

AWGN Channel

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Section Overview

An AWGN channel adds white Gaussian noise to the signal that passes through it. You can create an AWGN channel in a model using the [comm.AWGNChannel](#) System object, the [AWGN Channel](#) block, or the `awgn` function.

The following demos use an AWGN Channel: [QPSK Transmitter and Receiver](#) and [scattereydemo](#).

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AWGN Channel Noise Level

The relative power of noise in an AWGN channel is typically described by quantities such as

- Signal-to-noise ratio (SNR) per sample. This is the actual input parameter to the `awgn` function.
- Ratio of bit energy to noise power spectral density (EbNo). This quantity is used by BERTool and performance evaluation functions in this toolbox.
- Ratio of symbol energy to noise power spectral density (EsNo)

Relationship Between EsNo and EbNo

The relationship between EsNo and EbNo, both expressed in dB, is as follows:

$$E_s / N_0 \text{ (dB)} = E_b / N_0 \text{ (dB)} + 10 \log_{10}(k)$$

where k is the number of information bits per symbol.

In a communication system, k might be influenced by the size of the modulation alphabet or the code rate of an error-control code. For example, if a system uses a rate-1/2 code and 8-PSK modulation, then the number of information bits per symbol (k) is the product of the code rate and the number of coded bits per modulated symbol: $(1/2) \log_2(8) = 3/2$. In such a system, three information bits correspond to six coded bits, which in turn correspond to two 8-PSK symbols.

Relationship Between EsNo and SNR

The relationship between EsNo and SNR, both expressed in dB, is as follows:

$$E_s / N_0 \text{ (dB)} = 10 \log_{10}(T_{\text{sym}} / T_{\text{samp}}) + \text{SNR (dB)} \quad \text{for complex input signals}$$

$$E_s / N_0 \text{ (dB)} = 10 \log_{10}(0.5 T_{\text{sym}} / T_{\text{samp}}) + \text{SNR (dB)} \quad \text{for real input signals}$$

where T_{sym} is the signal's symbol period and T_{samp} is the signal's sampling period.

For example, if a complex baseband signal is oversampled by a factor of 4, then $E_s N_0$ exceeds the corresponding SNR by $10 \log_{10}(4)$.

Derivation for Complex Input Signals. You can derive the relationship between $E_s N_0$ and SNR for complex input signals as follows:

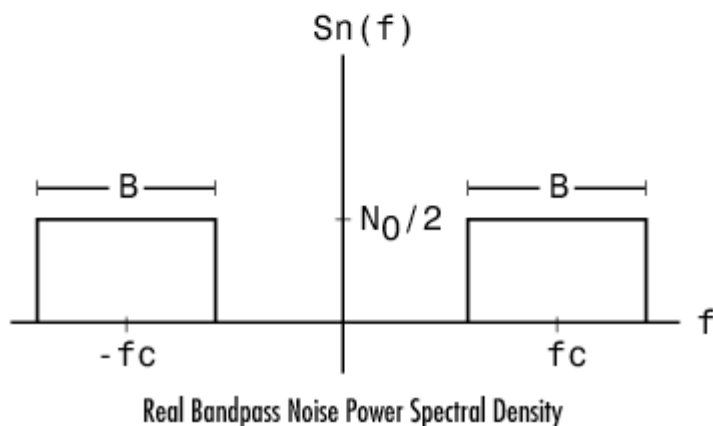
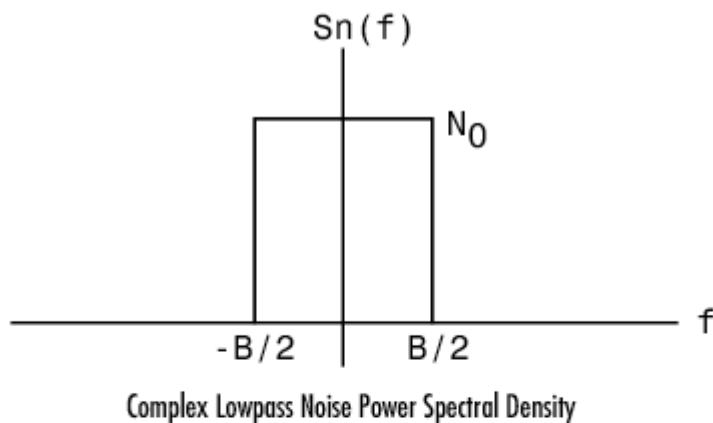
$$\begin{aligned} E_s / N_0 \text{ (dB)} &= 10 \log_{10} \left((S \cdot T_{\text{sym}}) / (N / B_n) \right) \\ &= 10 \log_{10} \left((T_{\text{sym}} F_s) \cdot (S / N) \right) \\ &= 10 \log_{10} (T_{\text{sym}} / T_{\text{samp}}) + \text{SNR (dB)} \end{aligned}$$

where

- S = Input signal power, in watts
- N = Noise power, in watts
- B_n = Noise bandwidth, in Hertz
- F_s = Sampling frequency, in Hertz

Note that $B_n = F_s = 1/T_{\text{samp}}$.

Behavior for Real and Complex Input Signals. The following figures illustrate the difference between the real and complex cases by showing the noise power spectral densities $S_n(f)$ of a real bandpass white noise process and its complex lowpass equivalent.





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 Channel Modeling and RF Impairments

Binary Symmetric Channels 

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