Intelligent systems

Lecture 9:

Dr. Bassam Kurdy

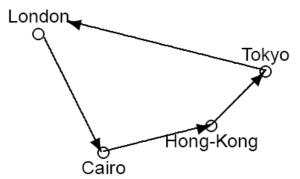
Genetic Algorithm



Combinatorial Problem

- No clear method to find the optimum solution
- Seem to have only one way of finding a solution: by random search
- They have many possible combinations and it is impossible to try all of them.
- "Neural networks are second best way to solve about anything... and GA are the third."

The travel salesman problem



- A salesman goes on a tour around several cities.
- Each city have to be visited only once.
- What is the shortest tour?
- N City => (n-1)! possible solution
- 50 City => $6*10^{62}$
 - each calculation 1 $\eta s => 2*10^{45}$ years to try all possible solution !!!

The Timetabling problem

- Balancing resource (Teachers, students, rooms)
 - Teachers at one place at one time
 - Rooms can only be used by one teacher
 - Each teacher can only teach certain subjects

– . . .

Charles Darwin



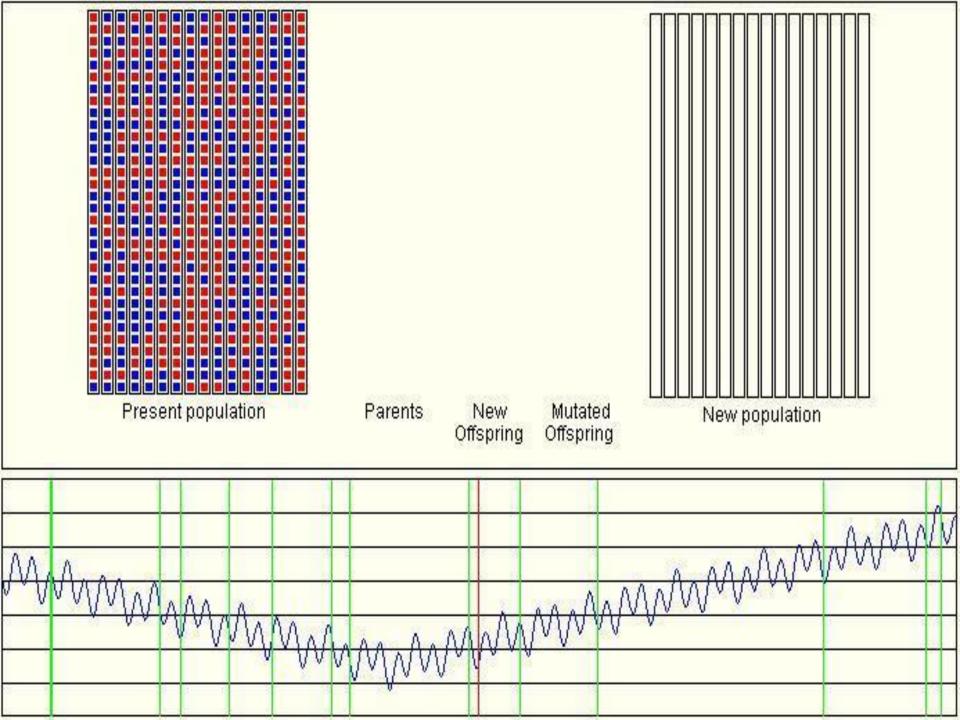
- Living organisms are fighting the forces of nature to survive. Those who are the fittest (strongest, fastest, biggest) are most likely to survive
- Those who survive mate and reproduce (selection)
- Children are similar (inheritance), but not exactly like parents because of cross-fertilization and mutation, thus children can be more or less fitness than parents
- Children repeat the path of their parents, after several generations the organisms become much fitter.

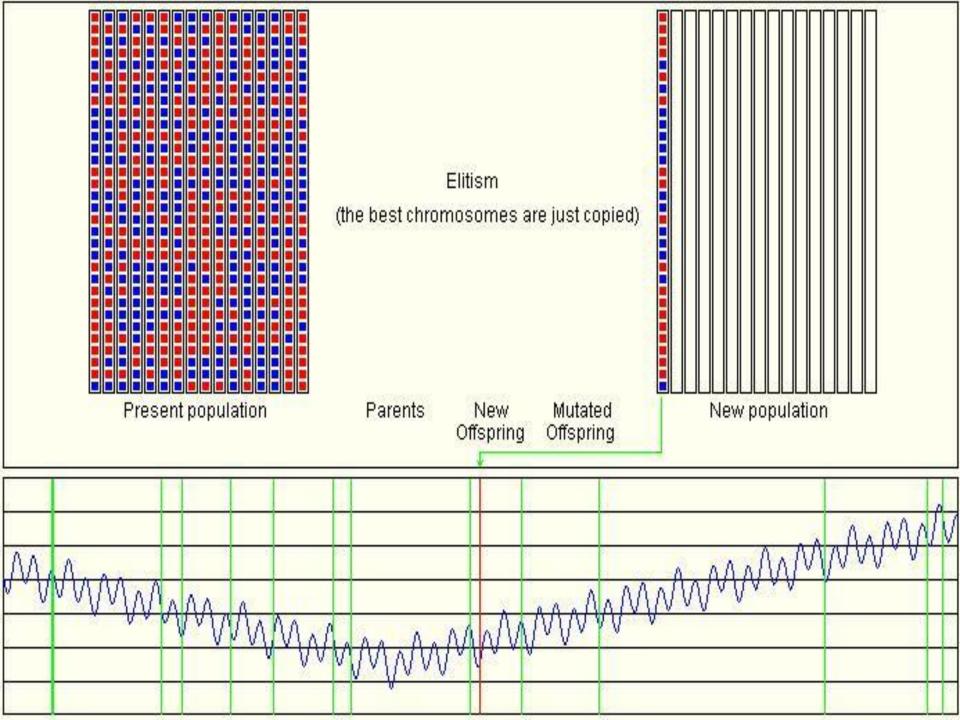
Genetic Algorithm

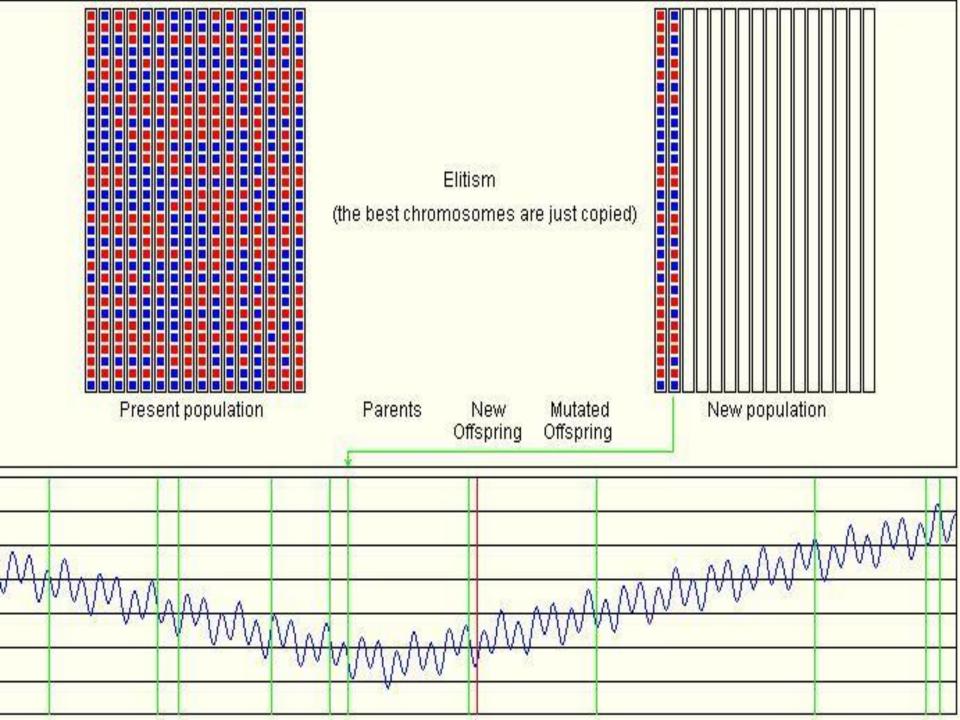
- Suppose that there is many possible solutions for the problem: x₁,x₂,x₃,x₄,.... The main idea is to view each solution x_i of the problem as an individual living organism.
- the number of possible solution can be incredibly large n → ∞, so we consider m < n and chose a **Population**:
- $P(t) = \{x_1^t, x_2^t, \dots, x_m^t\}$
- With time the organisms and the whole population will be evolving.

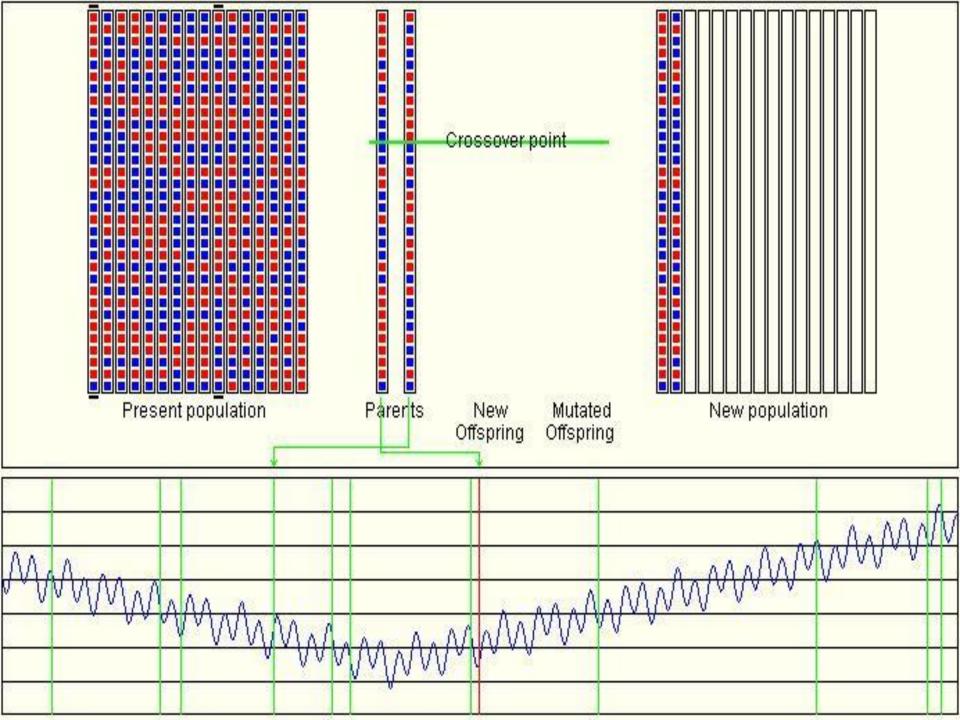
Genetic Algorithm

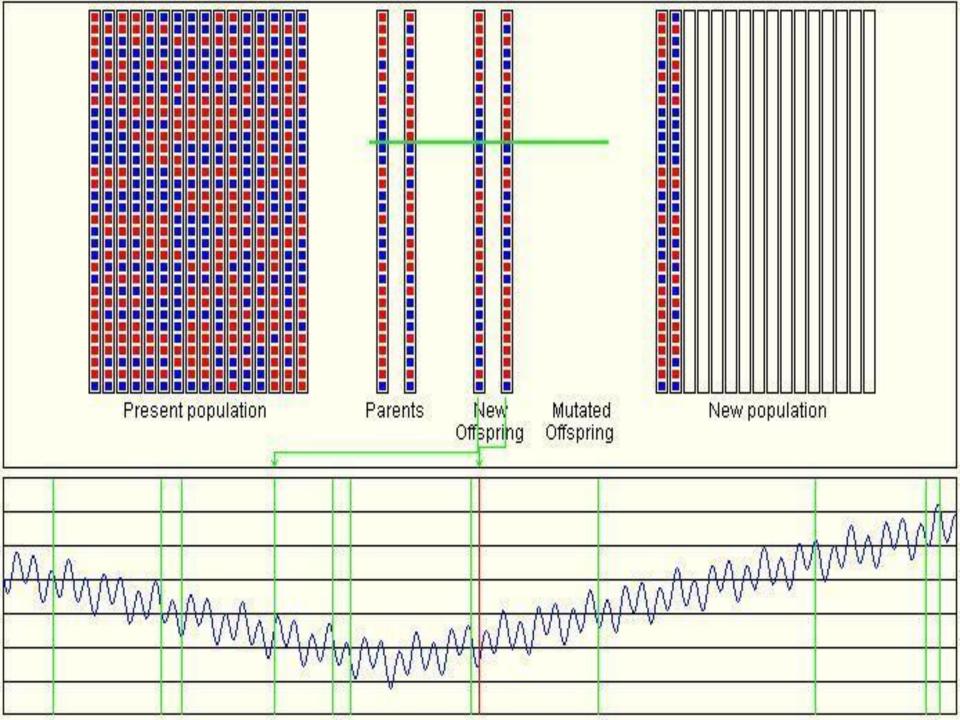
 The next slides show how Genetic Algorithm work. Like Charles Darwin theory

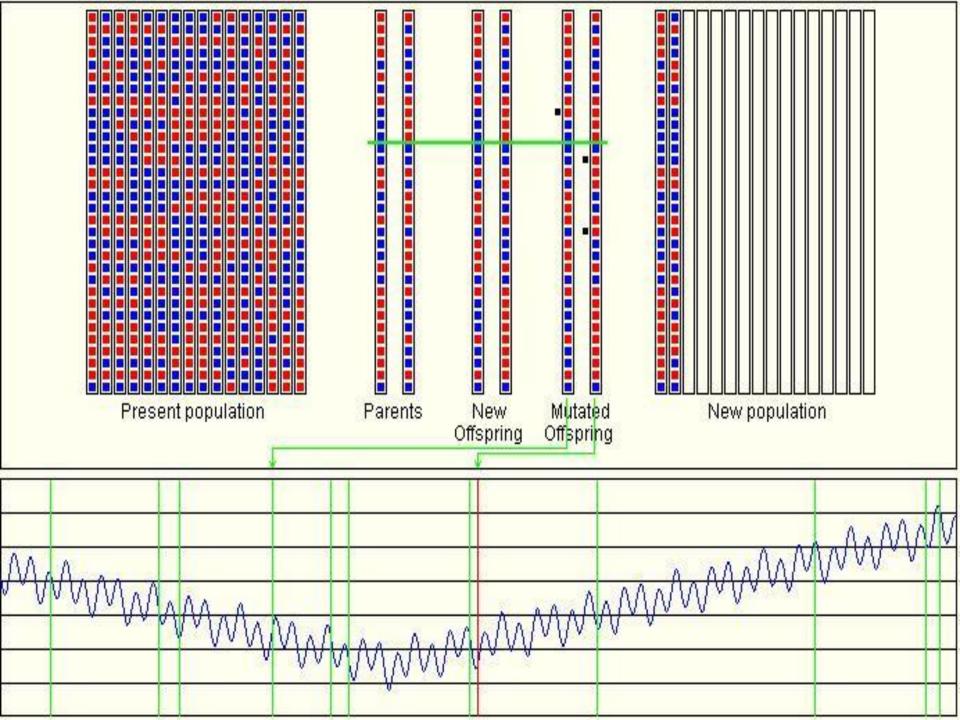


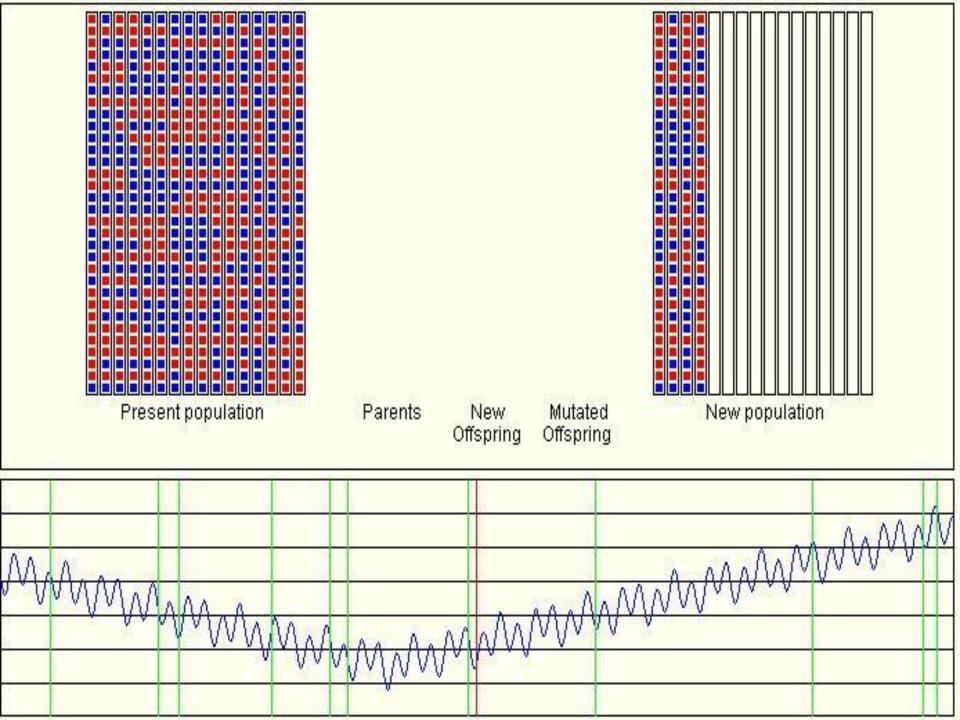


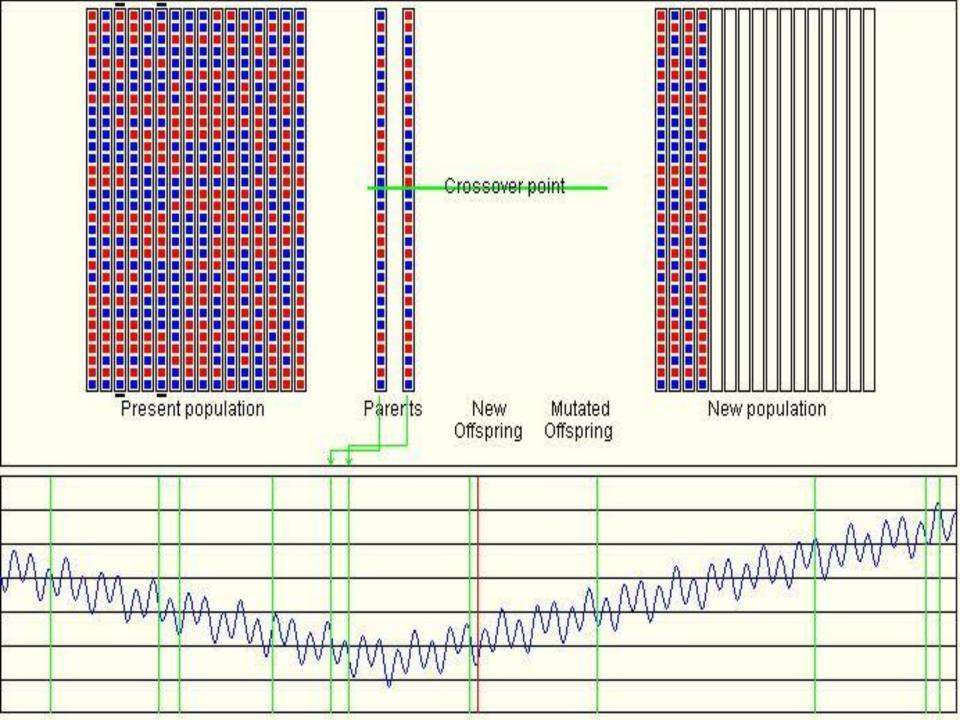


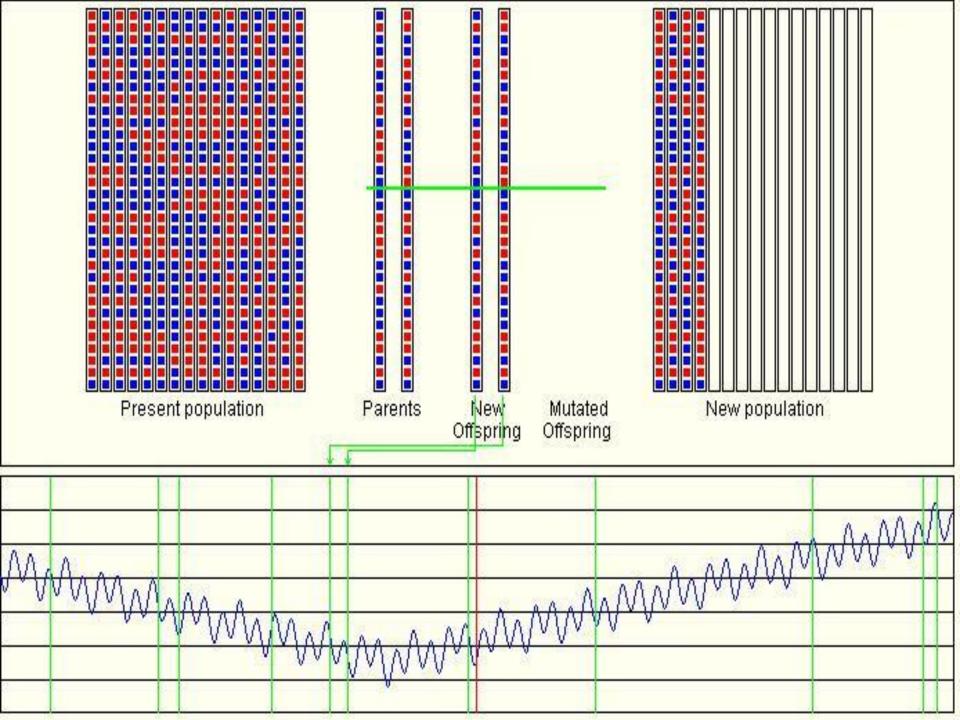


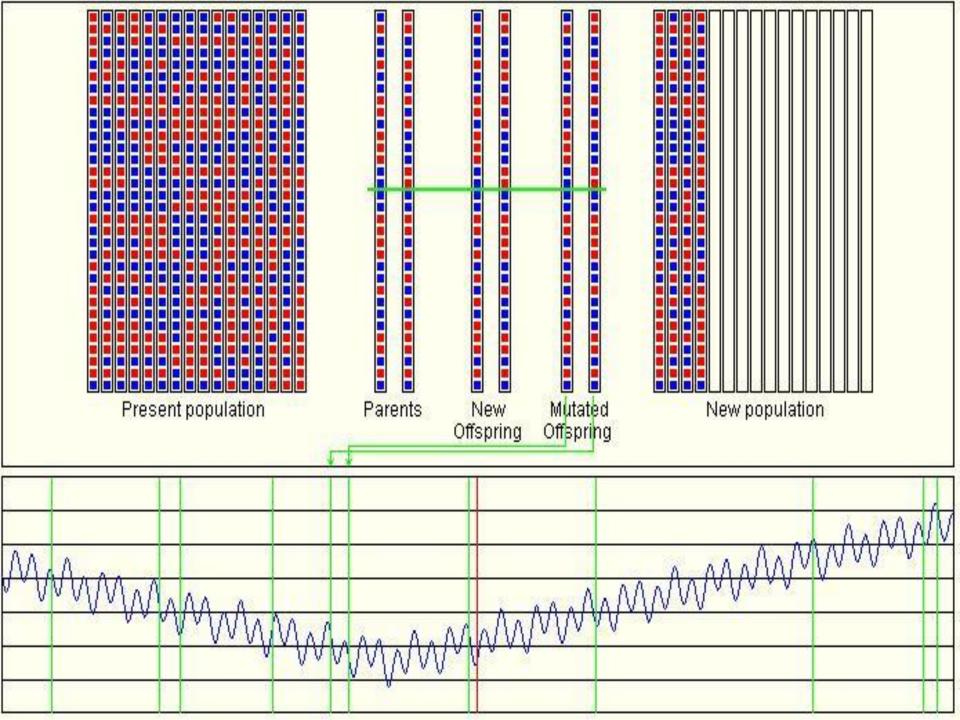


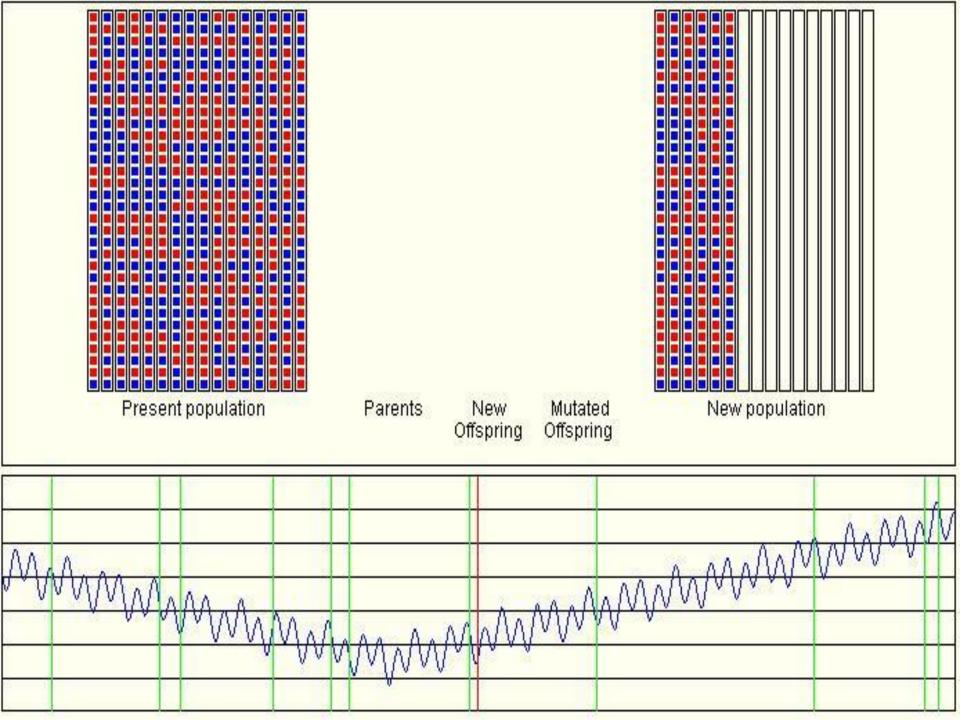


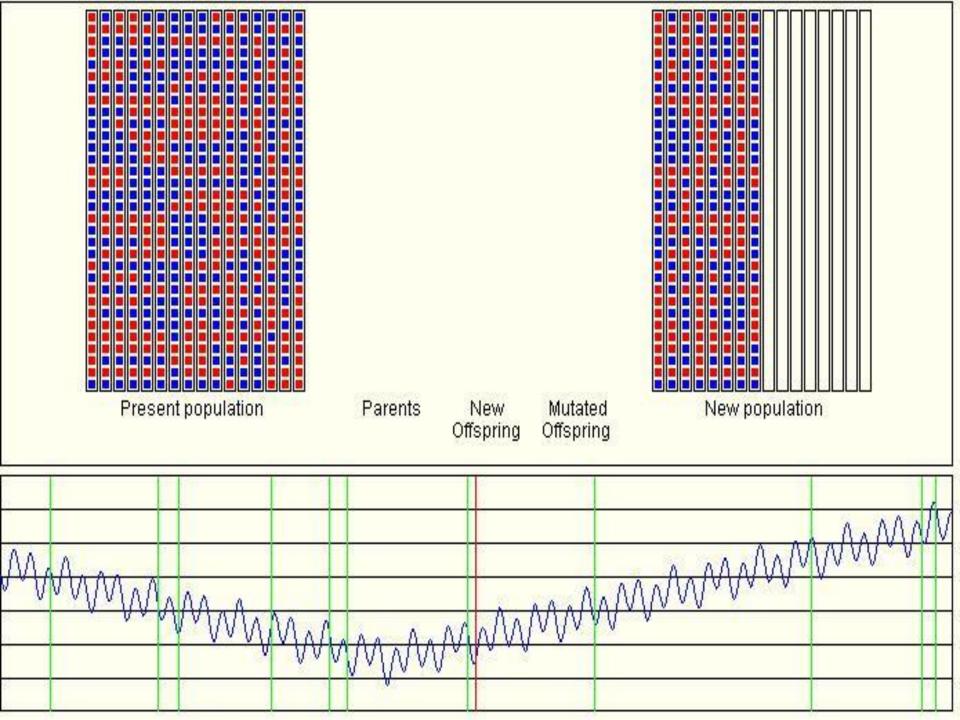


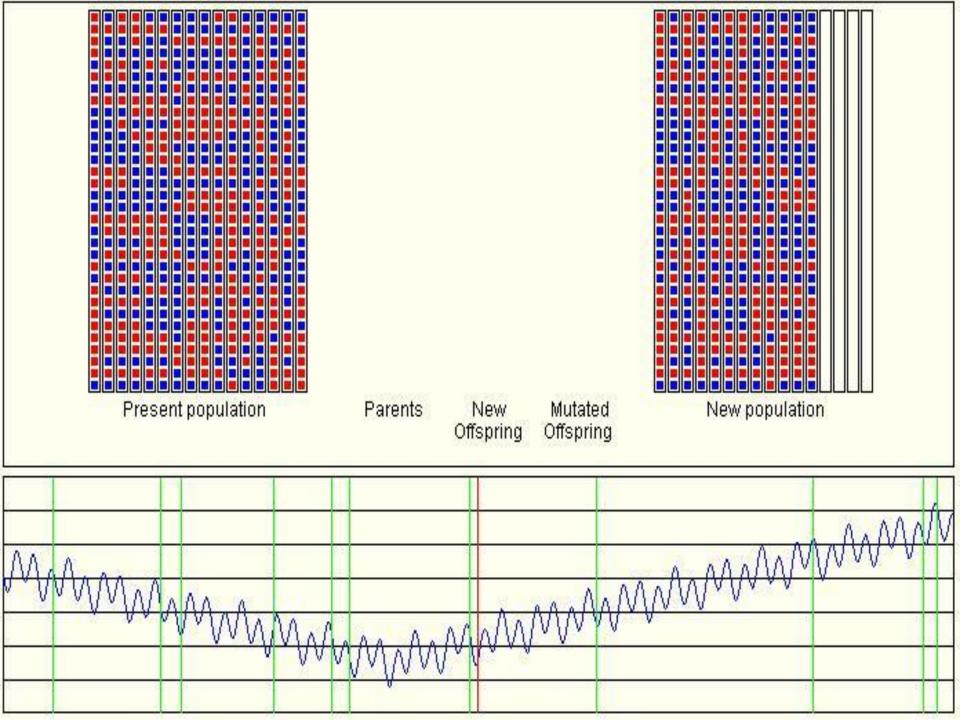


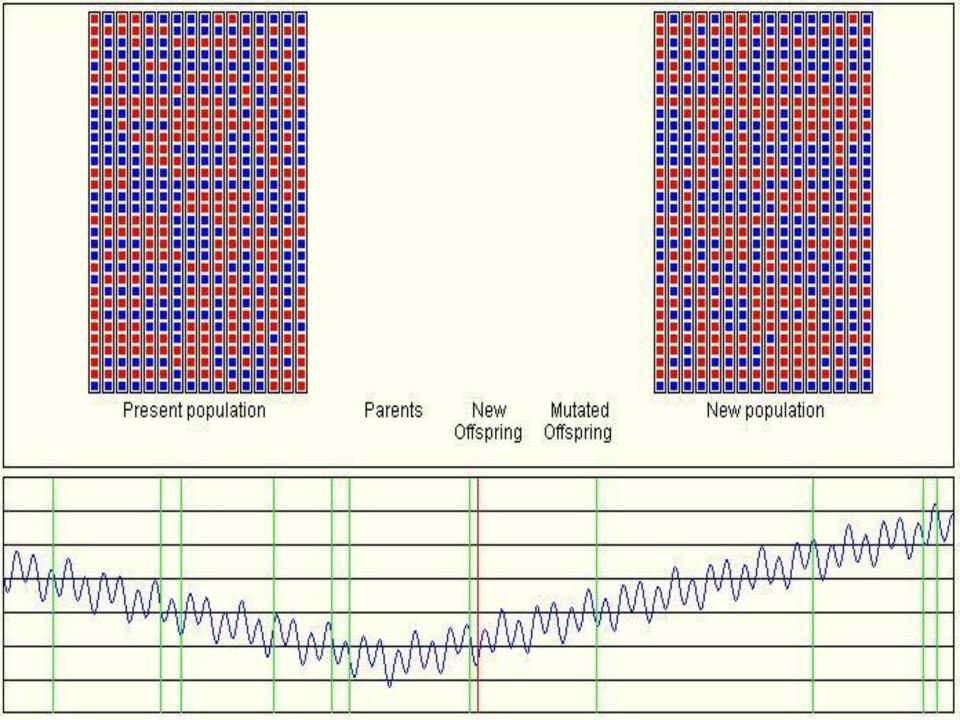


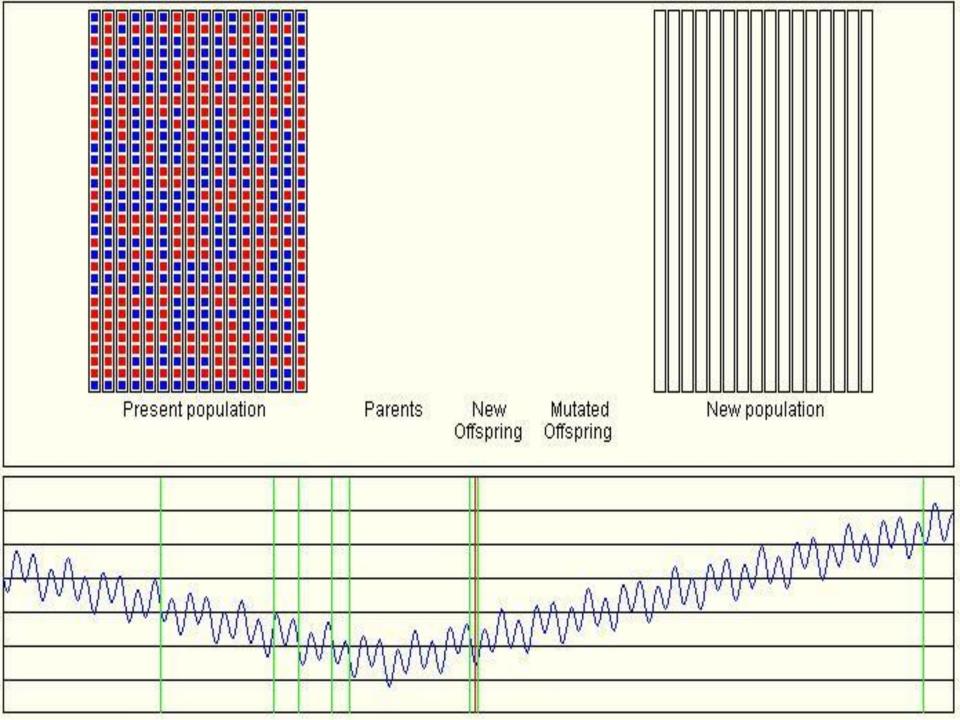


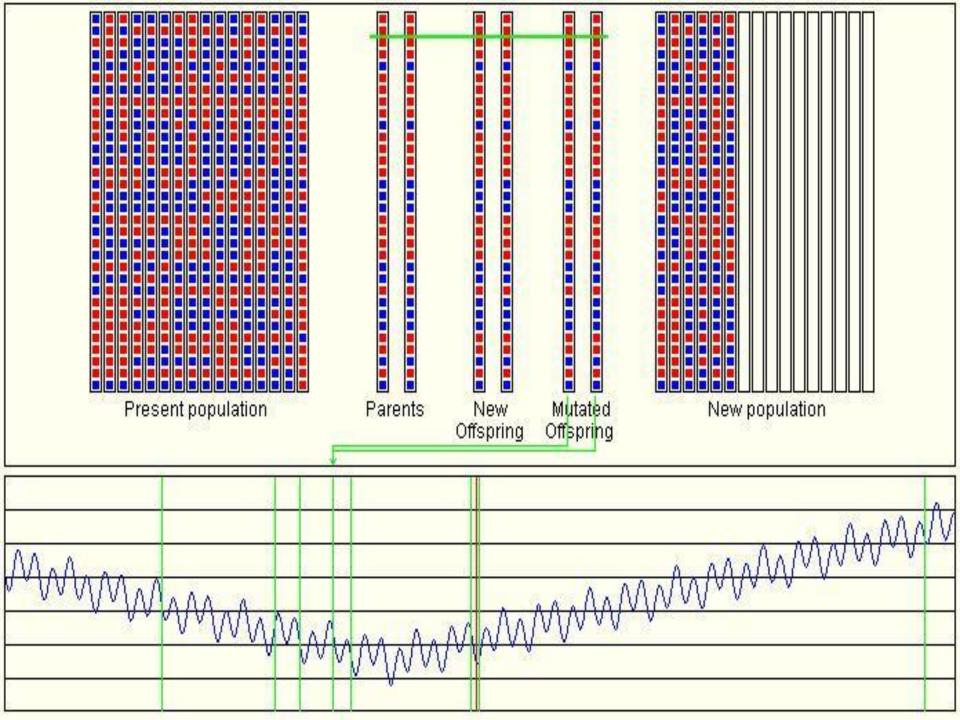


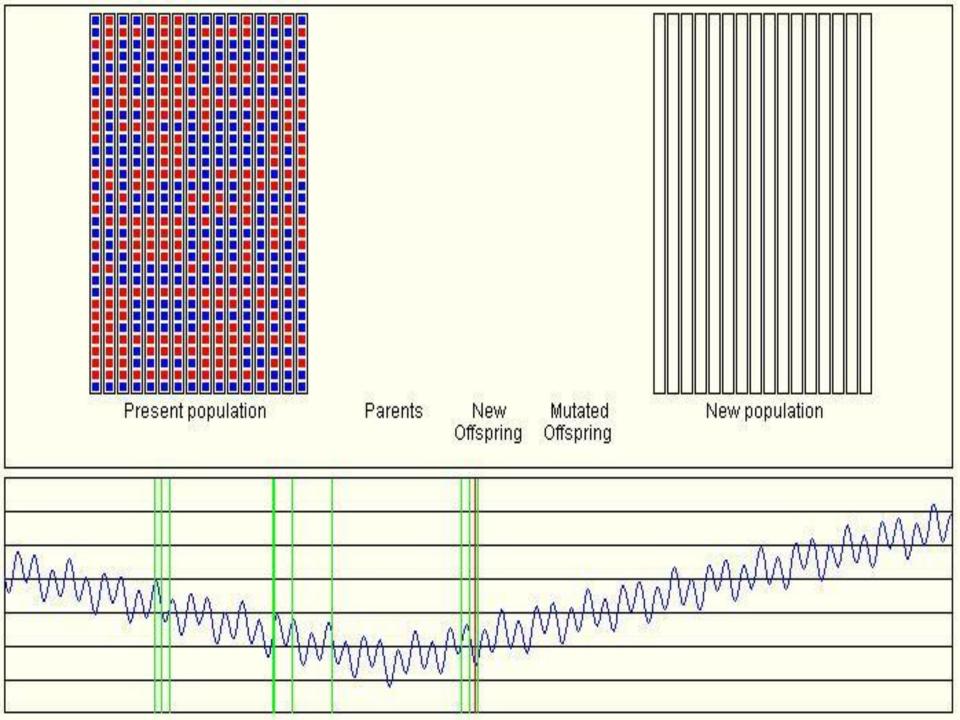












Representation of genes (chromosome)

- Identify the simplest elements (Building block) found in a solution
- The number of these elements should be fixed and not very large
- X_i will be represented with a string of gene
 We call it a string of chromosome.

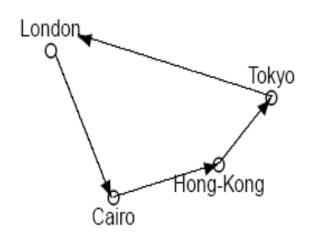
Example TSP

L London

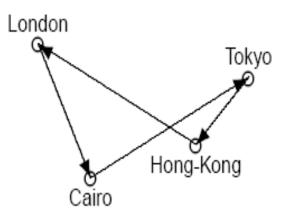
C Cairo

H Hong-Kong

T Tokyo



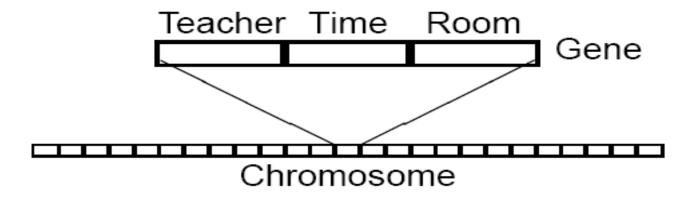
$$x_1 = LCHTL$$



$$x_2 = LCTHL$$

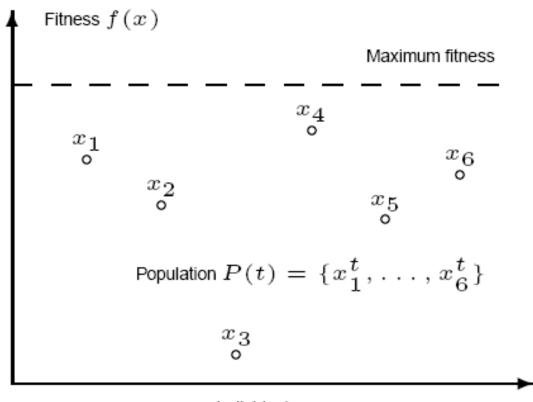
Example Time Table

Teacher	Time	Room
Prof. Newell	9:00am	Room B48
Dr. Ritter	11:00am	Room C52
Prof. Wood	1:00pm	
:	:	



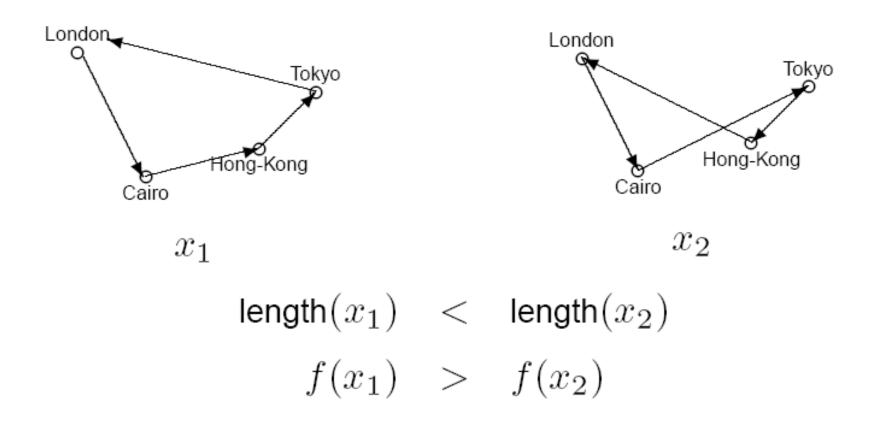
Fitness function

A function that tell you how good the individual is.



Example TSP

X₁ better than X₂



SUMMARY OF GA

- 1. Choose the initial population
- 2. Select parent chromosomes
- 3. Perform crossover
- 4. Perform mutation
- 5. Evaluate fitness of the new population
- 6. Repeat 2 until satisfied

Pseudo-code algorithm

- Choose initial population
- Evaluate the fitness of each individual in the population
- Repeat
 - Select best-ranking individuals to reproduce
 - Breed new generation through crossover and mutation (genetic operations) and give birth to children
 - Evaluate the individual fitnesses of the children
 - Replace worst ranked part of population with offspring
- Until termination

Selection

- Select some of the population for reproduction:
 - Roulette Wheel selection: Probability selection from all population with probability proportional of their fitness
 - Ranked selection: few fittest individuals

Selection Methods

- Proportional (roulette) selection:
 - Probability of selection is proportional to the individual's fitness.

Fitness proportionate selection:

$$\Pr(h_i) = \frac{Fitness(h_i)}{\sum_{j=1}^{p} Fitness(h_j)}$$

- Ranking method:
 - All Individuals are sorted, and probabilities of their selection are according to their ranking rather than their fitness.
- Tournament selection:
 - Some number, e.g., 2, of individuals compete for selection
 - The competition step is repeated popsize times for each generation.
 - More diverse

CROSSOVER

 Replacing some genes in the parent by the corresponding genes of the other.

MUTATION

- Randomly chose gene and replace it with other gene
- Mutation help to add diversity to the population
- Help avoiding local maximum

$$O_1 = 1011001 \Rightarrow O_1 = 1001101$$

Why GA Work

- Why should one believe that this is going to result in an effective form of search or optimization?
 - Parallel search, since we check several solution at once
 - Fitness out bad solution from good one

GA: other applications

- Nurse Rostering with Genetic Algorithms
- Solving of the uncapacitated warehouse location problem
 - Shipping goods from warehouse to clients
 - Best solution: minimum cost (the sum of storage cost and cost of shipment)
- Volumetric Segmentation of Brain Images Using Parallel Genetic Algorithms (convert 2D pictures into 3D pictures to see abnormality in brain image)

GA: other applications (2)

- GA-based exam timetabling
- A Genetic Algorithm for Resource-Constrained Scheduling
- Using Genetic Programming To Evolve an Algorithm For Factoring Numbers
 - Modern cryptography is based on the assumption that factoring numbers takes a long time.

Research trends

- Accelerating GA processing
 - using GRADIENT Search
 - Parallel GA

Improve finding more optimized solutions

Other new technique

Ant colony optimization

 Advantage : the graph may change dynamically

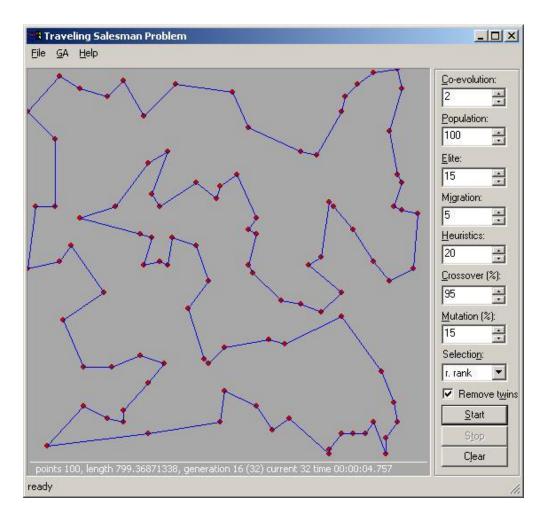
Harmony search

Does not need initial vector, and no hard calculations

swarm optimization

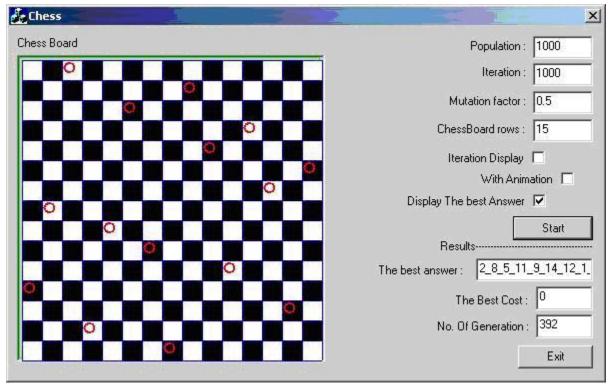
Examples

VC++ Example on TSP



Examples

 how to place 8 queens on an ordinary chess board so that none of them can hit any other in one move



Dr. Bassam Kurdy

Networking & Security

 Immune System Model for Detecting Web Server Attacks using genetic algorithm

Using Genetic Algorithm in Cryptanalysis

Cryptanalysis

- the practice of codebreaking
- this involves finding the secret key
 - Cipher text-only: the cryptanalyst has access only to a collection of cipher texts
 - Known-plaintext: the attacker has a set of ciphertexts to which he knows the corresponding plaintext
 - Chosen-plaintext: the attacker can obtain the ciphertexts (plaintexts) corresponding to an arbitrary set of plaintexts (ciphertexts) of his own choosing.

Methods of cryptanalysis

- Brute force attack: try all possible keys
- Linear cryptanalysis: finding affine approximations to the action of a cipher
- **Differential cryptanalysis**: study of how differences in an input can affect the resultant difference at the output
- **Timing attack**: analyzing the time taken to execute cryptographic algorithms

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