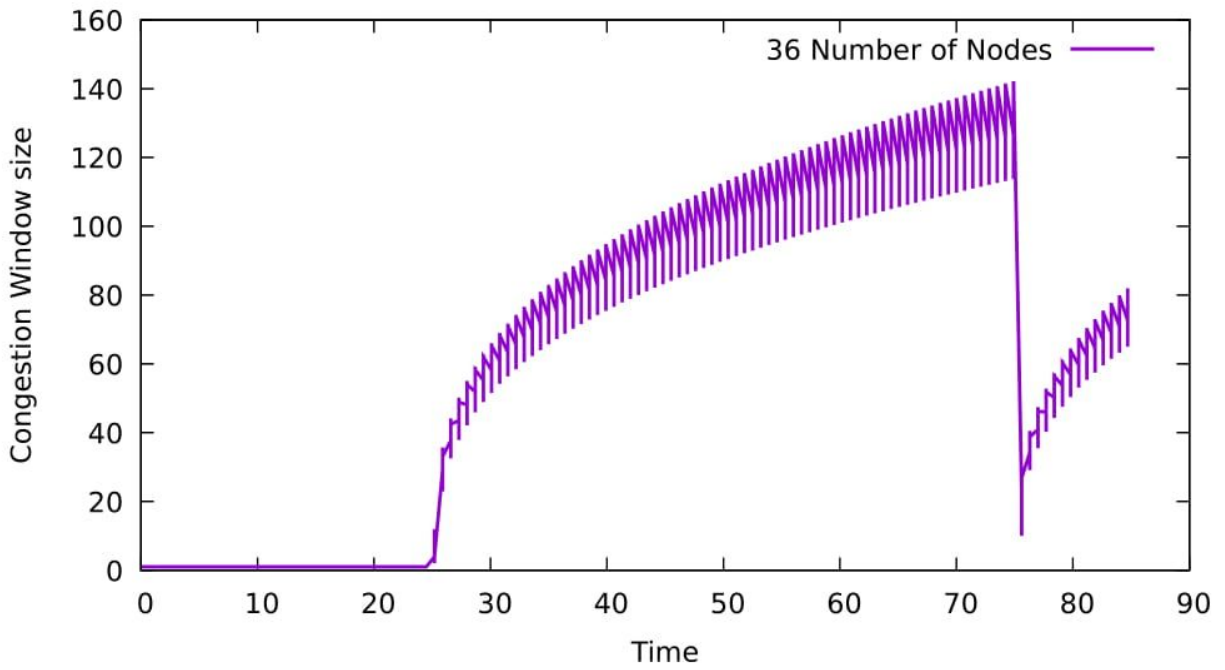
wired.tcl Comparing variation in congestion window size with time



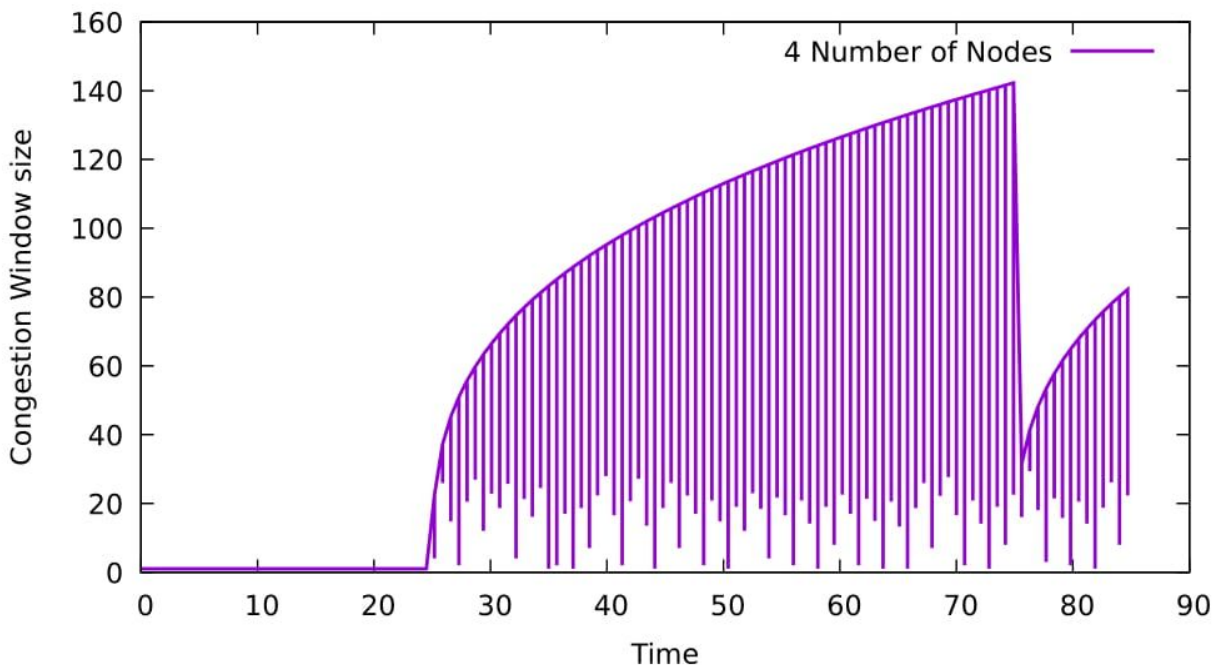
wired.tcl Comparing variation in congestion window size with time



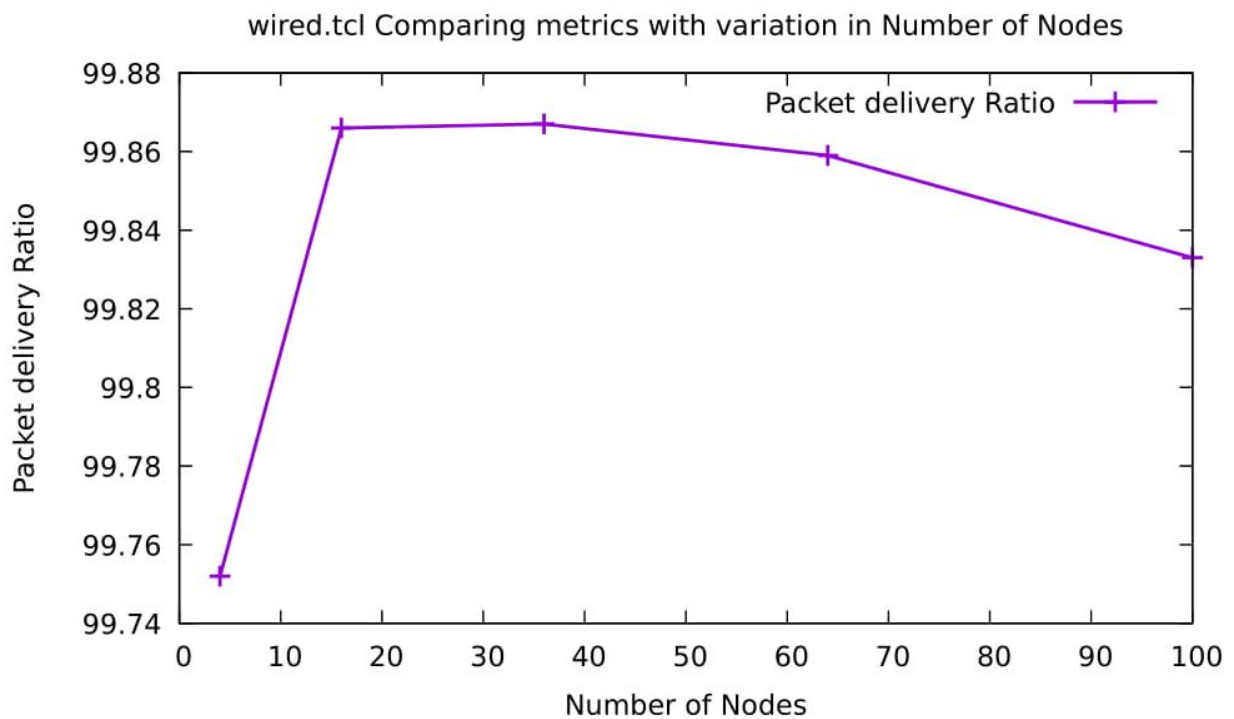
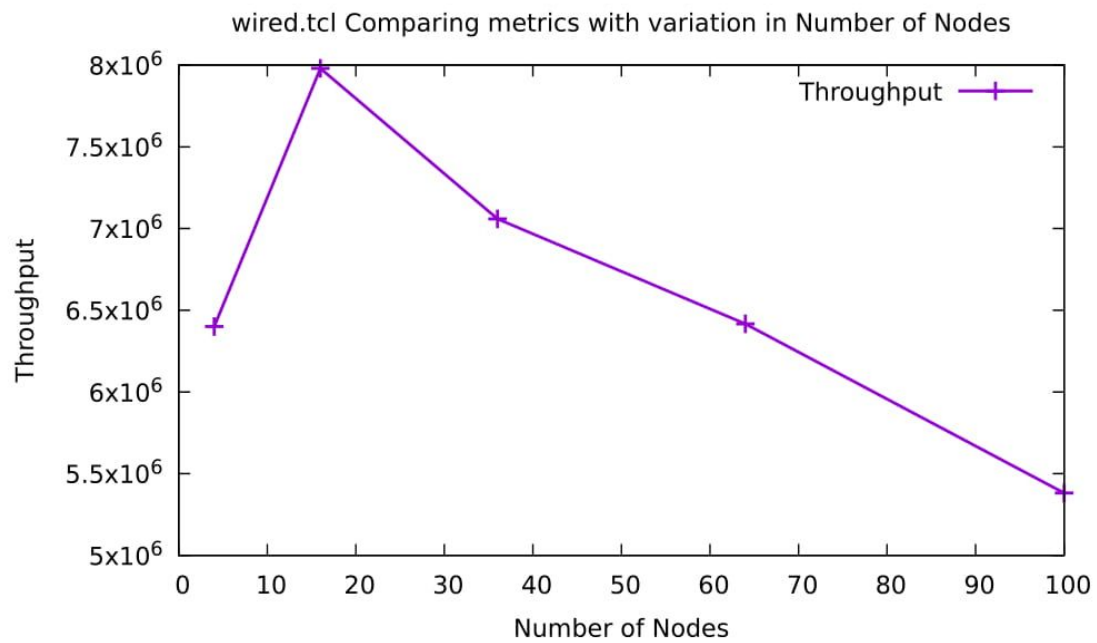
wired.tcl Comparing variation in congestion window size with time

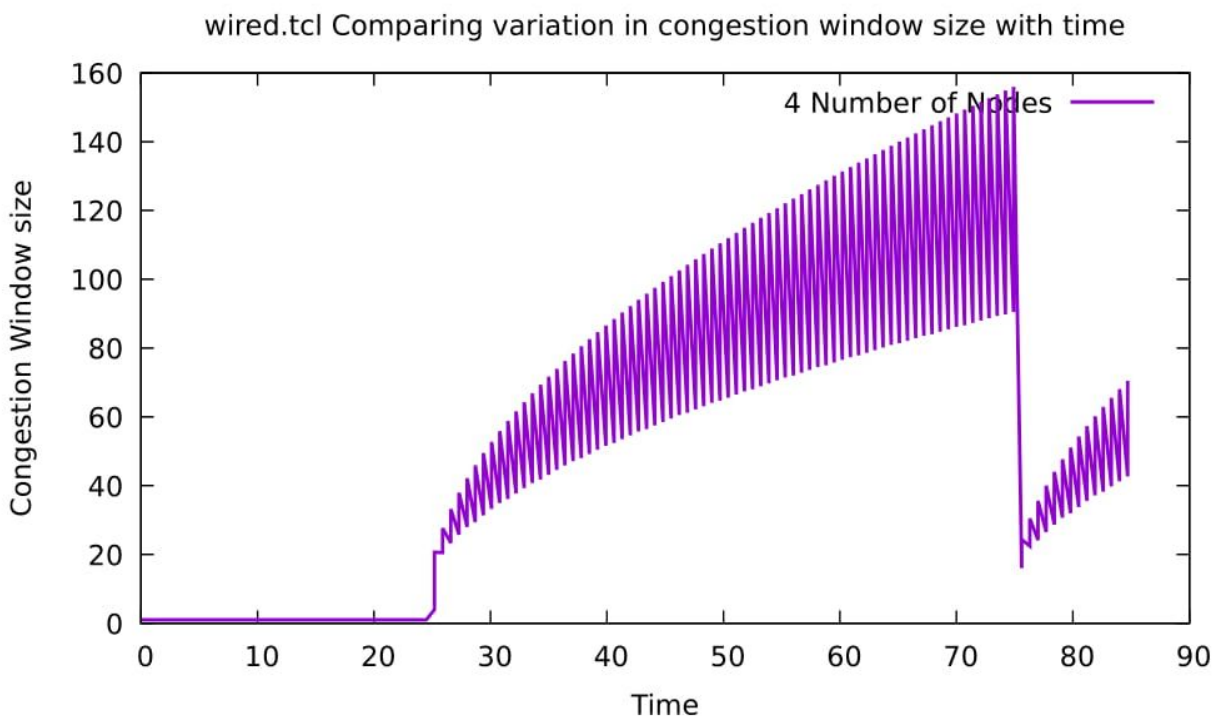
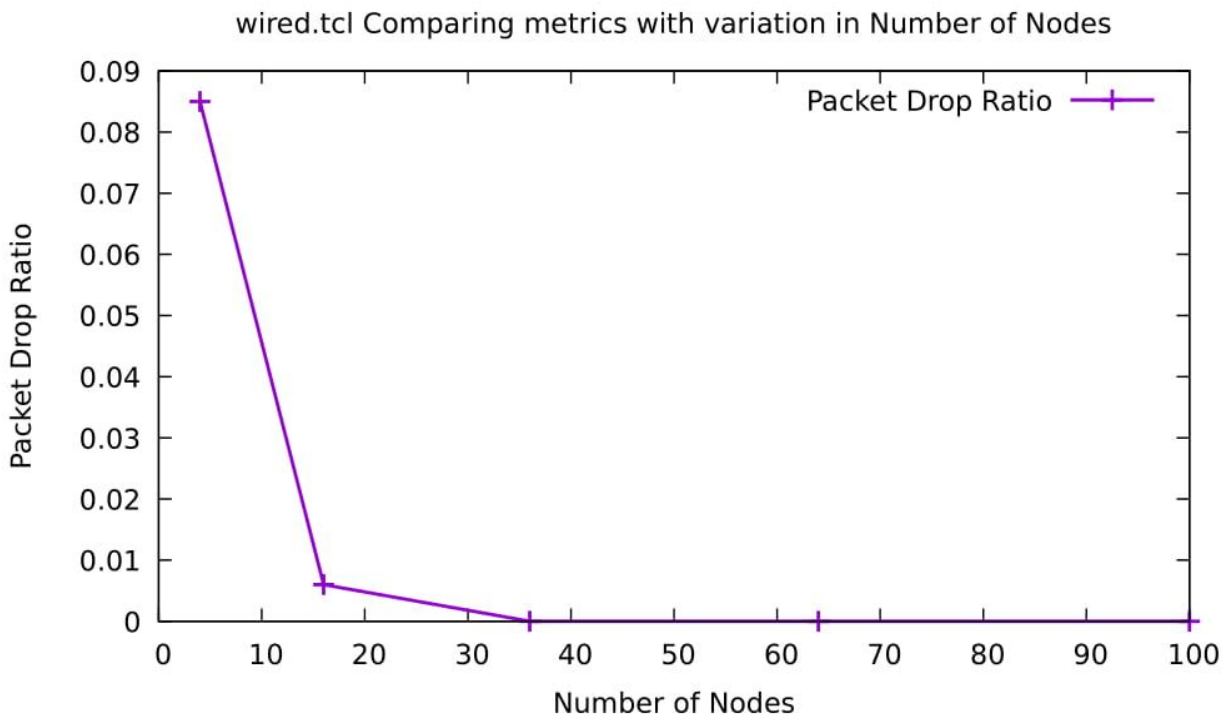


wired.tcl Comparing variation in congestion window size with time

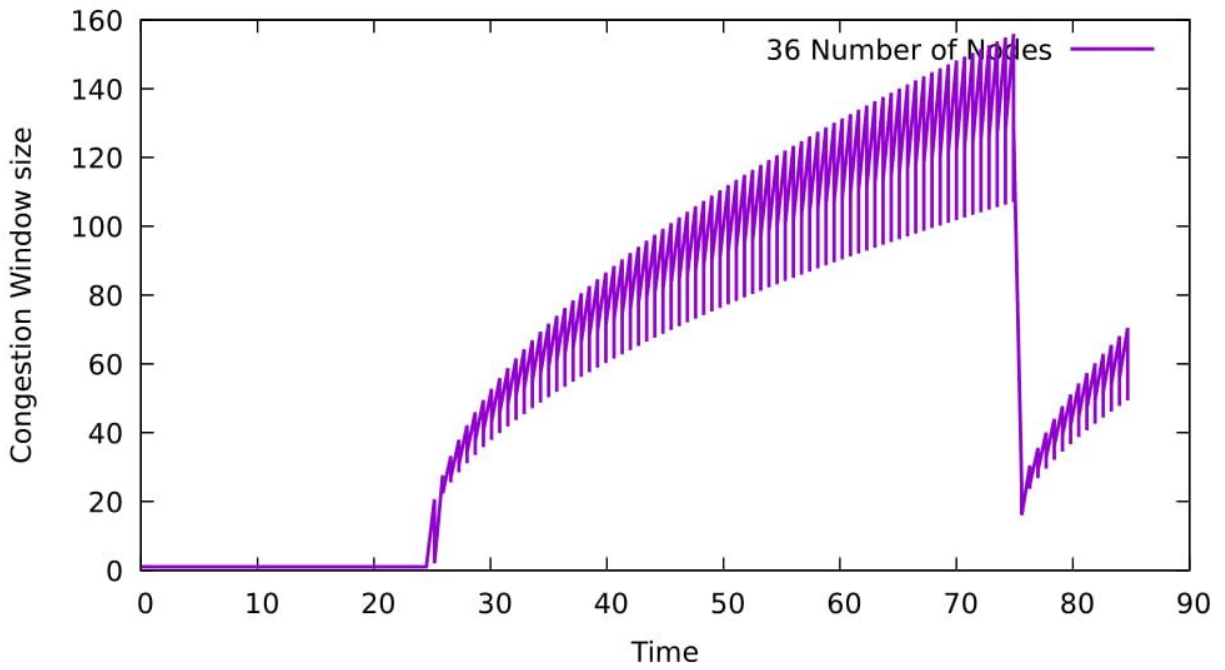


Modified

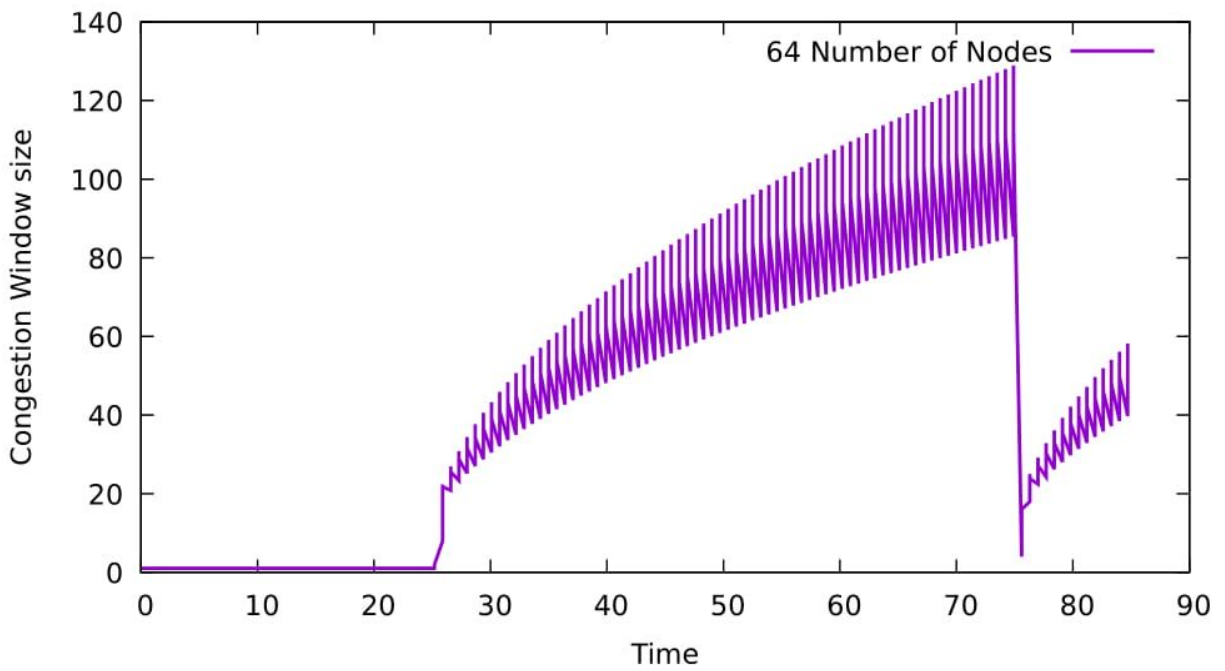




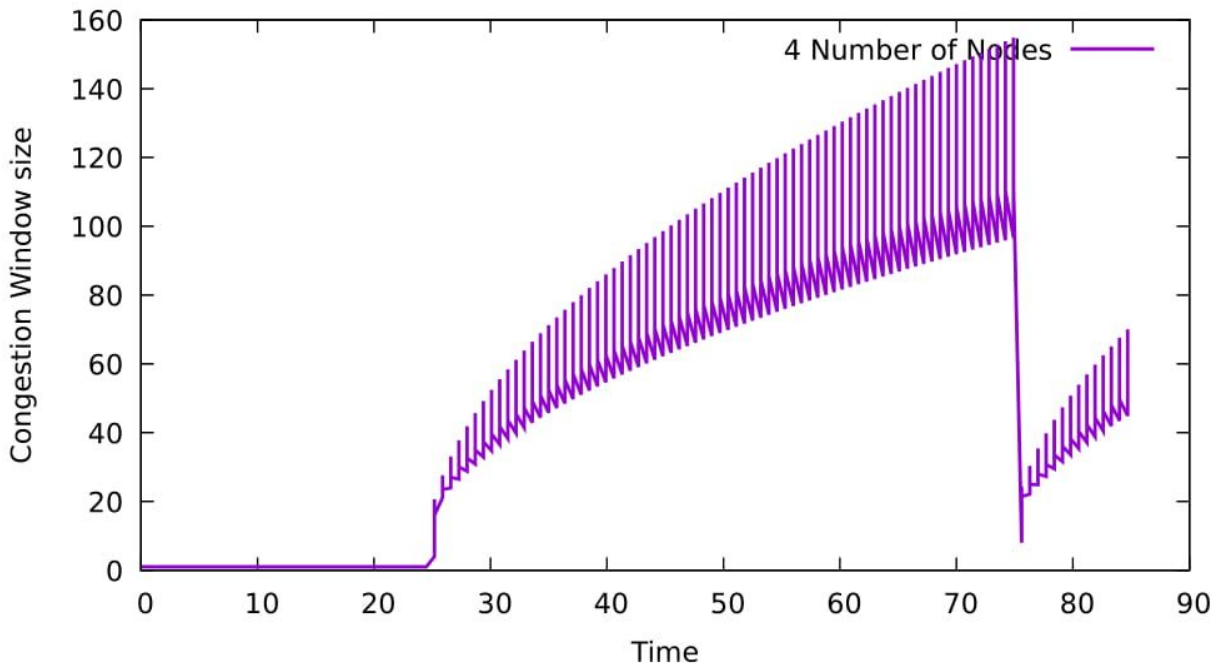
wired.tcl Comparing variation in congestion window size with time



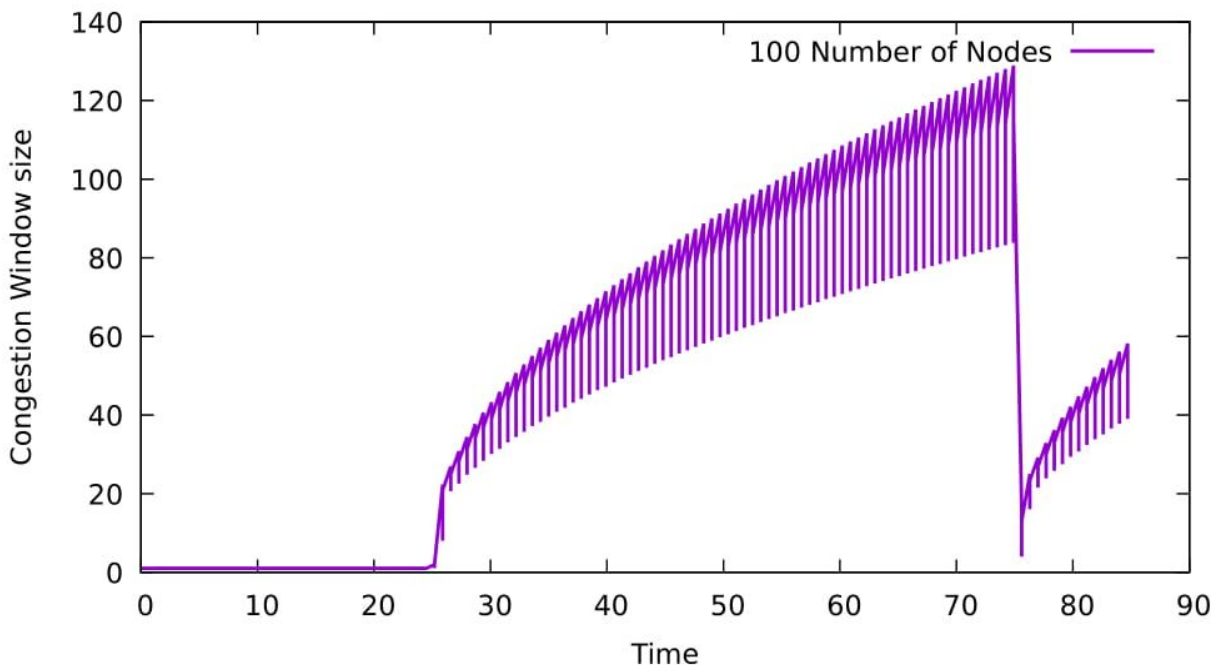
wired.tcl Comparing variation in congestion window size with time



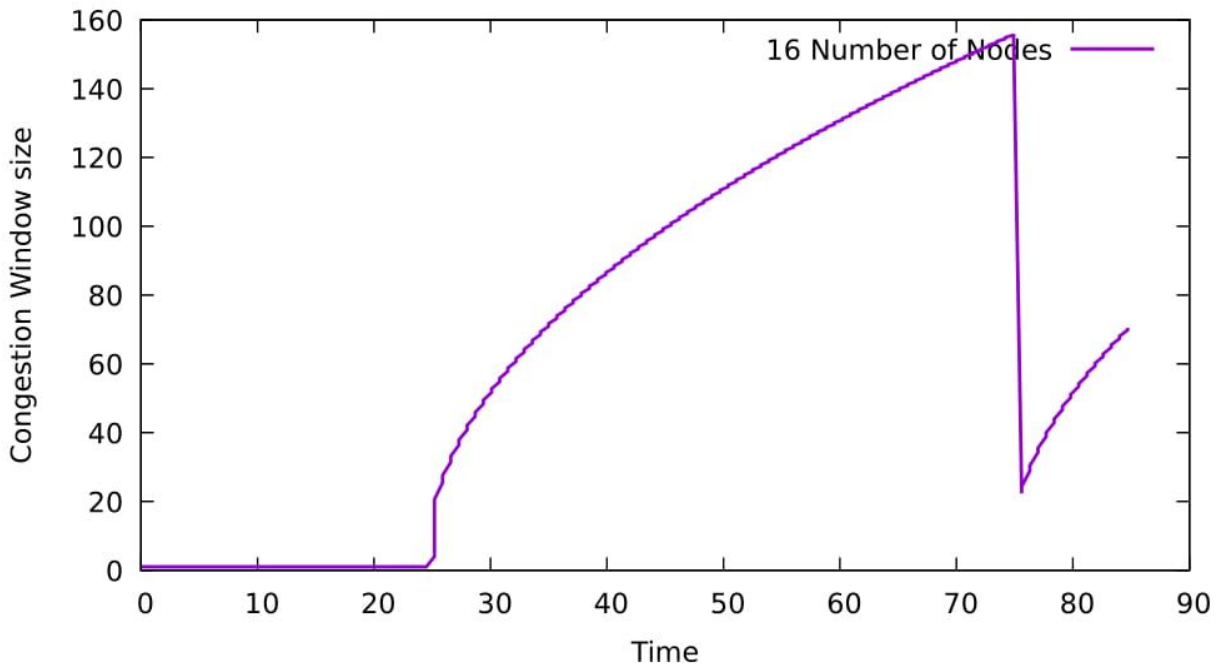
wired.tcl Comparing variation in congestion window size with time



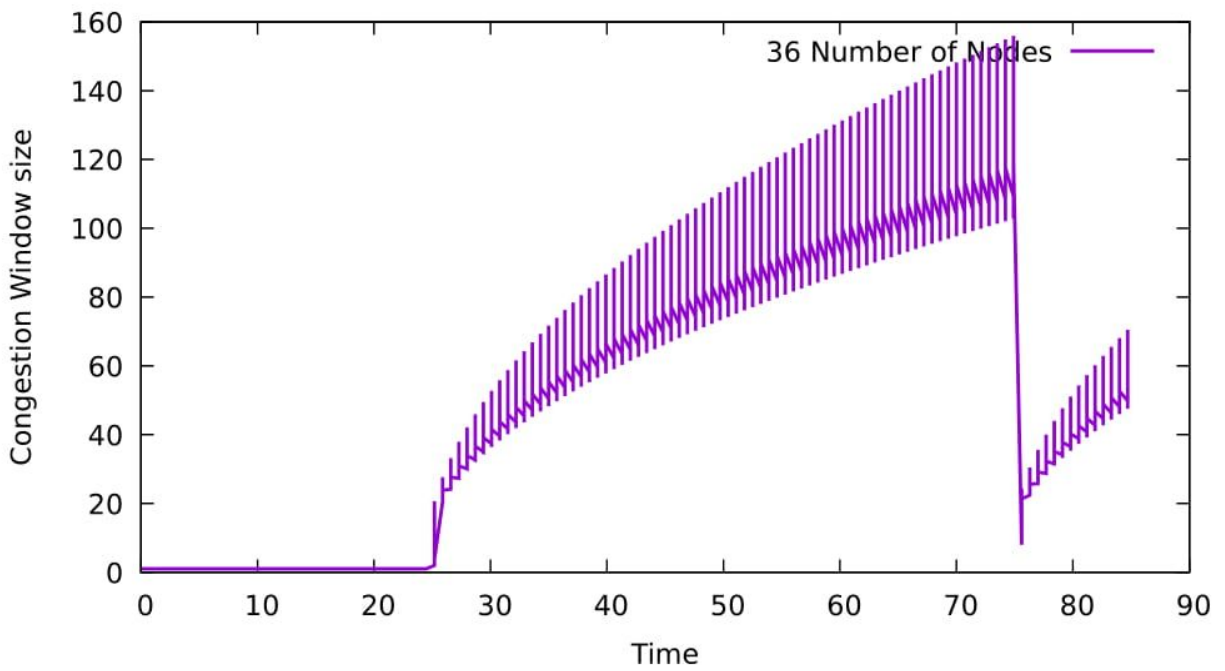
wired.tcl Comparing variation in congestion window size with time



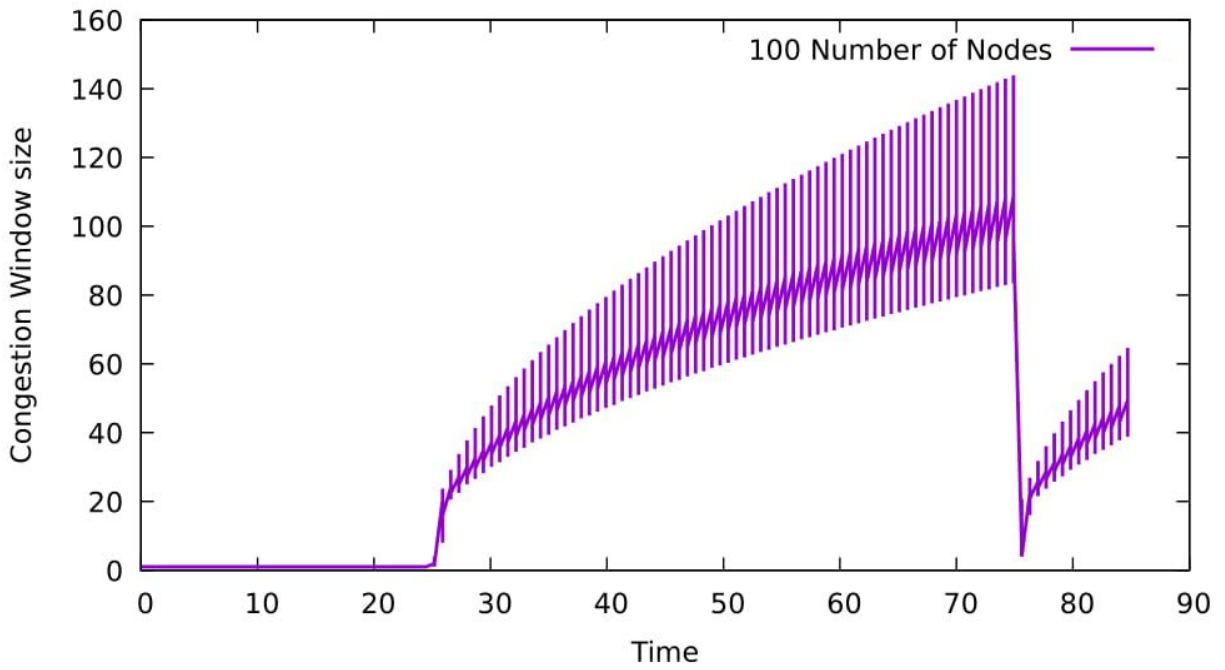
wired.tcl Comparing variation in congestion window size with time



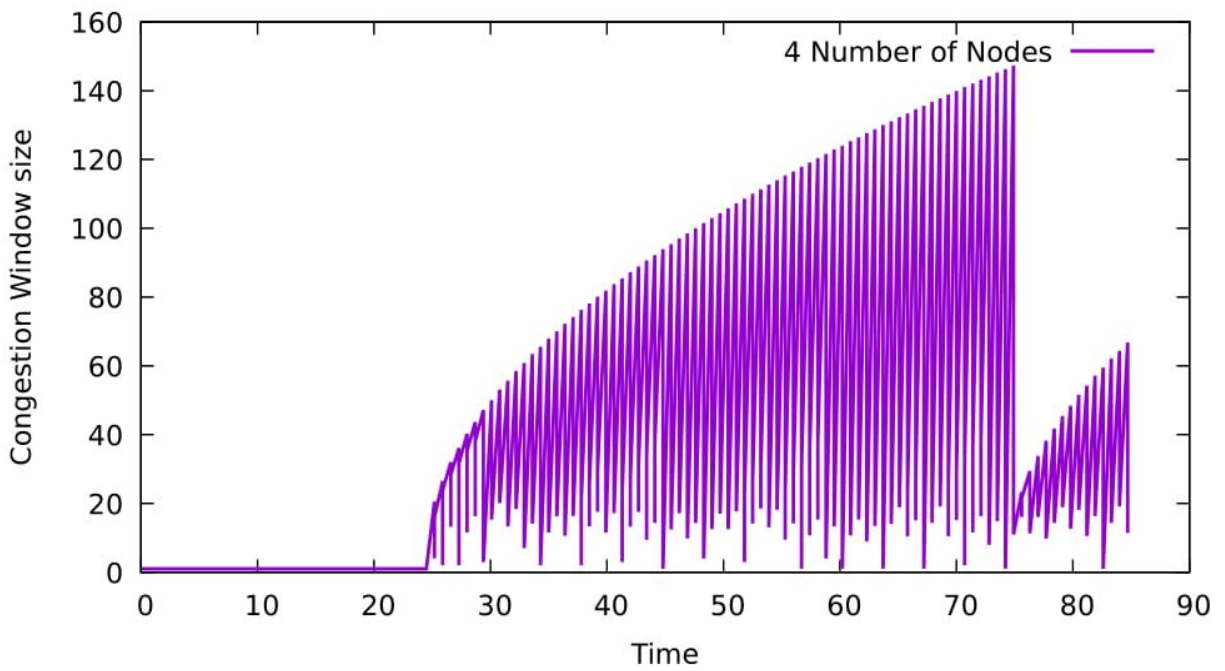
wired.tcl Comparing variation in congestion window size with time



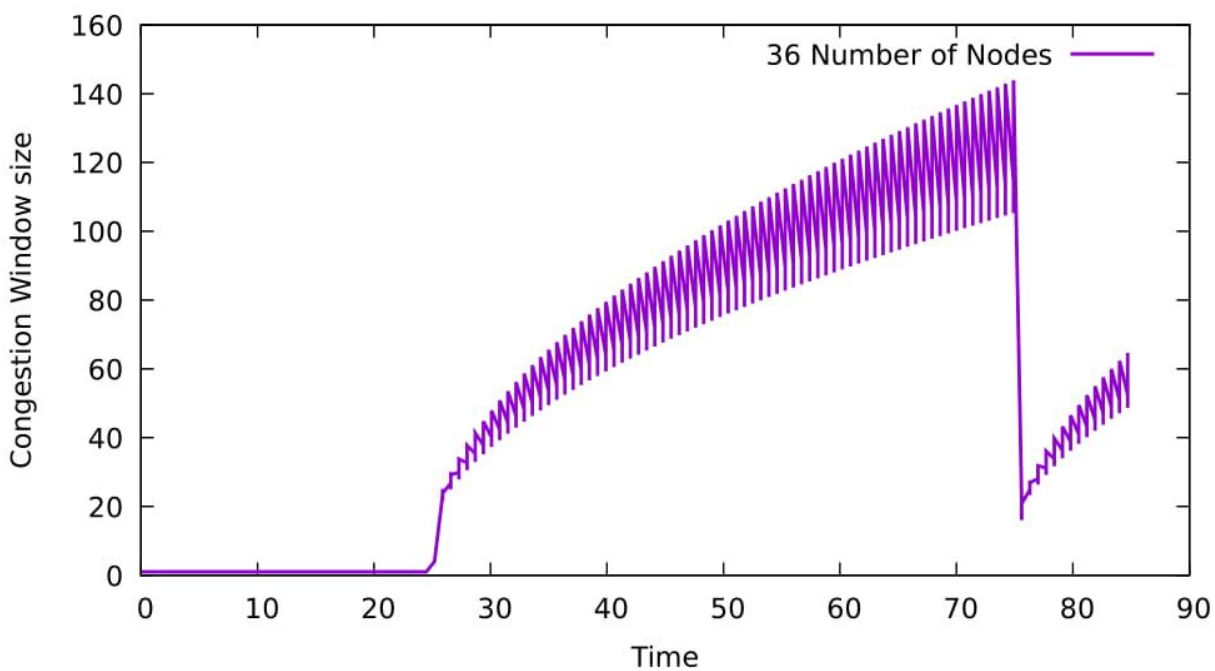
wired.tcl Comparing variation in congestion window size with time



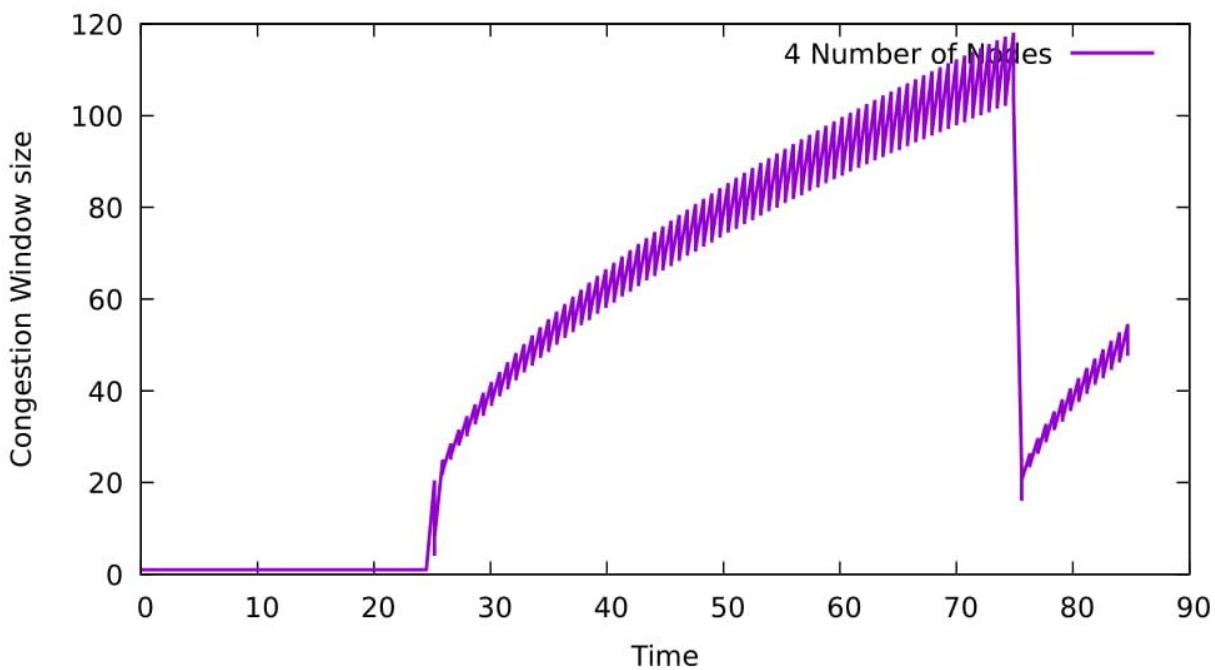
wired.tcl Comparing variation in congestion window size with time



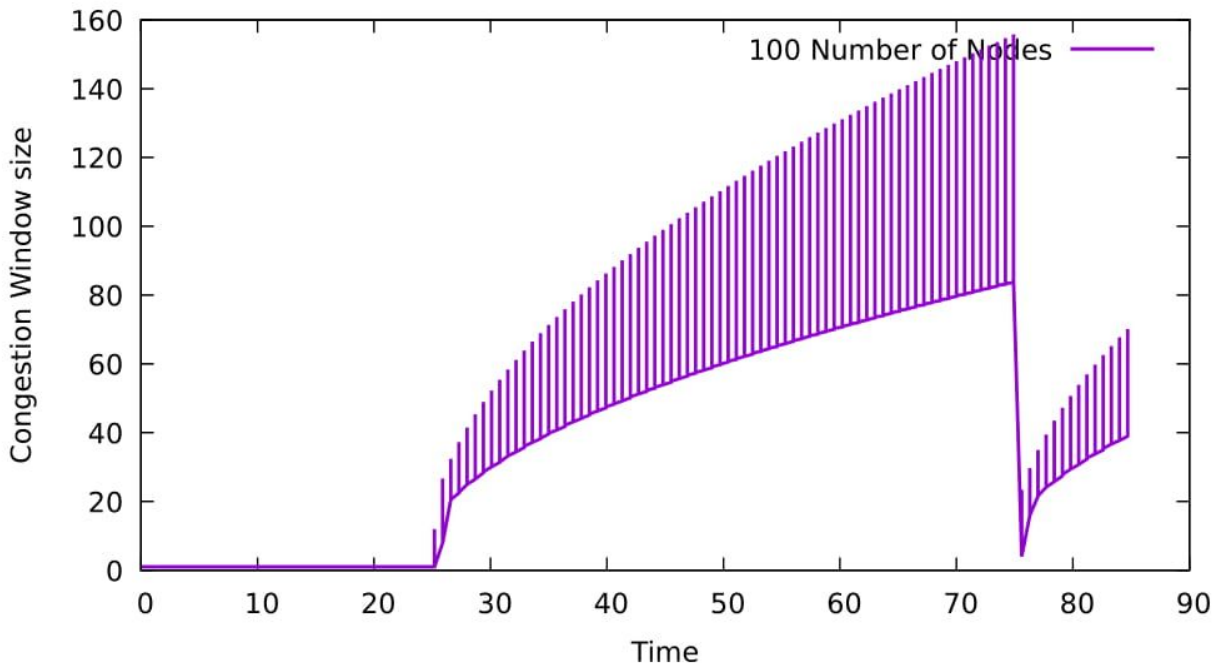
wired.tcl Comparing variation in congestion window size with time



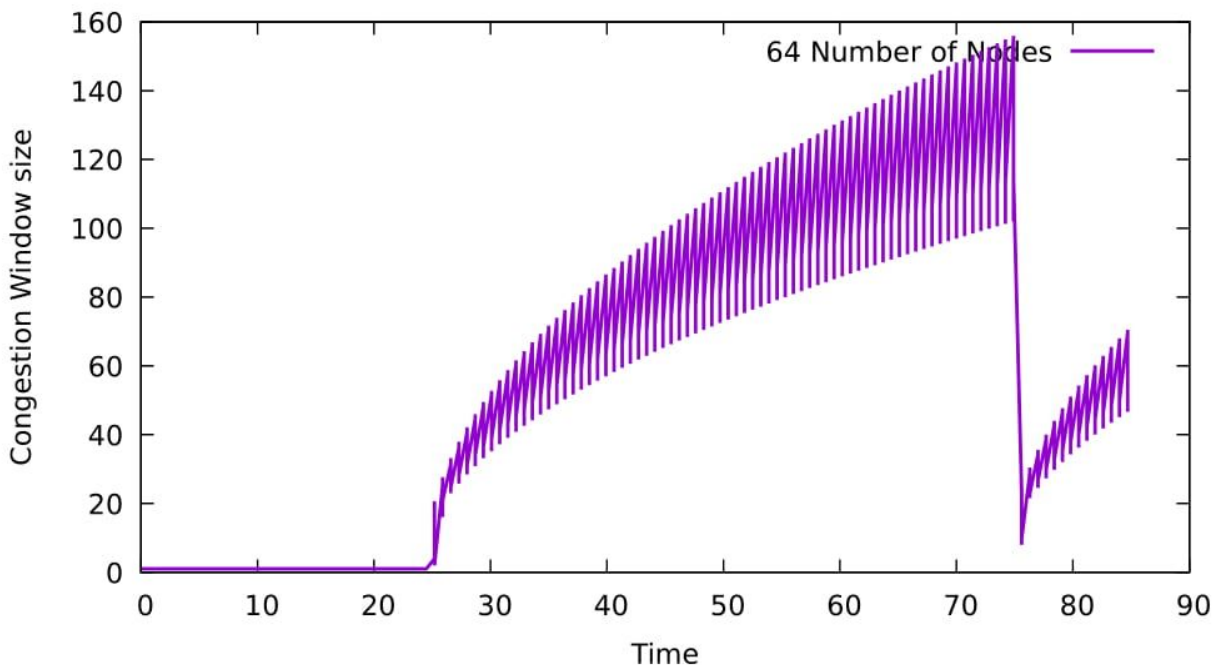
wired.tcl Comparing variation in congestion window size with time



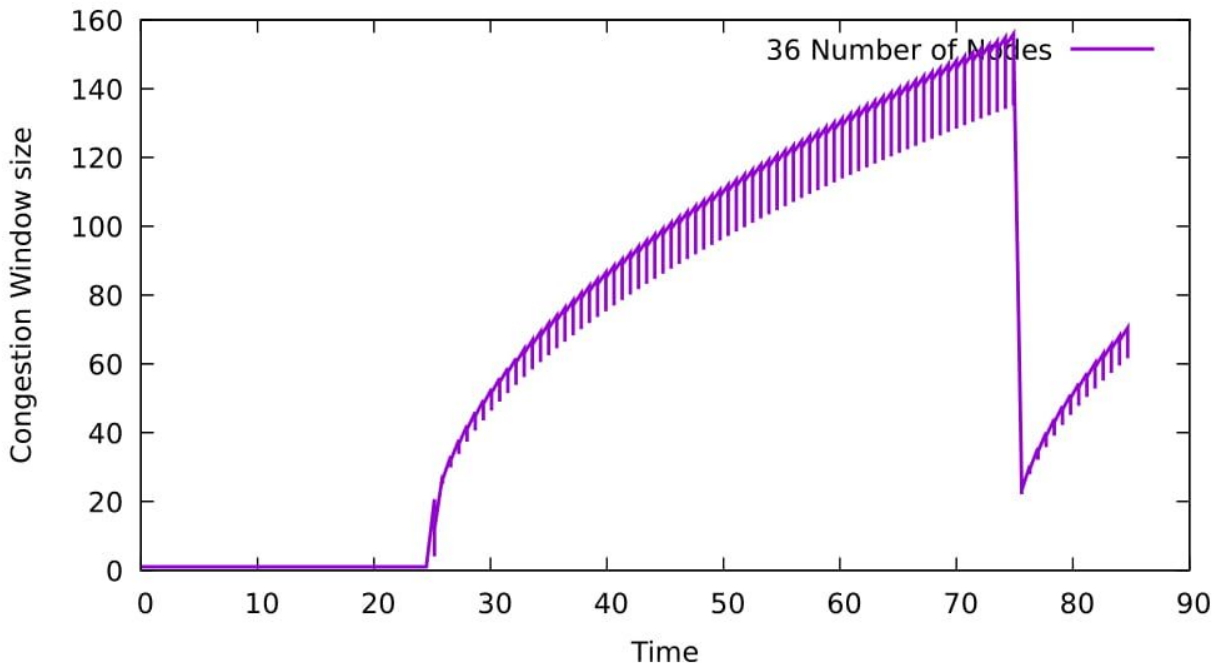
wired.tcl Comparing variation in congestion window size with time



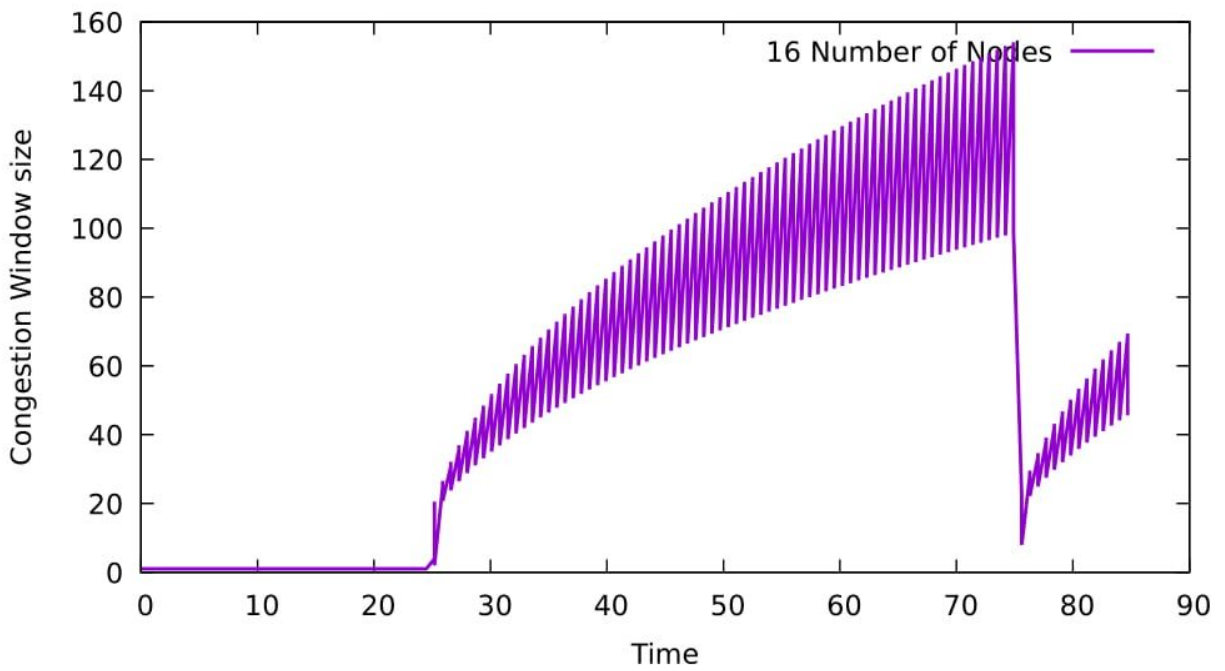
wired.tcl Comparing variation in congestion window size with time



wired.tcl Comparing variation in congestion window size with time



wired.tcl Comparing variation in congestion window size with time



Wired & wireless

A combination of wired and wireless nodes. No variation of parameters have been done unfortunately. 3 wireless nodes Communicate via base station to the other 3 wired nodes. The tcl file **wired_wireless.tcl** contains the code. The awk file to be used is **awk_tcp.awk**.

Parameters obtained from awk file:

```
Time:          90.00000
Throughput:    304238.22222
AverageDelay:  210.75369
SentPackets:   3967.00
ReceivedPackets: 3292.00
DropPackets:   19.00
PacketDeliveryRatio: 82.98
PacketDropRatio: 0.48
```

Summary :

- Congestion window vale cwnd_ has been plotted for every single iteration.
- The simulator is run for a total of 4 iterations for each variation, and and average value is taken to improve consistency.
- It can be seen from the cwnd_ plot that the modifications in the simulator improved congestion control.
- Also, the throughput has a slightly larger value for the modified one.

References :

[1] Implementation of New TCP Congestion Control Mechanism over Long Term Evolution Advanced Networks
https://www.academia.edu/20743570/Implementation_of_New_TCP_Congestion_Control_Mechanism_over_Long_Term_Evolution_Advanced_Netwo

[rks?fbclid=IwAR1DwoTvg2wPSo3RBULK16cmfdzIjzjA0bUC1xmAPB-emq9cts_QfkhhrYo](https://www.facebook.com/IwAR1DwoTvg2wPSo3RBULK16cmfdzIjzjA0bUC1xmAPB-emq9cts_QfkhhrYo)

[2] The Effects of Using Change Detection Algorithms in Estimation of the Average RTT

<http://www.satnac.org.za/proceedings/2004/ModellingSimulation/No%2068%20-%20Ngwenya.pdf>

[3] Wimax Patch

<https://drive.google.com/file/d/0B7S255p3kFXNOWtxUnJhY094c0k/view>