

FAKULTÄT FÜR INFORMATIK

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Clinical Project

Simulation of CT metal artefacts in C

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Abstract

Blablabla

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1 Introduction

2 Causes of metal artefacts in CT

2.1 Fundamentals of X-Ray physics

2.1.1 Beam hardening

non-linear relation between the attenuation values, μ , and the measured values of the projection due to the fact that different bands of the frequency spectrum are differently attenuated soft X-ray beams, are more strongly absorbed than the high-energy, hard X-ray beams. This is the reason why this effect is named hardening of the X-ray spectrum and the corresponding image error is named beam-hardening artefact.??

2.2 Fundamentals of CT reconstruction

3 Simulation of CT

par bla??

3.1 Forward Projection

- 3.1.1 Overview over the forward projection
- 3.1.2 Implementation of line integrals
- 3.1.3 Implementation of beam hardening
- 3.2 Back Projection
- 3.3 Parts of the simulator
- 3.3.1 Segmented CT slice
- 3.3.2 Simulation of X-Ray tube
- 3.3.3 Look up tables for attenuation values
- 3.4 Miscellaneous parts of the simulator
- 3.4.1 Logger
- 3.4.2 Image reading and writing
- 3.5 Unresolved bugs

4 Results

5 Conclusion

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