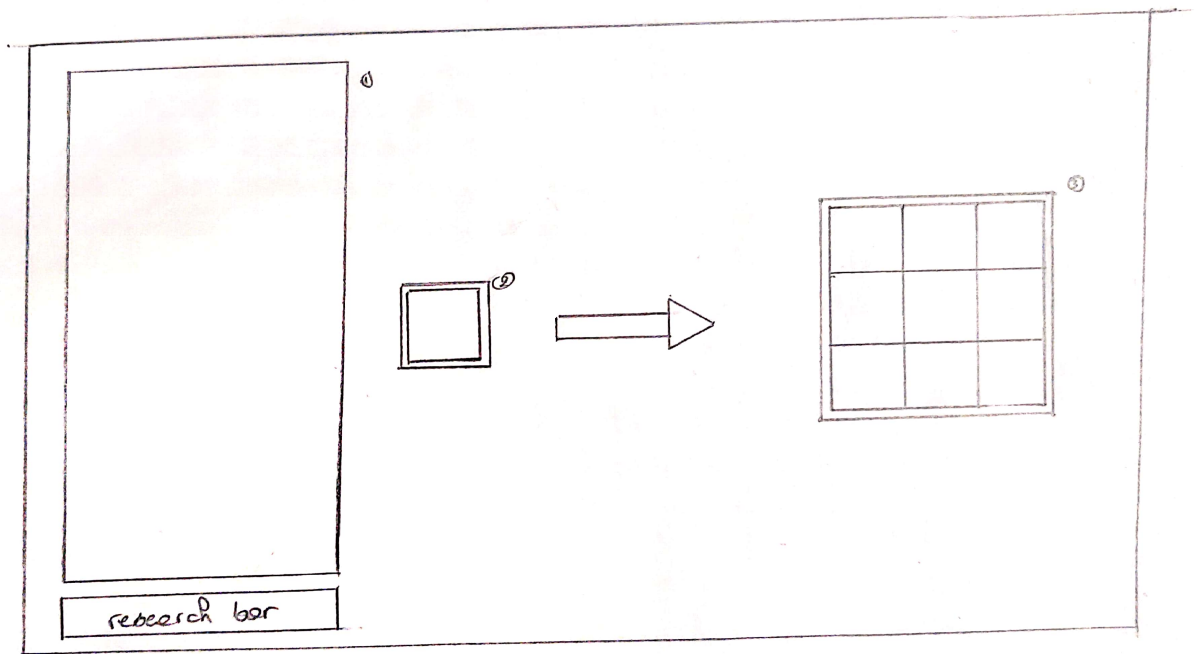
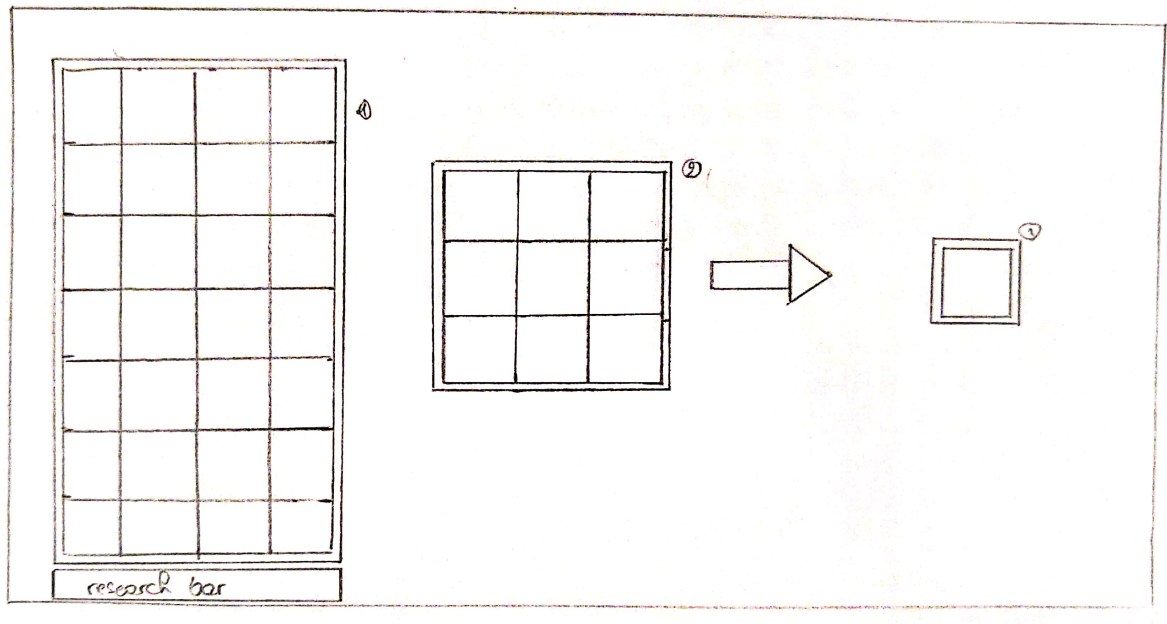


unscripting scene:



- ① create Item list: updates by research bar.
- ② Item showcase: updated by drop'n drop & right click
- ③ Item matrix: updated by Item showcase.

crafting scene:



- ① Item list : updated by research bar
- ② Item matrix: updated after rebase of drop'n drop.
- ③ Item showcase: updated by Item matrix.

Main frame:

logo: crafting table

