

Alex Henri (He / Him) (EN pref. / FR)

Portfolio: [AlexHenri.art](https://alexhenri.art)

Email: AlexHenriMail@gmail.com

Phone: (514) - 378 - 7390

// Practicing digital artist. Expertise in 3D digital media production and object design.

// Montreal local, Recent graduate from Concordia University

Experience

- **Art consultant at Vitruvius Medical** (June, 2024 - Present)
Initially as a volunteer, provided artistic insights and production services to medical startup teams. After a month, became a paid contractor at the lab. Circulated between companies, providing paid services as a producer for various small businesses.
- **FuSion design and computation arts end of year exhibit** (April, 2024)
Designed and fabricated a musical instrument named "DigiLute" for the end of year undergraduate exhibit at Concordia. Selected projects represent the artistic output of the student body. Prepared installation for viewing and offered demonstrations and insights for fellow attendees.
- **Concordia FASA Student Project Grant (SPG) recipient** (January, 2024)
Applied for and received a grant to pursue a personally-driven artistic endeavor. Using this funding, carried out two successful physical production projects: "BreakBot" and the above-mentioned "DigiLute".

Skills

- **3D Modelling** (Hard surface & sub-D modeling, game-ready assets, topology for animation and/or texturing, game engines, rendering pipelines, compositing)
- **Digital media** (Videography, digital movie production, audio creation, compositing, website design, UX, Installation technologies; Raspberry pi + Arduino)
- **Game Design** (Game documentation, prototyping, playtesting, production pipeline, game jamming, Unity game engine, blueprints/prefabs & node-centric programming)
- **Coding** (C#, C++, Javascript, Python, HTML, Git)
- **Designing for fabrication** (Object design, CAD via Rhino 7, 3D printing processes)

Education

- **Concordia University**, Bachelor's Degree of Fine Arts, Computation Arts (2024)
- **John Abbott College**, Diploma (DEC), Pure and Applied Science (2020)

Employment:

- **Visual artist / Producer**, Vitruvius, June 2024 - Present:
4200, boul. Dorchester Ouest, Westmount. Provided artistic services to businesses, rendering 3D videos, logos, animations for social media outlets.
- **Keyholder Staff**, Tour de Jeux, September 2019 - May 2024:
Fairview Pointe Claire, 6801 Trans-Canada Hwy, (*Now closed*).
Provided customer service and tailored recommendations to clients. Managed inventory via company computers. Opened and closed store, cash register counting responsibilities, store cleanliness and general upkeep.

Letters of recommendation available upon request