

# Axel VandenHeuvel

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## EDUCATION

### University of Colorado Boulder

Boulder, CO

*Bachelor of Science in Computer Science*

*Expected May 2026*

- GPA: 3.61/4.0 — Computer Science GPA: 3.95/4.0
- Relevant Coursework: Data Structures, Algorithms, Software Development, Databases, Data Science, Cyber Security, Artificial Intelligence, Machine Learning, Object Oriented Design, AI Tooling in Software Dev.

## PROJECTS

### VLMs for Deep Space Spacecraft | *C++, VLMs, Docker, Linux* NASA JPL Capstone August 2025 - Present

- Collaborating with NASA's Jet Propulsion Laboratory to develop an open source software library to run and evaluate VLMs for deep-space spacecrafts.
- Building a custom runtime and evaluation pipeline in C++ to deploy models (e.g., gemma3) on low-power systems such as Raspberry Pi-class devices.

### Sherlock | *Python, JavaScript, HTML, CSS, Flask, OpenAI*

Hackathon Project March 2025

- Developed a Chrome extension that verifies internet claims by providing a factuality verdict, summary, and reputable sources with a single click.
- Utilized OpenAI's NLP models in conjunction with Google Search results for context-based verification and automated summarization.
- [DevPost Link](#), [Github Link](#)

### Autonomous Detect and Act Battlefield Platform | *Python, CAD*

August 2024 – December 2024

- Sponsored by the U.S. Army Cyber Institute; collaborated closely with mentors, sponsors, and subject-matter experts to align project goals with real-world defense applications.
- Conducted 50+ interviews with industry experts, end-users, cybersecurity professionals, agricultural specialists, professors, mentors, and sponsors to gather diverse insights and refine system requirements.
- Co-designed and developed a modular hot-swap payload drone system with integrated software to enhance operational efficiency and adaptability in multi-domain scenarios.

### SportsSnap | *JavaScript, HTML, CSS, Flask*

Hackathon Project August 2024

- Conceptualized and helped develop a browser extension for sports fans to access real-time player and game data while watching video content.
- [DevPost Link](#)

### Community Event Platform | *JavaScript, HTML, CSS, PostgreSQL, Node.js*

Class Project, Fall 2023

- [Github Link](#)

## EXPERIENCE

### Cloud Solutions Intern

June 2025 - August 2025

*Tenet Healthcare*

*Dallas, TX*

- Analyzed enterprise licensing data to identify inefficiencies, enabling the reclamation of unused licenses and achieving annual cost savings of \$500,000.
- Developed and integrated DocuSign API functionality to automate user notifications for outstanding documents, streamlining the signing process.
- Created and optimized PowerShell scripts to automate licensing-related processes, including identifying users with errors, mapping group memberships, retrieving primary licenses, extracting on-premises group data, and report the outstanding cost of reserved licenses throughout the fiscal year.

### Student Assistant

May 2023 - Present

*University of Colorado Boulder — Environmental Design*

*Boulder, CO*

## TECHNICAL SKILLS & INTERESTS

**Languages:** Java, Python, C/C++, SQL, JavaScript, HTML/CSS, Powershell

**Frameworks & Libraries:** Node.js, Flask, NumPy

**Developer Tools:** Git, Docker, VS Code, IntelliJ, Cursor

**Interests:** Weight-Lifting, Mechanical Keyboards, Video Games, Hiking