# **Axel Tang**

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in @Axel Tang

# **PROFILE**

- Passionate and Innovative Software Developer
- High Adaptability
- Teamwork driven
- Willing to relocate and travel

# **SKILLS**

# Languages

Fluent: Java, Python, C#, HTML, CSS

Proficient: MATLAB, Racket-Scheme, Prolog, GoLang, JavaScript (React, Node.js, Angular), Kotlin

#### **Quality Assurance**

Fluent:Junit, Selenium

Proficient: JMH, EasyMocks, PitTest, JaCoCo, DBVisualizer

#### Database Management

Proficient: PostgreSQL, MongoDB, SpringBoot, Firestore, RESTful APIs

#### Others

Microsoft Word, PowerPoint, Excel, Teams, Zoom, Capcut, Visual Studio, Intelij, TeamViewer, Github, Trello, Jira

# **NOTEWORTHY EXPERIENCE**

#### Founder/Software Developer

04/2016 – present

HumblexMC Server ≥

- Developed multiple plugins for production environment using Java for Paper platform, and levaraged Maven Bukkit API for build automation.
- Created several **Batch Scripts** to automate server deployment and maintenance, improving overall system reliability by 90%.
- Developed server's official website and store, using HTML, CSS, JavaScript and utilized **Search Engine Optimization** on Google Search Console to improve pagerank from position
- Led and managed a team of people working on the server by using project organization tools such as **Trello** and **Miro** to create and delegate tasks.
- Increase server growth through targeted advertising campaigns with approximately 465k views through promotional content and utilized strategic scaling of server resources to meet growth demand.

# **Umple Software Developer**

09/2023 - 12/2023

Honors Project &

- Utilizing Java and UMPLE languages to address complex software issues.
- Resolved a medium difficulty bug (Indicate all Extraneous Brackets: Detect and Warn and Allow Continuous Input Code) In the Online IDE version (UmpleOnline) and Compiler of
- Participated in displayColor assignment bug and allow correct formatting
- Created new Windows Integration Tools for future developers with **Batch Script** files

#### Junior Software Developer Intern

03/2024 – present

InteractHealthPro ≥

- Communicating and working in a frontend team.
- Transfering **C**# and **Java** skills with web development into new applications.
- Understanding the business model of the company and funnels.

**PROJECTS** RANSAC Algorithm @ 01/2023 - 04/2023Algorithm Creation Project From autonomous vehicles navigation, vehicles equipped with LiDAR sensors captures detailed 3D representation (point clouds) containing crucial information of structures such as roads and buildings. Assigned to implement an algorithm that detects the three most dominant planar structures with Java, Go Lang, Prolog, Scheme and output with a 99% confidence level. eHotelsWebApp & 01/2023 - 04/2023DataBase Project • Creating Server and Client Web Application to keep track of the entire Hotel System using technologies such as node, nodemon, express, postgres, cors, postman. • Assigned to create the employee page and room page for the entire application with Express.js, PostgresSQL, Postman (REST API). • Successfully presented the project with pages working as intended. 05/2023 - 06/2023 uODentist Website 2 FrontEnd HTML+CSS+JS Project • Assigned to create a frontend project using HTML, CSS, JS, Bootstrap 5. • Created and modified the website to a friendly user-interface and match the University of Ottawa's color schemes. • Receieved positive feedbacks and leveraged HTML and CSS skills. **TechSupport Website** *⊘* 06/2023 - 07/2023FrontEnd React Project • Developed frontend website for TechSupport Business. • Utilized **React** to develop UI for the website. • Created Semantic Network, Heuristic Evaluations and Interactive Processes. NLP and DL @ 11/2023 - 12/2023Artificial Intelligence (AI) Assignment Project • Perform an empirrical classification study and document the results. • Utilizing Python with Jupyter Notebook and packages such as Spacy, Pandas and Numpy to visualize data and creating the NLP pipeline. Obtained macro/micro averages and classification report data(precision, recall, f1score, support) for the logistic regression model and MLP classifier model. 2D AimTrainer ⊘ 01/2022 - 02/2022Desktop C# Application Project • Created an Aim Trainer software in C# to improve aiming skills in FPS games.

- Implemented a score counter and miss counter to keep track of player statistics.
- Reducing target icon size per second by 10% after every iteration to increase difficulty.

#### StudentCourseBookingApp ∅

05/2022 - 07/2022

Kotlin Application

- Creating a demo project to book courses for students in University of Ottawa.
- Using Kotlin to add validations utilizing regex for coursecode inputs in Android Studio.
- Finalizing the entire application creating **UML diagram**.

# ShoppingCart ∂

09/2022 - 09/2022

2020 - 2023

Angular Project

- Creating a Shopping Cart Demo with **Angular**.
- Utilizing HTML, CSS, TypeScript to create elements components and services.
- Finalizing the project and received a 90% positive feedback from correctors.

#### **ACADEMICS**

University of Ottawa Honours Bachelor of Science in Computer Science (Cum Laude)

- CGPA: 3.51/4.0
- Graduated Early From Expected
- Honours and Awards: Dean's Honour List, International Merit Scholarship