# pyacad

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**CHAPTER** 

**ONE** 

# **GETTING STARTED**

# 1.1 Installation

If you have pip:

pip install pyacad

# 1.2 Requirements

• pywin32

# 1.3 Retrieving AutoCAD ActiveX documentation

Visit the official Autodesk site:

- AutoCAD 2024
- AutoCAD 2023

**CHAPTER** 

**TWO** 

**USAGE** 

For the following examples, we will use Autocad and APoint.

```
from pyacad import Autocad
```

# 2.1 Initializing the AutoCAD API:

```
acad = Autocad()
```

# 2.2 Retrieving active document name

```
# Only the document name.
acad.doc.Name

# For the document path.
acad.doc.FullName
```

# 2.3 Adding objects to the active document

### **2.3.1 Points**

```
p0 = APoint(2, 1)
point = acad.model.AddPoint(p0())
```

# 2.3.2 Lines

```
p0, p1 = APoint(1, 1), APoint(2, 1)
line = acad.model.AddLine(p0(), p1())
```

# 2.3.3 Polylines

For drawing polylines we need to use aDouble.

```
from pyacad import aDouble
points = aDouble([0, 0, 1, 0, 1, 1, 0, 1, 0, 0])
polyline = acad.model.AddLightweightPolyline(points)
```

### 2.3.4 Circles

```
p0 = APoint(3, 1)
radius = .5
circle = acad.model.AddCircle(p0(), radius)
```

# 2.3.5 Text

```
p0 = APoint(0, 3)
height = 1
textstring = "Hello World!"
text = acad.model.AddText(textstring, p0(), height)
```

#### 2.3.6 MultiLineText

```
p0 = APoint(0, 4)
width = 1
textstring = "This is a MText."
mtext = acad.model.AddMText(p0(), width, textstring)
```

### 2.3.7 Hatch

For drawing hatchs we need to use aDispatch.

```
# Defining boundary.
outer_boundary = []
outer_boundary.append(acad.model.AddCircle(APoint(0, 0)(), 1))
outer_boundary_dispatch = aDispatch(outer_boundary)

# Creating hatch and adding boundary.
hatch = acad.model.AddHatch(0, "ANSI31", True)
hatch.AppendOuterLoop(outer_boundary_dispatch)
hatch.Evaluate()
```

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# 2.3.8 Aligned Dimension

```
p0, p1, p2 = APoint(0, 4), APoint(4, 4), APoint(2, 4.5)
acad.model.AddDimAligned(p0(), p1(), p3())
```

# 2.3.9 Further information about objects

For more information on creating objects, I recommend visiting the official Autodesk site on ActiveX Automation for your corresponding version of AutoCAD.

- AutoCAD 2024
- AutoCAD 2023

# 2.4 Retrieving over documents, layouts, layer, objects and more.

# 2.4.1 Retrieving documents from the AutoCAD API

```
acad.iter_documents()
```

# 2.4.2 Retrieving blocks from the document

```
blocks = acad.iter_blocks()
```

Alternatively, you can pass a specific document using the document parameter, which should be of the type returned by the app.iter\_documents() function.

```
docs = [*acad.iter_documents()]
doc_selected = docs[0] # 0 if you want select first document of list.
blocks = acad.iter_blocks(document=doc_selected)
```

# 2.4.3 Retrieving dimension styles from the document

```
dim_styles = acad.iter_dim_styles()
```

You can also do it in the same way as shown in iter\_blocks().

# 2.4.4 Retrieving layers from the document

```
layers = acad.iter_layers()
```

You can also do it in the same way as shown in iter\_blocks().

# 2.4.5 Retrieving layouts from the document

```
layouts = acad.iter_layouts()
```

You can also do it in the same way as shown in iter\_blocks().

# 2.4.6 Retrieving objects from the document

You can iterate over the objects in a drawing.

```
objects = acad.iter_objects()
```

Also you can filter for a concrete obejct type.

```
text_obejects = acad.iter_objects("Text")
```

# 2.4.7 Retrieving text styles from the document

```
text_styles = acad.iter_text_styles()
```

You can also do it in the same way as shown in iter\_blocks().

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### THREE

### REFERENCES

Since Read the Docs compiles documentation in a Linux environment, the automatic generation of documentation using Sphinx is hindered because pywin32 only supports Win32 environments. Given this, we have compiled the documentation locally and uploaded it in PDF format to the following link at GitHub.

#### **API** Documentation

**class** pyacad. Autocad(create\_if\_not\_exist: bool = True, visible: bool = True)

Main class of AutoCAD app.

#### property app

Creates/gets and returns AutoCAD Application.

#### property doc

Returns active document.

#### iter\_blocks(document=None)

Iterate over the existing block definitions in the specified document.

#### **Parameters**

**document** (win32com.client.CDispatch, None) — COM object returned from the AutoCAD application. If None is specified, the active document is used.

#### Vield

Generator of block definitions in the specified document.

#### **Return type**

generator

#### iter\_dim\_styles(document=None)

Iterate over the existing dimension styles in the specified document.

#### Parameters

 $\label{local_com_client.CDispatch} \begin{subarray}{ll} \textbf{document} & (\textit{win32com.client.CDispatch}, \textit{None}) - \text{COM} & \text{object returned from the AutoCAD application. If } \textit{None} & \text{is specified, the active document is used.} \end{subarray}$ 

#### Vield

Generator of dimension styles in the specified document.

#### **Return type**

generator

#### iter\_layers(document=None)

Iterate over the layers in the specified document.

#### **Parameters**

 $\label{local_com_client.CDispatch} \begin{subarray}{ll} \textbf{document} & (\textit{win32com.client.CDispatch}, & \textit{None}) - \text{COM} & \text{object returned from the} \\ \textbf{AutoCAD} & \text{application. If } \textit{None} & \text{is specified, the active document is used.} \\ \end{subarray}$ 

#### Yield

Generator of layers in the specified document.

#### Return type

generator

#### iter\_layouts(document=None, skip\_model=False)

Iterate over the layouts in the specified document.

#### **Parameters**

- **document** (win32com.client.CDispatch, None) COM object returned from the AutoCAD application. If None is specified, the active document is used.
- **skip\_model** (*bool*) Whether to skip the model layout. Defaults to *False*.

#### Yield

Generator of layouts in the specified document.

#### Return type

generator

#### iter\_objects(block=None, filter\_for=None, limit=None)

Iterate over the objects in a specified 'block'.

#### **Parameters**

- **block** (win32com.client.CDispatch, None) COM object returned from the AutoCAD application. If None is specified, the active layout is used.
- **filter\_for** (*list of str, tuple of str, None*) A filter for specific object types. Can be a list or tuple of strings. If *None*, no filtering is applied.
- **limit** (*int*, *None*) The maximum number of objects to iterate over. If *None*, no limit is applied.

#### Yield

Generator of objects in the specified layout or active layout if none is specified.

#### Return type

generator

### iter\_text\_styles(document=None)

Iterate over the existing text styles in the specified document.

#### **Parameters**

**document** (win32com.client.CDispatch, None) – COM object returned from the AutoCAD application. If None is specified, the active document is used.

#### Yield

Generator of text styles in the specified document.

#### Return type

generator

# property model

Returns active model space of curring document.

#### **class** pyacad. APoint (x: float, y: float = 0, z: float = 0)

3D point with basic geometric operations and support for passing as a parameter for *AutoCAD* Automation functions.

#### Variables

- x (int, float, list of int, list of float, tuple of int, tuple of float) The X coordinate of the point.
- y (int, float, None) The Y coordinate of the point.
- **z** (int, float, None) The Z coordinate of the point.

#### distance\_to(other)

Calculate the distance to another 3D point.

#### **Parameters**

**other** (*Point 3D*) – The other Point3D object to calculate the distance to.

#### Returns

The distance between the two points.

#### Return type

float

#### pyacad.APoint.distance(p1, p2)

Calculate the distance to another 3D point.

#### **Parameters**

- p1 (Point 3D) The other Point 3D object to calculate the distance to.
- **p2** (*Point3D*) The other Point3D object to calculate the distance to.

#### Returns

The distance between the two points.

#### Return type

float

#### pyacad.Types.aDispatch(object)

Packs a win32 object into Variant Array.

#### **Parameters**

object - Win32 object.

#### Returns

An array variant suitable for AutoCAD.

#### Return type

**VARIANT** 

# $\verb"pyacad.Types.aDouble" (xyz)$

Packs a list or tuple of floats into an array for passing to AutoCAD.

#### **Parameters**

**xyz** (list of float, tuple of float) – A tuple or list of floats to be packed into an array.

#### **Returns**

An array variant suitable for AutoCAD.

#### Return type

**VARIANT** 

### pyacad.Types.aInt(xyz)

Packs list of floats into an array for passing to AutoCAD (same as aDouble).

#### **Parameters**

**xyz** (list of float, tuple of float) – List of floats or integers.

#### Returns

An array variant suitable for AutoCAD.

#### Return type

**VARIANT** 

 $(\widetilde{\ \ })$  If you want to pay me for a beer, coffee, or something else: C|\_|

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