## SVKM's NMIMS

## MUKESH PATEL SCHOOL OF TECHNOLOGY MANAGEMENT & ENGINEERING LARY SCHOOL OF TECHNOLOGY MANAGEMENT & ENGINEERING

Academic Year: 2022-23

Programme: MCA

Year: I

Semester: I

Subject: Java Programming

Date: 09 December 2022

Marks: 100

Time: 10.30 am - 01.30 pm

Durations: 3 (Hrs)
No. of Pages: 3

## Final Examination

Instructions: Candidates should read carefully the instructions printed on the question paper and on the cover of the Answer Book, which is provided for their use.

1) Question No. 1 is compulsory.

2) Out of remaining questions, attempt any 4 questions.

3) In all 5 questions to be attempted.

4) All questions carry equal marks.

5) Answer to each new question to be started on a fresh page.

6) Figures in brackets on the right hand side indicate full marks.

7) Assume Suitable data if necessary.

Q1		Answer briefly:	
CO- 1 BL- 2	a.	Discuss advantages of below terms of Java.  1. Java Virtual Machine  2. Byte Code	[5]
	b.	Implement a Java program to define a class <i>Triangle</i> with data members as below:  Height: double base: double	,
CO- 1 BL- 3	4	Define below methods within class.  1. Area() – To calculate area of the rectangle. A=1/2 * base * height 2. Display() – To display height, width and area of the rectangle.	[5]
60.1		Write a main() method to create an object of <i>Triangle</i> class and to call the methods.	
CO- 1 BL- 4	.c.	Differentiate method overloading and method overriding with an example.	[5]

CO- 2	d.	Discuss importance of Generics in Java. Write an example program to	
BL- 2		illustrate the use of Generic class.	[5]
Q2	a.	Explain different types of constructor in Java using an example.	[10]
CO- 1 BL- 2			
CO- 1 BL- 3	b.	Implement a package pack1 with class employee having data members, employee id, name and designation. Derive a class staff (in pack1) from employee with method display to display all the details of staff. Write a package pack 2 with class faculty derived from employee class of pack1. Faculty class will have no of students mentored as a data member. Write a main function to create objects and to display appropriate details of staff and full time faculty	[10]
		Pack1 Pack2	es.
		Employee class Staff class — derived from employee class employee class	
		emproyee erass	
Q3	a.		
CO- 2 BL- 2		Discuss difference between array and array list in Java with an example.	[10]
	b.	Implement a Java program that has class Person with data members as a	
CO 1		person name, person id and age. Write a parameterized constructor to	
CO- 1 BL- 3		initialize values. The display method, displays the details of the person. The	[10]
		program must handle an InputMismatch exception. Write a main method to	
·		create an object and call appropriate methods.	
	a.	Discuss below methods of StringBuffer class.	
04		1. length()	
Q4		2. capacity()	[10]
CO- 1 BL- 2		3. charAt()	[10]
*		4. reverse()	
		5. delete()	v
CO- 1 BL- 3	b.	Implement a Java program to create class Employee with data members	[10]
		emp_no (Employee no), name and PAN card No. Write methods to take	
		details of employees from the user and count number of employees whose	- to
		name starts with 'A'. Write a main function to create array of objects that	
		allows to store details of 10 employees.	Ŧ

<b>Q5</b> CO-1	a.	What is importance of handling exceptions? Also explain with suitable	[10]	
BL- 2		example what happens when we do not handle them.		
	b.	Write a Java program to perform below operations of string input given by		
GO 1		the user.		
CO- 1 BL- 3		1. Finding a sub string from a given string	[10]	
		2. Converting string into upper case		
		3. Check whether two strings are equal		
Q6	a		54.07	
CO-3		Explain the steps for querying the database using JDBC.	[10]	
BL- 2	:			
,	b.	Write a Java program to create a linked list using in-built Linked List class.		
CO- 2		The program must perform operations like adding an element at the	[10]	÷
BL-3		beginning, adding an element at the end, displaying entire list, deleting an	[10]	
		element at the beginning and displaying element at particular index.		
Q7	a.			
CO-3		Explain JavaFX architecture and different types of events.	[10]	
BL-2				*
CO- 2 BL- 3	b.	Demonstrate use of bounded types with an example.	[10]	